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THRESHOLD GRAPHS AND RELATED TOPICS

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Prasuna
who was my first teacher
and to my father
Nadimpalli V. Subrahmanyam
who inspired me to do mathematics

NVRM

Dedicated to my dear mother Malka and in memory of my father Ze'ev who gave me all that I have

UNP

לאמי היקרה מלכה בת חיים ואסתר ויד לזכר אבי ע"ה זאב בן ישעיהו ועמליה כל מה שלי — משלהם הוא

אורי-נתן פלד

Preface

Threshold graphs have a beautiful structure and possess many important mathematical properties such as being the extreme cases of certain graph properties. They also have applications in many areas such as computer science and psychology. Their many characterizations can be relaxed in different directions to obtain new and important classes of graphs. For this reason, interest in these graphs gained momentum during last 20 years. In 1980, Golumbic devoted a chapter to them in his book Algorithmic Graph Theory and Perfect Graphs [Gol80]. Since then many new results related to this topic were discovered, and by now more than 100 articles have been published in various fields. Even as we started to write this book, significant results were discovered as late as this summer. We believe that this subject will continue to attract much attention and there is a need for a coherent presentation of the existing results to serve as a reference.

In writing this book, we unified several scattered results and rewrote some proofs, occasionally giving new ones. Because of space considerations we could not include every result related to threshold graphs, and we had to exercise our personal bias. In particular, we cover very little from the vast fields of hypergraphs and Boolean functions. This book is self-contained, except for very few places where we use known results from the literature. However, some chapters assume general background from linear programming or complexity theory. We tried to organize the book as much as possible so that every chapter could be studied independently after Chapter 1 and in some cases Chapter 2. Occasionally, we repeated some definitions for the convenience of the reader. We included many open problems and research ideas to make the book attractive to graduate students and researchers interested in graph theory.

We typeset this book using $\LaTeX 2\varepsilon$ under emTEX, and we thank Eberhard Mattes for making the excellent emTEX system available to the general

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public. The pictures were prepared with a combination of TEXCAD and PICTEX. These tools enabled us to produce a camera-ready copy very easily and efficiently.

Several people read parts of the manuscript and gave valuable comments. They include Waleed Al-Jasem, Srinivasa Arikati, Chris Brown, Kristine Cirino, Yee-Hong Lui, François Margot, Thomas Raschle, Ron Shamir, Andrea Sterbini, and Julin Wu. We owe them a debt of gratitude for their help. We are grateful for the kind support of the Swiss Federal Institute of Technology in Lausanne for inviting the first author to give seminars on the topics of this book, and of the Department of Mathematics at Northeastern University and the Mathematics, Statistics, and Computer Science Department of the University of Illinois at Chicago for enabling us to spend time together to accomplish what was not possible with e-mail alone. We thank Arjen Sevenster of Elsevier Science for his help in publishing this manuscript. Special thanks are due to Peter Hammer, who introduced both of us to the subject of threshold graphs, invited us to write this book and encouraged us throughout this project.

Our deepest thanks go to our wives Aparna and Ofra and our children Maya, Shilpa, Tsoni and Benny for their sacrifices and endurance through all these long years. Without their constant love and support we could not have completed this undertaking.

June 1995

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Basic Terminology

We present here the basic terminology and notations used throughout the book. Additional definitions and notations are introduced in the book as needed.

For sets A and B, $A \subseteq B$ indicates that A is a subset of B, whereas $A \subset B$ indicates that A is a proper subset of B. Let $\mathcal C$ be a collection of sets. A set $A \in \mathcal C$ is maximum if $|A| \ge |B|$ for all $B \in \mathcal C$ and minimum if $|A| \le |B|$ for all $B \in \mathcal C$. The collection $\mathcal C$ is nested if for every two sets in $\mathcal C$, one is a subset of the other.

A poset (partially ordered set) is a pair (P, \geq) , where P is a set and \geq is a reflexive, antisymmetric and transitive relation on P. If $x \geq y$ and $x \neq y$ hold, we write x > y. If $x \geq y$ or $y \geq x$, x and y are comparable. Otherwise, x and y are incomparable, and we denote this condition by $x \parallel y$. A poset with no incomparable elements is said to be total. A chain is a set of mutually comparable elements, and an antichain is a set of mutually incomparable elements. The Dilworth Theorem states that the largest cardinality of an antichain equals the smallest cardinality of a set of chains partitioning P. An element x is maximal if there is no element y such that y > x. Similarly, x is minimal if there is no element y such that x > y. An element x covers an element y if x > y and there is no z such that x > z > y. The Hasse diagram of a finite poset is a drawing where each element is represented by a point, and if x covers y, x is drawn above y and is joined to it by a line.

A preorder is a pair (P, \gtrsim) , where P is a set and \gtrsim is a reflexive, transitive relation on P. If $x \gtrsim y$ and $y \gtrsim x$, we denote this condition by $x \sim y$. If $x \gtrsim y$ and $y \not\gtrsim x$, we denote this condition by x > y. The terms comparable, incomparable, total, chain, antichain, and maximal and minimal element are defined for preorders as for posets, and the Dilworth Theorem carries through.

The set of real numbers is denoted by \mathbb{R} , and we put $\mathbb{R}^+ = \{x \in \mathbb{R} : x > x > x = 0\}$

0} and $\mathbb{R}_0^+ = \{x \in \mathbb{R} : x \ge 0\}.$

For a real-valued function f, we use the notation

$$f(S) = \sum_{s \in S} f(s).$$

A function $f: \{0,1\}^n \to \{0,1\}$ is called a *Boolean function*. For reals a_1, \ldots, a_n and t, the Boolean function f defined by

$$f(x_1,\ldots,x_n)=0 \iff \sum_{i=1}^n a_i x_i \le t$$

is called a threshold function.

The support of a vector (x_1, \ldots, x_n) is the set $\{i : x_i \neq 0\}$. If $S \subseteq \{a_1, \ldots, a_n\}$, then the characteristic vector of S is the vector (x_1, \ldots, x_n) given by

 $x_i = \begin{cases} 1, & \text{if } a_i \in S \\ 0, & \text{otherwise.} \end{cases}$

For a real x, $\lfloor x \rfloor$ denotes the largest integer $i \leq x$ and $\lceil x \rceil$ denotes the smallest integer $i \geq x$.

A graph G is an ordered pair (V, E), where V = V(G) is a set of elements called vertices, E = E(G) is a set of elements called edges, and each edge is an unordered pair of vertices (its ends or end-vertices or end-points). If the two ends are the same, then the edge is called a loop. Note that we do not allow parallel edges, i.e., all edges are distinct. The graph is said to be finite if V is a finite set. Unless otherwise indicated, all graphs considered from now on are finite and loopless. A graph with n vertices and e edges is referred to as an (n, e)-graph.

An edge with ends a, b is denoted by ab. Two vertices a and b are ad-jacent (or neighbors) if ab is an edge, and non-adjacent (or non-neighbors)
otherwise. In the latter case, ab is a nonedge. If a vertex is an end of an
edge, then they are incident. Two edges are adjacent if they share a common
end. The $adjacency\ matrix\ (a_{ij})$ of a graph is defined by

$$a_{ij} = \left\{ \begin{array}{ll} 1, & \text{if the i-th and j-th vertices are adjacent} \\ 0, & \text{otherwise.} \end{array} \right.$$

Similarly, the edge-vertex incidence matrix (b_{ij}) is defined by

$$b_{ij} = \begin{cases} 1, & \text{if the } i\text{-th edge and } j\text{-th vertex are incident} \\ 0, & \text{otherwise.} \end{cases}$$

The neighborhood $N_G(v)$ of a vertex v in a graph G is the set of all neighbors of v, and its closed neighborhood is $N_G[v] = N_G(v) \cup \{v\}$. When G is understood, we omit the subscript G. For subsets A and B of V,

$$N_A(v) = N(v) \cap A, \qquad N_A(B) = \bigcup_{v \in B} N_A(v).$$

Similarly, $\overline{N}(v)$ denotes the set of all non-neighbors of v, and $\overline{N}_A(v) = \overline{N}(v) \cap A$. A vertex is *isolated* if its neighborhood is empty, and is *dominating* if its closed neighborhood is the entire set of vertices. We define a binary relation \succeq on V by $a \succeq b \iff N[a] \supseteq N(b)$. This relation is a preorder and is called the *vicinal preorder* of G.

A graph H = (W, F) is a subgraph of G = (V, E) if $W \subseteq V$ and $F \subseteq E$. We then say that G contains H. If W = V, then H is a spanning subgraph of G. If F is the set of all edges in E with both ends in W, then H is the subgraph of G induced by W, and is denoted by G[W]. The set of edges of G[W] is denoted by E(W). Similarly, if W is the set of all ends of edges in F, then H is the subgraph induced by F. Also, G - W = G[V - W] and G - F = (V, E - F).

Two graphs $G_1 = (V_1, E_1)$ and $G_2 = (V_2, E_2)$ are isomorphic if there is a bijection $f: V_1 \to V_2$ such that for all $a, b \in V_1$ we have $ab \in E_1 \iff f(a)f(b) \in E_2$; in other words, G_1 and G_2 are two labelings of the same graph. We denote this condition by $G_1 \simeq G_2$. A property of graphs that is preserved under isomorphism is called a graph property. A graph property P is hereditary if, whenever a graph has property P, all its induced subgraphs also have property P.

The degree of a vertex v is $\deg(v) = |N(v)|$. The degree sequence of a graph with vertices v_1, \ldots, v_n is $d = (\deg(v_1), \ldots, \deg(v_n))$. Every graph with the degree sequence d is a realization of d. A degree sequence is unigraphic if all its realizations are isomorphic. It is strongly unigraphic if there is a unique graph (V, E) with $V = \{1, \ldots, n\}$ and $\deg(i) = d_i$ for all i. A graph is a unigraph if its degree sequence is unigraphic. A strong unigraph is defined similarly. For a graph property P, a degree sequence is potentially P-graphic if it has a realization with property P, and forcibly P-graphic if all its realizations have property P. The degree of an edge is the unordered pair of degrees of its ends. The terms edge-degree sequence, edge-unigraph etc. are defined similarly. For more information on degree sequences, see [TCC88a, TCC88b, TCC89, Rao81].

The complement of a graph G = (V, E) is the graph $\overline{G} = (V, F)$ such that $ab \in F \iff ab \notin E$ for each pair a, b of distinct vertices. The graph G = (V, E) is edgeless if $E = \emptyset$. The complement of an edgeless graph is a complete graph. A subset W of V is a stable set (or an independent set) if G[W] is an edgeless graph, and is a clique if G[W] is a complete graph. A k-clique is a clique of size k. A proper coloring (or simply a coloring) of G is a partition of V into stable sets, called color classes. A clique partition of G is a partition of V into cliques. The size G(G) of a maximum stable set is the stability number of G, the size G(G) of a minimum clique is the clique number of G, and the size G(G) of a minimum clique partition is the clique cover number of G. A subset G(G) of a minimum clique partition is the clique cover number of G(G) of a minimum vertex cover if G(

A path P_n is a graph of the form (V, E), where $V = \{1, \ldots, n\}$ and $E = \{12, 23, \ldots, (n-1)n\}$. We say that P_n is a path joining 1 and n. For $n \geq 3$, a cycle C_n is a graph of the form (V, E), where $V = \{1, \ldots, n\}$ and $E = \{12, 23, \ldots, (n-1)n, n1\}$. A graph G is connected if for every two vertices a and b, G contains a path joining a and b; G is disconnected otherwise. A maximal connected subgraph of a graph (with respect to graph containment) is a connected component. A graph G is 2-connected if every two vertices belong to a cycle of G. A maximal 2-connected subgraph is a block.

A matching in a graph is a set of mutually non-adjacent edges. A vertex is saturated by a matching if it is an end of one of its edges, and is unsaturated (or missed) otherwise. A matching is perfect if it saturates every vertex of the graph.

A bipartite graph is a 2-colorable graph. We indicate a 2-coloring of a bipartite graph by (A, B; E), where A and B are the color classes and E is the set of edges. Hall's Theorem states that a bipartite graph (A, B; E) has a matching saturating every vertex of A if and only if every subset X of A satisfies $|X| \leq |N(X)|$.

The union of graphs $G_1 = (V_1, E_1)$ and $G_2 = (V_2, E_2)$ is the graph $G_1 \cup G_2 = (V_1 \cup V_2, E_1 \cup E_2)$. If V_1 and V_2 are disjoint, we call this a disjoint union. When V_1 and V_2 are disjoint, the join of G_1 and G_2 is the graph $G_1 \oplus G_2 = (V_1 \cup V_2, E_1 \cup E_2 \cup E_{12})$, where E_{12} is the set of all unordered pairs consisting of a vertex of V_1 and a vertex of V_2 .

Let H be a fixed graph. A graph is H-free if it contains no induced subgraph isomorphic to H. The disjoint union of m copies of H is denoted by