Moving Data between

Moving Data between 1-2-3®, dBase®, and Other Popular Programs

A L F R E D
POR

THE DATA EXCHANGE

MOVING DATA BETWEEN 1–2–3°, dBASE°, AND OTHER POPULAR PROGRAMS

Alfred Poor

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THE DATA EXCHANGE

MOVING DATA BETWEEN 1–2–3°, dBASE°, AND OTHER POPULAR PROGRAMS This book is dedicated to the proposition that for every problem, no matter how complex and hopeless the situation may appear, there is at least one simple solution . . . and it is usually wrong.

LIST OF TRADEMARKS AND PRODUCTS

PUBLISHER OR MANUFACTURER, PRODUCT

Adobe Systems, Inc.: PostScript Aldus Corporation: PageMaker

Alpha Software: Keyworks, Alpha/three

Apple Computer: Macintosh, MacPaint, Apple II

Ashton-Tate: MultiMate, dBASE II, dBASE III, dBASE IV

Autodesk, Inc.: AutoCAD

Borland International: SideKick, Paradox, Sprint CompuServe Information Services: CompuServe

Computer Associates: SuperCalc4

Creative Synergy Corporation: Good Numbers DAC Software, Inc.: Dac Easy, Graph + Mate

Data General Corporation: CEOwrite
Datastorm Technologies: Procomm Plus
Digital Equipment Corporation: DEC DX

Digital Research Inc.: GEM Draw, GEM Paint Emulation Technologies, Inc.: Xchange

Fifth Generation Systems, Inc.: The Logical Connection

General Parametrics, Inc.: Video Show

Great Plains Software: Great Plains Accounting Series,

Import Manager, Report Maker Plus

Hercules Computer Technology: Hercules Graphic Card

Hewlett-Packard Corporation: LaserJet Series II

Inset Systems, Inc.: Inset and Hijaa k

International Business Machines: PC, XT, AT, Personal Series 2, PS2, DisplayWrite, DisplayWriter, Personal

Decision Series, Personal Editor II Iomega Corporation: Bernoulli Box Lifetree Software Inc.: Volkswriter

Lotus Development Corporation: 1-2-3, Symphony,

PrintGraph, Jazz, Manuscript, Express

MARC Software, Inc.: WordMARC

MCI Mail: MCI Mail

Media Cybernetics: DR Halo

Mentor Graphics Corporation: Mentor Graphics MicroPro International Corporation: WordStar

Microsoft: Microsoft BASIC, Microsoft WORD, Microsoft Windows, Windows Write, and Windows Paint, MultiPlan,

Microsoft Mouse

MSC Technologies, Inc.: PC Paint

Osborne Computer: Osborne

Peachtree Software: Peachtree Complete, Peachtree Data

Query II

Quicksoft: PC-Write

Samna Corporation: Samna Word

SBT Corporation: SBT Software Arts: VisiCalc

Software Publishing Corporation: PFS:file, PFS:First

Publisher

The Lasers Edge: VP/Tabs, VP/Base

The Source: The Source

Tools & Techniques Inc.: Data Junction
Traveling Software, Inc.: LapLink, DeskLink

VS Software: SLEd

Wang Laboratories, Inc.: Wang PC WordPerfect Corporation: WordPerfect

Xerox: Ventura Publisher XYQUEST Inc.: XyWrite

Z-Soft Corporation: PC Paintbrush

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If you could see them, you would find a sizable crowd of people standing behind the pages of this book. You would see the many programmers, publicists, and product managers who supported this project by providing copies of their programs, access to their knowledge and experience, and enthusiasm for my endeavor.

You would also see many friends and colleagues: PC Magazine staff and free-lancers, clients, and others who live the daily struggle with computer data. You would see Bruce Brown, who worked with me on a related project in a past life. You would see my nephew Shep, who helped with the BASIC programs in Chapter 11, and my brother David, who shared advice and encouragement.

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And most of all, you would see my family: Bebe, Anna, and Alex. A book of any size can produce an emotional roller-coaster ride for all who are close to it, even before it becomes a small stack of pages. This effort was especially turbulent at times. Through it all, my family has been generous with their love and support, and they have been gentle with help in keeping work and home in proper perspective. The pride and love I feel about this book is but a small reflection of the pride and love my family has given to me, gifts that I treasure above all else.

Alfred Poor

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INTRODUCTION

This book contains a treasure of information. It unlocks the information stored on your personal computer (PC), and makes it available in ways that you have only dreamed were possible. In fact, this book may be almost as important to your productivity as your computer.

There are few tasks in the microcomputing world as frustrating as trying to move information from one program to another. As many people will tell you, if you haven't yet experienced it, it often appears faster to reenter the information rather than waste time and energy on complex conversion procedures.

Some writers refer to the *fritter factor*, which too often is responsible for lessening the productivity gains offered by computers. Nowhere is this more apparent than in data transfer. Too many products live in an egocentric universe, and they communicate with other programs only on their own rigid and limited terms.

This book is your key to unlock the apparent mysteries, to reveal the hidden pitfalls, and to uncover the undocumented tricks encountered when trying to move information between two programs.

This book is the direct result of real world experiences. As a computer user, I have frequently been stymied by data that was trapped in one application when it was needed in another application. As a consultant, I have lived through similar experiences with many clients. As a writer of software reviews for major national magazines, I have seen the best and worst of

data exchange facilities among famous and not-so-famous programs on the market.

I hope you view this book as a personal assistant, an expert data-exchange consultant who sits on your shelf—waiting to hop down and speed you past whatever roadblocks you may encounter.

WHO CAN USE THIS BOOK

The primary goal of this book is to offer thorough information that any PC user can understand and use. You do not need an advanced degree in computer science to understand this material. You will not have to probe hexadecimal file dumps and master the DEBUG utility commands to benefit from this book.

If you use two or more programs on a PC, then you will eventually need this book. If you work with other people, if you must exchange information with them, and if you use different programs, then you need this book. If you are responsible for helping others work with their computers, then it is a safe bet that you have already encountered instances where you could use this book.

While novices will find the information accessible and useful, advanced and "power" users will also find a wealth of tips and tricks. The book does not cover the little details about binary header record fields in data files, but it goes in depth about technical matters.

HOW TO USE THIS BOOK

It may be helpful to scan the book's structure. It is designed as a working reference, so that you can dive in and get the information you need quickly—without having to wade through endless manuals, limited tutorials, or abstract theoretical discussions.

Almost every reader should read the first section. This is a basic survival course in data-file recognition. It lays the groundwork for the following sections, and it provides a common terminology for use throughout the other sections. The next chapters cover moving data in and out of specific programs. You will find coverage of Lotus® 1–2–3®, dBASE III Plus®, word-processing programs, desktop publishing, and accounting programs.

There are many instances where your needs will not be met by the facilities offered by standard programs. The next part demonstrates techniques that you can apply safely and effectively. There are various ways to use a simple text editor to perform major transformations on data files. Also included are some simple BASIC programs that you can run to use for some operations.

Not everyone wants to be a programmer, however. That is why there is a section devoted to products available from other sources that you can use to simplify and automate the data-exchange process. This section only lists the winners, although you will find that the definition of *winner* varies depending on who you are and what you need to accomplish.

Finally, the last part covers what to do when you must move data between computers and between programs. This is strictly survival-level coverage, since PC communication is a topic that can fill volumes. In this chapter, you will learn enough to solve most of the problems, and you will learn where to go for help when the easy answers do not work.

The Data Exchange is an old-world bazaar; you enter through a common gate that opens onto a courtyard surrounded by stalls and small shops. Use the gateway to orient yourself and learn the language (Part 1), then go straight to the shop that interests you most or simply browse among them all—depending on your needs and interests. In any case, enjoy the trip; you will find treasures waiting around each corner.

A NOTE TO ENGLISH TEACHERS:

I know the difference between a single datum and many data. Yet, the English language is a living, evolving creature. While I rant and rave about my usage peeves (such as the "verbifica-

4 Introduction

tion" of the language), I also acknowledge that some errors have become so common through usage that the "correct" approach now sounds stilted to the mind's ear. How many of you use a "floppy disc drive," for example?

As a result, I use *data is* . . . throughout this book. The primary goal is to give the reader unobstructed access to the information. If bending the rules of proper usage makes this book more readable, then I will gladly stray from the straight and narrow.

PART 1

DATA BASICS

Data Exchange makes it easy for you to jump in and quickly find information that will make data transfer tasks faster, easier, and safer. Feel free to read this book in almost any sequence you wish, except for the first two chapters. They contain general information that is of vital importance to novice and experienced users. Even if you think you may already know most of the content, take a few minutes to skim this section.

In the next pages, you will find strategic concepts that are guides in planning a data-transfer project. You will also learn about standard data-file formats, their essential structures, and how to identify them. These two chapters provide a common vocabulary and a set of concepts that are used throughout the book.