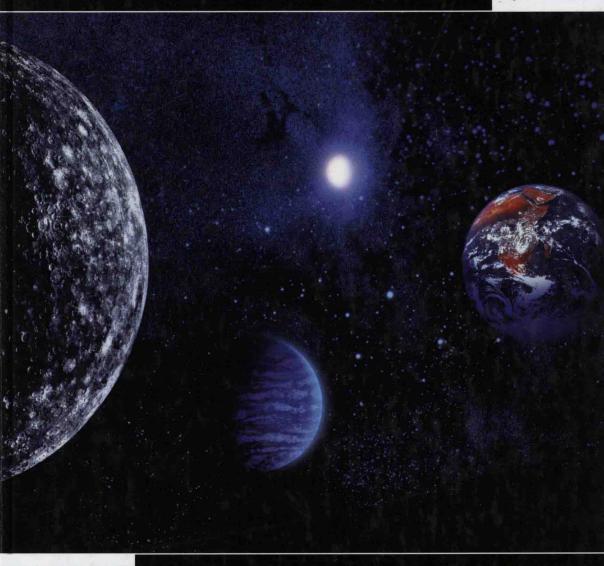
DATA AND COMPUTER COMMUNICATIONS

Seventh Edition



WILLIAM STALLINGS

Data and Computer Communications

SEVENTH EDITION

William Stallings



Pearson Education Upper Saddle River, New Jersey 07458 Vice President and Editorial Director, ECS: Marcia Horton

Publisher: Alan Apt

Project Manager: Jake Warde Associate Editor: Toni D. Holm Editorial Assistant: Patrick Lindner

Vice President and Director of Production and Manufacturing, ESM: David W. Riccardi

Executive Managing Editor: Vince O'Brien Managing Editor: Camille Trentacoste Production Editor: Rose Kernan Director of Creative Services: Paul Belfanti

Creative Director: Carole Anson Art Director: Kenny Beck Art Editor: Gregory Dulles

Cover Designer: Kenny Beck Manufacturing Manager: Trudy Pisciotti Manufacturing Buyer: Lisa McDowell Marketing Manager: Pamela Shaffer

Marketing Assistant: Barrie Reinhold



© 2004 by Pearson Education, Inc. Pearson Prentice Hall Upper Saddle River, NJ 07458

All rights reserved. No part of this book may be reproduced in any form or by any means, without permission in writing from the publisher.

The author and publisher of this book have used their best efforts in preparing this book. These efforts include the development, research, and testing of the theories and programs to determine their effectiveness. The author and publisher make no warranty of any kind, expressed or implied, with regard to these programs or the documentation contained in this book. The author and publisher shall not be liable in any event for incidental or consequential damages in connection with, or arising out of, the furnishing, performance, or use of these programs.

Pearson Prentice Hall® is a trademark of Pearson Education, Inc.

Printed in the United States of America

10 9 8 7 6 5 4 3 2 1

ISBN 0-13-100681-9

Pearson Education Ltd., London

Pearson Education Australia Pty. Ltd., Sydney

Pearson Education Singapore, Pte. Ltd.

Pearson Education North Asia Ltd., Hong Kong

Pearson Education Canada, Inc., Toronto

Pearson Educación de Mexico, S.A. de C.V.

Pearson Education—Japan, Tokyo

Pearson Education Malaysia, Pte. Ltd.

Pearson Education, Inc., Upper Saddle River, New Jersey

THE WILLIAM STALLINGS BOOKS ON COMPUTER

COMPUTER NETWORKS WITH INTERNET PROTOCOLS AND TECHNOLOGY

The objective of this book is to provide an up-to-date survey of developments in the area of Internet-based protocols and algorithms. Using a top-down approach, this book covers applications, transport layer, Internet QoS, Internet routing, data link layer and computer networks, security, and network management. ISBN 0-13-141098-9

COMPUTER ORGANIZATION AND ARCHITECTURE, SIXTH EDITION

A unified view of this broad field. Covers fundamentals such as CPU, control unit, microprogramming, instruction set, I/O, and memory. Also covers advanced topics such as RISC, superscalar, and parallel organization. Fourth and fifth editions received the TAA award for the best Computer Science and Engineering Textbook of the year. ISBN 0-13-035119-9

OPERATING SYSTEMS, FOURTH EDITION

A state-of-the art survey of operating system principles. Covers fundamental technology as well as contemporary design issues, such as threads, microkernels, SMPs, real-time systems, multiprocessor scheduling, distributed systems, clusters, security, and object-oriented design. Third edition received the TAA award for the best Computer Science and Engineering Textbook of 1998. ISBN 0-13-031999-6

HIGH-SPEED NETWORKS AND INTERNETS, SECOND EDITION

A state-of-the art survey of high-speed networks. Topics covered include TCP congestion control, ATM traffic management, internet traffic management, differentiated and integrated services, internet routing protocols and multicast routing protocols, resource reservation and RSVP, and lossless and lossy compression. Examines important topic of self-similar data traffic, ISBN 0-13-03221-0

NETWORK SECURITY ESSENTIALS, SECOND EDITION

A tutorial and survey on network security technology. The book covers important network security tools and applications, including S/MIME, IP Security, Kerberos, SSL/TLS, SET, and X509v3. In addition, methods for countering hackers and viruses are explored. ISBN 0-13-035128-8

Prentice Hall www.prenhall.com/stallings telephone: 800-526-0485

AND DATA COMMUNICATIONS TECHNOLOGY

WIRELESS COMMUNICATIONS AND NETWORKS

A comprehensive, state-of-the art survey. Covers fundamental wireless communications topics, including antennas and propagation, signal encoding techniques, spread spectrum, and error correction techniques. Examines satellite, cellular, wireless local loop networks and wireless LANs, including Bluetooth and 802.11. Covers Mobile IP and WAP. ISBN 0-13-040864-6

CRYPTOGRAPHY AND NETWORK SECURITY, THIRD EDITION

A tutorial and survey on network security technology. Each of the basic building blocks of network security, including conventional and public-key cryptography, authentication, and digital signatures, are covered. The book covers important network security tools and applications, including S/MIME, IP Security, Kerberos, SSL/TLS, SET, and X509v3. In addition, methods for countering hackers and viruses are explored. **Second edition received the TAA award for the best Computer Science and Engineering Textbook of 1999.** ISBN 0-13-091429-0

BUSINESS DATA COMMUNICATIONS, FOURTH EDITION

A comprehensive presentation of data communications and telecommunications from a business perspective. Covers voice, data, image, and video communications and applications technology and includes a number of case studies. ISBN 0-13-088263-1

LOCAL AND METROPOLITAN AREA NETWORKS, SIXTH EDITION

An in-depth presentation of the technology and architecture of local and metropolitan area networks. Covers topology, transmission media, medium access control, standards, internetworking, and network management. Provides an up-to-date coverage of LAN/MAN systems, including Fast Ethernet, Fibre Channel, and wireless LANs, plus LAN QoS. **Received the 2001 TAA award for long-term excellence in a Computer Science Textbook.**ISBN 0-13-012939-9

ISDN AND BROADBAND ISDN, WITH FRAME RELAY AND ATM: FOURTH EDITION

An in-depth presentation of the technology and architecture of integrated services digital networks (ISDN). Covers the integrated digital network (IDN), xDSL, ISDN services and architecture, signaling system no. 7 (SS7) and provides detailed coverage of the ITU-T protocol standards. Also provides detailed coverage of protocols and congestion control strategies for both frame relay and ATM. ISBN 0-13-973744-8

Prentice Hall www.prenhall.com/stallings telephone: 800-526-0485

此为试读,需要完整PDF请访问: www.ertongbook.com



The Web site at WilliamStallings.com/DCC/DCC7e.html provides support for instructors and students using the book. It includes the following elements.



Course Support Materials

The course support materials include

- · Copies of figures from the book in PDF format
- A detailed set of course notes in PDF format suitable for student handout or for use as viewgraphs
- · A set of PowerPoint slides for use as lecture aids
- Computer Science Student Support Site: contains a number
 of links and documents that the student may find useful in
 his/her ongoing computer science education. The site includes
 a review of basic, relevant mathematics; advice on research,
 writing, and doing homework problems; links to computer
 science research resources, such as report repositories and
 bibliographies; and other useful links.
- · An errata sheet for the book, updated at most monthly



DCC Courses

The DCC7e Web site includes links to Web sites for courses taught using the book. These sites can provide useful ideas about scheduling and topic ordering, as well as a number of useful handouts and other materials.



Useful Web Sites

The DCC7e Web site includes links to relevant Web sites, organized by chapter. The links cover a broad spectrum of topics and will enable students to explore timely issues in greater depth.



Supplemental Documents

The DCC7e Web site includes a number of documents that expand on the treatment in the book. Topics include standards organizations, Sockets, TCP/IP checksum, ASCII, and the sampling theorem.



Internet Mailing List

An Internet mailing list is maintained so that instructors using this book can exchange information, suggestions, and questions with each other and the author. Subscription information is provided at the book's Web site.



Simulation and Modeling Tools

The Web site includes links to the *cnet* Web site and the *modeling tools* Web site. These packages can be used to analyze and experiment with protocol and network design issues. Each site includes downloadable software and background information. The instructor's manual includes more information on loading and using the software and suggested student projects. See Appendix D for more information.

PREFACE

OBJECTIVES

This book attempts to provide a unified overview of the broad field of data and computer communications. The organization of the book reflects an attempt to break this massive subject into comprehensible parts and to build, piece by piece, a survey of the state of the art. The book emphasizes basic principles and topics of fundamental importance concerning the technology and architecture of this field and provides a detailed discussion of leading-edge topics.

The following basic themes serve to unify the discussion:

- Principles: Although the scope of this book is broad, there are a number of basic principles that appear repeatedly as themes and that unify this field. Examples are multiplexing, flow control, and error control. The book highlights these principles and contrasts their application in specific areas of technology.
- Design approaches: The book examines alternative approaches to meeting specific communication requirements.
- **Standards:** Standards have come to assume an increasingly important, indeed dominant, role in this field. An understanding of the current status and future direction of technology requires a comprehensive discussion of the related standards.

PLAN OF THE TEXT

The book is divided into five parts:

In addition, the book includes an extensive glossary, a list of frequently used acronyms, and a bibliography. Each chapter includes problems and suggestions for further reading.

The book is intended for both an academic and a professional audience. For the professional interested in this field, the book serves as a basic reference volume and is suitable for self-study. As a textbook, it can be used for a one-semester or two-semester course. It covers the material in the Communication and Networking core course of the joint ACM/IEEE Computing

Curricula 2001. The chapters and parts of the book are sufficiently modular to provide a great deal of flexibility in the design of courses. The following are suggestions for course design:

- Fundamentals of Data Communications: Parts One (overview) and Two (data communications) and Chapters 10 and 11 (circuit switching, packet switching, and ATM).
- Communications Networks: If the student has a basic background in data communications, then this course could cover Parts One (overview), Three (WAN), and Four (LAN).
- Computer Networks: If the student has a basic background in data communications, then this course could cover Part One (overview), Chapters 6 and 7 (data communication techniques and data link control), and Part Five (protocols).

In addition, a more streamlined course that covers the entire book is possible by eliminating certain chapters that are not essential on a first reading. Chapters that could be optional are Chapters 3 (data transmission) and 4 (transmission media), if the student has a basic understanding of these topics; Chapter 8 (multiplexing); Chapter 9 (spread spectrum); Chapters 12 through 14 (routing, congestion control, cellular networks); Chapter 18 (internetworking); and Chapter 21 (network security).

INTERNET SERVICES FOR INSTRUCTORS AND STUDENTS

There is a Web site for this book that provides support for students and instructors. The site includes links to other relevant sites, transparency masters of figures in the book, and sign-up information for the book's Internet mailing list. The Web page is at WilliamStallings.com/DCC/DCC7e.html; see the section, "Web Site for Data and Computer Communications," preceding the Table of Contents, for more information. An Internet mailing list has been set up so that instructors using this book can exchange information, suggestions, and questions with each other and with the author. As soon as typos or other errors are discovered, an errata list for this book will be available at WilliamStallings.com.

PROJECTS FOR TEACHING DATA AND COMPUTER COMMUNICATIONS

For many instructors, an important component of a data communications or networking course is a project or set of projects by which the student gets hands-on experience to reinforce concepts from the text. This book provides an unparalleled degree of support for including a projects component in the course. The instructor's manual not only includes guidance on how to assign and structure the projects, but also includes a set of suggested projects that covers a broad range of topics from the text, including research projects, simulation projects, analytic modeling projects, and reading/report assignments. See Appendix D for details.

SOCKETS PROGRAMMING

The book includes a brief description of Sockets (Appendix C), with a more detailed description available at the book's Web site. The Instructors manual includes a set of programming projects. Sockets programming is an "easy" topic and one that can result in very satisfying hands-on projects for students.

WHAT'S NEW IN THE SEVENTH EDITION

This seventh edition is seeing the light of day less than 4 years after the publication of the sixth edition. During that time, the pace of change in this field continues unabated. In this new edition, I try to capture these changes while maintaining a broad and comprehensive coverage of the entire field. To begin the process of revision, the sixth edition of this book was extensively reviewed by a number of professors who teach the subject. The result is that, in many places, the narrative has been clarified and tightened, and illustrations have been improved. Also, a number of new "field-tested" problems have been added.

Beyond these refinements to improve pedagogy and user-friendliness, there have been major substantive changes throughout the book. Every chapter has been revised, new chapters have been added, and the overall organization of the book has changed. Highlights include:

- Wireless communications and networking: There is a significant increase in the amount of material on wireless communications, wireless networks, and wireless standards. The book now devotes one chapter each to spread spectrum technology, cellular wireless networks, and wireless LANs.
- **Gigabit Ethernet:** The discussion on Gigabit Ethernet has been updated and an introduction to 10-Gbps Ethernet has been added.
- **Differentiated services:** There have been substantial developments since the publication of the sixth edition in enhancements to the Internet to support a variety of multimedia and time-sensitive traffic. The most important development, and perhaps the most important vehicle for providing QoS in IP-based networks, is Differentiated Services (DS). This edition provides thorough coverage of DS.
- Guaranteed frame rate (GFR): Since the sixth edition, a new ATM service has been standardized: GFR. GFR is designed specifically to support IP backbone subnetworks. This edition provides an explanation of GFR and examines the mechanisms underlying the GFR service.
- Multiprotocol label switching (MPLS): MPLS has emerged as a fundamentally important technology in the Internet and is covered in this edition.
- TCP/IP details: A new background chapter on TCP and IP has been added, pulling together material scattered throughout the sixth edition. This material is vital to an understanding of QoS and performance issues in IP-based networks.

xvi PREFACE

In addition, throughout the book, virtually every topic has been updated to reflect the developments in standards and technology that have occurred since the publication of the fifth edition.

ACKNOWLEDGMENTS

This new edition has benefited from review by a number of people, who gave generously of their time and expertise. The following people reviewed all or a large part of the manuscript: Michael J. Donahoo (Baylor University), Gary Harkin (Montana State University), Larry Owens (California State U. Fresno), S. Hossein Hosseini (U. of Wisconsin-Milwaukee), and Dr. Charles Baker (Southern Methodist University).

Thanks also to the many people who provided detailed technical reviews of a single chapter: Dave Tweed, Bruce Lane, Denis McMahon, Charles Freund, Paul Hoadley, Stephen Ma, Sandeep Subramaniam, Dragan Cvetkovic, Fernando Gont, Neil Giles, Rajesh Thundil, and Rick Jones.

Finally, I would like to thank the many people responsible for the publication of the book, all of whom did their usual excellent job. This includes the staff at Prentice Hall, particularly my editor Alan Apt, his assistant Patrick Lindner, and production manager Rose Kernan. Also, Jake Warde of Warde Publishers managed the supplements and reviews; and Patricia M. Daly did the copyediting.

CONTENTS

Reader's Guide 1

Standards 4

 $0.1 \\ 0.2$

0.3

PART ONE OVERVIEW 7

Outline of the Book 2

Internet and Web Resources 2

Preface xiii

Chapter 0

P

Chapter 1	Data Communications and Networking Overview 9
	1.1 A Communications Model 10
	1.2 Data Communications 13
	1.3 Data Communication Networking 14
	1.4 An Example Configuration 17
Chapter 2	Protocol Architecture 19
	2.1 The Need for a Protocol Architecture 20
	2.2 A Simple Protocol Architecture 21
	2.3 OSI 27
	2.4 The TCP/IP Protocol Architecture 38
	2.5 Recommended Reading and Web Site 44
	2.6 Key Terms, Review Questions, and Problems 45
	Appendix 2A The Trivial File Transfer Protocol 47
ART TWO	DATA COMMUNICATIONS 51
Chapter 3	Data Transmission 55
	3.1 Concepts and Terminology 57
	3.2 Analog and Digital Data Transmission 68
	3.3 Transmission Impairments 76
	3.4 Channel Capacity 81
	3.5 Recommended Reading 87
	3.6 Key Terms, Review Questions, and Problems 87
	Appendix 3A Decibels and Signal Strength 90

viii CONTENTS

Chapter 5 Signal Encoding Techniques 129 5.1 Digital Data, Digital Signals 131 5.2 Digital Data, Analog Signals 142 5.3 Analog Data, Digital Signals 152 5.4 Analog Data, Analog Signals 159 5.5 Recommended Reading 165 5.6 Key Terms, Review Questions, and Problems 1 Chapter 6 Digital Data Communication Techniques 171	25 66
4.2 Wireless Transmission 107 4.3 Wireless Propagation 115 4.4 Line-of-Sight Transmission 119 4.5 Recommended Reading and Web Sites 124 4.6 Key Terms, Review Questions, and Problems 1 Chapter 5 Signal Encoding Techniques 129 5.1 Digital Data, Digital Signals 131 5.2 Digital Data, Analog Signals 142 5.3 Analog Data, Digital Signals 152 5.4 Analog Data, Analog Signals 159 5.5 Recommended Reading 165 5.6 Key Terms, Review Questions, and Problems 1 Chapter 6 Digital Data Communication Techniques 171 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177	66
4.2 Wireless Transmission 107 4.3 Wireless Propagation 115 4.4 Line-of-Sight Transmission 119 4.5 Recommended Reading and Web Sites 124 4.6 Key Terms, Review Questions, and Problems 1 Chapter 5 Signal Encoding Techniques 129 5.1 Digital Data, Digital Signals 131 5.2 Digital Data, Analog Signals 142 5.3 Analog Data, Digital Signals 152 5.4 Analog Data, Analog Signals 159 5.5 Recommended Reading 165 5.6 Key Terms, Review Questions, and Problems 1 Chapter 6 Digital Data Communication Techniques 171 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177	66
4.4 Line-of-Sight Transmission 119 4.5 Recommended Reading and Web Sites 124 4.6 Key Terms, Review Questions, and Problems 1 Chapter 5 Signal Encoding Techniques 129 5.1 Digital Data, Digital Signals 131 5.2 Digital Data, Analog Signals 142 5.3 Analog Data, Digital Signals 152 5.4 Analog Data, Analog Signals 159 5.5 Recommended Reading 165 5.6 Key Terms, Review Questions, and Problems 1 Chapter 6 Digital Data Communication Techniques 171 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177	66
4.4 Line-of-Sight Transmission 119 4.5 Recommended Reading and Web Sites 124 4.6 Key Terms, Review Questions, and Problems 1 Chapter 5 Signal Encoding Techniques 129 5.1 Digital Data, Digital Signals 131 5.2 Digital Data, Analog Signals 142 5.3 Analog Data, Digital Signals 152 5.4 Analog Data, Analog Signals 159 5.5 Recommended Reading 165 5.6 Key Terms, Review Questions, and Problems 1 Chapter 6 Digital Data Communication Techniques 171 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177	66
4.5 Recommended Reading and Web Sites 124 4.6 Key Terms, Review Questions, and Problems 1 Chapter 5 Signal Encoding Techniques 129 5.1 Digital Data, Digital Signals 131 5.2 Digital Data, Analog Signals 142 5.3 Analog Data, Digital Signals 152 5.4 Analog Data, Analog Signals 159 5.5 Recommended Reading 165 5.6 Key Terms, Review Questions, and Problems 1 Chapter 6 Digital Data Communication Techniques 171 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177	66
Chapter 5 Signal Encoding Techniques 129 5.1 Digital Data, Digital Signals 131 5.2 Digital Data, Analog Signals 142 5.3 Analog Data, Digital Signals 152 5.4 Analog Data, Analog Signals 159 5.5 Recommended Reading 165 5.6 Key Terms, Review Questions, and Problems 1 Chapter 6 Digital Data Communication Techniques 171 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177	66
Chapter 5 Signal Encoding Techniques 129 5.1 Digital Data, Digital Signals 131 5.2 Digital Data, Analog Signals 142 5.3 Analog Data, Digital Signals 152 5.4 Analog Data, Analog Signals 159 5.5 Recommended Reading 165 5.6 Key Terms, Review Questions, and Problems 1 Chapter 6 Digital Data Communication Techniques 171 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177	
5.1 Digital Data, Digital Signals 131 5.2 Digital Data, Analog Signals 142 5.3 Analog Data, Digital Signals 152 5.4 Analog Data, Analog Signals 159 5.5 Recommended Reading 165 5.6 Key Terms, Review Questions, and Problems 1 Chapter 6 Digital Data Communication Techniques 171 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177	
5.1 Digital Data, Digital Signals 131 5.2 Digital Data, Analog Signals 142 5.3 Analog Data, Digital Signals 152 5.4 Analog Data, Analog Signals 159 5.5 Recommended Reading 165 5.6 Key Terms, Review Questions, and Problems 1 Chapter 6 Digital Data Communication Techniques 171 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177	
5.2 Digital Data, Analog Signals 142 5.3 Analog Data, Digital Signals 152 5.4 Analog Data, Analog Signals 159 5.5 Recommended Reading 165 5.6 Key Terms, Review Questions, and Problems 1 Chapter 6 Digital Data Communication Techniques 171 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177	
5.3 Analog Data, Digital Signals 152 5.4 Analog Data, Analog Signals 159 5.5 Recommended Reading 165 5.6 Key Terms, Review Questions, and Problems 1 Chapter 6 Digital Data Communication Techniques 171 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177	
5.4 Analog Data, Analog Signals 159 5.5 Recommended Reading 165 5.6 Key Terms, Review Questions, and Problems 1 Chapter 6 Digital Data Communication Techniques 171 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177	
5.5 Recommended Reading 165 5.6 Key Terms, Review Questions, and Problems 1 Chapter 6 Digital Data Communication Techniques 171 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177	
5.6 Key Terms, Review Questions, and Problems 1 Chapter 6 Digital Data Communication Techniques 171 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177	
Chapter 6 Digital Data Communication Techniques 171 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177	
 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177 	173
 6.1 Asynchronous and Synchronous Transmission 6.2 Types of Errors 176 6.3 Error Detection 177 	173
6.2 Types of Errors 1766.3 Error Detection 177	
6.3 Error Detection 177	
0.4 Life Correction 165	
6.5 Line Configurations 191	
6.6 Interfacing 193	
6.7 Recommended Reading 203	
6.8 Key Terms, Review Questions, and Problems 2	.04
Chapter 7 Data Link Control 207	
7.1 Flow Control 209	
7.2 Error Control 215	
7.3 High-Level Data Link Control (HDLC) 221	
7.4 Recommended Reading 228	20
	29
Appendix 7A Performance Issues 232	
Chapter 8 Multiplexing 241	
8.1 Frequency Division Multiplexing 243	
8.2 Synchronous Time Division Multiplexing 250	
8.3 Statistical Time Division Multiplexing 260	
8.4 Asymmetric Digital Subscriber Line 267	
8.5 xDSL 270	
The second secon	
8.6 Recommended Reading and Web Sites 272	

	9.1 9.2 9.3 9.4 9.5 9.6	The Concept of Spread Spectrum 276 Frequency-Hopping Spread Spectrum 277 Direct Sequence Spread Spectrum 282 Code-Division Multiple Access 287 Recommended Reading 291 Key Terms, Review Questions, and Problems 291
PART THREE	WI	DE AREA NETWORKS 295
Chapter 10	Circu 10.1	uit Switching and Packet Switching 297 Switching Networks 299
	10.2	Circuit-Switching Networks 300
	10.3	Circuit-Switching Concepts 304
	10.4 10.5	Control Signaling 307 Softswitch Architecture 316
	10.5	Softswitch Architecture 316 Packet-Switching Principles 318
	10.7	X.25 326
	10.8	Frame Relay 328
	10.9	Recommended Reading and Web Sites 333
	10.10	Key Terms, Review Questions, and Problems 334
Chapter 11	5	chronous Transfer Mode 337
		Protocol Architecture 338
	11.2	ATM College 244
	11.3 11.4	ATM Cells 344 Transmission of ATM Cells 350
	11.5	ATM Service Categories 353
	11.6	ATM Adaptation Layer 357
	11.7	Recommended Reading and Web Sites 364
	11.8	Key Terms, Review Questions, and Problems 364
Chapter 12	Routi	ing in Switched Networks 367
	12.1	Routing in Circuit-Switching Networks 368
	12.2	Routing in Packet-Switching Networks 370
		Least-Cost Algorithms 385
	12.4	Recommended Reading 390
	12.5	Key Terms, Review Questions, and Problems 390
Chapter 13		estion Control in Switched Data Networks 395
	13.1	Effects of Congestion 397
	13.2	Congestion Control 401
	13.3	Traffic Management 404

Congestion Control in Packet-Switching Networks 406

Chapter 9 Spread Spectrum 275

13.4

Chapter 14	Cellular Wireless Networks 431 14.1 Principles of Cellular Networks 432 14.2 First-Generation Analog 445 14.3 Second-Generation CDMA 447 14.4 Third-Generation Systems 455 14.5 Recommended Reading and Web Sites 459	28
PART FOUR	LOCAL AREA NETWORKS 463	
Chapter 15	Local Area Network Overview 465	
	 15.1 Background 466 15.2 Topologies and Transmission Media 470 15.3 LAN Protocol Architecture 475 15.4 Bridges 483 15.5 Layer 2 and Layer 3 Switches 490 15.6 Recommended Reading and Web Site 496 15.7 Key Terms, Review Questions, and Problems 4 	196
Chapter 16	10.0 110 1 1011110, 210 121	526 528
Chapter 17	Wireless LANs 543 17.1 Overview 544 17.2 Wireless LAN Technology 549 17.3 IEEE 802.11 Architecture and Services 553 17.4 IEEE 802.11 Medium Access Control 558 17.5 IEEE 802.11 Physical Layer 565 17.6 Recommended Reading and Web Sites 567 17.7 Key Terms and Review Questions 568	

PART FIVE COMMUNICATIONS ARCHITECTURE AND PROTOCOLS 569

Chapter 18	Internetwork Protocols 571	
	18.1 Basic Protocol Functions 572	
	18.2 Principles of Internetworking 580	
	18.3 Connectionless Internetworking 584	
	18.4 Internet Protocol 592	
	18.5 IPv6 600	
	18.6 Recommended Reading and Web Sites 610	
	18.7 Key Terms, Review Questions, and Problems 611	
Chapter 19	Internetwork Operation 615	
	19.1 Multicasting 617	
	19.2 Routing Protocols 626	
	19.3 Integrated Services Architecture 637	
	19.4 Differentiated Services 648	
	19.5 Recommended Reading and Web Sites 657	
	19.6 Key Terms, Review Questions, and Problems 659	
Chapter 20	Transport Protocols 663	
	20.1 Connection-Oriented Transport Protocol Mechanisms 66	4
	20.2 TCP 683	
	20.3 TCP Congestion Control 691	
	20.4 UDP 700	
	20.5 Recommended Reading 702	
	20.6 Key Terms, Review Questions, and Problems 702	
Chapter 21	Network Security 705	
	21.1 Security Requirements and Attacks 707	
	21.2 Confidentiality with Symmetric Encryption 708	
	21.3 Message Authentication and Hash Functions 717	
	21.4 Public-Key Encryption and Digital Signatures 724	
	21.5 Secure Socket Layer and Transport Layer Security 73121.6 IPv4 and IPv6 Security 736	
	21.7 Recommended Reading and Web Sites 74121.8 Key Terms, Review Questions, and Problems 741	
	21.6 Rey Terms, Review Questions, and Problems 741	
Chapter 22	Distributed Applications 745	
	22.1 Electronic Mail—SMTP and MIME 746	
	22.2 Hypertext Transfer Protocol (HTTP) 762	
	22.3 Network Management—SNMP 775	
	22.4 Recommended Reading and Web Sites 785	
	22.5 Key Terms, Review Questions, and Problems 786	

Appendix A RFCs Cited in This Book 789

Appendix B Fourier Analysis

B.1 Fourier Series Representation of Periodic Signals 791

B.2 Fourier Transform Representation of Aperiodic Signals 792

B.3 Recommended Reading 796

Appendix C Sockets Programming 797

Appendix D Projects for Teaching Data and Computer

Communications 799

D.1 Simulation Projects 799

D.2 Performance Modeling 800

D.3 Research Projects 801

D.4 Reading/Report Assignments 801

Glossary 803

References 815

Index 823