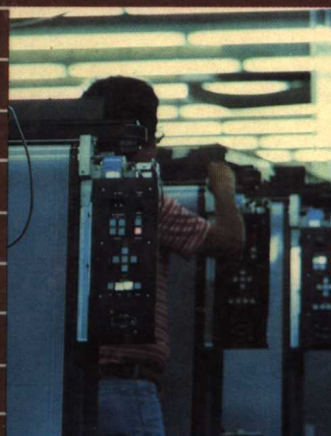


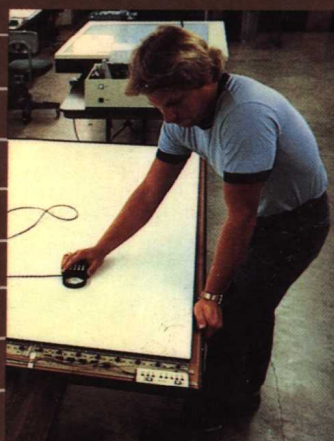


PRINCIPLES OF INFORMATION PROCESSING



THOMAS OWENS

PERRY EDWARDS



0117635

Principles of Information Processing

Thomas Owens Perry Edwards



993 ✓
097
311 p. in 266

Macmillan Publishing Company
New York

Credits for the photographs appearing in this book are listed on page 311.

Copyright © 1987, Macmillan Publishing Company, a division of Macmillan, Inc.

Printed in the United States of America.

All rights reserved.

No part of this book may be reproduced or transmitted in any form or by any means, electronic or mechanical, including photocopying, recording, or any information storage and retrieval system, without permission in writing from the publisher.

Macmillan Publishing Company
866 Third Avenue, New York, New York 10022

Collier Macmillan Canada, Inc.

Library of Congress Cataloging in Publication Data

Owens, Thomas

Principles of information processing.

1. Electronic data processing. I. Edwards, Perry.

II. Title.

QA76.0928 1986 004 86-998

Printing: 1 2 3 4 5 6 7 8 Year: 7 8 9 0 1 2 3 4

ISBN 0-02-390250-7

PREFACE

That the 1980s have been a half-decade of radical change in all aspects of our business and personal lives, including the onset and growth of the personal computer industry, is evidenced by the changes we have experienced as teachers of the “intro” course in information and business data processing. At the beginning of a term, we are accustomed to jotting down a list of ten to fifteen concepts we want our students to have learned by the end of the course. Over the last ten years, our lists of objectives have had a common core of hoping that our students would come to see how computers help people and businesses better manage their affairs. We emphasize that computers are bought for a purpose—to ensure that businesses and organizations run more productively, efficiently, and in the case of business, profitably. In the realm of personal use, we stress how computers can expand lives by offering more efficient means of communication and information handling, along with new forms of learning and entertainment. While our approach may be seen as one “trend” in this course, there is another trend demanded by instructors—flexibility.

Principles of Information Processing With Applications was written to provide for the increasing variety of the “intro” course and the flexibility in materials expected by instructors. While there is general agreement on the conceptual core students should take with them from the course, there is little agreement on the balance of concepts, programming, and applications software to which students should be exposed. This textbook provides a current and comprehensive approach to information processing concepts in an “essentials” form, and allows instructors to supplement the text with programming language and productivity software experiences and texts for their students. (This text is available in a version that includes a two-chapter BASIC programming section. Instructors should ask for *Principles of Information Processing with Applications and BASIC*.)

Our approach is, however, livelier and more contemporary than the typical “essentials” text. Rather than talk about computers in general terms, we use a timely and motivational case study to get down to specifics early. This case study focuses on a real business, View Video, an actual home entertainment videocassette rental firm and an example of one of the fastest growing small businesses in this country. View Video rents tapes and like most videotape rental stores

keeps its records on paper. The text traces this business as it falters from too much paper and not enough information about the store's operation. Throughout the conceptual core of the text, Chapters 1 through 11, students follow the owners as they review their need for computers and the hardware and software required to get the job done. In the applications module, Chapters 12 through 16, students see how the owners take control of their information with word processors, spreadsheets and graphics, database managers, and integrated software. We hope that students will see that disks, printers, memory, data security, and automation are very real problems to businesses today, and not solely academic topics. And we hope students will have the foundation for learning programming languages more easily by seeing their use in the development of a relevant business system.

As a realistic case, View Video works. It provides students with the practical knowledge necessary to understand the complex role of computers in our world. In the classroom, we've found it helpful as a launching point for discussing automation, careers, personal business computer selection, and a number of the important social issues of the 1980s—computer crime, privacy, and the changing nature of work in Chapters 17 through 20. The text stresses the productivity gains that computers can provide as well as the value of information in today's complex world. As students are increasingly exposed to productivity software tools, the text helps them grasp concepts with a real-world examples.

Productivity Software Applications

Today's students expect an opportunity to use the variety of software discussed in their text. As instructors, we've experienced the nightmares created by copyright restrictions and site licensing problems of commercial and "educational" software. In an effort to eliminate these problems for instructors and to provide the widest freedom of choice, the productivity software module, "Applications", Chapters 12 through 16, deals generically with word processing, spreadsheets and graphics, database managers, data communications, and integrated software. This enables instructors to use the text with a variety of software and be certain that students understand the fundamentals of popular software types.

Computer Applications: Using Intro-Software

Special applications software accompanies the text. Intro-Software offers free, unrestricted, copyable software to teachers. Intro-Software offers students a hands-on experience with the concepts and operation of the central productivity tools of a spreadsheet (Intro-Calc), a database management system (Intro-File), and word processing (Intro-Word). They learn basic operations and applications

through self-paced and carefully guided workbook assignments that reinforce concepts. Available for the IBM PC and compatibles as well as the Apple II series, each application contains an easy-to-use menu and operating instructions and can be used either in a networked or standalone computing environment.

Intro-Software was created by Fred Beisse of the University of Oregon. He wrote the programs and the workbook which can be conveniently used with the text. In designing Intro-Software, Fred took into consideration the pressures on instructors to balance the presentation of concepts, programming, and applications in one term. To maximize value to the student and instructor, Intro-Software uses a few simple commands that demonstrate typical capabilities and features contained in major commercial programs, and assumes that this is the emphasis given to applications software by instructors at the introductory level. In our course we ask our students to whet their appetites on the software, work out any phobias about using productivity tools, and master one or more specific products on their own.

Chapter Learning Aids

Principles of Information Processing not only covers the most current topics, but includes proven pedagogical devices that make the text easy to teach and learn from. Inclusion of these pedagogical aids in a principles text is unusual.

Chapter Outline A concise outline guides the reader to the most important elements of each chapter.

Previews Specially constructed previews and goals clarify expectations.

Key Terms Important terms are listed at the beginning of each module to emphasize terminology to be mastered.

Italics Italicized key terms are defined in context and listed when introduced in the margin of each page.

Diagrams and Photographs Diagrams have been constructed and photographs selected to both instruct and stimulate further thought. The use of color has been carefully planned to reinforce the text material and concepts, and is more extensive than in any similar text.

Chapter Summaries Student-oriented summaries have been constructed to review key terms and important concepts learned.

Review Questions End-of-chapter review questions have been ranked by three levels of difficulty from information queries about the text to thought-provoking inquiries about concepts.

References Selected references have been listed for further reading to invite students to explore areas of special interest.

Glossary Items Cross-referenced indicating where terms are first introduced in the text.

Comprehensive Index The text has a single index including concepts and terminology.

Teaching and Learning Supplements

Principles of Information Processing is surrounded by a complete teacher-student support package. These materials include an Instructor's Manual, Transparency Masters, printed Test Bank, computerized Test Bank, and software encompassing the View Video data bank and Intro-Software.

Instructor's Manual

In many cases, writing the Instructor's Manual to accompany a text is either left until last or placed in the hands of others. Knowing the importance of this support element for *Principles of Information Processing*, we wrote the Instructor's Manual in parallel with the text. Our teaching experience and the teaching experience of others, both on our own campus and across the country, was utilized in its preparation. Realizing that there is often a direct relationship between the success of a teaching situation and the resources available to the teacher, the Instructor's Manual includes many helpful features.

- instructor-oriented summary of central concepts
- teaching suggestions and lecture tips
- answers to review questions
- additional exercise suggestions to give variety to the classroom experience
- a listing of suggested project assignments
- an expanded annotated bibliography
- commentary on using the View Video case and database
- references to the package of Transparency Masters

Transparency Master and Acetates

A full set of Transparency Masters from the text, sized for effective and convenient use, is available along with additional material and instructional commentary on the use of the package. The Transparency Master package is also available in acetate form.

Printed and Computerized Test Bank

The Test Bank is available in two versions with over 2500 multiple choice, true/false, fill-in, and matching questions of graded diffi-

culty to help verify student mastery of terms and concepts and to ease the chores of test preparation and grading. Version One is in printed form and Version Two is part of the Burgess computerized testing system, TEST ONE, for the IBM PC/compatibles and the Apple IIe.

Acknowledgements

Writing this text and preparing the student and instructor support package took a tremendous effort on the part of many people. In manuscript form, our book was reviewed by instructors from a variety of colleges and universities. We wish to offer a special "thank you" to these selected reviewers:

Shepperd Gold, University of Houston

Sallyann Hanson, Mercer County Community College

Hattie Russell Jones, Chowan College

Ben Matley, Ventura College

George Miller, North Seattle Community College

Emmett Ritter, University of Northern Colorado

Peter Simis, California State University, Fresno

Joseph Waters, Santa Rosa Junior College

We wish to thank all of our colleagues at Sierra College, Rocklin, California, especially Bruce Broadwell, Cliff Burns, and Douglas Aimes. Whether they know it or not, they were constant reviewers of our work! Also, special thanks are due to Brete Harrison, Philip Cecchetti, Larry Lazopoulos, Barbara Pickard, and Jenny Forbes.

Thomas Owens
Perry Edwards
Rocklin, California
September 1986

Brief Contents

Preface xiii

MODULE 1

Introduction 1

- 1 Computers 3
- 2 Processing 10

MODULE 2

Hardware 25

- 3 Input 27
- 4 Output 38
- 5 CPU and Memory 51
- 6 Storage 65

MODULE 3

Software 79

- 7 System Analysis Design and Development 81
- 8 Structured Methodology 97
- 9 Programming Languages 109
- 10 Operating Systems 128
- 11 Processing Techniques 140

MODULE 4

Applications 151

- 12 Word Processing 153
- 13 Spreadsheets 167
- 14 Database Management 183
- 15 Data Communication 204
- 16 Integrated Software 223

MODULE 5**Computers in Our World 239**

- 17 Automation, Artificial Intelligence, and Robotics 241
- 18 Careers Involving Computers 250
- 19 Choosing a Personal Computer 256
- 20 Social Issues 273

Glossary 287

Index 303

Table of Contents

Preface xiii

MODULE 1

Introduction 1

- 1 Computers 3
 - Preview 3
 - People using computers 3
 - Defining a computer 4
 - Businesses using computers 5
 - Taking apart the computer hardware 6
 - Summary 8
 - Questions for review and discussion 8
 - References 9
- 2 Processing 10
 - Preview 10
 - View Video: The Movie People 10
 - Examining the need for computers 13
 - Benefits of computerization 16
 - Costs of computerization 16
 - Types of activities computers perform 17
 - Using information 19
 - Application software 20
 - Summary 23
 - Questions for review and discussion 24
 - References 24

MODULE 2

Hardware 25

- 3 Input 27
 - Preview 27
 - What is data collection? 27
 - Data collection methods 29
 - Data accuracy tests 30

- Input devices 30
- Summary 36
- Questions for review and discussion 36
- References 37

- 4 Output 38
 - Preview 38
 - The need for reporting 38
 - Monitors 40
 - Printers 43
 - Plotters 46
 - Microfilm and microfiche output 47
 - Voice synthesis devices 48
 - Summary 49
 - Questions for review and discussion 50
 - References 50

- 5 CPU and Memory 51
 - Preview 51
 - Chips—the integrated circuit 51
 - The central processing unit 52
 - Memory—primary storage 54
 - Representing data 55
 - ASCII and EBCDIC 57
 - Processing capacities: from micros to mainframes 59
 - Summary 62
 - Questions for review and discussion 63
 - References 63

- 6 Storage 65
 - Preview 65
 - The need for storage 65
 - Magnetic tape 66
 - Floppy disks 70
 - Hard disks 72
 - Optical laser disks 75
 - Summary 76
 - Questions for review and discussion 77
 - References 77

MODULE 3

Software 79

- 7 System Analysis Design and Development 81
 - Preview 81
 - The systems process 82
 - The accounts receivable system of Flowers by Foote 83

	Systems analysis	84
	Systems design	88
	Systems development	92
	Summary	95
	Questions for review and discussion	95
	References	96
8	Structured Methodology	97
	Preview	97
	The toolbox	98
	Tools to assist the systems designer	99
	Tools to assist the programmer	102
	Tools to assist management	104
	Summary	106
	Questions for review and discussion	107
	References	108
9	Programming Languages	109
	Preview	109
	Categories of languages	110
	Low-level languages	112
	Assembly languages	113
	High-level languages: compiling and interpreting	115
	BASIC	115
	FORTRAN	117
	COBOL	118
	Pascal	120
	Other languages: C, Ada, and RPG	122
	Query and natural languages	124
	Which language is best?	125
	Summary	126
	Questions for review and discussion	127
	References	127
10	Operating Systems	128
	Preview	128
	What is an operating system?	129
	Operating system functions	130
	System software	132
	Operating systems	134
	Summary	138
	Questions for review and discussion	139
	References	139
11	Processing Techniques	140
	Preview	140
	Processing modes	140
	Multiprogramming	144
	Virtual storage	145

Time-sharing 146
Multiprocessing 147
Summary 148
Questions for review and discussion 149
References 150

MODULE 4

Applications 151**12 Word Processing 153**

Preview 153
What is word processing? 154
Typing versus word processing 154
Entering text 155
Fixing errors 156
Adding new text 158
Rearranging text 158
Printing text 160
Storing text 160
Checking spelling 162
Other functions 163
A survey of popular word processors 164
Summary 164
Questions for review and discussion 165
References 166

13 Spreadsheets 167

Preview 167
What is a spreadsheet? 168
Looking in the window: the parts of a spreadsheet 169
Constructing the spreadsheet 172
Working the spreadsheet 178
Summary 181
Questions for review and discussion 182
References 182

14 Database Management 183

Preview 183
What is database management? 184
Types of database management systems 187
Basic features of a database management system 191
Applying database management 194
Summary 202
Questions for review and discussion 202
References 203

-
- 15 Data Communication 204
 - Preview 204
 - What is data communication? 204
 - Basic hardware components 206
 - Standards and variations of data transmission 213
 - Networks 215
 - Summary 220
 - Questions for review and discussion 221
 - References 221

 - 16 Integrated Software 223
 - Preview 223
 - Approaches to integrated software 224
 - Applying integrated software 227
 - Summary 237
 - Questions for review and discussion 237
 - References 238

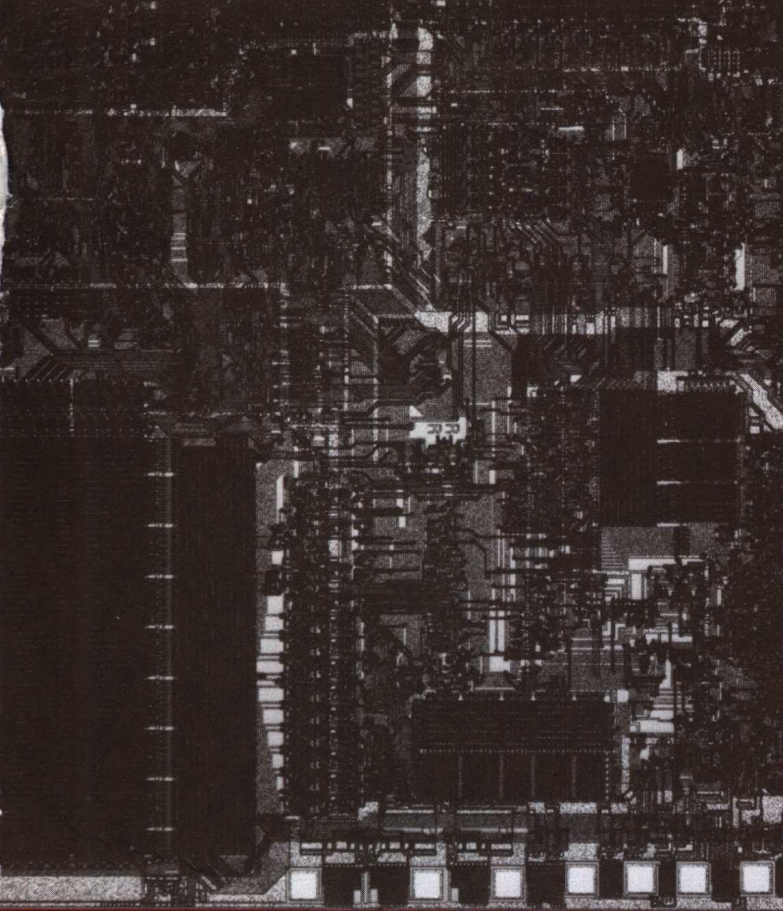
MODULE 5

Computers in Our World 239

- 17 Automation, Artificial Intelligence, and Robotics 241
 - Preview 241
 - Industrial robots 242
 - Mechanization and automation 242
 - Effects on employment 243
 - Coping with automation 244
 - Rehabilitative robots 245
 - Personal robots 246
 - Artificial intelligence 246
 - Summary 247
 - Questions for review and discussion 248
 - References 248

- 18 Careers Involving Computers 250
 - Preview 250
 - Role of the computer in a business 250
 - Data processing professionals 251
 - Distribution and maintenance personnel 253
 - End users or knowledge workers 253
 - Summary 254
 - Questions for review and discussion 254
 - References 255

19	Choosing a Personal Computer 256
	Preview 256
	Types of personal business computers 257
	Doing a needs assessment 258
	Getting more information 259
	Choosing a system 262
	Aids to decision making 266
	Summary 270
	Questions for review and discussion 272
	References 272
20	Social Issues 273
	Preview 273
	Computer crime: use a computer, go to jail? 273
	Examples of computer crimes and how to avoid them 276
	Privacy: big computer is watching you 278
	The electronic cottage 283
	Summary 284
	Questions for review and discussion 285
	References 285
	 Glossary 287
	Index 303



MODULE 1

Introduction

