Graduate Texts in Mathematics

173

Graph Theory

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Reinhard Diestel

Graph Theory

Second Edition

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(continued after index)

To Dagmar

Preface

Almost two decades have passed since the appearance of those graph theory texts that still set the agenda for most introductory courses taught today. The canon created by those books has helped to identify some main fields of study and research, and will doubtless continue to influence the development of the discipline for some time to come.

Yet much has happened in those 20 years, in graph theory no less than elsewhere: deep new theorems have been found, seemingly disparate methods and results have become interrelated, entire new branches have arisen. To name just a few such developments, one may think of how the new notion of list colouring has bridged the gulf between invariants such as average degree and chromatic number, how probabilistic methods and the regularity lemma have pervaded extremal graph theory and Ramsey theory, or how the entirely new field of graph minors and tree-decompositions has brought standard methods of surface topology to bear on long-standing algorithmic graph problems.

Clearly, then, the time has come for a reappraisal: *what are, today, the essential areas, methods and results that should form the centre of an introductory graph theory course aiming to equip its audience for the most likely developments ahead?*

I have tried in this book to offer material for such a course. In view of the increasing complexity and maturity of the subject, I have broken with the tradition of attempting to cover both theory and applications: this book offers an introduction to the theory of graphs as part of (pure) mathematics; it contains neither explicit algorithms nor 'real world' applications. My hope is that the potential for depth gained by this restriction in scope will serve students of computer science as much as their peers in mathematics: assuming that they prefer algorithms but will benefit from an encounter with pure mathematics of *some* kind, it seems an ideal opportunity to look for this close to where their heart lies!

In the selection and presentation of material, I have tried to accommodate two conflicting goals. On the one hand, I believe that an introductory text should be lean and concentrate on the essential, so as to offer guidance to those new to the field. As a graduate text, moreover, it should get to the heart of the matter quickly: after all, the idea is to convey at least an impression of the depth and methods of the subject. On the other hand, it has been my particular concern to write with sufficient detail to make the text enjoyable and easy to read: guiding questions and ideas will be discussed explicitly, and all proofs presented will be rigorous and complete.

A typical chapter, therefore, begins with a brief discussion of what are the guiding questions in the area it covers, continues with a succinct account of its classic results (often with simplified proofs), and then presents one or two deeper theorems that bring out the full flavour of that area. The proofs of these latter results are typically preceded by (or interspersed with) an informal account of their main ideas, but are then presented formally at the same level of detail as their simpler counterparts. I soon noticed that, as a consequence, some of those proofs came out rather longer in print than seemed fair to their often beautifully simple conception. I would hope, however, that even for the professional reader the relatively detailed account of those proofs will at least help to minimize reading time...

If desired, this text can be used for a lecture course with little or no further preparation. The simplest way to do this would be to follow the order of presentation, chapter by chapter: apart from two clearly marked exceptions, any results used in the proof of others precede them in the text.

Alternatively, a lecturer may wish to divide the material into an easy basic course for one semester, and a more challenging follow-up course for another. To help with the preparation of courses deviating from the order of presentation, I have listed in the margin next to each proof the reference numbers of those results that are used in that proof. These references are given in round brackets: for example, a reference (4.1.2) in the margin next to the proof of Theorem 4.3.2 indicates that Lemma 4.1.2 will be used in this proof. Correspondingly, in the margin next to Lemma 4.1.2 there is a reference [4.3.2] (in square brackets) informing the reader that this lemma will be used in the proof of Theorem 4.3.2. Note that this system applies between different sections only (of the same or of different chapters): the sections themselves are written as units and best read in their order of presentation.

The mathematical prerequisites for this book, as for most graph theory texts, are minimal: a first grounding in linear algebra is assumed for Chapter 1.9 and once in Chapter 5.5, some basic topological concepts about the Euclidean plane and 3-space are used in Chapter 4, and a previous first encounter with elementary probability will help with Chapter 11. (Even here, all that is assumed formally is the knowledge of basic definitions: the few probabilistic tools used are developed in the text.) There are two areas of graph theory which I find both fascinating and important, especially from the perspective of pure mathematics adopted here, but which are not covered in this book: these are algebraic graph theory and infinite graphs.

At the end of each chapter, there is a section with exercises and another with bibliographical and historical notes. Many of the exercises were chosen to complement the main narrative of the text: they illustrate new concepts, show how a new invariant relates to earlier ones, or indicate ways in which a result stated in the text is best possible. Particularly easy exercises are identified by the superscript $^-$, the more challenging ones carry a $^+$. The notes are intended to guide the reader on to further reading, in particular to any monographs or survey articles on the theme of that chapter. They also offer some historical and other remarks on the material presented in the text.

Ends of proofs are marked by the symbol □. Where this symbol is found directly below a formal assertion, it means that the proof should be clear after what has been said—a claim waiting to be verified! There are also some deeper theorems which are stated, without proof, as background information: these can be identified by the absence of both proof and □.

Almost every book contains errors, and this one will hardly be an exception. I shall try to post on the Web any corrections that become necessary. The relevant site may change in time, but will always be accessible via the following two addresses:

http://www.springer-ny.com/supplements/diestel/
http://www.springer.de/catalog/html-files/deutsch/math/3540609180.html

Please let me know about any errors you find.

Little in a textbook is truly original: even the style of writing and of presentation will invariably be influenced by examples. The book that no doubt influenced me most is the classic GTM graph theory text by Bollobás: it was in the course recorded by this text that I learnt my first graph theory as a student. Anyone who knows this book well will feel its influence here, despite all differences in contents and presentation.

I should like to thank all who gave so generously of their time, knowledge and advice in connection with this book. I have benefited particularly from the help of N. Alon, G. Brightwell, R. Gillett, R. Halin, M. Hintz, A. Huck, I. Leader, T. Łuczak, W. Mader, V. Rödl, A.D. Scott, P.D. Seymour, G. Simonyi, M. Škoviera, R. Thomas, C. Thomassen and P. Valtr. I am particularly grateful also to Tommy R. Jensen, who taught me much about colouring and all I know about k-flows, and who invested immense amounts of diligence and energy in his proofreading of the preliminary German version of this book.

March 1997 *RD*

About the second edition

Naturally, I am delighted at having to write this addendum so soon after this book came out in the summer of 1997. It is particularly gratifying to hear that people are gradually adopting it not only for their personal use but more and more also as a course text; this, after all, was my aim when I wrote it, and my excuse for agonizing more over presentation than I might otherwise have done.

There are two major changes. The last chapter on graph minors now gives a complete proof of one of the major results of the Robertson-Seymour theory, their theorem that excluding a graph as a minor bounds the tree-width if and only if that graph is planar. This short proof did not exist when I wrote the first edition, which is why I then included a short proof of the next best thing, the analogous result for path-width. That theorem has now been dropped from Chapter 12. Another addition in this chapter is that the tree-width duality theorem, Theorem 12.3.9, now comes with a (short) proof too.

The second major change is the addition of a complete set of hints for the exercises. These are largely Tommy Jensen's work, and I am grateful for the time he donated to this project. The aim of these hints is to help those who use the book to study graph theory on their own, but *not* to spoil the fun. The exercises, including hints, continue to be intended for classroom use.

Apart from these two changes, there are a few additions. The most noticable of these are the formal introduction of depth-first search trees in Section 1.5 (which has led to some simplifications in later proofs) and an ingenious new proof of Menger's theorem due to Böhme, Göring and Harant (which has not otherwise been published).

Finally, there is a host of small simplifications and clarifications of arguments that I noticed as I taught from the book, or which were pointed out to me by others. To all these I offer my special thanks.

The Web site for the book has followed me to

http://www.math.uni-hamburg.de/home/diestel/books/graph.theory/

I expect this address to be stable for some time.

Once more, my thanks go to all who contributed to this second edition by commenting on the first—and I look forward to further comments!

December 1999 *RD*

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1 The Basics

This chapter gives a gentle yet concise introduction to most of the terminology used later in the book. Fortunately, much of standard graph theoretic terminology is so intuitive that it is easy to remember; the few terms better understood in their proper setting will be introduced later, when their time has come.

Section 1.1 offers a brief but self-contained summary of the most basic definitions in graph theory, those centred round the notion of a graph. Most readers will have met these definitions before, or will have them explained to them as they begin to read this book. For this reason, Section 1.1 does not dwell on these definitions more than clarity requires: its main purpose is to collect the most basic terms in one place, for easy reference later.

From Section 1.2 onwards, all new definitions will be brought to life almost immediately by a number of simple yet fundamental propositions. Often, these will relate the newly defined terms to one another: the question of how the value of one invariant influences that of another underlies much of graph theory, and it will be good to become familiar with this line of thinking early.

By $\mathbb{N}$ we denote the set of natural numbers, including zero. The set $\mathbb{Z}/n\mathbb{Z}$ of integers modulo n is denoted by $\mathbb{Z}_n$; its elements are written as $\bar{i} := i + n\mathbb{Z}$. For a real number x we denote by $\lfloor x \rfloor$ the greatest integer $\leqslant x$, and by $\lceil x \rceil$ the least integer $\geqslant x$. Logarithms written as 'log' are taken at base 2; the natural logarithm will be denoted by 'ln'. A set $\mathcal{A} = \{ A_1, \ldots, A_k \}$ of disjoint subsets of a set A is a *partition* of A if $A = \bigcup_{i=1}^{k} A_i$ and $A_i \neq \emptyset$ for every i. Another partition $\{ A'_1, \ldots, A'_\ell \}$ of A *refines* the partition $\mathcal{A}$ if each A'_i is contained in some A_j. By $[A]^k$ we denote the set of all k-element subsets of A. Sets with k elements will be called *k-sets*; subsets with k elements are *k-subsets*.

$\mathbb{Z}_n$

$\lfloor x \rfloor$, $\lceil x \rceil$

log, ln

partition

$[A]^k$

k-set

1.1 Graphs

graph *vertex* *edge*

A *graph* is a pair $G = (V, E)$ of sets satisfying $E \subseteq [V]^2$; thus, the elements of E are 2-element subsets of V. To avoid notational ambiguities, we shall always assume tacitly that $V \cap E = \emptyset$. The elements of V are the *vertices* (or *nodes*, or *points*) of the graph G, the elements of E are its *edges* (or *lines*). The usual way to picture a graph is by drawing a dot for each vertex and joining two of these dots by a line if the corresponding two vertices form an edge. Just how these dots and lines are drawn is considered irrelevant: all that matters is the information which pairs of vertices form an edge and which do not.

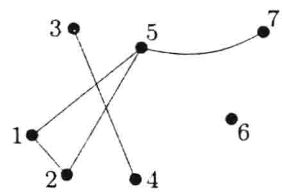

Fig. 1.1.1. The graph on $V = \{1, \dots, 7\}$ with edge set $E = \{\{1,2\}, \{1,5\}, \{2,5\}, \{3,4\}, \{5,7\}\}$

on $V(G), E(G)$

A graph with vertex set V is said to be a graph *on* V. The vertex set of a graph G is referred to as $V(G)$, its edge set as $E(G)$. These conventions are independent of any actual names of these two sets: the vertex set W of a graph $H = (W, F)$ is still referred to as $V(H)$, not as $W(H)$. We shall not always distinguish strictly between a graph and its vertex or edge set. For example, we may speak of a vertex $v \in G$ (rather than $v \in V(G)$), an edge $e \in G$, and so on.

order $|G|, \|G\|$

The number of vertices of a graph G is its *order*, written as $|G|$; its number of edges is denoted by $\|G\|$. Graphs are *finite* or *infinite* according to their order; unless otherwise stated, the graphs we consider are all finite.

$\emptyset$ *trivial graph*

For the *empty graph* $(\emptyset, \emptyset)$ we simply write $\emptyset$. A graph of order 0 or 1 is called *trivial*. Sometimes, e.g. to start an induction, trivial graphs can be useful; at other times they form silly counterexamples and become a nuisance. To avoid cluttering the text with non-triviality conditions, we shall mostly treat the trivial graphs, and particularly the empty graph $\emptyset$, with generous disregard.

incident *ends* $E(X, Y)$ $E(v)$

A vertex v is *incident* with an edge e if $v \in e$; then e is an edge *at* v. The two vertices incident with an edge are its *endvertices* or *ends*, and an edge *joins* its ends. An edge $\{x, y\}$ is usually written as xy (or yx). If $x \in X$ and $y \in Y$, then xy is an X–Y *edge*. The set of all X–Y edges in a set E is denoted by $E(X, Y)$; instead of $E(\{x\}, Y)$ and $E(X, \{y\})$ we simply write $E(x, Y)$ and $E(X, y)$. The set of all the edges in E at a vertex v is denoted by $E(v)$.

adjacent
neighbour
complete
K^n

Two vertices x, y of G are *adjacent*, or *neighbours*, if xy is an edge of G. Two edges $e \neq f$ are *adjacent* if they have an end in common. If all the vertices of G are pairwise adjacent, then G is *complete*. A complete graph on n vertices is a K^n; a K^3 is called a *triangle*.

independent

Pairwise non-adjacent vertices or edges are called *independent*. More formally, a set of vertices or of edges is *independent* (or *stable*) if no two of its elements are adjacent.

$\simeq$
isomorphism
invariant

Let $G = (V, E)$ and $G' = (V', E')$ be two graphs. We call G and G' *isomorphic*, and write $G \simeq G'$, if there exists a bijection $\varphi \colon V \to V'$ with $xy \in E \Leftrightarrow \varphi(x)\varphi(y) \in E'$ for all $x, y \in V$. Such a map φ is called an *isomorphism*; if $G = G'$, it is called an *automorphism*. We do not normally distinguish between isomorphic graphs. Thus, we usually write $G = G'$ rather than $G \simeq G'$, speak of *the* complete graph on 17 vertices, and so on. A map taking graphs as arguments is called a *graph invariant* if it assigns equal values to isomorphic graphs. The number of vertices and the number of edges of a graph are two simple graph invariants; the greatest number of pairwise adjacent vertices is another.

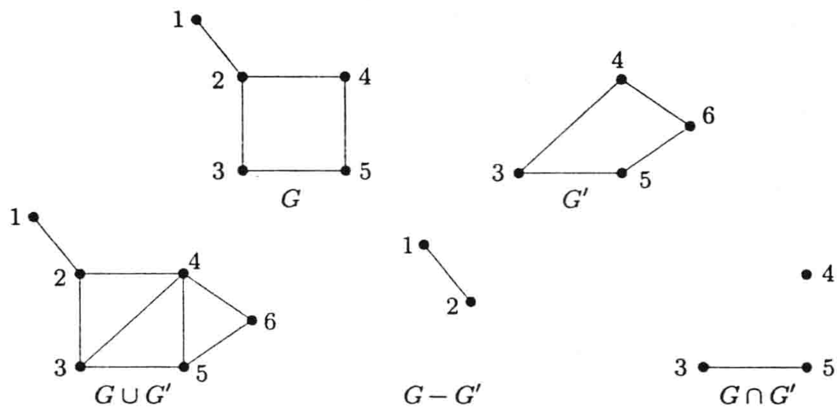

Fig. 1.1.2. Union, difference and intersection; the vertices 2,3,4 induce (or span) a triangle in $G \cup G'$ but not in G

$G \cap G'$
subgraph
$G' \subseteq G$

We set $G \cup G' := (V \cup V', E \cup E')$ and $G \cap G' := (V \cap V', E \cap E')$. If $G \cap G' = \emptyset$, then G and G' are *disjoint*. If $V' \subseteq V$ and $E' \subseteq E$, then G' is a *subgraph* of G (and G a *supergraph* of G'), written as $G' \subseteq G$. Less formally, we say that G *contains* G'.

induced subgraph
$G[U]$
spanning

If $G' \subseteq G$ and G' contains *all* the edges $xy \in E$ with $x, y \in V'$, then G' is an *induced subgraph* of G; we say that V' *induces* or *spans* G' in G, and write $G' =: G[V']$. Thus if $U \subseteq V$ is any set of vertices, then $G[U]$ denotes the graph on U whose edges are precisely the edges of G with both ends in U. If H is a subgraph of G, not necessarily induced, we abbreviate $G[V(H)]$ to $G[H]$. Finally, $G' \subseteq G$ is a *spanning* subgraph of G if V' spans all of G, i.e. if $V' = V$.