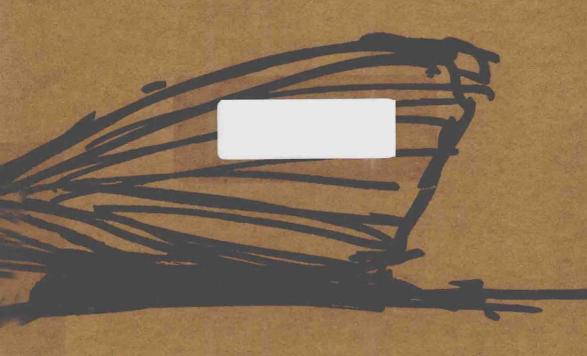
DARABLES

Architecture with Hidden Secrets

寓言书 建筑的秘密

Andy Wen

温子先 编著



Aedas

◎ 天 序 人 学 出版社

MARK CHINA

PARABLES

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寓言书 建筑的秘密

温子先 博士的建筑实践

Architecture of **Andy Wen** Ph.D (2008-2014)

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+ +

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20世纪末掀起的哲学思潮对现代主义国际化风格的建筑进行了全面的批判,这些建筑往往无法融入自然及城市之中,千篇一律的单调构筑物显然已无法满足后工业时代公众对建筑的诉求。在当下的信息社会中,一切都被媒体化,建筑也不能再保持沉默,建筑也需要开口说话了。

建筑如何说话

建筑超越构筑物的范畴,在于建筑拥有激发感知的能力。它可以跨越不同文化之间的障碍,传达多重意义的隐喻,如同伟大的绘画和雕塑作品。在这里,被感知的是一种"不确定性"("多义模糊")的而非直接单一的阐释。

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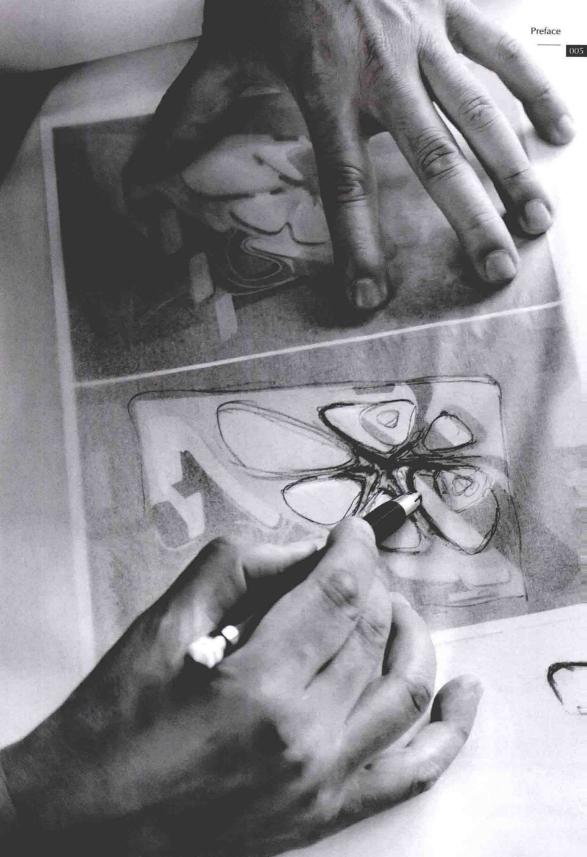
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During the reading process, one should carry on a dialogue with the work; listen and experience the joy and stimulation of ambiguity in this collection of representation. Architecture surely can communicate more than words.

About the Incomplete

As a general statement, all the projects described within this book are incomplete. The following are three perspectives on architectural incompletion.

Incomplete design: The architectural design process is generally divided into phases beginning with conceptual design and then moving through schematic design, design development, and construction documentation. These phases are typically bookended by a project feasibility study prior to actual design and culminate with the actual building construction, when the architecture is presented for all to view. Many of the cited projects are evolving within different phases of design; therefore, the projects are in an incomplete state.

Incomplete building: Even a built project as it exists is incomplete by definition. Since the collapse of classical physics theory, people have recognized that the concept of absolute order cannot explain our current universe. It is the same situation in architecture; our environment is changing; the user is changing; weather and time are wearing out the built environment. Therefore, facing a rapidly developing world, we tolerate visual chaos where complications amplify ambiguity. The designated point of architectural completion has become relatively vague. When changing becomes the normal state, incompletion seems to accompany the entire practice of architectural design.

Incomplete dialogue: Revisiting architecture's expressive role, one finds it can be similar to contemporary art. The relationship between architecture and the viewer is not a singular imperative instruction, but is rather a dialogue. Architects give meaning to the building establishing the first step of the dialogue; the response and thus the completion of the dialogue is in the hands of the spectator. Each observer interprets and gives meaning to the architecture. One thousand viewers will generate one thousand interpretations, which provides the fascination of "ambiguity."

关于每个项目的引言

书中的每个项目都有一段引言,对设计概念和建筑所表达的内容进行简单的描述。项目引言的功能接近于当代艺术作品的说明,它并不能穷尽作品所要阐述的意义,更多的含义在文字之外,需要观赏者的悉心体会。项目引言更像是一种引导,对作品作了最基本的解释,目的是引发更多层面的解读和思考。

读者在阅读本书的过程中、尝试用心来和设计作品对话,聆听和感受那种综合再现的不确定性所带来的乐趣和 启发。建筑比起文字可以传递的内容更多、更丰富。

关于建筑的未完成

可以说本书中的作品都是"未完成"的,这里就三个层面来解释建筑的"未完成"。

设计的"未完成":建筑设计一般分为概念设计、方案设计、节点设计、施工图设计,前期可行性研究工作,以及后期根据实际设计进行的施工过程,一栋建筑物才能以实体的方式呈现于我们面前。书中的多数项目,还处于设计过程中的不同阶段,因此这些项目也还处于"未完成"的状态。

建筑的"未完成":即使是已建成的项目,也是某种意义上的"未完成"。从经典物理学的崩溃开始,人类已经意识到绝对的静态秩序观已经不能解释我们所处的宇宙了。对于建筑也是这样,使用者在变,周围的环境在变,时间和气候对建筑物也在不断地改变,面对一个飞速变化的世界,我们忍受着视觉的混沌,其复杂性增加了不确定性。建筑"完成"的那个时间点也被模糊了,变化成为一种常态,"未完成"似乎伴随建筑的整个生命历程。

对话的"未完成":回到建筑的表意功能,建筑与观看者之间并不是单向的布道关系,而是一种双向的对话关系,这有些类似于当代艺术作品与观赏者的关系。建筑师将自己要表达的内容赋予建筑的时候只完成了对话的第一步,对建筑的反馈和真正完成的时间点掌握在观赏者手中。建筑所传达的意义也由每一个观赏者来解读,一千个人有一千种不同的理解,这是"不确定性"的魅力所在。

The Organizational Logic of This Book

The main body of this work is divided into five chapters. The first chapter focuses on Andy's design philosophy. Chapter Two, Three and Four collect his tangible projects with Aedas. Chapter Five focuses on his personal growth and social background. PARABLES interprets architecture as a form of narration. The projects are subcategorized into tales of inanimate objects, tales of creatures and tales of humanity.

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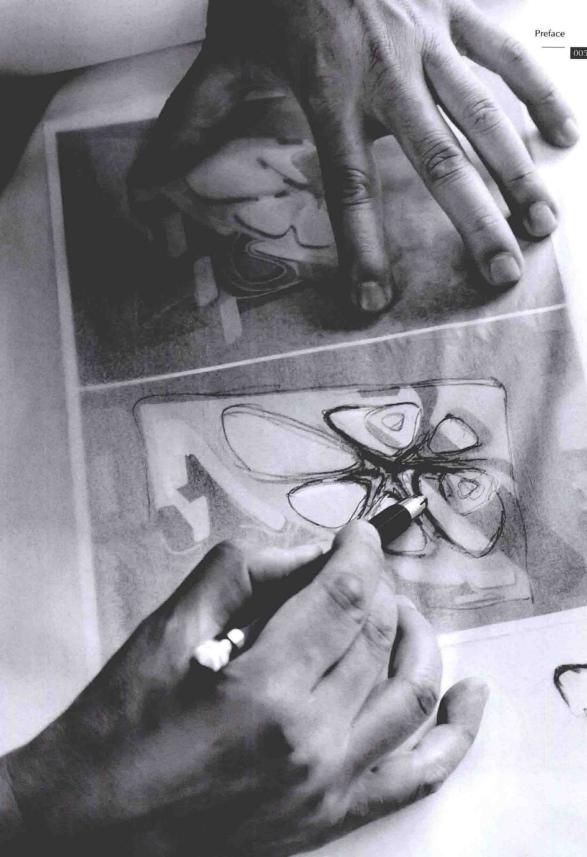
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