高等学校试用

进州数林选

第八分册 算法语言

顾成华 杜玉桥 张正楠 李斯和 选编 戴鸣钟 李国瑞 马泰来 主审

机械工业部部属院校选编

高等学校试用

英语理工科教材选

Book WM Algorithm

顾成华 杜玉桥 张正楠 李斯和 选编 戴鸣钟 李国瑞 马泰来 主审

机械工业部部属院校选编

本分册内名选自M, bOILLOT·W, HORN所著 BASIC 英文原版书(1976年版)中的第 3、4、5、6 四章及 Allen B. Tucker, Jr. 所著 Programming Languages 英文原版书(1977年版)中的第 3 章。

高等学校试用 英语理工科教材选

(第八分册 算法语言)

顾成华 杜玉桥 张正楠 李斯和 选编 戴鸣钟 李国瑞 马泰来 主审

上海机械学院教务处 出版 发行 上海机械学院印刷厂 印刷 成本费 ¥0.71元

编者的话

为了提高机械工业部部属院校学生的外语水平,培养学生阅读英语科技书刊的能力,我们选编了这套"英语理工科 教 材 选"。整套"教材选"共分九个分册,内容包括数学、物理、理论力学、材料力学(与理论力学合为一个分册)、电工学、工业电子学、金属工艺学、机械原理、机械另件(与机械原理合为一个分册)、计算机算法语言、管理工程等十一门业务课程。各业务课都选了三章英语原版教材(个别也有选四章),供机械工业部部属院校试用。

在业务课中使用部分外语原版教材,这是我们的一次尝试,也是业务课教材改革、汲收国外先进科学技术的探索。在选材时,我们考虑了我国现行各课程的体系、内容以及学生的外语程度,尽可能选用适合我国实际的外国材料。

本"教材选"的选编工作,是在机械工业部教育局的直接领导下,由部属院校的有关教研室做了大量调查研究后选定的,并进行注释和词汇整理工作。由马泰来、卢思源、李国瑞、柯秉衡、谢卓杰、戴炜华、戴鸣钟等同志(以姓氏笔划为序)组成的审编小组,对选材的文字、注释、词汇作了审校。戴鸣钟教授担任整套"教材选"的总审。

由于时间仓促,选材、注释和编辑必有不尽完善之处,希广大读者提出宝贵意见,以利改进。

CONTENTS

Unit One	
	(3 Basic Statements: LET, PRINT, END, TAB)
31	Problem Example 1
3-2	Basic Statements 3
33	You Might Want To Know 8
3-4	Programming Examples 11
35	Discussion ····· 13
36	Exercises
Unit Two	
	(4 Basic Statements: GOTO, IF/THEN)
4-1	Problem Example 22
4-2	Basic Statements
4—3	You Might Want To Know 29
4-4	Programming Examples 31
45	More Basic Statements
4-6	Exercises ······· 36
Unit Three	
	(5 The Counting Process And Basic Statements
	READ/DATA, RESTORE)
5-1	Problem Example41
5—2	Basic Statements
5—3	You Might Want To Know 46
5-4	Programming Examples 47
55	RESTORE Statement
56	Exercises ······ 51
Unit Four	
	(6 The Accumulation Process And Basic Statements
	FOR/NEXT)

6-1	Problem Example 60
62	Basic Statements
63	You Might Want To Know 69
6-4	Programming Examples
65	Discussion 72
66	Exercises 75
Unit Fiv	ve
	(3 FORTRAN)
3—1	Introduction To FORTRAN 83
3—2	Writing FORTRAN Programs 85
Notes	
	122
	2
Unit 3	123
Unit 4	123
Unit 5	
Vocabula	ıry

3-1 PROBLEM EXAMPLE

Consider the following problem:

Mr. X has two rectangular lots of land. The width of lot 1 (W1) is 75.6, and its length (L1) is 121.5. The width of lot 2 (W2) is 98.5, and its length (L2) is 110.6. Calculate and print the area of each lot and the combined area of both lots. An example of a BASIC program to solve the above problem is shown in Figure 3-1.

Note the three types of BASIC statements in the BASIC program shown in Figure 3-1:

- 1. The replacement statement with key word LET,
- 2. The output statement with key word PRINT, and
- 3. The termination statement with key word END.

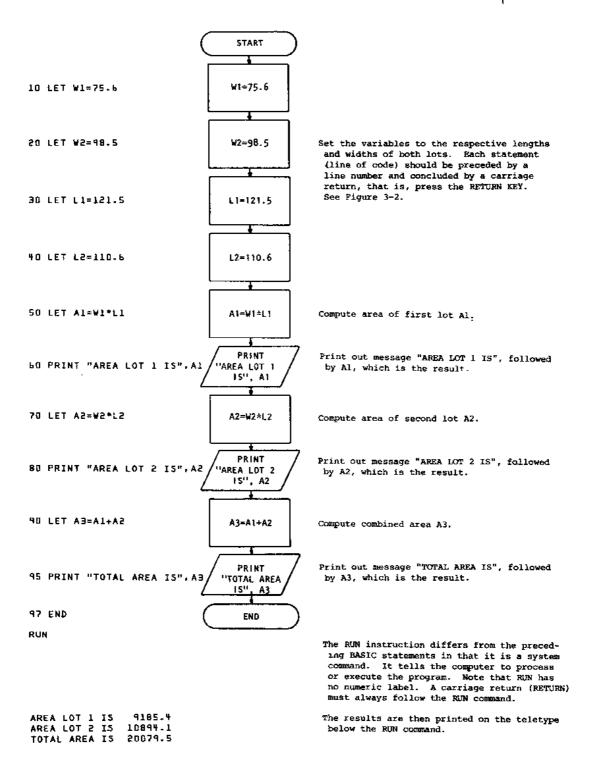


FIGURE 3-1 Calculation of the Area of Two Lots

Note also the system command RUN which is an instruction addressed to the BASIC operating system. It causes the BASIC program to be executed.

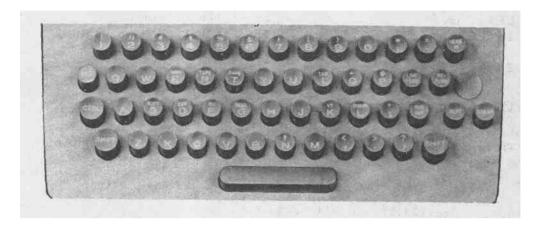


FIGURE 3-2 Teletype Keyboard

Courtesy of Teletype Corporation.

3-2 BASIC STATEMENTS

3-2-1 Replacement Statement LET

As defined in Section 2-2-3, a replacement statement specifies the arithmetic operations to be performed on constants and/or variables and the location (variable) into which the value computed is to be placed. The general form of a BASIC replacement statement is

statement-number LET variable=expression

where LET is a BASIC keyword.

(In some versions of BASIC the LET keyword is optional.) The value of the expression is computed and placed in the variable in the left-hand part of the statement.

Examples of valid replacement statements:

Define X to be 3.123.

(Place 3.123 in location X.)

Compute A + B, divide by C, and call result Cl.

Define X to be 3.123.

(Place 3.123 in location X.)

Compute A + B, divide by C, and call result Cl.

The sum of the square control of Z + 4.

¹ Some BASIC systems use ** (two multiplication signs) instead of f.

BASIC STATEMENTS

Examples of invalid replacement statements:

10 X=3 LET Y=3/2 15 LET X+Y=1

20 LET 1=X

The statement LET is missing.
No statement-number.
Invalid variable on the left-hand side of = sign.
Invalid variable on the left-hand side of = sign.

3-2-1a Constants

A constant is a quantity whose numerical value is fixed and explicitly stated. These values can be expressed with or without decimal points and may be positive or negative.

Examples:

-300, .0056,123.56 are all valid constants.

3-2-1b Variables

A variable is the name given to a quantity which can assume different numerical values. Variable names are limited to a single letter or a letter followed by a single digit.²

Examples:

X, Z, W1, A0 (0 = zero) are valid variable names.
1A is invalid; it does not start with a letter.
PAY is invalid; it has too many characters.
A¢ is invalid; ¢ is a special character and not a digit.

3-2-1c Expressions

An expression is any combination of constants and/or variables linked by arithmetic operators. Parentheses may be included to denote the order of computations. As stated in Chapter 1, the arithmetic operators are +, -, *, /, and † or ** for exponentiation.

Examples of valid expressions:

Basic Expression Corresponding Algebraic Expression $\frac{a}{b} \cdot c$ A*B-C $a \cdot b - c$

 $^{^2}$ Some BASIC systems allow the characters , #, and @ as legal characters, that is, <math>and #5 are valid variable names.

-C
$$-c$$
 $(A*B)+2$ $(a*b)^2$ $(-c+b)d$ $A**B$ a^b

Examples of invalid expressions:

3-2-1d Statement Numbers

Each BASIC statement must be numbered. Statement numbers must be positive integers not exceeding five digits. In some smaller systems statements must be entered in ascending order. In most systems statements may be entered in any desired order; the system will sort the statements in order when the program is listed or executed. Statements will be processed by the computer in ascending order unless a decision statement (IF) or unconditional transfer (GO TO) is encountered. These statements are discussed in Chapter 4.

Example: If you typed in the following statements in the order indicated

10 LET X=3 20 PRINT X.Y 15 LET Y=X+3

BASIC would rearrange these statements in the following order:

10 LET X=3 15 LET Y=X+3 20 PRINT X,Y

3-2-2 Evaluation of Expressions

As we have already seen, an expression consists of variables and constants linked together by the arithmetic operators +, -, *, /, and \uparrow or ** for exponentiation. Since the computer cannot perform more than one operation at the same time, operations are carried out along certain

priorities. When no parentheses are present in an expression, operations are performed from left to right in the following order: exponentiation, then multiplication/division, then addition/subtraction.

Examples:

- 1. A+B*C Since multiplication has priority, B*C is computed. The result is then added to A giving
 A+(B*C).
 - 3+2*3 = 3+(2*3) = 3+6 = 9.
- 2. A*B/C Since the two operations have identical priority, the expression is evaluated left to right taking one operation at a time, that is, (A*B) and then (A*B)/C.
 - 3*2/3 = $\frac{(3*2)}{3} = \frac{6}{3} = 2$.
- 3. (A+B)/C*D The parentheses indicate that the sum of A and B is to be performed first. The sum is then divided by C, and the result is multiplied by D giving $\frac{(A+B)}{C}$ *D and not $\frac{(A+B)}{C*D}$.
 - $(3+6)/3*6 = \frac{9}{3}*6 = 18.$
- 4. A/B/C First, A/B is performed, and the result is then divided by C, which is the same as A/(B*C).
 - $8/4/2 = \frac{8}{4} \div 2 = 2 \div 2 = 1.$
- 5. A†2*C First compute A², then multiply by C, that is,
 † has priority over * in the same sense as the
 * in A*2+C has priority over the +.
 - $3^{1}2^{4}$ 3^{2}

3—2—3 Output Statement PRINT

The general form of an output statement is

statement-number PRINT expression-list

where PRINT is a BASIC keyword.

3—2—3a The Expression-List

An expression-list in an output statement can either be

- 1. A variable,
- 2. An expression,
- A string literal (string literals must be enclosed in quotes), or a
- Combination of any of the above three items separated by commas or semicolons.

Examples of valid PRINT statements:

10 PRINT X

15 PRINT "PAYROLL ACCT3" The string literal PAYROLL

The value for X is printed.

The string literal PAYROLL
ACCT3 is printed.

16 PRINT (X-3)*Z

(X-3) *Z is computed, then printed

25 PRINT "THE VALUE OF X IS", X+3

The message or string literal THE VALUE OF X IS, followed by the numerical value for X[†]3 is printed.

Examples of invalid PRINT statements:

15 PRINT X"Y"Z

No commas separate the variables.

17 PRINT "THE VALUE OF X IS, I3

No final quote for literal string.

An output line generated by the PRINT statement is divided into zones (see Section 3-5-3). A line, for example, may be divided into 5 zones for a 75-character teletype. (Each zone then allows for 15 spaces for each output item in the expression-list.) A comma between items in the expression-list means space to the next zone (see Figure 3-3). A semi-colon suppresses this spacing (see Section 3-5-3).

3—2—3b Examples of PRINT Statements

Example 1: The PRINT statement in the program of Figure 3-3 uses an expression-list separated by commas.

00100 LET Y=3

00110 LET X=501.5

Note the four zones on the

00120 PRINT "X=".X."Y=",Y

•

output for the four variables

00130 END

in the PRINT statement.

RUN

X≠

501.5

Υ=

3

Zone 1

Zone 2

Zone 3

Zone 4

FIGURE 3-3 Sample Use of Commas in an Expression-List

YOU MIGHT WANT TO KNOW

Example 2: The program of Figure 3-4 illustrates the generation of labels for output values.

00100 LET R=5 00110 LET H=45 00120 PRINT "HOURS", "RATE", "PAY" 00130 PRINT H,R,R*H

00140 END

RUN

HOURS 45 RATE 5 PAY 225

FIGURE 3-4 Sample Labeling of Output

3-2-4 Termination Statement END

The general form of the termination statement is

statement-number END

where END is a BASIC keyword.

This statement causes termination of the user's program. It must be the highest numbered statement in the program (see Figure 3-4).

Example:

500 END

3-3 YOU MIGHT WANT TO KNOW

Does it matter where I start typing my BASIC statements?
 Answer: No, it does not matter. Imbedded blanks are also allowed in statements.

Example: The following statements are equivalent:

10 LET X = C1 +4 10LETX=C1+4

- 2. When I have typed a BASIC statement, how do I go to a new line? Answer: Press the RETURN key (see Figure 3-2).
- 3. I make an error in typing a statement and I want to correct it. What do I do?

Answer: Errors can be corrected in three different ways:

a. Erase the last character(s) typed. The method for doing this depends on the particular system being used.

- b. Erase the entire line. Generally this can be done by pressing the ESCape key, but this too depends on the system in use. Refer to the operating manual for your system.
- c. Press RETURN key and ignore any response or error messages from the system. Type the corrected BASIC statement including the same statement number. This new statement will replace the old statement. Example:

If you want to type and you typed

10 LET X=(3+Z/4)+2 10 LET X=(3-Z/4)+2

Action: Hit RETURN and retype

10 LET X=(3+Z/4)+2

4. I have typed a BASIC statement and hit the RETURN key. The system stops and on a new line prints ERR XX.

Action: An error has been made in the preceding statement. Consult the BASIC reference manual to determine the error type (XX). Correct the statement and retype entire BASIC statement, then press RETURN.

5. My complete BASIC program has been typed and is executing, that is, RUN has been typed. The computer stops and prints

ERR XX AT YYYY

Meaning: This is an execution or run time error at statement number YYYY. Consult reference manual to determine the nature of the error (XX) and change the logic of the program appropriately. Example:

10 LET X=0

15 LET Y=3/X

20 PRINT Y

RUN

ERR 16 AT 0015

The error code and/or message may differ from system to system.

Meaning: 16 is an error code to denote an arithmetic error (division by 0). 15 is the statement at which the error has been made.

Action: ³At this point the user may replace statement 10 by a new statement by typing

10 LET X=10

The user presses RETURN, and types RUN.

RUN

3

.3 would be printed.

- 6. Suppose I have corrected all errors in the program which is now working well. I want to obtain a clean listing of the entire program without the statements in error and the corrections. Action: Most systems will allow the user to list his program by typing the command LIST followed by pressing the RETURN key.
- 7. The other day I typed my program and listed it. Curiously enough statements that were not mine made their appearance in my listing
- (i) and caused run time errors. How can I avoid this situation? Answer: To clear memory of any leftover code, type the command NEW. To start a new program, it is always recommended to first type NEW.
- 8. Suppose I want to obtain a paper tape copy of the program. Action: Many systems with slow speed paper tape punchers will allow the user to generate a paper tape copy by typing the command LIST, then depressing the punch ON key on the paper tape punch unit, and finally hitting the RETURN key. To read paper tape into memory, insert paper tape in reader and press the START switch. For other systems, consult the BASIC operational procedures. Many systems will allow storing of the program into special files which may be recalled by the user for subsequent use (see Chapter 11).
- 9. If I forget to initialize a variable to a particular value, and I use that variable in a calculation what will BASIC do?

 Answer: Most BASIC systems will initialize variables to 0.
- 10. I can't fit the entire expression-list of the PRINT statement on one line because there is not enough room on that line for the list of variables. Action: Break down the PRINT statement into two or more consecutive
 - separately numbered PRINT statements.
- 11. Can BASIC renumber or resequence the statements of my program? Answer: Yes. Most systems will use one of the following commands; commas are sometimes required.

³ In some systems the command DELETE XX (XX is the statement-number) should first be used before the corrected statement XX can be retyped.

RENUM nl n2 RESEQUENCE nl n2 RENUMBER nl STEP n2 In all cases this means:
Renumber the first statement
nl with increments of n2 for
the following statements. If
n2 is omitted, an increment of
10 is automatically provided.

Example: To renumber an entire program in such a way that the first BASIC statement is numbered 5 and each following statement is incremented by 10, the following command would be used:

RENUM 5 10

All references to old statement numbers in the program are updated to reflect the new numbering system.

12. Is it permissible to perform exponentiation on negative numbers? Answer: One should exercise care in writing expressions such as (-4)[†]2 since exponentiation may involve logarithmic computations where the log of negative numbers is not defined. Instead use (-4)*(-4) or if the expression is too lengthy, use (ABS(-4))[†]2. (ABS means absolute value.) Note that negative exponents are perfectly valid; 4[†](-2) has value 1/16.

3-4 PROGRAMMING EXAMPLES

3-4-1 Finite and Infinite Sums

Consider the sum of the following 1,000 terms

SUM =
$$\frac{1}{2^0} + \frac{1}{2^1} + \frac{1}{2^2} + \frac{1}{2^3} + \cdots + \frac{1}{2^{999}} = 1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \cdots + \frac{1}{2^{999}}$$

This is a geometric progression, and its sum can be computed as follows:

$$SUM = \frac{\alpha(1-r^n)}{1-r}$$

where: a is the first term of the progression (a = 1)

r is the ratio of any two consecutive terms (r = 1/2)

n is the number of terms to be added (n = 1,000)

The infinite sum

$$1 + \frac{1}{2} + \frac{1}{2^2} + \frac{1}{2^3} + \cdots + \frac{1}{2^{999}} + \cdots$$
 and so forth can be