

HyperText and Other Techniques

P. C. McGrew W. D. McDaniel

# **On-line Text Management**

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# Intertext Publications McGraw-Hill Book Company

New York St. Louis San Francisco Auckland Bogotá Hamburg London Madrid Mexico Milan Montreal New Delhi Panama Paris São Paulo Singapore Sidney Tokyo Toronto Library of Congress Catalog Card Number 88-83707

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10987654321

ISBN 0-07-046263-1

Intertext Publications/Multiscience Press, Inc. One Lincoln Plaza New York, NY 10023

McGraw-Hill Book Company 1221 Avenue of the Americas New York, NY 10020

# **Preface**

We created this book as an answer to all of those people who claim that the world of text access, retrieval, and manipulation for the mainframe computer user can never be as good or as user-friendly as the world of the personal computer or workstation user. With some thought to design and some thought to implementation, most of the intelligent user interfaces found in the smaller environments can be migrated to the mainframe, or can coexist across the mainframe and PC/workstation environments. This includes applications from on-line help facilities to simple access to reference text, from simple access to a text database to context-sensitive entry into a text database. You can have it all.

#### The Audience

We think this book is important for anyone involved in creating, managing, or using mainframe application environments. In some way, shape, or form all mainframe applications have text associated with them. They may manipulate text, produce text, or passively require that the user have access to offline documents, such as user manuals, reference manuals, or implementation guides.

To make this book most helpful to the broadest number of people, we have tried to provide a fair amount of detail about the IBM/370 mainframe environment, especially in *Caveats*. This detail will be superfluous to very technical mainframe users, but should help non-technical managers and users to understand the complexities involved in developing and implementing an on-line text application.

#### Our Idea

Our idea is that mainframe users can have the speed and storage range of the large systems and yet work through a friendly and appealing user interface. We believe that this is a pioneering concept. Many computer users who

begin to investigate ways to improve their environment are told that the applications and interfaces they would like cannot be handled effectively or efficiently in an IBM/370 mainframe architecture environment. By picking up this book you have begun the process of breaking through these myths. In this book we guide you through the step-by-step development of an on-line text display and management system.

We begin by defining the minimum environments and the basic jargon associated with text access, and then move into the nuts and bolts of building the best system for your environment. We provide guidelines for evaluating your environment to help you determine what type of on-line text retrieval and management environment you would like to create. And then we tell you how to do it.

We cover all of the facets, including the design of the system, creation and management of text files, and the type of programming required to make it all come together into a package. As you find out what is possible, you can make decisions about how basic or how sophisticated the system for your environment can and should be.

Out here, on the leading edge of mainframe computer applications, very little is impossible. We demonstrate how to build several different kinds of on-line text systems, ranging from the simple display of composed text, to more PC-like applications using windows and menus that incorporate associative navigation and hypertext information retrieval techniques.

### **Using This Book**

Your path through the remainder of the book may take any of several directions. If you are primarily interested in the creation of the text to be used in an on-line system, you can concentrate your attention on Parts 3 and 4. If you are primarily interested in the programming requirements, concentrate your attention on Parts 3 and 5. If you require an overall understanding, read the entire book in the sequence presented.

#### **Product Information**

It would be impossible to create a book like this and not name quite a few products whose names are trademarked by their owners. To avoid the clutter than can occur on a page when one entry after another has a footnote associated with it, we have gathered all of the trademarked entities into an appendix, Our On-line Environment, and identified their owners. For more information on any of the products named, contact the vendors directly. If you have difficulty locating information, please contact the authors.

xvi

#### **Acknowledgments**

We must first thank our friends and colleagues who helped us define our ideas and provided feedback. We want to especially thank the following people for reading and critiquing drafts of the manuscript:

#### Carolyn Rosenberg, Manager of Documentation Systems, Candle Corporation, Los Angeles, CA

Carolyn has been our most enthusiastic supporter. She read drafts that were sometimes no more than a shell of an idea and shared her ideas with us. Her questions to us about what was and was not possible often helped us to break more ground toward our goal of creating a usable on-line text system using existing source files.

#### Frank Zdanowski, Senior Development Center Analyst, Kemper Group, Long Grove, IL

Frank is an old friend. From his vantage point in the development center of a large insurance provider, he provides a critical eye and an understanding of the requirements of end-users.

#### Annette Norris Bradford, Staff Information Planner, IBM, Kingston, NY

Annette is a new friend who has a common interest in technical communication in general and on-line text specifically. We met when she became the IBM representative to the Professional Development project at SHARE; from that moment on she became a valuable source of material drawn from areas we would not normally have had access to. She was also an excellent editor for style and consistency.

#### John Fauss and Gary Good, Amoco Production Company, Tulsa, OK

John is another new friend. He and his colleague, Gary Good, took the time to read and analyze our manuscript in record time. Their thoughts and comments were extremely helpful as we finalized the manuscript. Gary's background as the developer of the Text Display Facility, now marketed by VM/CMS Unlimited, Inc., gave us more insight into how others have solved the problems of displaying on-line text.

### Elie Cassorla, Jim Slater, and their staff at the IBM Thomas J. Watson Research Laboratory, Hawthorne, NY

At the SHARE conference in August, 1987, Elie presented a session on SmartBook, a research project involving the use of on-line text display applications within IBM. Many of the ideas and presentation concepts were parallel to our ideas. He invited us to Hawthorne to discuss our ideas about on-line text, and to learn more about how the SmartBook design evolved.

We also owe a debt to our friends at QMS, Inc. in Mobile, Alabama, especially Diane Davis, Software Applications Engineer. The PostScript printer used for drafts and testing was their QMS PS/800+. Diane was often there to answer questions as we broke new ground by creating text and graphics on our mainframe and moved them down to the PostScript printer. Rick Gable at QMS was another source of help and encouragement as we came down to the final days of finishing the manuscript.

Phil Plumbo and Jewel Johnson at Printware, Inc. also provided attentive help when we reached the final challenge of making our host-produced Post-

Script actually print on a their PostScript printer.

Jeri Sampson, who was the Team Leader in DCF Development at IBM in Boulder, Colorado during much of the development of this book, was also extremely helpful as we installed the new version of the IBM Document Composition Facility which allowed us to produce PostScript from our mainframe. As with anything new, we had a few questions and opportunities, but Jeri was always able to help out, or get us to someone who could. Her friendship and help are appreciated.

We must also thank some of the people at Image Sciences, Inc.:

#### Michael D. Andereck. President

Michael allowed us the use of the time on the mainframe to develop the text and graphics for the book, which made drafting and revising the manuscript an easier task than it would have been if we had been confined to PC-based writing tools.

### Garry Taylor

Garry is the MicroLab Project Leader on the Research and Design staff, and our resident superhero. Regardless of the problems we encountered as we tried new ways to create graphics on the mainframe for printing in the PostScript environment, or the opportunities presented when it came time to find a way to transfer our 85 MB PostScript file to the PC through software with a 64 MB transfer limit, Garry always had an idea and a solution. His friendship is highly valued, as is his ability to make just about anything work.

#### James Wirka

James is a technical writer in the Documentation department. As we came down to the final days, we used both his eyes and mind to make sure we were not missing obvious problems.

### Stephen Poe

Stephen is the AI Project Leader on the R&D staff. He was a constant source of articles and books relating to human factors, text display, and just about any other topic we needed information about.

We also want to acknowledge the support of Jay Ranade, our series editor; Theron Shreve, our editor at McGraw-Hill; and especially Alan Rose of Intertext Publications. His patience and support as we introduced him to the concept of creating a document on the mainframe for printing on a PC-attached printer was admirable. We also appreciated his unwavering faith that we would come through.

And finally, we must thank our families for their support during the months of early mornings, late nights, and lost weekends it took to create this entity.

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November, 1988

## CONTENTS

## **PART 1: Introduction**

Chapter 1:	Ÿ	
Chapter 1:	What Is an On-line Text Access System?	3
	Types of Text Access On-line Help Free-standing Text Environments Context-sensitive Text Environments Summary	6
	Why Implement an On-line System?	8
	When Do You Need an On-line Application?	9
Chapter 2:		
Onapter 2.	What Are the Benefits of an On-line System?	11
	Evaluating On-line Text	12
	Selling the Idea to Users	17
	Additional Considerations	20
• •	Caveats	20
Chapter 3:	•	
Chapter 5.	Establishing a Baseline: Terms and Concepts	23
	Virtual Storage	24 24 25 27
	Other Hardware	28

	Terminals Displays Workstations Networks Scanners	29 29 30 30 31	
	Software Interactive Computing Environments Access Methods Composition and Printing Compilers and Subprograms	32 33 34 35 37	
	Organization of Information	39 40 41	
	For MVS and VSE  Database Organization  System Organization	41 43 45	
Chapter 4:	Minimum Mainframe Requirements	49	
	CPU Power	51	
	Storage Requirements Virtual Storage On-line Storage Near-line Storage Off-line Storage	54 54 55 57 58	•
	Terminals Text-only Terminals Color Graphics and WYSIWYG	60 60 61 61	•
	System Requirements Review	66	

## **PART 2: Directions in Text Access**

Chapter 5:		
	Text Access Methods Yesterday and Today	71
	Error Messages	72
	Specific Text Mapping	74
	Context-sensitive Text Access On-line Tutorials Computer-based Instruction	77 77 79
	The Next Step	79
Chapter 6:	4	
	New Approaches to Accessing Text	81
	New Presentation Methods	82
	Associative Navigation	84
	HyperText Systems	87
	HyperMedia	91
	Selecting the Access Method	94
Chapter 7:		
-	What Do You Want from Your Text Access System?	95
	Making More Information More Available .	96
	Reducing Information Dissemination Costs	98
	Evaluation Checklist	99

# PART 3: Display Design

Chapter 8:		
	Designing Screen Text Appearance	107
	Screen Environment Restrictions	108
	Color	110
	Mixed Case	110
	Fonts and Highlighting	110
	Screen Depth	111
	Other Hardware Restrictions	112
Chapter 9:		
	Formatting the Presentation	115
	Capturing Text	116
	Keying	116
	Copying	117
	Scanning	118
	Formatting the Text	119
	Manual Formatting	122
	Composing Text	123
	Viewing Graphically Composed Text	
	Formatting for Windows	125
	Who Is in Control?	127
	Consistency	129
Chapter 10:		
<del></del>	Presentation Control	131
	What Are Windows?	132
	What Are Panels?	133
	Windows versus Panels	134

	Method	137
	Windows: Tiling or Overlapping?	138 138 139
	Displaying Text on the Screen	140
	Reading Screen Text	142
	Interactive Text Perusal	143
	Interactions with Others	143
	Interacting with the Text	144
	Ultimate Interactivity	146
PART 4: Text	t Member Source Design	
Chapter 11:	Evaluating Your Text Library	151
	Existing Libraries	152 153 153 154
	New Text Members  Keying  Scanning	155 156 156
	Just a Few More Questions	159
Chapter 12:	Configuring Your Text Source	161
	Formatting Control—Where Should It Be? Profiles and Style Files	162 162

,	Formatting Differences: On-line vs. Printed	164
	How Big Should a Text Member Be?  Managing Multi-use Files  Configuring Main Document Files	164 165 167
	Document Management	167 168 169
	Creating Text Members	170
	General Text	170
	Heavily Formatted Text	172
	Graphics	173
PART 5: Tecl	nnical Considerations	
Chapter 13:	Access to Text in Electronic Libraries	177
	Physical Organization of Text as Data Text Access Methods Data Structures	178 178 179
	Search and Retrieval Methods	184
Chapter 14:	Connecting and Relating Library Members	187
	HyperText Interrelating Techniques Link Management Other HyperText Facilities	188 190 191
·	Traditional Interrelating Techniques  Bookmarking	192 193

Chapter 15:		
-	Document Structures Within Electronic Libraries	195
	Tree-structure Documents	196
	Network Document Structures	198
	Relationally Structured Documents	198
	Linear Documents	198
	HyperDocument Organization	200
	Document Access Functions	201
Chapter 16:	Processor Considerations	203
	Page Transition Time	204
	Search Algorithms	205
	Multi-tasking Processes	207
	Graphics	207
	WYSIWYG	208
APPENDICES	<b>3</b>	•
Appendix A:		
	Evaluation Checklist Review	213
	Our On-line Environment	221
Appendix B:	Creating This Book	221
Appendix C:		
	Creating a Prototype On-line Text Environment	225

Appendix D:	Trademarks	 229

Index

**Part** 

1

# Introduction

Before we launch into how to create a text retrieval and display system, we discuss the various types of on-line display applications, the questions surrounding how to provide some type of text examination on-line in a mainframe environment, and the reason you might want to attempt it. We also discuss why an on-line environment is desirable and the variety of situations which might change the way you would design such a system.

To help you understand the concepts associated with moving to an on-line documentation environment, we discuss the terminology associated with this type of text application.

We close with a description of the hardware and software required to provide up-to-date documentation and quality on-line help facilities to users of main rame applications.