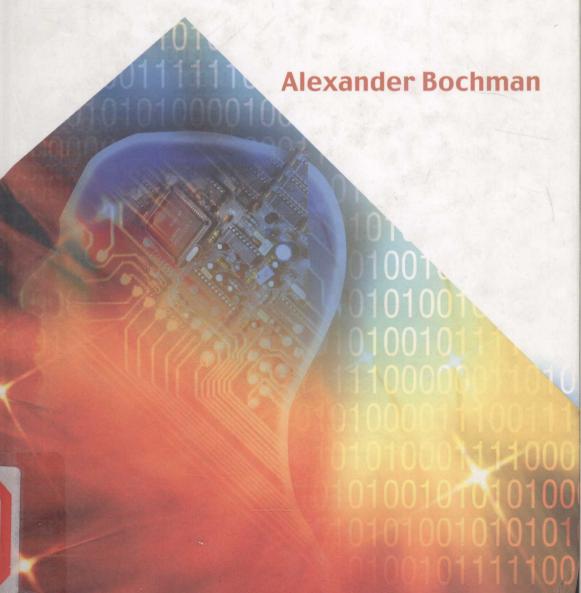
# Explanatory Nonmonotonic Reasoning





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## Explanatory Nonmonotonic Reasoning

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## Explanatory Nonmonotonic Reasoning

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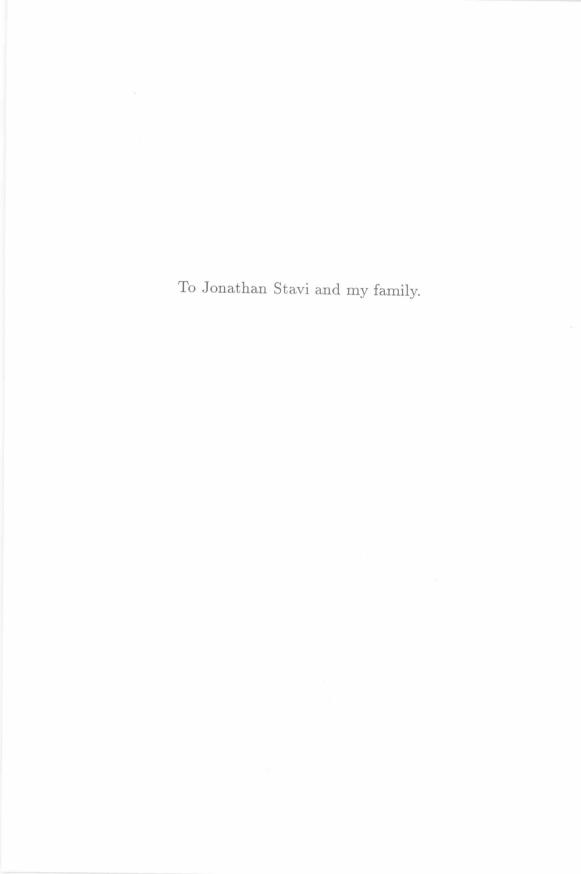
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#### Preface

Like my preceding book, [Bochman, 2001], the present study is also a systematic attempt to answer the question 'what is nonmonotonic reasoning?'. It complements the previous book by giving a logical formalization to the original approach to nonmonotonic reasoning that includes default logic, autoepistemic and modal nonmonotonic logics, and logic programming. We call this approach *explanatory* nonmonotonic reasoning, since the notion of explanation can be seen as the ultimate and unifying basis behind these nonmonotonic formalisms.

Three aspects distinguish this book from previous studies in this area. First, the book provides a uniform generalized theory of explanatory nonmonotonic reasoning rather than a description of existing nonmonotonic logics. Though the latter are shown to be covered by this theory, the formalism of biconsequence relations, taken as a logical basis of this study, suggests a powerful generalization going in most cases far beyond existing nonmonotonic formalisms. Second, the book shifts attention to some relatively recent, non-epistemic approaches to nonmonotonic reasoning, such as four-valued biconsequence relations, causal reasoning and argumentation theory. These formalisms actually fill the gap between logic programming. on the one hand, and traditional nonmonotonic logics, on the other. Accordingly, default and modal nonmonotonic logics are covered only in the last two chapters, and only as parts of the more general formalism of epistemic biconsequence relations. Last but not least, the book focuses on the logical, monotonic basis of explanatory nonmonotonic reasoning. In this sense, it is as much about logic as it is about nonmonotonic reasoning. As the main benefit of this approach, it will be shown that different formalisms of explanatory nonmonotonic reasoning are based on essentially the same principles and models, the main distinction being the underlying logical formalisms that host such a reasoning.

The intended audience of this book consists of graduate students and researchers in AI, on the one hand, and general logicians, on the other. In fact, one of the aims of the book consists in persuading the former about the need of logic, and the latter that nonmonotonic reasoning should be an integral part of general logical research.

A. Bochman

### Contents

Pr	eface		vii
1.	Intr	oduction	1
	1.1	Two Theories of Nonmonotonic Reasoning	1
	1.2	Explanatory Nonmonotonic Reasoning	4
	1.3	Explanatory Nonmonotonic Reasoning and Logic	6
		1.3.1 Logic in logic programming	8
		1.3.2 A logical basis of nonmonotonic logics	9
		1.3.3 Objective vs. epistemic formalisms	12
	1.4	Overview of the Book	14
2.	Sco	tt Consequence Relations	19
	2.1	Basic Definitions	19
		2.1.1 Tarski consequence relations	21
		2.1.2 Representation theorem	22
		2.1.3 Compact sets of theories	22
		2.1.4 Sequent theories	23
		2.1.4.1 Dependencies	24
		2.1.5 Relativized consequence relations	26
		2.1.6 The classical sequent calculus	28
	2.2	Minimal and Supported Theories	29
		2.2.1 Completion and loop-completion	32
	2.3		34
	2.4		39
		2.4.1 Partial deduction	40
		2.4.2 Compact circumscription	41

	2.5	Supra	aclassicality	4	
		2.5.1	Minimal and classically supported theories	4	
3.	. Biconsequence Relations				
	3.1	Bicon	nsequence Relations	52	
		3.1.1	Semantics	54	
		3.1.2	Duality	56	
		3.1.3	Bisequent theories	56	
		3.1.4	Four-valued representation	58	
	3.2	Struc	tural Rules	60	
		3.2.1	Consistency	60	
		3.2.2	Completeness	62	
		3.2.3	Scott biconsequence relations	63	
			3.2.3.1 Scott-equivalence	64	
		3.2.4	Ordering	65	
		3.2.5	Regularity	66	
		3.2.6	Semi-classicality and tightness	69	
		3.2.7	Invariance	71	
	3.3	Restri	icted Kinds of Biconsequence Relations	73	
		3.3.1	Default biconsequence relations	75	
			3.3.1.1 Positive biconsequence relations	77	
		3.3.2	Autoepistemic biconsequence relations	78	
			3.3.2.1 Minimal equivalence	79	
			3.3.2.2 Autoepistemic reduction and GPPE	80	
		3.3.3	Simple biconsequence relations	81	
	3.4	Circu	mscribed Biconsequence Relations	82	
4.	Fou	r-Value	ed Logics	85	
	4.1	Introd	ducing Connectives		
		4.1.1	Classical four-valued connectives	85	
		4.1.2	Local classical connectives	88	
		4.1.3	Invariant connectives	93	
		4.1.4	Conservative connectives	94	
		4.1.5	NT 1 C	95	
		4.1.6	Alternative representations	97	
		4.1.7		99	
	4.2		Classical translation	00	
	4.3	Invari	and Tani	02	
	1.0	minalle	and noger	05	

		4.3.1	Axiomatic representation	105	
		4.3.2	Possible worlds semantics	107	
		4.3.3	Invariant inference	110	
	4.4	Conse	rvative and Three-Valued Logics	112	
	4.5	Coher	ence	114	
5.	Non	monot	onic Semantics	121	
	5.1	Exact	Semantics	121	
		5.1.1	Exact completions	126	
		5.1.2	Minimality	128	
	5.2	Singul	lar Semantics	129	
	5.3	Defau	lt Semantics	132	
		5.3.1	Stable completion	136	
		5.3.2	Minimal extensions	136	
	5.4	Suppo	orted Semantics	139	
		5.4.1	Completion	143	
	5.5	Partia	al Nonmonotonic Semantics	144	
		5.5.1	Doubling	147	
		5.5.2	Partial exact semantics	149	
		5.5.3	Partial default semantics	152	
		5.5.4	Partial supported semantics	154	
	5.6	Bisequ	uent Interpretations of General Logic Programs	155	
		5.6.1	A default interpretation	156	
		5.6.2	An autoepistemic interpretation	158	
	5.7	Nonm	nonotonic Completion and Weak Semantics	163	
		5.7.1	Nonmonotonic completion	163	
		5.7.2	Weak semantics	165	
			5.7.2.1 Well-founded and static semantics	166	
			5.7.2.2 Local completions: stationary semantics and		
			stable classes	167	
			5.7.2.3 Invariant completion and partial stable se-		
			mantics	169	
			5.7.2.4 Classical completion and stable semantics .	169	
6.	Def	ault Co	onsequence Relations	171	
	6.1 Default Consequence Relations				
		6.1.1	Semantics	172 174	
		6.1.2	Default theories	175	

	6.2	Expansions and Expansions	178
	6.3	Partial Expansions and Extensions	180
		0.3.1 Doubling	182
	6.4	Kinds of Default Reasoning	184
	6.5	Default Scott Consequence Relations	186
	6.6	Reflexive Default Consequence Relations	188
	0 7	6.6.1 Regular default consequence relations	190
	6.7	Autoepistemic Consequence Relations	193
	0.8	Default Consequence Relations and Normal Programs	198
7.	Arg	gumentation Theory	201
	7.1	Collective Argumentation	202
		7.1.1 Argument theories	204
		7.1.2 Four-valued semantics	204
	7.2	Argumentation vs. (Bi)consequence relations	206
	7.3	Main Kinds of Argumentation	208
		7.3.1 Classical argumentation	209
		7.3.2 Negative argumentation	211
		7.3.3 Positive argumentation	213
		7.3.3.1 Normal positive argumentation	214
		7.3.3.2 Consistent attack relations	215
	<u>.</u>	7.3.3.3 Weak positivity	216
	7.4	Nonmonotonic Semantics of Argumentation	217
		(.4.1 Normal (Dung) argumentation	217
		7.4.2 Stable and partial stable semantics	218
		7.4.3 Admissibility semantics	224
	7 5	7.4.4 Argumentation in logic programming	226
	7.5	Propositional Argumentation	227
8.		duction and Causal Inference	231
	8.1	Production Inference	232
		8.1.1 Semantics	234
		8.1.2 Causal theories	236
		8.1.3 Regular production inference	236
		8.1.4 Production inference vs. consequence relations	240
	8.2	Nonmonotonic Production Semantics	242
	8.3	Production Inference and Abduction	247
		8.3.1 Abductive systems and abductive semantics	040

Contents	***
Contents	X111

	8.3.2	Abductive production inference	251
	8.3.3	Quasi-abductive production inference	254
	8.3.4	Abduction in literal causal theories	258
8.4	Basic	and Causal Production Inference	260
	8.4.1	Possible worlds semantics	261
		8.4.1.1 D-validity	262
	8.4.2	Production inference vs. biconsequence relations	263
		8.4.2.1 Production inference as argumentation	266
	8.4.3	Causal inference	267
		8.4.3.1 Abductive causal inference	271
8.5	Causa	al Nonmonotonic Semantics	273
	8.5.1		276
	8.5.2	Determinate theories and completions	277
	8.5.3	Partial exact semantics	282
8.6	Negat	ive Closure and Tightness	284
8.7	Quasi	-Classicality	288
8.8	Partia	al Production Inference	292
	8.8.1	Possible worlds semantics	294
	8.8.2	Partial nonmonotonic semantics	295
	8.8.3	Invariance	296
	8.8.4	Doubling	298
		8.8.4.1 Partial extensions and expansions	300
8.9	Causa	Interpretation of Logic Programs	302
	8.9.1	The stable interpretation	302
	8.9.2	The supported interpretation	304
	8.9.3	Partial causal interpretations	305
		8.9.3.1 Partial supported interpretation	305
		8.9.3.2 The partial stable interpretation	306
		The state of the s	000
Epis	stemic	Consequence Relations	309
9.1	Gener	al Epistemic Biconsequence Relations	
9.2	Supra	classical Biconsequence Relations	310
	9.2.1	Supraclassical relations and production inference	312
	9.2.2	Saturated biconsequence relations	313
9.3		cal Nonmonotonic Semantics	315
0.0	9.3.1	Classical expansions	318
	9.3.2	Extended programs and classical negation	321
	9.3.3	Complete extensions and expansions	323
9.4		classical Default Consequence Relations	325
0.1	vapia	organical Delault Consequence Relations	328

9.

9.4.1 Reiter's default logic	331
9.4.2 Kinds of supraclassical default consequence relations	332
9.4.2.1 Introspective consequence relations	332
0 4 0 0 D 1	334
0.400 0.4	335
9.4.2.4 Classical autoepistemic consequence relations	336
0 4 2 Default 1-4:	338
9.4.3.1 Autoepistemic representation of general pro-	
	338
0.420 D.C. 11	339
10. Modal Nonmonotonic Logics	341
10.1 Model B:	343
10 1 1 N 11:	346
10 1 1 1 117 1	350
10 1 0 17 1	357
10 1 2 M - J-1 - 4 1 1 1 ·	361
10 9 M - 1-1 M	366
10 0 1 1/4 1 1	368
10 0 0 Mr 1 1 ·	373
10 2 M - 1 - 1 D - C - 1 C - D - 1 - 1	377
10.9.1 Dailes 1.1	382
10 9 9 N	387
10 2 0 1 14	387
10 2 2 2 3 4 1 1	390
Bibliography	395
	999
Index	403

#### Chapter 1

#### Introduction

In this introductory chapter I will delineate the subject of this study, and the questions it is going to answer.

#### 1.1 Two Theories of Nonmonotonic Reasoning

Studies in nonmonotonic reasoning have given rise to two basically different approaches that will be called, respectively, preferential and explanatory nonmonotonic reasoning, with little interaction between them<sup>1</sup>. The first approach encompasses nonmonotonic inference relations of [Kraus et al., 1990], and a general theory of belief change [Alchourrón et al., 1985]. A detailed description of this approach can be found in [Bochman, 2001]. The second, explanatory approach is older, and it includes default and modal nonmonotonic logics, as well as logic programming with negation as failure. In fact, all the papers in the famous 1980 issue of the Artificial Intelligence Journal on nonmonotonic reasoning could be seen as belonging to this latter camp (though McCarthy's circumscription is covered also by the preferential approach). The aim of this study consists of providing a systematic logical theory for this explanatory approach to nonmonotonic reasoning.

It might well be (and I certainly hope so) that both these approaches will some day become parts of a single future theory of nonmonotonic reasoning. Nevertheless, I also believe that a proper basis for a future unification should consist in a careful separation between these approaches. Such a separation, however, is not a trivial matter.

The difference between the two approaches can be found on a number

<sup>&</sup>lt;sup>1</sup> They have been called, respectively, classical and argumentative nonmonotonic reasoning in [Bochman, 2001].

of levels. To begin with, there are two different senses in which a logical formalism, or a reasoning system, may be called nonmonotonic. First, it may be nonmonotonic in that its rules do not admit addition of new premises, that is, the system does not allow Strengthening the Antecedent. Second, it may be nonmonotonic in the sense that adding further rules to the system may possibly invalidate some of the conclusions obtained earlier. Now, it turns out that these two kinds of nonmonotonicity are largely independent. Thus, preferential inference relations (see [Kraus et al., 1990]) are nonmonotonic in the first sense, since strengthening the antecedent does not hold for them (Birds fly does not imply Penguins fly). However, they are monotonic in the second sense, since addition of new preferential conditionals does not invalidate previous conclusions. On the other hand, default logic (see [Reiter, 1980]) exemplifies monotonicity of the first kind and nonmonotonicity of the second kind. Indeed, we will see that any default theory can be safely extended with default rules obtained from existing ones by strengthening their pre-requisites and justifications; such additional rules will not change the set of extensions. On the other hand, adding arbitrary new rules to the default theory may result in creating new extensions, so nonmonotonic conclusions made earlier will not, in general, be preserved.

Taken by itself, however, the above distinction is a purely formal difference between formalisms, and it still does not necessarily imply that the two approaches are essentially different. Actually, one of the main incentives behind the preferential approach, already explicitly expressed in [Shoham, 1988], was the hope that default logic and other explanatory nonmonotonic formalisms can be subsumed by some generalized version of the preferential approach in the sense that extensions could be viewed as preferred models under some generalized notion of preference. Unfortunately, subsequent studies have raised grave doubts about this hope. Thus, the nonmonotonic semantics of default logic has turned out to violate even the most basic postulates of cumulative inference (see [Makinson, 1989]). A similar situation has been found in logic programming (see [Dix, 1991]).

In a hindsight, this outcome should have been expected, since the selection of intended models in an explanatory approach is not preferential in a usual sense. Namely, the explanatory approach determines the intended models as models satisfying certain closure conditions with respect to the rules (see below). On a most abstract level, such models are usually expressible as fixed points of some operator which is not even monotonic. Accordingly, the supposed preference that singles out these models appears

to be a trivial, zero-one preference that basically differentiates only right models from bad ones. In this sense, the above formal difference can be viewed only as a symptom of deeper conceptual distinctions between the two approaches.

Both preferential and explanatory nonmonotonic reasoning can be seen as theories of a reasoned use of assumptions. Now, preferential reasoning treats such assumptions as *defaults*, namely as normality assumptions we can use whenever there is no evidence to the contrary. This understanding is combined with a general principle that a problem situation should be assumed as normal as it is consistently possible, given the known facts. This naturally creates a preferential setting, in which the normality of models is measured by the set of defaults they support (see [Bochman, 2001] where such a preferential order is formally described).

It turns out, however, that the explanatory nonmonotonic reasoning implicitly assigns a different role to assumptions. Using the name adopted by David Poole (see [Poole, 1989; Poole, 1990]) it makes such assumptions conjectures. Conjectures are assumptions that we make in order to explain observations. The supposition of normality (or abnormality, for that matter) is not essential for such conjectures. A certain combination of symptoms may lead to a conjecture about a rare and unusual disease, while in other cases some 'ordinary' illness will suffice for explaining the observations; it seems beside the point in this case to order diseases with respect to their 'normality'. As was rightly noted by Poole, we make conjectures only if there is evidence that requires them for explanation, in contrast to defaults that can be freely assumed, unless they contradict the facts and other assumed defaults. It was also strongly argued by Poole that the distinction between normality defaults and conjectures is closely related to the distinction between prediction and explanation: while we use defaults in order to predict facts that are yet unknown, conjectures are invoked when we have to explain known facts.

Unfortunately, the above presumably clear distinction has been obscured in the short history of nonmonotonic reasoning. The reason was that, from the very beginning, the main formalisms of nonmonotonic reasoning, including default logic, modal nonmonotonic logics and circumscription, have claimed their rights and responsibility on representation of normality defaults. Thus, Ray Reiter has suggested in [Reiter, 1980] that we can identify such normality assertions with a special case of default rules