

Faces of Mathematics

An Introductory Course for College Students



A. Wayne Roberts and Dale E. Varberg

Faces of Mathematics

An Introductory Course
for College Students

A. Wayne Roberts

Macalester College

Dale E. Varberg

Hamline University

THOMAS Y. CROWELL COMPANY

HARPER & ROW / NEW YORK HAGERSTOWN SAN FRANCISCO LONDON

Sponsoring Editor: *Charlie Dresser*
Project Editor: *Penelope Behn*
Designer: *Leon Bolognese*
Production Supervisor: *Marion A. Palen*
Compositor: *Ruttle, Shaw & Wetherill, Inc.*
Printer and Binder: *Halliday Lithograph Corporation*
Art Studio: *J & R Technical Services Inc.*
Cover Illustrator: *Steven Hofheimer*

FACES OF MATHEMATICS: An Introductory Course for College Students
Copyright © 1978 by Harper & Row Publishers, Inc.
All rights reserved. Printed in the United States of America. No part of this book may be used or reproduced in any manner whatsoever without written permission except in the case of brief quotations embodied in critical articles and reviews. For information address Harper & Row Publishers, Inc., 10 East 53rd Street, New York, N.Y. 10022.
Published simultaneously in Canada by Fitzhenry & Whiteside, Ltd., Toronto

Library of Congress Cataloging in Publication Data

Roberts, Arthur Wayne, Date-
Faces of Mathematics.

(The Thomas Y. Crowell series in mathematics)
Includes index.

1. Mathematics—1961— I. Varberg, Dale E.,
joint author. II. Title.

QA39.2.R6 1978 510 77-13661

ISBN 0-7002-2507-2

The photograph of Albert Einstein on page 237 was provided courtesy of Wide World Photos, Inc.

The picture of Leonhard Euler on page 43 was provided courtesy of The Bettman Archive, Inc.

Reptiles (page 216) and *Birds* (page 222) by M. C. Escher are reprinted courtesy of the Escher Foundation—Haags Gemeentemuseum—The Hague.

Kepler's Model is reprinted courtesy of The Princeton University Press (Source: Hermann Weyl, *Symmetry*, p. 76 copyright 1952 by the Princeton University Press).

Faces of Mathematics

**THE THOMAS Y. CROWELL SERIES
IN MATHEMATICS**

under the Editorship of

RICHARD D. ANDERSON

Louisiana State University

ALEX ROSENBERG

Cornell University

Acknowledgments

Like all authors, we are indebted to a number of people who have worked closely with us in bringing this book to completion. Professor R. D. Anderson of Louisiana State University spent many hours with us in the formative stages of the work discussing ideas of what should go into such a book, and his comments, after reading the first draft of our manuscript, had a significant impact on the style as well as the substance of the book. To whatever extent we may have succeeded in writing a book interesting and intelligible to our intended audience, much credit must go to our editor, Jean Woy. A nonmathematician, she not only read carefully and called us up short on any passage that was not clear to her, but she also worked a majority of the problems and sent us her solutions—clearly an effort that goes far beyond anything authors of mathematics texts expect from an editor.

Our art work was done by Stan Olson, a young man with a knack for catching the nubbin of an idea and coming up with appropriate sketches. The entire manuscript was typed by Idella Varberg, who demonstrated that some marriages

can withstand, in a spirit of continuing good humor, the strain of working closely on a project such as the present undertaking. We also wish to acknowledge the work of Penelope Behn and others in the production and design of this book.

These are the people with whom we have worked on a personal basis. There is another group, however, to whom we are indebted even though we have not known them personally. As explained in the Preface, we have made use of a good many puzzle problems in our book. Some of these problems are a well-established part of mathematical lore; their origin has long since been lost. Most of them appear in one guise or another in popular books of problems. We make no effort to identify the sources of problems we have used; they have found their way into our notes over many years of teaching.

However, we are pleased to identify several puzzle books that have been favorites of ours. If we have succeeded in what we tried to do, then these books may well include some of our readers among the audiences they have served so well.

- H. E. Dudeney, *Amusements in Mathematics*, Dover, New York, 1970. (reprint of a book first published in 1917)
- H. E. Dudeney, *536 Puzzles and Curious Problems*, Scribners, New York, 1967.
- E. R. Emmet, *Puzzles for Pleasure*, Emerson Books, Buchanan, N.Y., 1972.
- Martin Gardner, *Mathematical Puzzles*, Crowell, New York, 1961. (see also, Gardner's regular monthly column in *Scientific American*)
- J. F. Hurley, *Litton's Problematical Recreations*, Van Nostrand, New York, 1971.
- B. A. Kordemsky, *The Moscow Puzzles*, Scribners, New York, 1972.
- C. F. Linn, *Puzzles, Patterns and Pastimes*, Doubleday, Garden City, N.Y., 1969.

Preface

Without mathematics one will never penetrate to the depths of philosophy.
Without philosophy one will never penetrate to the depths of mathematics.
Without both one will never penetrate to the depths of anything.

Leibniz

It has long been held that anyone who aspires to be educated must study mathematics. We still believe it, and this book is intended to be a source book for those who want to see what mathematics can contribute to a liberal education. In particular, we have in mind those college students who plan to take just one or two semesters of mathematics. Perhaps they want to satisfy a distributive requirement, or perhaps they are prospective elementary school teachers who need a broadened and deepened perspective on mathematics.

A number of books have addressed themselves to this audience. We think they generally miss the mark for either of two reasons. Some try to survey the content of mathematics, offering a smorgasbord from which users may choose according to their taste. Such books are often superficial, although this is not our principal objection. The availability of interesting and potentially practical topics is not the only reason—or perhaps even the main reason—great thinkers insisted that educated people should study mathematics. They believed, as we believe, that the study of mathematics can help us to learn something about thinking itself: how to state our problems clearly, sort out the relevant from the irrelevant, argue coherently, and abstract some common properties from many individual situations. It is toward these goals that we wish to move.

This brings us to the second kind of book available for the purposes we have in mind. This type of book emphasizes the methodology rather than the content of mathematics. Attention is focused on how we think, rigor and clarity, common methods of proof, the way in which great mathematical ideas have developed, and the foundations of mathematics. We have been greatly impressed with many of these books—in particular, mention should be made of the influence of such writers as Polya, Wilder, and Richardson. Books of this type, however, have one drawback: they are too difficult for the audience we have in mind.

We have tried to steer a middle course. Insofar as it was consistent with maintaining a light, readable, often humorous style that would appeal to our audience, we have selected topics that can be presented in some depth. Moreover, we have continually addressed ourselves to the larger contention that mathematics is the ideal arena in which to develop skill in the areas of information organization, problem analysis, and argument presentation.

It is our belief, not shared (we are sad to say) by all educators, that a course developed along the lines of this book would be an excellent preparation for an elementary school teacher. We feel that our text, in its emphasis on lively problems and its attention to those mathematical concepts judged to be essential knowledge for all educated people, offers an attractive alternative to the dreary routine involving sets, distinguishing between numbers and numerals, and the associative law of addition—the usual fare in texts designed for teachers. The necessary material about number systems should, of course, be included in such a course.

A WORD ABOUT THE TITLE

We chose the title *Faces of Mathematics* for two reasons. First, we wanted to emphasize the fact that mathematics was developed by human beings, real people with real faces. True, they may have had special talents, but on the whole they lived their lives subject to the same constraints as anyone else. Results in mathematics do not arise through divine revelation; they represent the hard work of individual men and women. The faces and brief biographies of many of the most significant contributors to this field appear on the following pages.

Second, we wanted to suggest the analogy that mathematics is like a finely cut diamond; it must be seen from several sides to be fully appreciated. Each view exposes a new face with its own distinctive features. Four of these faces—solving problems, finding order, building models, and creating abstractions—reflect those activities most characteristic of mathematicians. We have organized our book around these four faces.

A SPECIAL WORD TO STUDENTS

Many years of teaching have convinced us that most students who fall within this book's intended audience approach mathematics with fear and trembling. We have made every effort to ease this anxiety by using simple examples, clear explanations, and a limited technical vocabulary. Our aim is to demonstrate that mathematics is interesting, relevant, and learnable.

We believe that problem solving is the heart of mathematics.

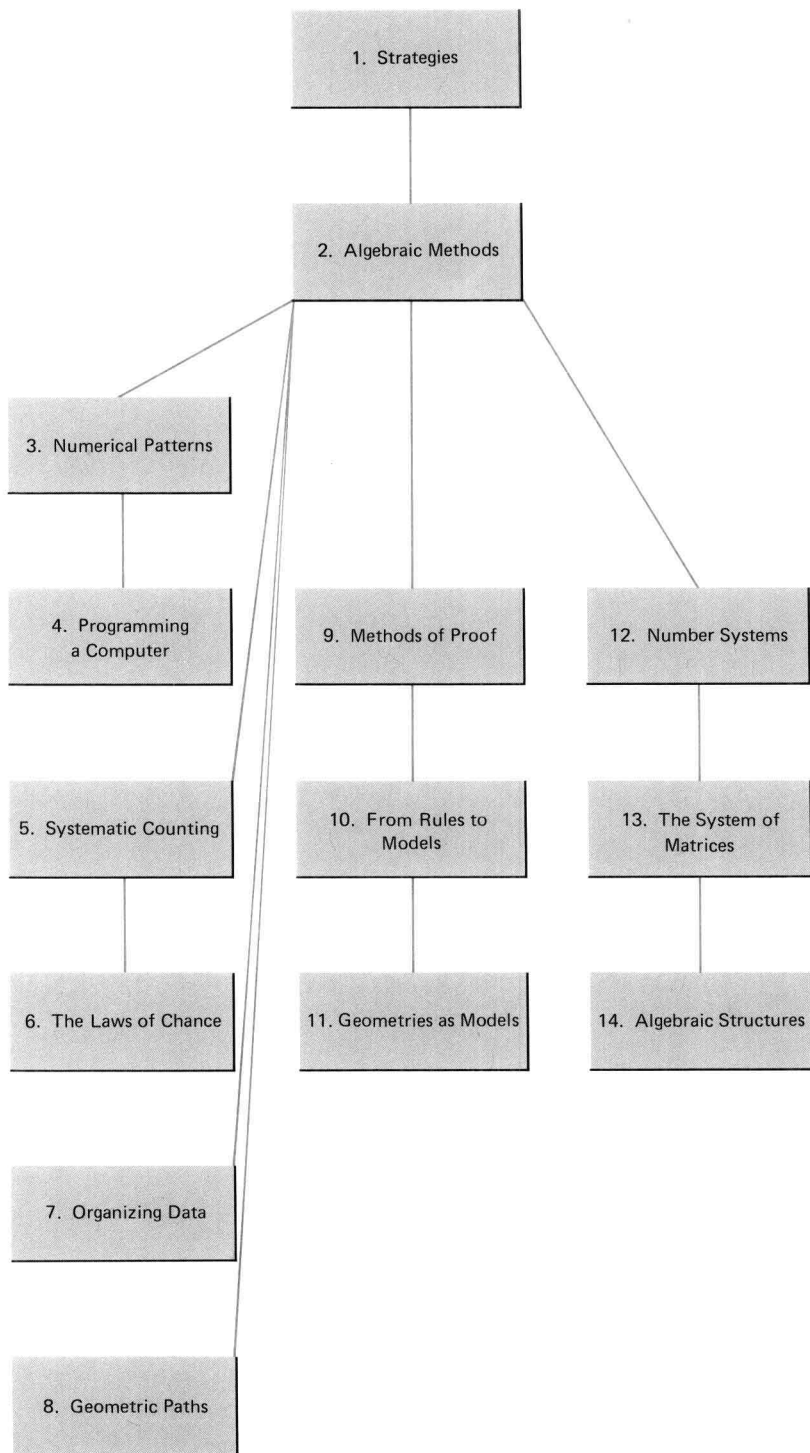
The great mathematicians were problem solvers. Every person, be he mathematician, painter, scientist, or carpenter, must solve problems; it is part of being alive. For this reason, we begin our book with strategies for problem solving. Problems, moreover, are the unifying thread that holds our book together. Most sections begin with a problem; every section ends with a host of problems for you to try. They are carefully arranged in order of increasing difficulty, the most challenging being identified with an asterisk. Be sure to work at the problems; it is the only way to learn mathematics. It is also the activity most likely to help you later in life.

ADVICE TO TEACHERS

This text can be used in a variety of ways. The book contains sufficient material for a full-year (two-semester) course. It is also easy to make selections for the typical semester course offered at many colleges. Both of us have used a preliminary version of the book in one-semester courses. Professor Varberg's course, which emphasized problem solving, was based on Chapters 1, 2, 3, 4, 7, 8, and 12. Professor Roberts's course was more philosophical, with special attention given to clear thinking and precise writing. He used most of Chapters 1, 2, 9, 10, 11, 12, 13, and 14. There are many other possibilities. The Dependence Chart will help you design a course to your liking.

Experience suggests that students profit from an early review of the appendixes, especially A and B. These appendixes are designed to refresh students' memories about things learned long ago but possibly forgotten. An appropriate time to consider them is right after Chapter 1.

Dependence Chart



Contents

ACKNOWLEDGMENTS	<i>v</i>
PREFACE	<i>xi</i>
DEPENDENCE CHART	<i>xv</i>

Part I / Solving Problems 2

Chapter 1 / STRATEGIES	4
1.1 / Clarify the Question	5
1.2 / Organize the Given Information	10
1.3 / Experiment, Guess, Demonstrate	16
1.4 / Transform the Problem	23
Chapter 2 / ALGEBRAIC METHODS	29
2.1 / Problems That Lead to One Equation	30
2.2 / Problems That Lead to Two Equations	35

Part II / Finding Order 42

Chapter 3 / NUMERICAL PATTERNS	44
3.1 / Number Sequences	45
3.2 / Arithmetic Sequences	52
3.3 / Geometric Sequences	57
3.4 / Population Growth	64
3.5 / Compound Interest	70
3.6 / Fibonacci Sequences	76
Chapter 4 / PROGRAMMING A COMPUTER	84
4.1 / Binary Arithmetic	85
4.2 / Computing Machines	92
4.3 / Step-by-Step Directions	98
4.4 / Flowcharting for a Computer	103
4.5 / BASIC Programming	109

Chapter 5 / SYSTEMATIC COUNTING	114
5.1 / Fundamental Counting Principles	115
5.2 / Permutations	121
5.3 / Combinations	126
5.4 / The Binomial Theorem	132
Chapter 6 / THE LAWS OF CHANCE	139
6.1 / Equally Likely Outcomes	140
6.2 / Independent Events	148
6.3 / The Binomial Distribution	154
6.4 / Some Surprising Examples	161
Chapter 7 / ORGANIZING DATA	168
7.1 / Getting the Picture	169
7.2 / On the Average	176
7.3 / The Spread	183
7.4 / Sigma Notation	190
7.5 / Correlation	196
Chapter 8 / GEOMETRIC PATHS	202
8.1 / Networks	203
8.2 / Trees	211
8.3 / The Platonic Solids	216
8.4 / Mosaics	222
8.5 / Map Coloring	229
Part III / Reasoning and Modeling	236
Chapter 9 / METHODS OF PROOF	238
9.1 / Evidence but Not Proof	239
9.2 / Deduction	245
9.3 / Difficulties in Deductive Thinking	252
9.4 / Deduction in Mathematics	259
Chapter 10 / FROM RULES TO MODELS	265
10.1 / The Consequences of Given Rules	266
10.2 / Finite Geometries	275
10.3 / The Axiomatic Method	282
10.4 / Models	286
Chapter 11 / GEOMETRIES AS MODELS	295
11.1 / Euclid's Work	296
11.2 / Non-Euclidean Geometry	303
11.3 / Lessons from Non-Euclidean Geometry	310
11.4 / Lessons from Euclidean Geometry	315

Part IV / Abstracting from the Familiar 320

Chapter 12 / NUMBER SYSTEMS	322
12.1 / The Counting Numbers	323
12.2 / The Integers and the Rational Numbers	331
12.3 / The Real Numbers	337
12.4 / Modular Number Systems	341
12.5 / Equations with Integer Answers	349
Chapter 13 / THE SYSTEM OF MATRICES	356
13.1 / Boxes of Numbers	357
13.2 / Properties of Matrix Multiplication	363
13.3 / Some Applications	369
Chapter 14 / ALGEBRAIC STRUCTURES	375
14.1 / Basic Concepts of Algebra	376
14.2 / Mathematical Rings	383
14.3 / Mathematical Fields	389
14.4 / Solving Equations	395
Appendix A / SIGNED NUMBERS AND SUBTRACTION	400
Appendix B / FRACTIONS	406
Appendix C / DECIMALS	413
Appendix D / THE METRIC SYSTEM	418
Appendix E / THE THEOREM OF PYTHAGORAS	421
ANSWERS	425
NAMES AND PAGES INDEX	453
SUBJECT INDEX	455

Faces of Mathematics

A great discovery solves a great problem but there is a grain of discovery in the solution of any problem. Your problem may be modest; but if it brings into play your inventive faculties, and if you solve it by your own means, you may experience the tension and enjoy the triumph of discovery.

George Polya

Part I

Solving Problems

PROBLEMS

There was a time when almost everyone associated elementary mathematics with long lists of problems to be solved: theoretical problems and practical problems, problems requiring long computations and problems beautiful in their simplicity, many monotonously simple drill problems and a few utterly baffling problems. To some, mathematics seemed nothing more than a collection of memorized tricks which could, with luck, be matched to the problems they were designed to solve.

In an effort to get away from this view, the so-called new math was developed to emphasize the structure and unity of mathematics. The intention was laudable, and in certain ways successful,

but when pushed too far, this approach too became pedantic. One feels the need to learn abstract principles only when one has worked on concrete problems. Skeletons are wonderfully useful, but it is easier to sell pictures of those that are covered with meat. Problems are the meat of mathematics and the focus of this book.

Every subject has its problems. In contrast, however, to many useful areas of human inquiry (medicine, psychology, economics, etc.) where a clear and enduring answer is seldom expected, mathematical problems admit the possibility of uncontestably correct answers. They therefore afford us an excellent medium in which we can focus attention not on the answers but on how they are obtained. In Part I, we undertake such a study, suggesting that there are principles applicable to solving a host of common problems.

It is not essential to our purposes to consider only practical problems. What is essential is that our problems illustrate the principles we have in mind, that they be interesting, that they pose a challenge—yet seem enough within grasp to be tantalizing—and that they draw out from our imagination creative ideas about which we are pleased to say, “I thought of that.”



George Polya (1887–)

George Polya was born in Hungary and educated at the universities of Budapest, Vienna, Göttingen, and Paris. After teaching for 26 years at the Swiss Federal Institute of Technology in Zürich, he became affiliated with Stanford University where he has continued his research in advanced mathematics, research that has resulted in over 200 papers and several books.

Polya's research in pure mathematics has earned him a place of honor among the world's leading contemporary mathematicians. But he is also famous for the research and writing he has done on the nature of problem solving. His books, *How to Solve It*, 2nd ed. (Garden City, N.Y.: Doubleday, 1959), *Mathematics and Plausible Reasoning* (2 vols.) (Princeton, N.J.: Princeton University Press, 1954), and *Mathematical Discovery* (2 vols.) (New York: Wiley, 1962) are widely read expositions of the art of solving problems. We are pleased to acknowledge that the ideas we express in Part I have been profoundly influenced by reading Polya's books.

Chapter 1

Strategies

Solving a problem is similar to building a house. We must collect the right material, but collecting the material is not enough; a heap of stones is not yet a house. To construct the house or the solution, we must put together the parts and organize them into a purposeful whole.

GEORGE POLYA