

Essential Skills for First-Time Programmers

PHP4

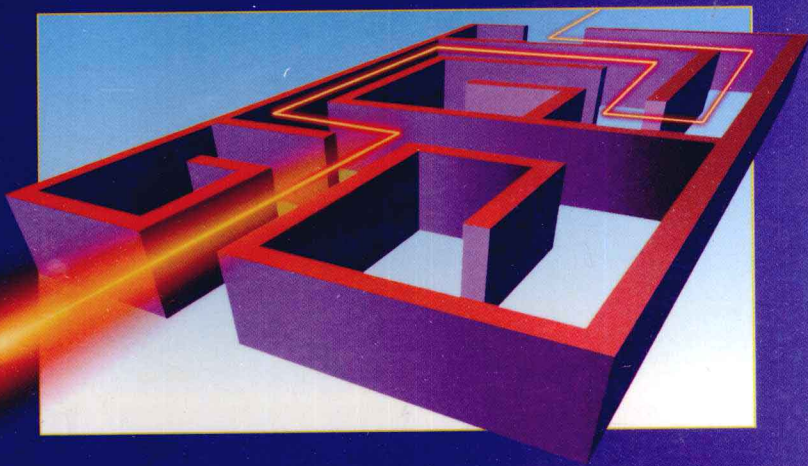
A Beginner's Guide

**Learn the
fundamentals of
programming
using PHP 4**

**Create forms,
work with functions,
use cookies, create
strings, and more**

**Follow along with
step-by-step examples**

Test and debug code



Bill McCarty

Computer book author and Linux Magazine columnist

**FREE
CODE
ONLINE**

OSBORNE 

PHP 4: A Beginner's Guide

Bill McCarty

Osborne/**McGraw-Hill**

New York Chicago San Francisco
Lisbon London Madrid Mexico City
Milan New Delhi San Juan
Seoul Singapore Sydney Toronto

Osborne/McGraw-Hill
2600 Tenth Street
Berkeley, California 94710
U.S.A.

To arrange bulk purchase discounts for sales promotions, premiums, or fund-raisers, please contact **Osborne/McGraw-Hill** at the above address. For information on translations or book distributors outside the U.S.A., please see the International Contact Information page immediately following the index of this book.

PHP 4: A Beginner's Guide

Copyright © 2001 by The McGraw-Hill Companies. All rights reserved. Printed in the United States of America. Except as permitted under the Copyright Act of 1976, no part of this publication may be reproduced or distributed in any form or by any means, or stored in a database or retrieval system, without the prior written permission of the publisher, with the exception that the program listings may be entered, stored, and executed in a computer system, but they may not be reproduced for publication.

4 5 6 7 8 9 0 QSR QSR 0 9 8 7 6 5

ISBN 0-07-213371-6

Publisher Brandon A. Nordin
Vice President & Associate Publisher Scott Rogers
Acquisitions Editor Rebekah Young
Project Editor Monika Faltiss
Acquisitions Coordinator Paulina Pobocho
Technical Editor John Steele
Copy Editor Mike McGee
Proofreader John Gildersleeve
Indexer Jack Lewis
Computer Designers Carie Abrew, Lauren McCarthy
Illustrators Lyssa Wald, Alex Putney
Series Design Gary Corrigan
Cover Design Kevin Curry

This book was composed with Corel VENTURA™ Publisher.

Information has been obtained by Osborne/McGraw-Hill from sources believed to be reliable. However, because of the possibility of human or mechanical error by our sources, Osborne/McGraw-Hill, or others, Osborne/McGraw-Hill does not guarantee the accuracy, adequacy, or completeness of any information and is not responsible for any errors or omissions or the results obtained from use of such information.

About the Author

Bill McCarty has written more than ten programming books, on topics including Java, distributed computing, C++, and Linux, and is a contributing editor for *Linux Magazine*, for which he writes a monthly column. He is Associate Professor of Web and Information Technology in the School of Business and Management at Azusa Pacific University, Azusa, California, where he taught for seven years in that school's M.S. Applied Computer Science program. Bill earned a PhD in Management of Information Systems at the Claremont Graduate University, Claremont, California and has worked for fifteen years as a software developer and manager. He currently resides in La Habra, California with his family.

This book is dedicated to John C. Reynolds, Chief Information Officer at Azusa Pacific University. May God bless his efforts to lead APU into a new awareness of technology and the potential benefits it offers.

Acknowledgments

Many people had a hand in making this book. Margot Maley of Waterside Productions, Inc. introduced the author to Osborne/McGraw-Hill. Rebekah Young helped shape the structure of the nascent book. Paulina Pobocho and Monika Faltiss kept track of both the author and the incipient book, offering encouragement or exhortation, as the situation warranted. John Steele found many technical errors and offered several valuable suggestions. With luck, few or no mistakes remain; however, any errors that do appear are the responsibility of the author, who should have made fewer slip-ups to begin with, rather than lazily expecting John to find them all. Mike McGee cleaned up words, phrases, and sentences that were incorrect, unclear, or worse. Mike earned his salt many times over. The author's family—Jennifer, Patrick, and Sara—kept the household afloat during the long months required to write the book, its success owing as much to their efforts as the author's. Lastly, the author's paraclete, Jesus Christ, was, and remains, the author's only genuine touchstone of truth and value, inspiring him in his work.

Introduction

PHP is one of the most exciting technologies available today. Because it combines ease of use with sophisticated capability, PHP has quickly become a leading tool for web development. Unlike other popular web development tools, however—such as Perl—PHP is a comfortable programming language for beginners, even those who haven't previously programmed.

If you know HTML but have no programming experience, you may wonder what additional capabilities an understanding of PHP can provide. Like other web scripting languages, PHP lets you provide *dynamic web content*; that is, web content that automatically changes from day to day or even minute to minute. Dynamic content is an important element in sustaining web site traffic; visitors usually won't return to a web page if it offers the same information it presented the last time they visited. Web sites that *are* frequently updated, however, can draw enormous volumes of traffic.

Moreover, unlike scripting languages, such as Javascript, PHP runs on the web server, not in the web browser. Consequently, PHP is able to access files, databases, and other resources that Javascript cannot. These are rich sources of dynamic content that attract visitors.

This book is intended to introduce the reader to programming and web development using PHP. It's important to be clear that the book itself is merely a starting point. Web development is a demanding activity and the would-be

web developer must possess many skills, programming being only one of them. I trust that beginning web developers will find this book a useful and friendly first step in the craft of PHP programming. Moreover, this book has been carefully designed to provide a foundation for the further learning that mastery of PHP entails. After studying this book, the reader should be prepared to learn more about sophisticated PHP features and capabilities, such as XML, LDAP, and E-commerce.

How This Book Is Organized

This book begins at the beginning, by explaining how PHP works, then moves on to explain how to create PHP programs, outlining the small but important details, such as how to upload PHP scripts. It contains a review of HTML fundamentals and an explanation of HTML forms. Its seventeen modules take a measured approach in gradually introducing programming concepts and PHP particulars, each one including elements designed to reinforce the reader's recall and understanding. In addition, the book contains a module (Module 13) that explains the fundamentals of relational databases.

Goals

Every module begins with a set of explicit goals, so you have an idea how each module fits into the bigger picture.

Mastery Check

A Mastery Check, a self-test that helps you evaluate your progress, also appears in every module. Answers to Mastery Check items can be found in Appendix A.

1-Minute Drills

Each major section of the book contains a 1-Minute Drill, a self-test that helps you avoid falling asleep at the wheel. You can find the answers to 1-Minute Drill items at the bottom of the pages where they appear.

Ask the Expert

The book includes many Ask the Expert boxes. These amplify and qualify material given in the associated chapter. Often, they contain more advanced

material that isn't essential to the beginning PHP programmer, but helps the reader look ahead to intermediate-level PHP concerns. Ask the Expert boxes use a question/answer format.

Projects

Each module contains one or more projects that show you how to apply the concepts and techniques explained therein. You can then use these projects as the basis for further study and experimentation. Often, the project provides a good starting point for your own real-world program.

No Previous Programming Experience Required

This book assumes you have some familiarity with HTML, and assumes little else. In particular, it does not presuppose you have programming experience. Because of this, it explains how to create HTML forms, how to program, and use PHP, and describes everything you need to know in order to develop simple, database-backed web sites using PHP.

Required Software

To run the examples and projects in this book, you'll need access to a PHP server running PHP version 4. You can install PHP on your own PC, using the information provided in Appendix B. However, as a beginner, you may find it more convenient to use a PHP server administered by someone else. Appendix C points you to some web sites that identify Internet service providers (ISPs) who support PHP. Many ISPs provide PHP at prices of \$20 per month or less.

Don't Forget: Code on the Web

The source code for all the examples and projects in this book is available free of charge on the Web at <http://www.osborne.com>.

Contents

ACKNOWLEDGMENTS	xvii
INTRODUCTION	xix

PART 1

Writing Basic PHP Programs

1 Creating PHP Programs	3
Creating a PHP Script	4
Writing PHP Scripts	4
Writing the PHP Code Skeleton	4
Creating Output for a Web Browser	6
Documenting a PHP Script	8
Executing a PHP Script	10
Uploading a PHP Script	10
Executing a Script	13
Project 1-1: A First PHP Script	13
Troubleshooting a Script	14
Mastery Check	17
2 PHP Building Blocks	19
Numbers and Strings	20
Numbers	20
Strings	21

Literals and Variables	23
Project 2-1: Viewing the Values of PHP Variables	26
Scalars and Arrays	27
Operators and Functions	29
Operators	29
Functions	32
Project 2-2: A Calculation in PHP	34
Mastery Check	35
3 Creating HTML Forms	37
Form Design Basics	38
Designing a Form	38
Creating an HTML Form	39
Project 3-1: Viewing Form Fields	44
Creating Form Controls	45
Creating Customized Text Boxes	46
Creating Text Areas	46
Creating Password Boxes	47
Creating Check Boxes	47
Creating Radio Buttons	48
Creating Selects	48
Creating Hidden Fields	49
Project 3-2: An HTML Busy Box	52
More on Submitting a Form	56
Using an Image to Submit Data	56
Creating a Reset Button	57
Creating a Multi-Form Page	57
Using a Link to Provide Data to a Script	58
Project 3-3: A Multi-Form HTML Page	61
Mastery Check	64
4 Accessing Data	65
Getting and Using Data from a Form	66
Sending Output to the Browser	68
Constructing Strings that Embed Values of Variables	70
Project 4-1: The E-mail Address Books	71
Project Goals	71
Getting and Using Data from an Environment Variable	73
Project 4-2: Viewing Environment Variables	77
Project Goals	77
Mastery Check	78

5	Working with Scalar Values	79
	Working with Constants and Dynamic Variables	80
	Working with Constants	80
	Working with Dynamic Variables	81
	Working with Types	83
	Automatic Type Conversion	83
	Manual Type Conversion	84
	Project 5-1: A Simple Calculator	87
	Project 5-2: A Date Calculator	89
	Project 5-3: A News Story Generator	92
	Mastery Check	96

PART 2

Writing More Advanced PHP Programs

6	Writing Conditional Statements	99
	Using True/False Values	100
	Writing Simple if Statements	104
	Project 6-1: Testing Numeric Values	105
	Writing More Sophisticated if Statements	107
	Writing switch, break, and default Statements	110
	Writing for Statements	113
	Writing while and do while Statements	115
	Project 6-2: Validating User Input	118
	Mastery Check	125
7	Using Functions	127
	Using a Function	128
	Using Included Files	129
	Defining a Function	131
	Calling a User-Defined Function	132
	Terminating Function Execution	133
	Recursive Functions	133
	Defining Default Arguments	134
	PHP Variables and References	136
	Using Global Variables	136
	Using Local and Static Variables	137
	Using References (PHP4)	139
	Project 7-1: The Contact Form Revisited	141
	Mastery Check	148

8	Using Arrays	149
	Creating Arrays	150
	Creating an Array Using Assignment	150
	Using the <code>array()</code> Function	152
	Iterating Through an Array	154
	Iterating Through a Sequential Array	155
	Searching a Sequential Array	155
	The <code>break</code> Statement	156
	The <code>continue</code> Statement	157
	Iterating Through a Non-Sequential Array	158
	Working with List Functions	160
	The <code>key()</code> Function	161
	The <code>each()</code> Function	161
	The <code>list()</code> Function	162
	Sorting Arrays	164
	Project 8-1: The Contact Form Revisited	166
	Mastery Check	170
9	Using Strings	171
	Creating and Displaying Strings	172
	Additional Escape Sequences	172
	Working with ASCII Codes	174
	Single-quoted Strings	175
	Creating Formatted Output	176
	Manipulating Strings	180
	Getting the Length of a String	180
	Trimming a String	180
	Converting Strings to All Upper- or Lowercase	182
	Comparing and Searching Strings	183
	Comparing Strings	183
	Finding and Extracting Substrings	185
	Replacing a Substring	187
	Matching Characters	188
	Project 9-1: A Regular Expression Matcher	192
	Project Goals	192
	Mastery Check	196

PART 3

Working with Stored Data

10	Using Cookies	199
	Accessing and Creating Cookies	200
	Accessing a Cookie	200

Creating a Cookie	201
Deleting a Cookie	203
Advanced Cookie Techniques	203
Storing Multiple Values in a Cookie	203
Specifying Access to a Cookie and Other Options	205
Project 10-1: A Login Page	207
Mastery Check	210
11 Working with Files and Directories	211
The Unix File System	212
Working with Unix Files	212
Working with Unix Directories	221
Working with Files	225
Ownership and Privilege Issues	226
Obtaining a File's Attributes	227
Changing File Privileges	229
Changing File Ownership	230
Opening a File	230
Verifying Completion of a File Operation	232
Closing a File	233
Reading from a File	234
Navigating a File	237
Writing to a File	239
Project 11-1: A Page Hit Counter	240
Getting Exclusive Access to a File	242
Project 11-2: An Improved Page Hit Counter	244
Copying a File	246
Renaming a File	247
Deleting a File	247
Working with Directories	250
Getting and Changing the Working Directory	250
Manipulating Paths	250
Viewing and Changing Directory Privileges	251
Reading Directory Contents	252
Creating a Directory	253
Deleting a Directory	253
Project 11-3: An Address Book Browser	254
Mastery Check	259
12 Sending and Receiving E-mail	261
Sending E-mail	262
Project 12-1: A Form Submission Script	263
Project Goals	264

Receiving E-mail	267
Opening a Mailbox	267
Switching Folders	269
Closing a Mailbox	271
Getting Information about a Mailbox	271
Getting a List of Messages	274
Working with Message IDs	275
Getting Information about a Message	275
Getting a Message Body	276
Getting Message Headers	277
Marking a Message for Deletion	279
Project 12-2: An E-mail Browser	281
Project Goals	281
Manipulating Folders	286
Listing Existing Folders	287
Creating a Folder	287
Renaming a Folder	288
Deleting a Folder	288
Copying Messages to a Folder	289
Moving Messages to a Folder	290
Mastery Check	291
13 Relational Database and SQL Primer	293
Relational Database Concepts	294
Structure of a Relational Database	294
Rationale for Relational Databases	296
Facilitating Sharing of Data	296
Providing Data Independence	297
Ad Hoc Querying	297
Organizing Data	298
Securing Data	298
Minimizing Necessary Programmer Expertise	298
Achieving Computational Efficiency	298
Deciding When to Use a Relational DBMS	299
Database Implementation	300
Database Design	300
E-R Modeling	300
Database Normalization	304
Refinement of E-R Models	307
MySQL Database Creation	309
Accessing Database Data: SQL Queries	314
Changing Database Data	318

Sorting, Aggregating, and Grouping	322
Expressions and Functions	325
Joins	329
Project 13-1: Working with SQL	331
Mastery Check	335

PART 4

Using Advanced PHP Facilities

14 Accessing Relational Databases	339
Using MySQL Databases	340
Connecting to the MySQL Server	340
Selecting the Database	342
Checking for Errors	342
Suppressing Unwanted Errors and Warnings	343
Closing the MySQL Server Connection	344
Performing UPDATE, INSERT, and DELETE Queries	345
The <code>mysql_query()</code> Function	346
Checking Queries That Do Not Return Table Rows	346
Using <code>Auto_Increment</code> Table Columns	347
Processing the Results of SELECT Queries	349
Working with Resultsets	354
Obtaining the Number of Resultset Columns	354
Obtaining the Name of a Resultset Column	354
Obtaining the Length of a Resultset Column	355
Obtaining the MySQL Flags Associated with a Resultset Column ..	355
Obtaining the MySQL Type of a Resultset Column	356
Determining the MySQL Table Associated with a Resultset Column ..	357
Obtaining the Complete Resultset Structure	357
Accessing Resultset Columns Non-sequentially	359
Exploring the DBMS	360
Determining the Databases Hosted by a Server	361
Determining the Tables Contained Within a Database	362
Determining the Columns Contained Within a Table	363
Quotes and Magic Quotes	365
Magic Quotes	366
Escaping and Unescaping	367
Escaping HTML Text	367
Escaping URLs	369
Other PHP Data Management Facilities	370
Postgresql	370
ODBC	371