

A Problem Solving Approach to Mathematics

Fourth Edition

Rick Billstein University of Montana Missoula, Montana

Shlomo Libeskind University of Oregon Eugene, Oregon

Johnny W. Lott University of Montana Missoula, Montana



The Benjamin/Cummings Publishing Company, Inc.
Redwood City, California • Fort Collins, Colorado • Menlo Park, California
Reading, Massachusetts • New York • Don Mills, Ontario • Wokingham, U.K.
Amsterdam • Bonn • Sydney • Singapore • Tokyo • Madrid • San Juan

Sponsoring Editor: Lisa J. Moller Production Editor: Mary B. Shields Production Assistant: Daniel J. Heller Text design: Vickie Vandeventer

Cover design: Linda Seals

Copy Editor: Linda Thompson/Steven Grey

Composition: Monotype Composition

Copyright © 1990 by The Benjamin/Cummings Publishing Company, Inc.

All rights reserved. No part of this publication may be reproduced, stored in a retrieval system, or transmitted, in any form or by any means, electronic, mechanical, photocopying, recording, or otherwise, without the prior written permission of the publisher. Printed in the United States of America. Published simultaneously in Canada.

Cover photograph reprinted from GAMES Magazine, copyright © 1983 PSC Games Limited Partnership, New York. Page 150, photo by Dan McCoy/Rainbow. Page 182, chart © Scott, Foresman & Co., 1990. Page 194, photo by Vince Streano/After Image © 1982. Page 221, Calvin & Hobbes cartoon © 1987 Universal Press Syndicate, reprinted with permission, all rights reserved. Page 338, photo by James Holland/Stock, Boston. Page 489, The Far Side cartoon © 1985 Universal Press Syndicate, reprinted with permission, all rights reserved. Page 525, logo compliments of Rax® Restaurants, Inc. Page 572, 596, and 642, Mira and Mira books are available through Creative Publications, Cuisenaire Company of America, Dale Seymour Publications. Compass used throughout this text is similar to the Circle Master Compass from Creative Publications, Sunnyvale, California. Page 608, photo © Larry Lee/ West Light. Page 619, Hagar the Horrible cartoon reprinted with special permission of King Features Syndicate, Inc. Page 644, B.C. cartoon by permission of Johnny Hart and Creators Syndicate, Inc. Page 676, logos reprinted by permission of Chevrolet, the Chrysler Corporation, International Harvester, Pacific Telesis Group, and Volkswagen of America, Inc. Pages 679 and 681, prints © 1989 M.C Escher Heirs/Cordon Art Holland. Page 682, tessellation reproduced with permission of The Computing Teacher, November 1987, published by the International Society for Technology in Education, © 1987.

Library of Congress Cataloging-in-Publication Data

Billstein, Rick

A problem solving approach to mathematics for elementary school teachers/Rick Billstein, Shlomo Libeskind, Johnny W. Lott.—4th

ISBN 0-8053-0390-1

1. Mathematics—Study and teaching (Elementary) 2. Problem solving. I. Libeskind, Shlomo. II. Lott, Johnny W. III. Title.

QA135.5.B49 1990

QA135.5.B49 1990 372.7—dc20

89-18076 CIP

ISBN 0-8053-0394-4 ABCDEFGHIJ-D0-93210

The Benjamin/Cummings Publishing Company, Inc. 390 Bridge Parkway Redwood City, California 94065

The fourth edition of A Problem Solving Approach to Mathematics retains the goals of the previous editions, but extends them to meet the requests of users of the third edition as well as to meet new challenges of the 1990s.

Standards of the NCTM

In particular, we focus on the 1989 publication by the National Council of Teachers of Mathematics (NCTM), Curriculum and Evaluation Standards of School Mathematics (hereafter referred to as the Standards) which states, "Prospective teachers must be taught in a manner similar to how they are to teach—by exploring, conjecturing, communicating, reasoning, and so forth." In addition, "all teachers need an understanding of both the historical developments and current applications of mathematics. Further, they should be familiar with the power of technology."

To that end, the fourth edition allows instructors a variety of approaches to teaching and encourages "doing" as well as lecturing. We kept the elementary mathematics student of the future in mind and have produced a text which allows prospective teachers to examine, represent, transform, prove, apply, solve problems, and communicate in mathematics as they study.

Continuing Goals

In the fourth edition our goals remain:

- To present the appropriate mathematics in an intellectually honest and mathematically correct manner.
- To use the heuristics of problem solving as an integral part of mathematics.
- To approach the mathematics in a sequence which initially instills confidence, then challenges students as they complete the exercises and problem sets.

New Goals

For this edition, we had two additional goals:

- To present the topics in the context of the Standards.
- To significantly revise and expand the geometry coverage.

Problem Solving in the Fourth Edition

We showcase problem solving skills by:

• Devoting two chapters (1 and 15) to problem solving.

Chapter 1 has been expanded. Chapter 15 includes a long problem set that utilizes many concepts presented throughout the book.

• Beginning Chapters 1 through 14 with a preliminary problem which poses a question that students can answer with the skills they've mastered from the chapter.

We encourage teachers to introduce the problem at the beginning of the chapter, then spiral back after covering the chapter to show how the techniques therein are necessary to solve the problem.

• Using a four-step problem solving process to solve problems in each chapter.

The four steps are: Understanding the Problem, Devising a Plan, Carrying out the Plan, and Looking Back.

Features Retained in this Edition

Wherever possible, we present topics in ways that could be used in actual classrooms. Further, we have incorporated various study aids and features to facilitate learning.

- Historical notes add context and humanize the mathematics.
- Cartoons teach or emphasize important material and add levity.
- Problems emphasizing computer usage are indicated by a computer symbol with special computer corners where appropriate.
- ullet Problems emphasizing calculator usage are indicated by a calculator symbol lacktriangle.
- Brain Teasers, solved in the Instructor's Guide, may be assigned or used by the teacher to challenge students.
- Key terms are presented in the margins for quick review.
- Review problems are at the end of each nonoptional section.
- Questions from the Classroom have been expanded. We strongly recommend that instructors use these when building a course syllabus. Instructors



Computer Corner



Brain Teaser

may require students to write two answers to the questions—one mathematical and one pedagogical—using student texts and professional journals for research.

- Selected Bibliographies have been updated and revised. They are in the Instructor's Guide.
- Chapter tests allow students to test themselves.
- Chapter outlines help students review the chapter.
- Optional problems are marked with an asterisk (*); more difficult problems are marked with a star (*). Problems numbered in color have answers at the back of the book.
- Definitions are either set off in text or presented as key terms in the margin for quick review.
- Color highlights key mathematical concepts.

Features New to this Edition

- van Hiele-type Laboratory Activities in each non-optional geometry section.
- Optional Logo sections in each geometry chapter.
- Problem sets are reorganized first to follow the order of the chapter and second to proceed from easy to difficult.
- Accompanying Activities book by Daniel Dolan and James Williamson parallels the chapter content from the text.

Content

The material has been rewritten and the problem sets revised so that students with diverse backgrounds will find the material accessible. Flexibility is built in for instructors who wish to adapt the text to a variety of course lengths and organizations. Sections marked with asterisks (*) are optional and may be omitted without loss of continuity.

Geometry

In this edition, special attention was paid to revising the geometry chapters:

Chapter 10: Introduces material necessary to study geometry including topological notions, and sets the stage for van Hiele-type activities.

Chapter 11: Includes various types of construction activities involving congruent and similar figures. Activities use tracing paper, paperfolding, Mira, and compass and straightedge.

Chapter 12: Teaches a transformational approach to congruence and similarity.

Chapter 13: Presents the rudiments of the English and metric measuring systems and their uses.

Chapter 14: Covers Coordinate geometry and the relationship between algebra and geometry.

Appendix II: Covers basics of the Logo computer language, a tool for learning geometry. Optional sections and problems in each chapter also use Logo.

Calculator usage

As prescribed in the Standards, coverage of calculators is necessary and timely

Chapter 1: Introduces use of calculators as a problem solving tool. Problems involving calculators are marked with an icon in most sections throughout the book.

Chapters 7 and 9: Incorporate the use of calculators to investigate a variety of problems.

Numerations systems, whole numbers, and integers

Historical significance of numerations systems and conceptual development of whole numbers and integers are highlighted.

Chapters 3 and 4: Emphasize use of different models for presenting the mathematics. Include new sections on mental mathematics and estimation.

Sets, relations, functions, and logic

These topics provide a background for later formal development of mathematics.

Chapter 2: Includes more problems and applications of functions.

Number theory

Number theory has long been one of the most exciting areas in mathematics.

Chapter 5: Develops divisibility rules and presents unsolved problems.

Real numbers

Decimals, fractions, and computation with these numbers are typically among the most difficult concepts elementary teachers are required to teach.

Chapters 6 and 7: Provide necessary mathematical tools for understanding relationships among these sets of numbers.

Probability

Topics in probability are now common in elementary school texts.

Chapter 8: Now includes geometric probability and more on simulations as well as tree diagrams and Monte Carlo methods, to aid in an understanding of probability topics.

Statistics

Understanding statistics is key to becoming an educated person.

Chapter 9: Presents new and expanded material using such techniques as stem and leaf graphs, box plots, and line plots for presenting and understanding data.

The content of the book is compatible with the recommendations from the *Standards*. We strongly believe that most people learn mathematics first intuitively and then formally. However we recognize that propspective teachers must learn both the content and the methods of teaching at the same time. As a result, we present the material with motivation for what a concept is, why it is important and how it may be used. To this same end, we encourage users to incorporate the laboratory activities and to use the accompanying activities book by Dolan and Williamson.

Supplements

- Instructor's Guide includes: Answers to all problems; Solutions to problems in Chapter 15, answers for Appendices I and II; Two sample chapter tests for each chapter; Selected Bibliography for each chapter; Suggested answers to Questions from the Classroom; Solutions to Brain Teasers; Solution to the problem appearing on the cover.
- Mathematics Activities for Elementary School Teachers: A Problem Solving Approach, by Daniel Dolan and James Williamson.
- Computerized Test Generator contains the questions from the Instructor's Guide, and allows instructors to create the tests to fit their own needs.

Acknowledgements

Our students and users of this text from across the nation have provided us with valuable feedback in revising this text. We have welcomed and continue to welcome constructive comments concerning topics in the text. Comments have led to many positive changes in the book. Many reviewers have contributed time to helping us with the book. One person in particular whose name was omitted from the last edition, but who has taught courses using the book and who has been a friend, colleague, and critic, is Professor Don Loftsgaarden of the University of Montana. We appreciate his help along with the latest reviewers of the manuscript. We could not have succeeded without your help.

Rick Billstein Shlomo Libeskind Johnny W. Lott

Reviewers of this edition and previous editions

Leon J. Ablon G. L. Alexanderson Joann Becker Jim Boone Maurice Burke Louis J. Chatterley Donald J. Dessart Mariorie Fitting Glenadine Gibb Alice Guckin Boyd Henry Alan Hoffer E. John Hornsby Jr. Jerry Johnson Wilburn C. Jones Robert Kalin Herbert E. Kasube Sarah Kennedy Steven D. Kerr Leland Knauf Stanley Lukawecki

Barbara Moses Charles Nelson Glenn Nelson Keith Peck Barbara Pence Glenn L. Pfeifer **Edward Rathnell** Helen R. Santiz M. Geralda Schaefer Jane Schielack Barbara Shabell Gwen Shufelt Ron Smit Joe K. Smith William Sparks Virginia Strawderman C. Ralph Verno John Wagner Mark F. Weiner Grayson Wheatley Jerry L. Young

BRIEF CONTENTS

References 933

Index 935

Chapter 1	Tools for Problem Solving 1
Chapter 2	Sets, Functions, and Logic 47
Chapter 3	Numeration Systems and Whole Numbers 107
Chapter 4	The Integers 181
Chapter 5	Number Theory 226
Chapter 6	Rational Numbers as Fractions 267
Chapter 7	Decimals 328
Chapter 8	Probability 381
Chapter 9	Statistics: An Introduction 446
Chapter 10	Introductory Geometry 499
Chapter 11	Constructions, Congruence, and Similarity 570
Chapter 12	Motion Geometry and Tessellations 630
Chapter 13	Concepts of Measurements 695
Chapter 14	Coordinate Geometry 772
Chapter 15	Problem Solving Revisited 833
	Appendix I: An Introduction to BASIC 843 Appendix II: An Introduction to Logo Turtle Graphics 861
	Answers to Selected Problems 887

CONTENTS

Chapter 1	Tools For Problem Solving 1	
	Preliminary Problem 1	
	Introduction 2	
	1-1 Exploration with Patterns 4	
Brain Teasers 16, 36, 43	1-2 Using the Problem-Solving Process 16	
	1-3 Using a Calculator as a Problem-solving Tool 37	
	Solution to the Preliminary Problem 44	
	Chapter Outline 44	
	Chapter Test 45	
Chapter 2	Sets, Functions, and Logic 47	
	Preliminary Problem 47	
	Introduction 48	
	2-1 Describing Sets 49	
	2-2 Other Set Operations and Their Properties 59	
Brain Teasers	2-3 Relations and Functions 69	
57, 68, 85, 92	*2-4 Logic: An Introduction 86	
	*2-5 Conditionals and Biconditionals 92	
	Solution to the Preliminary Problem 100	
	Questions from the Classroom 102	
	Chapter Outline 102	
	Chapter Test 104	
Chapter 3	Numeration Systems and Whole Numbers 107	
	Preliminary Problem 107	
	Introduction 108	
	3-1 Numeration Systems 108	
	3-2 Addition and Subtraction of Whole Numbers 115	
	3-3 Multiplication and Division of Whole Numbers 126	
	3-4 Algorithms for Whole-Number Addition and Subtraction	137

Brain Teasers 115, 125, 137, 154, 165	3-5 Algorithms for Whole-Number Multiplication and Division 155 *3-6 Other Number Bases 166 Solution to the Preliminary Problem 176 Questions from the Classroom 178 Chapter Outline 178 Chapter Test 179
Chapter 4	The Integers 181
	Preliminary Problem 181
	Introduction 182
	4-1 Integers and the Operations of Addition and Subtraction 183
Brain Teasers 197, 204, 206, 220	4-2 Multiplication and Division of Integers 198
107, 204, 200, 220	4-3 Solving Equations and Inequalities 206 Solution to the Preliminary Problem 221
	Questions from the Classroom 223
	Chapter Outline 224
	Chapter Test 225
	- ··•
Chapter 5	Number Theory 226
	Preliminary Problem 226
	Introduction 227
	5-1 Divisibility 227
	5-2 Prime and Composite Numbers 238
Brain Teasers	5-3 Greatest Common Divisor and Least Common Multiple 250
238, 257, 263	*5-4 Clock and Modular Arithmetic 258
	Solution to the Preliminary Problem 263 Questions from the Classroom 265
	Chapter Outline 265
	Chapter Test 266
	Chapter 10st 200
Chapter 6	Rational Numbers As Fractions 267
	Preliminary Problem 267
	Introduction 268
	6-1 The Set of Rational Numbers 269
	6-2 Addition and Subtraction of Rational Numbers 276
	6-3 Multiplication and Division of Rational Numbers 287
	6-4 Some Properties of Rational Numbers 302
Brain Teasers	6-5 Ratio and Proportion 312
287, 298, 302, 310, 317	6-6 Exponents Revisited 318

Solution to the Preliminary Problem 323
Questions from the Classroom 325
Chapter Outline 325
Chapter Test 327

Chapter 7 Deci

Decimals 328

Introduction 329

7-1 Decimals and Decimal Operations 329

7-2 More About Decimals and Their Properties 342

7-3 Percents 354

Brain Teasers 342, 362 *7-4 Computing Interest 362

7-5 Real Numbers 367

*7-6 Radicals and Rational Exponents 374
Solution to the Preliminary Problem 377

Questions from the Classroom 378

Chapter Outline 379
Chapter Test 379

Chapter 8

Probability 381

Preliminary Problem 381

Introduction 382

8-1 How Probabilities Are Determined 383

8-2 Multistage Experiments with Tree Diagrams and Geometric

Brain Teasers 396, 409, 440

Probabilities 396

*8-3 Conditional Probability, Independent Events, and Simultations 410

*8-4 Odds and Expected Value 423

8-5 Methods of Counting 430

Solution to the Prelminary Problem 441

Questions from the Classroom 442

Chapter Outline 443 Chapter Test 444

Chapter 9

Statistics: An Introduction 446

Preliminary Problem 446

Introduction 447

9-1 Statistical Graphs 448

9-2 Measures of Central Tendency and Variation 465

Brain Teaser

*9-3 Normal Distributions 478

476

*9-4 Abuses of Statistics 488

Chapter 10

Chapter 11

Brain Teasers

530, 538, 552

Brain Teasers

591, 620

Solution to the Preliminary Problem 495 Ouestions from the Classroom 496 Chapter Outline 496 Chapter Test 497 **Introductory Geometry** 499 Preliminary Problem 499 Introduction 500 10-1 Basic Notions 502 10-2 Polygonal Curves in a Plane 517 10-3 More About Angles 531 10-4 Geometry in Three Dimensions 543 10-5 Networks and Topological Equivalence 553 *10-6 Introducing Logo as a Tool in Geometry 562 Solution to the Preliminary Problem 565 Questions from the Classroom 566 Chapter Outline 567 Chapter Test 568 Constructions, Congruence, and Similarity 570 Preliminary Problem 570 Introduction 571 11-1 Congruence through Constructions 571 11-2 Other Congruence Properties 584 11-3 Other Constructions 592 *11-4 Circles and Spheres 601 11-5 Similar Triangles and Similar Figures 608 *11-6 More on Geometry and Logo 621 Solution to the Preliminary Problem 624 Questions from the Classroom 625 Chapter Outline 626

Chapter 12 Motion Geometry and Tessellations 630
Preliminary Problem 630

Introduction 631

Chapter Test 627

12-1 Translations and Rotations 631

12-2 Reflections and Glide Reflections 644

Brain Teaser 657	*12-3 Composition and Inverses of Isometries and Similarities 12-4 Symmetries 670 12-5 Tessellations of the Plane 678 *12-6 Escher-like Logo-type Tessellations 683 Solution to the Preliminary Problem 690 Questions from the Classroom 691 Chapter Outline 692 Chapter Test 692	658
Chapter 13	Concepts of Measurements 695	
Brain teasers 705, 723, 732, 741	Preliminary Problem 695 Introduction 696 13-1 Units of Length 696 13-2 Areas of Polygons and Circles 706 13-3 The Pythagorean Relationship 724 13-4 Surface Areas of Three-Dimensional Figures 733 13-5 Volume Measure and Volumes 742 *13-6 Mass and Temperature 756 Laboratory Activity *13-7 Using Logo to Draw Circles 761 Solution to the Preliminary Problem 765 Questions from the Classroom 767 Chapter Outline 767 Chapter Test 769	
Chapter 14	Coordinate Geometry 772 Preliminary Problem 772 Introduction 773	
Brain Teasers 779, 819	14-1 Coordinate System in a Plane 773 14-2 Equations of Lines 779 14-3 Systems of Linear Equations 797 14-4 The Distance and Midpoint Formulas 806 *14-5 Coordinate Geometry and Logo 820 Solution to the Preliminary Problem 829 Questions from the Classroom 831 Chapter Outline 831	

Chapter Test 832

XX CONTENTS

Chapter 15 Problem Solving Revisited 833

Introduction 834

Appendix I An Introduction to BASIC 843

Introduction 843

Appendix II An Introduction to Logo Turtle Graphics 861

Introduction 861

Brain Teaser 875 AII-1 Introducing the Turtle

AII-2 Using Recursion as a Problem-Solving Tool 879

Answers to Selected Problems 887

References 933 Index 935

CHAPTER 1

Tools for Problem Solving

PRELIMINARY PROBLEM

Sara and David were reading the same novel. When Sara asked David what page he was reading, he replied that the product of the number of the page he was reading and the next page number was 98,282. What page was David reading?

