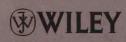
Tactile Sensing and Displays

Haptic Feedback for Minimally Invasive Surgery and Robotics

Saeed Sokhanvar Javad Dargahi Siamak Najarian Siamak Arbatani



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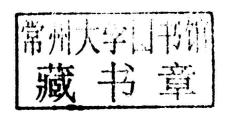
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TACTILE SENSING AND DISPLAYS

Preface

Minimally invasive robotic surgery (MIRS) was initially introduced in 1987 with the first laparoscopic surgery, a cholecystecotomy. Before introduction of surgical robots, numerous laparoscopic procedures had been performed with the development of newer technology in conjunction with increased skills acquired by surgeons. This type of surgery is known as minimally invasive surgery (MIS) because incisions are smaller, with the conferred benefits that include less risk of infection, shorter hospital incarceration, and speedier recuperation. One of the present limitations to MIS, however, is that the equipment requires a surgeon to move the instruments while, at the same time, viewing a video monitor. Furthermore, the surgeon must move in the opposite direction from the target on the monitor to interact with the correct area on the patient in order to achieve a reasonable level of hand-eye coordination, tactile and force feedback, and dexterity. Other current drawbacks of laparoscopic surgery include restricted degrees of motion, increased sensitivity to hand movement and, perhaps most significantly, lack of tactile feedback. Although this latter aspect has been studied by many researchers, no commercial MIS or MIRS with tactile feedback is currently available. One of the main reasons for this is the sheer complexity of such systems. However, with the advent of recent advancements in miniaturization techniques, as well as acceptance of surgical robots by many surgeons and hospitals, it seems that now is the right time for a leap into the next generation of minimally invasive surgical robots augmented with tactile feedback.

The objective of this book is to provide readers with a comprehensive review of the latest advancements in the area of tactile sensing and displays applicable to minimally invasive technology and surgical robots, into which the latest and most innovative haptic feedback features will eventually be incorporated. Readers will not only learn about the latest developments in the area of tactile sensors and displays, but also be presented with some tangible examples of step-by-step development of several different types. Haptics, as we know it today, is a multidisciplinary area including, but not limited to, mechanical, electrical, and control engineering as well as topics in psychophysics. Throughout this book, readers will become acquainted with the different elements and technologies involved in the development of such systems. The regulatory aspects of medical devices, including MIS systems and surgical robots, are also discussed.

This book is organized into 12 chapters. Chapter 1 introduces tactile sensing and display systems. Chapter 2 introduces a wide range of tactile sensing technologies. Chapter 3 discusses the piezoelectric polymer PVDF, which is a fundamental composite of several tactile sensors presented in this book. Chapter 4 details the design and

micro-manufacturing steps of an endoscopic force sensor as well as a multi-functional tactile sensor. Chapter 5 provides a study on the force signature of different soft materials held by an endoscopic grasper. Chapter 6 focuses on the hyperelastic finite element modeling of lumps embedded in soft tissues. This model uses the Mooney–Rivlin model to investigate the effect of different lump parameters such as size, depth, and hardness on the output of endoscopic force sensors. Chapter 7 provides a review of tactile display technologies. Chapter 8 introduces an alternative tactile display method called a grayscale graphical softness tactile display. Chapter 9 briefly reviews the current state of MIRS. Chapter 10 deals with teletaction and its involved elements. Chapter 11 discusses the design, implementation, and testing of a closed loop system for a softness sensing display. And, finally, Chapter 12 provides a review of the latest regulatory issues and FDA approval procedures.

The authors are deeply indebted to many people for their help, encouragement, and constructive criticism throughout the compilation of this book.

Saeed Sokhanvar Javad Dargahi Siamak Najarian Siamak Arbatani

About the Authors

Saeed Sokhanvar received his B.Sc. and M.Sc. in Mechanical and Biomechanical Engineering from University of Tehran and Sharif University of Technology in 1990 and 1994, respectively. Then he worked for several years in the area of medical devices. He received his PhD in the area of tactile sensing for surgical robots from Concordia University, Canada. While working on his PhD he received several major awards for academic excellence, such as Postdoctoral Fellowship from the Natural Science and Engineering Research Council of Canada (NSERC), a Precarn Graduate Scholarship, a J.W. O'Brien Graduate Fellowship, and an ASME-The First Annual ASME Quebec Section Scholarship, among many others. He then joined MIT's BioInstrumentation Lab as a senior postdoctoral research fellow and worked on projects such as early diagnosis of diabetes and needle-free injection systems. In 2009 he joined Helbling Precision Engineering, a medical design and development firm, in which he has contributed to research and development of a number of medical devices, including drug delivery systems, and minimally invasive surgical tools. In addition to several patents & patent applications, he has published more than 20 papers in renowned journals and conferences.

Javad Dargahi serves as a Full-Professor in the Mechanical and Industrial Engineering Department at Concordia University in Montreal, Canada. He received his B.Sc. and M.Sc. degree in Mechanical Engineering from University of Paisley, UK and his Ph.D. degree from Glasgow Caledonian University, UK in the area of "Robotic Tactile Sensing". He was a senior postdoctoral research associate with the Micromachining/Medical Robotics Group at Simon Fraser University, Canada. He worked as an Assistant Professor in the Biomedical Engineering Department at Amirkabir University of Technology, as an Engineer in Pega Medical Company in Montreal and as a full-time lecturer in the Engineering Department at University of New Brunswick. His research interests are design and fabrication of haptic sensors and feedback systems for minimally invasive surgery and robotics, micromachined sensors and actuators, tactile sensors and displays and robotic surgery. In addition to several patents and patent applications, Prof. Dargahi has published over 160 refereed journal and conference papers. He is author of two new books published by McGraw-Hill. One of his books "Artificial Tactile Sensing in Biomedical Engineering" was the runner-up in the Engineering & Technology category of the Professional and Scholarly Excellence Awards, which are known as the "Oscars" of the Association of American Publishers in 2009. His second book "Mechatronics in Medicine" was published in 2011. Dr. Dargahi has been principal reviewer of several xiv About the Authors

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Contents

Preface		xi	
Abou	xiii		
1	Introduction to Tactile Sensing and Display	1	
1.1	Background	1	
1.2	Conventional and Modern Surgical Techniques	3	
1.3	Motivation	4	
1.4	Tactile Sensing	5	
1.5	Force Sensing	5	
1.6	Force Position	5	
1.7	Softness Sensing	6	
1.8	Lump Detection	7	
1.9	Tactile Sensing in Humans	8	
1.10	Haptic Sense	8	
	1.10.1 Mechanoreception	8	
	1.10.2 Proprioceptive Sense	11	
1.11	Tactile Display Requirements	11	
1.12	Minimally Invasive Surgery (MIS)	12	
	1.12.1 Advantages/Disadvantages of MIS	13	
1.13	Robotics	14	
	1.13.1 Robotic Surgery	17	
1.14	Applications	17	
	References	18	
2	Tactile Sensing Technologies	23	
2.1	Introduction	23	
2.2	Capacitive Sensors	25	
2.3	Conductive Elastomer Sensors	25	
2.4	Magnetic-Based Sensors	2ϵ	
2.5	Optical Sensors	27	
26	MEMC Based Cansons	29	

2.7	Piezoresistive Sensors 2.7.1 Conductive Elastomers, Carbon, Felt, and Carbon Fibers			
2.8	Piezoelectric Sensors References			
3	Piezoelectric Polymers: PVDF Fundamentals	37		
3.1	Constitutive Equations of Crystals	37		
3.2	IEEE Notation	42		
3.3	Fundamentals of PVDF	43		
3.4	Mechanical Characterization of Piezoelectric Polyvinylidene Fluoride Films: Uniaxial and Biaxial	44		
	3.4.1 The Piezoelectric Properties of Uniaxial and Biaxial PVDF Films	45		
3.5	The Anisotropic Property of Uniaxial PVDF Film and Its Influence on			
	Sensor Applications	47		
3.6	The Anisotropic Property of Biaxial PVDF Film and Its Influence on			
	Sensor Applications	51		
3.7	Characterization of Sandwiched Piezoelectric PVDF Films	51		
3.8	Finite Element Analysis of Sandwiched PVDF	53		
	3.8.1 Uniaxial PVDF Film	55		
	3.8.2 Biaxial PVDF Film	58		
3.9	Experiments	59		
	3.9.1 Surface Friction Measurement	60		
	3.9.2 Experiments Performed on Sandwiched PVDF for Different			
	Surface Roughness	61		
3.10	Discussion and Conclusions	64		
	References	65		
4	Design, Analysis, Fabrication, and Testing of Tactile Sensors			
4.1	Endoscopic Force Sensor: Sensor Design	68		
	4.1.1 Modeling	68		
	4.1.2 Sensor Fabrication	71		
	4.1.3 Experimental Analysis	73		
4.2	Multi-Functional MEMS-Based Tactile Sensor: Design, Analysis,			
	Fabrication, and Testing	77		
	4.2.1 Sensor Design	77		
	4.2.2 Finite Element Modeling	81		
	4.2.3 Sensor Fabrication	84		
	4.2.4 Sensor Assembly	92		
	4.2.5 Testing and Validation: Softness Characterization	93		
	References	97		
5	Bulk Softness Measurement Using a Smart Endoscopic Grasper	99		
5.1	Introduction	99		
5.2	Problem Definition	99		
5.3	Method	100		

Contents

5.4 5.5 5.6	Energy and Steepness Calibrating the Grasper Results and Discussion References	104 105 106 111
6	Lump Detection	113
6.1	Introduction	113
6.2	Constitutive Equations for Hyperelasticity	113
0.2	6.2.1 Hyperelastic Relationships in Uniaxial Loading	114
6.3	Finite Element Modeling	117
6.4	The Parametric Study	119
0.4	6.4.1 The Effect of Lump Size	120
	6.4.2 The Effect of Depth	122
	6.4.3 The Effect of Applied Load	123
	6.4.4 The Effect of Lump Stiffness	123
6.5	Experimental Validation	125
6.6	Discussion and Conclusions	127
0.0	References	128
7	Tactile Display Technology	131
7.1	The Coupled Nature of the Kinesthetic and Tactile Feedback	132
7.2	Force-Feedback Devices	134
7.3	A Review of Recent and Advanced Tactile Displays	134
	7.3.1 Electrostatic Tactile Displays for Roughness	134
	7.3.2 Rheological Tactile Displays for Softness	136
	7.3.3 Electromagnetic Tactile Displays (Shape Display)	137
	7.3.4 Shape Memory Alloy (SMA) Tactile Display (Shape)	138
	7.3.5 Piezoelectric Tactile Display (Lateral Skin Stretch)	138
	7.3.6 Air Jet Tactile Displays (Surface Indentation)	140
	7.3.7 Thermal Tactile Displays	141
	7.3.8 Pneumatic Tactile Displays (Shape)	142
	7.3.9 Electrocutaneous Tactile Displays	142
	7.3.10 Other Tactile Display Technologies	142
	References	143
8	Grayscale Graphical Softness Tactile Display	147
8.1	Introduction	147
8.2	Graphical Softness Display	147
	8.2.1 Feedback System	148
	8.2.2 Sensor	148
	8.2.3 Data Acquisition System	150
	8.2.4 Signal Processing	150
	8.2.5 Results and Discussion	155
8.3	Graphical Representation of a Lump	156
	8.3.1 Sensor Structure	157

viii

	8.3.2	Rendering Algorithm	158	
	8.3.3	Experiments	165	
	8.3.4	Results and Discussion	167	
8.4	Summa	ry and Conclusions	169	
	Referen	ices	169	
9	Minima	ally Invasive Robotic Surgery	171	
9.1	Robotic System for Endoscopic Heart Surgery			
9.2	da Vinci [™] and Amadeus Composer [™] Robot Surgical System			
9.3	Advantages and Disadvantages of Robotic Surgery			
9.4	Applica	ations	178	
	9.4.1	Practical Applications of Robotic Surgery Today	180	
9.5	The Fu	ture of Robotic Surgery	181	
	Referen	nces	182	
10	Teletac	tion	185	
10.1	Introdu	ction	185	
10.2	Applica	ation Fields	186	
	10.2.1	Telemedicine or in Absentia Health Care	186	
	10.2.2	Telehealth or e-Health	187	
	10.2.3	Telepalpation, Remote Palpation, or Artificial Palpation	187	
	10.2.4	Telemanipulation	189	
	10.2.5	Telepresence	190	
10.3	Basic E	Elements of a Teletaction System	191	
10.4	Introduction to Human Psychophysics			
	10.4.1	Steven's Power Law	194	
	10.4.2	Law of Asymptotic Linearity	196	
	10.4.3		197	
	10.4.4	General Law of Differential Sensitivity	198	
10.5	Psycho	physics for Teletaction	199	
	10.5.1	Haptic Object Recognition	199	
	10.5.2		204	
	10.5.3		206	
	10.5.4	Control of Haptic Interfaces	206	
10.6	Basic I	ssues and Limitations of Teletaction Systems	208	
10.7	Applications of Teletaction		209	
10.8		ally Invasive and Robotic Surgery (MIS and MIRS)	209	
10.9	Robotio	•	212	
10.10	Virtual	Environment	213	
	Referei	nces	215	

Contents

11	Teletact	ion Using a Linear Actuator Feedback-Based Tactile Display	223
11.1	System		223
11.2	Tactile A		224
11.3	Force Se	ensor	225
11.4	Shaft Po	osition Sensor	227
11.5	Stress-S	Strain Curves	228
11.6	PID Cor	ntroller	228
	11.6.1	Linear Actuator Model	230
	11.6.2	Verifying the Identification Results	232
	11.6.3	Design of the PID Controller	233
11.7	Processi	ng Software	237
11.8	Experim		237
11.9		and Discussion	238
11.10	Summar	y and Conclusion	241
	Reference	-	244
12	Clinical	and Regulatory Challenges for Medical Devices	245
12.1	Clinical	Issues	245
12.2	Regulato	ory Issues	247
	12.2.1	Medical Product Jurisdiction	248
	12.2.2	Types of Medical Devices	248
	12.2.3	Medical Device Classification	249
	12.2.4	Determining Device Classification	250
12.3	Medical	Device Approval Process	251
	12.3.1	Design Controls	252
	12.3.2	The 510 (K) Premarket Notifications	252
	12.3.3	The Premarket Approval Application	254
	12.3.4	The Quality System Regulation	255
12.4	FDA Cl	earance of Robotic Surgery Systems	256
	Reference		256
Index			259

Introduction to Tactile Sensing and Display

1.1 Background

Throughout the ages, humans have become accustomed to the environment by using their five senses: sight (vision), hearing (audition), touch (taction), smell (olfaction), and taste (gustation). Most of us subjectively experience the world through these five dimensions, although only two of these, sight and hearing, have been reliably harnessed for the work of objective scientific observation. For the senses of smell, taste, and touch, however, objective and accurate measurements are still being sought. This chapter will deal mainly with the under-represented sense of touch, which perceives temperature, force, force position, vibration, slip, limb orientation, and pain. The sense of touch confers upon us a haptical experience without which it would be difficult to write, grasp a light object, or to gauge the properties of objects [1]. Given the importance of touch (tactile sensing) in scientific work and daily life, researchers have been striving to understand this sense more thoroughly, with the goal of developing the next generation of tactile-based applications. Though the concept of replaying audio and visual recordings is quite familiar to us, the applications and devices for gathering tactile information and rendering it into a useful form is not, as yet, well understood or characterized.

A conceptual comparison between collecting and displaying information for visual, auditory, and tactile systems is shown in Figure 1.1.

Viewed objectively, touch is perceived when external stimuli interact through physical contact with our mechanoreceptors. Contrary to our other senses, which are localized in the eyes, nose, mouth, and ears, the sense of touch is a whole-body experience that comprises arrays of different nerve types and sensing elements. Our skin is capable of sensing force, the position of applied force, vibration (pulsation), softness, texture, and the viscoelasticity of any object with which it comes into contact. This permits us to determine things about any object we touch, such as mass distribution, fine-form features, temperature, and shape. To some extent, these senses that are felt by the fingers can be simulated by using signals from tactile sensors in order to provide proportional input control to any grasping application [2]. Although touch is a whole-body experience, research on touch-based (haptic) systems focuses primarily on the hand and particularly the fingertips, which contain the greatest number of tactile receptors. Tactile information is

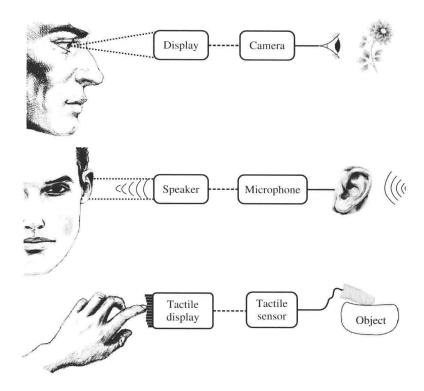


Figure 1.1 Collecting and displaying visual, auditory, and tactile information

gathered by stroking the fingers across an object to provide information about its texture, or by pressing on an object in order to determine how soft or hard it is, or moving fingers around the perimeter of an object to gather information about its shape [3]. Generally, the ways in which the human hand and fingers gather tactile information have been duplicated by researchers when developing touch sensors for similar purposes.

In the 1990s, efforts by researchers to design a commercially viable robotic hand that contained touch sensors proved unsuccessful. This failure was attributed to the sheer complexity of such systems since touch sensors need to physically interact with objects, whereas audio or visual systems do not. Also, tactile sensing may often not be the most effective option in such a highly structured environment as the automated car industry. Nevertheless, for unstructured environments where irregularities occur in any object that is handled, or if there is any disorder in the working environment, the role of tactile sensing in gathering tactile information through haptic exploration is pivotal [4]. It is also evident that the use of remote tactile sensors is preferable in any hazardous or life-threatening environment, such as beneath the ocean or outer space, and for which no other sensing modality, such as hearing or vision, can be substituted. The purpose of this book is to explore some of the features, challenges, and advancements of research in tactile sensing and displays in a number of ongoing research projects in the areas of minimally invasive surgery (MIS) and robotic minimally invasive surgery (RMIS), with the emphasis on novel tactile sensing and display methods.