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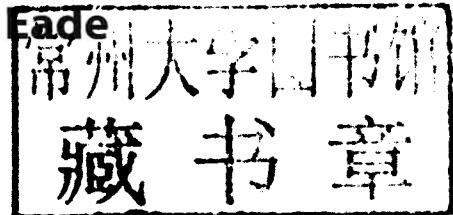


**James Eade**

United States Chess Federation chess master

*Chess Openings*  
FOR  
**DUMMIES®**

by James Eade



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## About the Author

Like many others, **James Eade** first got interested in chess thanks to legendary player Bobby Fischer. He played his first official tournament game in 1972, quickly became the top player at his high school, and represented the University of Massachusetts in the 1975 Pan-American Collegiate Games.

The United States Chess Federation (USCF) certified him as a chess master for over-the-board tournament play in 1981 and as a correspondence chess master in 1984. International organizations gave him the chess master title in 1990 (for correspondence chess) and in 1993 (for over-the-board tournament play). He represented the United States in a number of international correspondence chess team tournaments.

In the 1990s, he began to supplement his chess-playing career by writing about the game, organizing elite tournaments, and teaching. He has written several books on chess, including the bestselling *Chess For Dummies* (Wiley), now in its second edition, and *The Chess Player's Bible* (Barron's). He has written numerous articles for a wide variety of publications and has been the editor of two chess journals. He was elected president of the Chess Journalists of America in 1995.

James was also elected vice-president of CalChess (the Northern California Chess Association) in 1991 and became the CalChess president in 1995. In 1996 he was elected to be a member of the executive board of the USCF and served until 1999.

He was appointed zone president in 2000 to represent the USCF in Fédération Internationale des Échecs (FIDE), the world governing body for chess, and served until 2002. He was elected to be a trustee of the U.S. Charitable Chess Trust in 2000 and became its treasurer in 2005, a capacity in which he continues to serve to this day.

## *Dedication*

To Sheri, whose steadfast confidence in me has been amazing.

## *Author's Acknowledgments*

I'd like to thank Sheri Anderson for all her support and encouragement over the years. She may not be a chess player, but she puts up with one.

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# Introduction

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**C**hess openings have been written about for centuries, but new books on the subject appear all the time. The analysis of leading experts has been augmented recently by sophisticated software and blindingly fast processing power. New insights are causing reevaluations of even the oldest of chess openings.

Chess has so many possible move orders, even in the opening phase of the game, that it's humanly impossible to commit them all to memory. Most players become specialists on a very small number of openings in order to avoid unfamiliar territory.

I looked at all these dense, technical, highly specialized tomes on chess openings, and I decided I wanted to write a different kind of book. I wanted to give average chess enthusiasts a way to choose an opening that would suit their style of play.

But the question is always, which of the myriad chess openings should you adopt for yourself? This book is intended to help you find the right chess opening for you.

## About This Book

No single book can comprehensively cover all the chess openings. Entire books have been devoted to a single variation on a single opening. You don't want to spend hours trying to memorize chess openings; you just want to be able to play them well and get to the type of game you enjoy.

What this book does provide is a guide to the general principles behind playing a chess opening well, and specific examples of practical play. I break down the openings into different types and include examples of wins and losses in the most common openings, which help you develop a feel for what type of game you'll be getting into if you decide to play one of them.

For each variation of an opening, I present a game in which White wins, followed by a game in which Black comes out on top. Throughout these games, I offer commentary that helps you see where a player's strategy succeeds or fails. Remember, no opening gives you a 100-percent success rate — you need to know the good and the bad in order to make an informed choice.