Erzsébet Csuhaj-Varjú Zoltán Ésik (Eds.)

Fundamentals of Computation Theory

16th International Symposium, FCT 2007 Budapest, Hungary, August 2007 Proceedings



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16th International Symposium, FCT 2007 Budapest, Hungary, August 27-30, 2007 Proceedings







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Preface

The Symposium on Fundamentals of Computation Theory was established in 1977 for researchers interested in all aspects of theoretical computer science, in particular in algorithms, complexity, and formal and logical methods. It is a biennial conference, which has previously been held in Poznan (1977), Wendisch-Rietz (1979), Szeged (1981), Borgholm (1983), Cottbus (1985), Kazan (1987), Szeged (1989), Gosen-Berlin (1991), Szeged (1993), Dresden (1995), Kraków (1997), Iasi (1999), Riga (2001), Malmö (2003), and Lübeck (2005).

The 16th International Symposium on Fundamentals of Computation Theory (FCT 2007) was held in Budapest, August 27–30, 2007, and was jointly organized by the Computer and Automation Research Institute of the Hungarian Academy of Sciences and the Institute of Computer Science, University of Szeged.

The suggested topics of FCT 2007 included, but were not limited to, automata and formal languages, design and analysis of algorithms, computational and structural complexity, semantics, logic, algebra and categories in computer science, circuits and networks, learning theory, specification and verification, parallel and distributed systems, concurrency theory, cryptography and cryptographic protocols, approximation and randomized algorithms, computational geometry, quantum computation and information, and bio-inspired computation.

The Programme Committee invited lectures from Ahmed Bouajjani (Paris), Oscar H. Ibarra (Santa Barbara), László Lovász (Budapest), and Philip J. Scott (Ottawa) and, from the 147 submissions, selected 39 papers for presentation at the conference and inclusion in the proceedings. This volume contains the texts or the abstracts of the invited lectures and the texts of the accepted papers.

We would like to thank the members of the Programme Committee for the evaluation of the submissions and their subreferees for their excellent cooperation in this work. We are grateful to the contributors to the conference, in particular to the invited speakers for their willingness to present interesting new developments.

Finally, we thank Zsolt Gazdag and Szabolcs Iván for their technical assistance during the preparation of these proceedings, and all those whose work behind the scenes contributed to this volume.

June 2007

Erzsébet Csuhaj-Varjú Zoltán Ésik

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Rewriting Systems with Data

A Framework for Reasoning About Systems with Unbounded Structures over Infinite Data Domains*

Ahmed Bouajjani¹, Peter Habermehl^{1,2}, Yan Jurski¹, and Mihaela Sighireanu¹

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Abstract. We introduce a uniform framework for reasoning about infinite-state systems with unbounded control structures and unbounded data domains. Our framework is based on constrained rewriting systems on words over an infinite alphabet. We consider several rewriting semantics: factor, prefix, and multiset rewriting. Constraints are expressed in a logic on such words which is parametrized by a first-order theory on the considered data domain. We show that our framework is suitable for reasoning about various classes of systems such as recursive sequential programs, multithreaded programs, parametrized and dynamic networks of processes, etc. Then, we provide generic results (1) for the decidability of the satisfiability problem of the fragment $\exists^*\forall^*$ of this logic provided that the underlying logic on data is decidable, and (2) for proving inductive invariance and for carrying out Hoare style reasoning within this fragment. We also show that the reachability problem is decidable for a class of prefix rewriting systems with integer data.

1 Introduction

Software verification requires in general reasoning about infinite-state models. The sources of infinity in software models are multiple. They can be related for instance to the complex control these system may have due, e.g., to recursive procedure calls, communication through fifo channels, dynamic creation of concurrent processes, or the consideration of a parametric number of parallel processes. Other important sources of infinity are related to the manipulation of variables and (dynamic) data structures ranging over infinite data domains such as integers, reals, arrays, heap structures like lists and trees, etc.

In the last few years, a lot of effort has been devoted to the development of theoretical frameworks for the formal modeling and the automatic analysis of several classes of software systems. Rewriting systems (on words or terms), as well as related automata-based frameworks, have been shown to be adequate for reasoning about various classes of systems such as recursive programs, multithreaded programs, parametrized or dynamic networks of identical processes, communicating systems through fifo-channels, etc. (see, e.g., [11,4,13] for survey

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papers). These works address in general the problem of handling systems with complex control structures, but where the manipulated data range of finite domains, basically booleans. Other existing works address the problem of handling models with finite control structures, but which manipulate variables over infinite data domains such as counters, clocks, etc., or unbounded data structures (over finite alphabets) such as stacks, queues, limited forms of heap memory (e.g., lists, trees), etc. [2,14,29,8,6,26,25,27,12,15]. Notice that the boundary between systems with infinite control and systems with infinite data is not sharp. For instance, recursive programs can be modeled as prefix rewrite systems which are equivalent to pushdown systems, and (classes of) multithreaded programs can be modeled using multiset rewrite systems which are equivalent to Petri nets and to vector addition systems (a particular class of counter machines).

As already said, in all the works mentionned above, only one source of infinity is taken into account (while the others are either ignored or abstracted away). Few works dealing with different sources of infinity have been carried out nevertheless, but the research on this topic is still in its emerging phase [5,1,21,19,17,3,16]. In this paper, we propose a uniform framework for reasoning about infinite-state systems with both unbounded control structures and unbounded data domains. Our framework is based on word rewriting systems over infinite alphabets where each element is composed from a label over a finite set of symbols and a vector of data in a potentially infinite domain. Words over such an alphabet are called data words and rewriting systems on such words are called data word rewriting systems (DWRS for short). A DWRS is a set of rewriting rules with constraints on the data carried by the elements of the words.

The framework we propose allows to consider different rewriting semantics and different theories on data, and allows also to apply in a generic way decision procedures and analysis techniques. The rewriting semantics we consider are either the factor rewriting semantics (which consists in replacing any factor in the word corresponding to the left hand side or a rule by the right hand side), as well as the prefix and the multiset rewriting semantics. The constraints in the rewriting systems are expressed in a logic called DWL which is an extension of the monadic first-order theory of the natural ordering on positive integers (corresponding to positions on the word) with a theory on data allowing to express the constraints on the data values at each position of the word. The theory on data, which is a parameter of the logic DWL, can be any fist-order theory such as Presburger arithmetics, or the first-order theory on reals.

We show that this framework is expressive enough to model various classes of infinite-state systems. Prefix rewriting systems are used to model recursive programs with global and local variables over infinite data domains. Factor rewriting systems are used for modeling parametrized networks of processes with a linear topology (i.e., there is a total ordering between the identities of the processes). This is for instance the case of various parallel and/or distributed algorithms. (We give as an example a model for the Lamport's Bakery algorithm for mutual exclusion.) Multiset rewriting systems can be used for modeling multithreaded programs or dynamic/parametrized networks where the information

about identities of processes is not relevant. This is the case for various systems such as cache coherence protocols (see, e.g., [23]).

We address the decidability of the satisfiability problem of the logic DWL. We show that this problem is undecidable for very weak theories on data already for the fragment of $\forall^*\exists^*$ formulas. On the other hand, we prove the generic result that whenever the underlying theory on data has a decidable satisfiability problem, the fragment of $\exists^*\forall^*$ formulas of DWL has also a decidable satisfiability problem.

Then, we address the issue of automatic analysis of DWRS models. We provide two kinds of results. First, we consider the problem of carrying out post and pre condition reasoning based on computing immediate successors and immediate predecessors of sets of configurations. We prove, again in a generic way, that the fragment of $\exists^*\forall^*$ formulas in DWL is effectively closed under the computation of post and pre images by rewriting systems with constraints in $\exists^*\forall^*$. We show how this result, together with the decidability result of the satisfiability problem in $\exists^*\forall^*$, can be used for deciding whether a given assertion is an inductive invariant of a system, or whether the specification of an action is coherent, that is, the execution of an action starting from the pre condition leads to configurations satisfying the post condition. The framework we present here generalizes the one we introduced recently in [16] based on constrained multiset rewriting systems. Our generalization to word factor and prefix rewriting systems allows to deal in a uniform and natural way with a wider class of systems where reasoning about linearly ordered structures is needed.

Finally, we consider the problem of solving the reachability problem for a subclass of DWRS. We provide a new decidability result of this problem for the class of context-free prefix rewriting systems (i.e., where the left hand side of each rule is of size 1) over the data domain of integers with difference constraints. (Extensions of this class lead to undecidabilty.) This results generalizes a previous result we have established few years ago in [17] for a more restricted class of systems where not all difference constraints were allowed.

Related work: Regular model checking has been defined as a uniform framework for reasoning about infinite-state systems [29,28,18,4]. However, this framework is based on finite-state automata and transducers over finite alphabets which does not allow to deal in a simple and natural way with systems with both unbounded control and data domains. The same holds for similar frameworks based on word/tree rewriting systems over a finite alphabet (e.g., [11,13]).

Works on the analysis of models for systems with two sources of infinity such as networks of infinite-stat processes are not very numerous in the literature. In [5], the authors consider the case of networks of 1-clock timed systems and show that the verification problem for a class of safety properties is decidable under some restrictions on the used constraints. Their approach has been extended in [21,19] to a particular class of multiset rewrite systems with constraints (see also [3] for recent developments of this approach). In [17], we have considered the case of prefix rewrite systems with integer data which can be seen as models of recursive programs with one single integer parameter. Again, under some