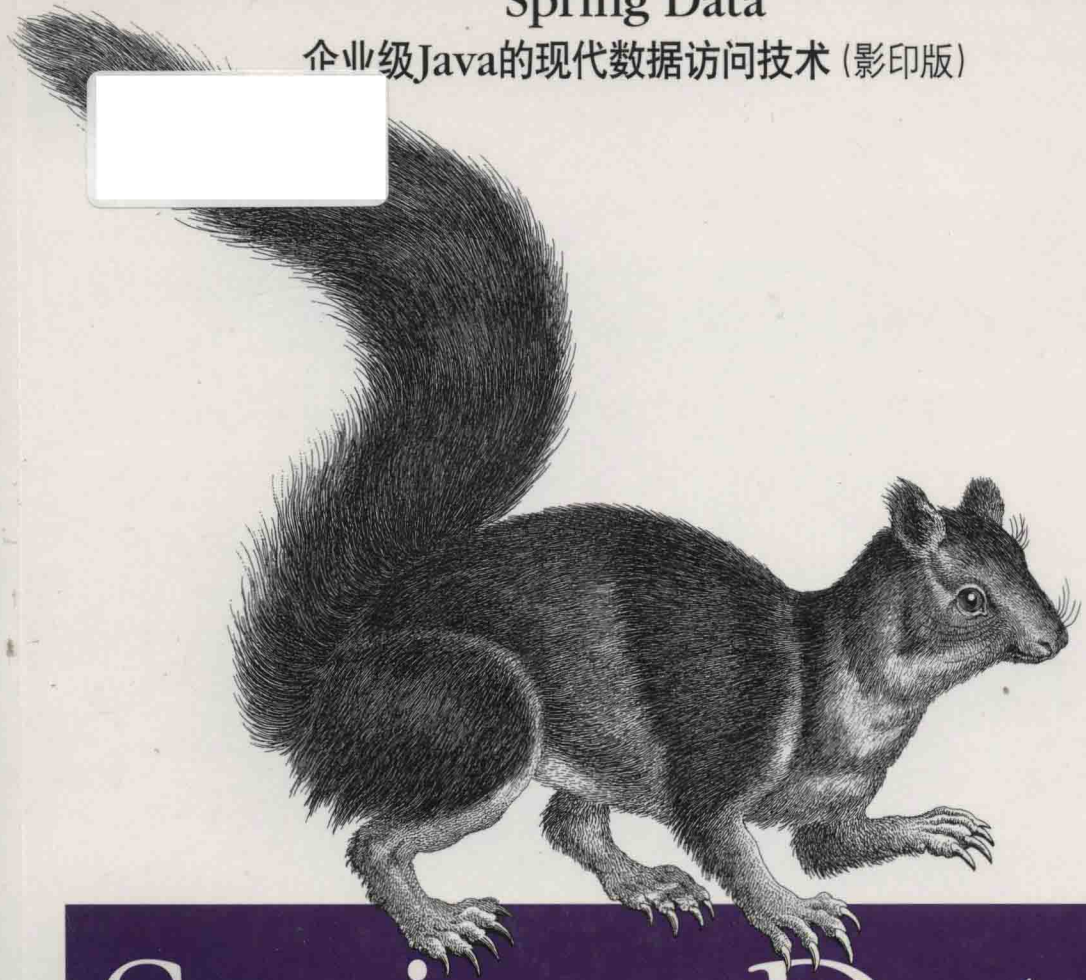
Spring Data

企业级Java的现代数据访问技术（影印版）



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Mark Pollack, Oliver Gierke,
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—Mark Pollack

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—Oliver Gierke

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—Thomas Risberg

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—Jon Brisbin

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—Michael Hunger

I'd like to thank my wife, Nanette, and my kids for their support, patience, and understanding. Thanks also to Rod and my colleagues on the Spring Data team for making all of this possible.

—David Turanski

Foreword

We live in interesting times. New business processes are driving new requirements. Familiar assumptions are under threat—among them, that the relational database should be the default choice for persistence. While this is now widely accepted, it is far from clear how to proceed effectively into the new world.

A proliferation of data store choices creates fragmentation. Many newer stores require more developer effort than Java developers are used to regarding data access, pushing into the application things customarily done in a relational database.

This book helps you make sense of this new reality. It provides an excellent overview of today's storage world in the context of today's hardware, and explains why NoSQL stores are important in solving modern business problems.

Because of the language's identification with the often-conservative enterprise market (and perhaps also because of the sophistication of Java object-relational mapping [ORM] solutions), Java developers have traditionally been poorly served in the NoSQL space. Fortunately, this is changing, making this an important and timely book. Spring Data is an important project, with the potential to help developers overcome new challenges.

Many of the values that have made Spring the preferred platform for enterprise Java developers deliver particular benefit in a world of fragmented persistence solutions. Part of the value of Spring is how it brings consistency (without descending to a lowest common denominator) in its approach to different technologies with which it integrates. A distinct "Spring way" helps shorten the learning curve for developers and simplifies code maintenance. If you are already familiar with Spring, you will find that Spring Data eases your exploration and adoption of unfamiliar stores. If you aren't already familiar with Spring, this is a good opportunity to see how Spring can simplify your code and make it more consistent.

The authors are uniquely qualified to explain Spring Data, being the project leaders. They bring a mix of deep Spring knowledge and involvement and intimate experience with a range of modern data stores. They do a good job of explaining the motivation of Spring Data and how it continues the mission Spring has long pursued regarding data access. There is valuable coverage of how Spring Data works with other parts of

Spring, such as Spring Integration and Spring Batch. The book also provides much value that goes beyond Spring—for example, the discussions of the repository concept, the merits of type-safe querying, and why the Java Persistence API (JPA) is not appropriate as a general data access solution.

While this is a book about data access rather than working with NoSQL, many of you will find the NoSQL material most valuable, as it introduces topics and code with which you are likely to be less familiar. All content is up to the minute, and important topics include document databases, graph databases, key/value stores, Hadoop, and the Gemfire data fabric.

We programmers are practical creatures and learn best when we can be hands-on. The book has a welcome practical bent. Early on, the authors show how to get the sample code working in the two leading Java integrated development environments (IDEs), including handy screenshots. They explain requirements around database drivers and basic database setup. I applaud their choice of hosting the sample code on GitHub, making it universally accessible and browsable. Given the many topics the book covers, the well-designed examples help greatly to tie things together.

The emphasis on practical development is also evident in the chapter on Spring Roo, the rapid application development (RAD) solution from the Spring team. Most Roo users are familiar with how Roo can be used with a traditional JPA architecture; the authors show how Roo's productivity can be extended beyond relational databases.

When you've finished this book, you will have a deeper understanding of why modern data access is becoming more specialized and fragmented, the major categories of NoSQL data stores, how Spring Data can help Java developers operate effectively in this new environment, and where to look for deeper information on individual topics in which you are particularly interested. Most important, you'll have a great start to your own exploration in code!

—Rod Johnson
Creator, Spring Framework

Preface

Overview of the New Data Access Landscape

The data access landscape over the past seven or so years has changed dramatically. Relational databases, the heart of storing and processing data in the enterprise for over 30 years, are no longer the only game in town. The past seven years have seen the birth —and in some cases the death—of many alternative data stores that are being used in mission-critical enterprise applications. These new data stores have been designed specifically to solve data access problems that relational database can't handle as effectively.

An example of a problem that pushes traditional relational databases to the breaking point is scale. How do you store hundreds or thousands of terabytes (TB) in a relational database? The answer reminds us of the old joke where the patient says, "Doctor, it hurts when I do this," and the doctor says, "Then don't do that!" Jokes aside, what is driving the need to store this much data? In 2001, IDC reported that "the amount of information created and replicated will surpass 1.8 zettabytes and more than double every two years."[1] New data types range from media files to logfiles to sensor data (RFID, GPS, telemetry...) to tweets on Twitter and posts on Facebook. While data that is stored in relational databases is still crucial to the enterprise, these new types of data are not being stored in relational databases.

While general consumer demands drive the need to store large amounts of media files, enterprises are finding it important to store and analyze many of these new sources of data. In the United States, companies in all sectors have at least 100 TBs of stored data and many have more than 1 petabyte (PB).[2] The general consensus is that there are significant bottom-line benefits for businesses to continually analyze this data. For example, companies can better understand the behavior of their products if the products themselves are sending "phone home" messages about their health. To better understand their customers, companies can incorporate social media data into their

1. IDC; *Extracting Value from Chaos (http://www.emc.com/collateral/analyst-reports/idc-extracting-value-from-chaos-ar.pdf)*. 2011.
2. IDC; US Bureau of Labor Statistics

decision-making processes. This has led to some interesting mainstream media reports—for example, on why Orbitz shows more expensive hotel options to Mac users (*http://on.wsj.com/UhSlNi*) and how Target can predict when one of its customers will soon give birth (*http://www.nytimes.com/2012/02/19/magazine/shopping-habits.html*), allowing the company to mail coupon books to the customer's home before public birth records are available.

Big data generally refers to the process in which large quantities of data are stored, kept in raw form, and continually analyzed and combined with other data sources to provide a deeper understanding of a particular domain, be it commercial or scientific in nature.

Many companies and scientific laboratories had been performing this process before the term *big data* came into fashion. What makes the current process different from before is that the value derived from the intelligence of data analytics is higher than the hardware costs. It is no longer necessary to buy a 40K per CPU box to perform this type of data analysis; clusters of commodity hardware now cost $1k per CPU. For large datasets, the cost of storage area network (SAN) or network area storage (NAS) becomes prohibitive: $1 to $10 per gigabyte, while local disk costs only $0.05 per gigabyte with replication built into the database instead of the hardware. Aggregate data transfer rates for clusters of commodity hardware that use local disk are also significantly higher than SAN- or NAS-based systems—500 times faster for similarly priced systems. On the software side, the majority of the new data access technologies are open source. While open source does not mean zero cost, it certainly lowers the barrier for entry and overall cost of ownership versus the traditional commercial software offerings in this space.

Another problem area that new data stores have identified with relational databases is the relational data model. If you are interested in analyzing the social graph of millions of people, doesn't it sound quite natural to consider using a graph database so that the implementation more closely models the domain? What if requirements are continually driving you to change your relational database management system (RDBMS) schema and object-relational mapping (ORM) layer? Perhaps a "schema-less" document database will reduce the object mapping complexity and provide a more easily evolvable system as compared to the more rigid relational model. While each of the new databases is unique in its own way, you can provide a rough taxonomy across most of them based on their data models. The basic camps they fall into are:

Key/value
: A familiar data model, much like a hashtable.

Column family
: An extended key/value data model in which the value data type can also be a sequence of key/value pairs.

Document
: Collections that contain semistructured data, such as XML or JSON.

Graph
: Based on graph theory. The data model has nodes and edges, each of which may have properties.

The general name under which these new databases have become grouped is "NoSQL databases." In retrospect, this name, while catchy, isn't very accurate because it seems to imply that you can't query the database, which isn't true. It reflects the basic shift away from the relational data model as well as a general shift away from ACID (atomicity, consistency, isolation, durability) characteristics of relational databases.

One of the driving factors for the shift away from ACID characteristics is the emergence of applications that place a higher priority on scaling writes and having a partially functioning system even when parts of the system have failed. While scaling reads in a relational database can be achieved through the use of in-memory caches that front the database, scaling writes is much harder. To put a label on it, these new applications favor a system that has so-called "BASE" semantics, where the acronym represents *basically available, scalable, eventually consistent*. Distributed data grids with a key/value data model generally have not been grouped into this new wave of NoSQL databases. However, they offer similar features to NoSQL databases in terms of the scale of data they can handle as well as distributed computation features that colocate computing power and data.

As you can see from this brief introduction to the new data access landscape, there is a revolution taking place, which for data geeks is quite exciting. Relational databases are not dead; they are still central to the operation of many enterprises and will remain so for quite some time. The trends, though, are very clear: new data access technologies are solving problems that traditional relational databases can't, so we need to broaden our skill set as developers and have a foot in both camps.

The Spring Framework has a long history of simplifying the development of Java applications, in particular for writing RDBMS-based data access layers that use Java database connectivity (JDBC) or object-relational mappers. In this book we aim to help developers get a handle on how to effectively develop Java applications across a wide range of these new technologies. The Spring Data project directly addresses these new technologies so that you can extend your existing knowledge of Spring to them, or perhaps learn more about Spring as a byproduct of using Spring Data. However, it doesn't leave the relational database behind. Spring Data also provides an extensive set of new features to Spring's RDBMS support.

How to Read This Book

This book is intended to give you a hands-on introduction to the Spring Data project, whose core mission is to enable Java developers to use state-of-the-art data processing and manipulation tools but also use traditional databases in a state-of-the-art manner. We'll start by introducing you to the project, outlining the primary motivation of

SpringSource and the team. We'll also describe the domain model of the sample projects that accommodate each of the later chapters, as well as how to access and set up the code (Chapter 1).

We'll then discuss the general concepts of Spring Data repositories, as they are a common theme across the various store-specific parts of the project (Chapter 2). The same applies to Querydsl, which is discussed in general in Chapter 3. These two chapters provide a solid foundation to explore the store specific integration of the repository abstraction and advanced query functionality.

To start Java developers in well-known terrain, we'll then spend some time on traditional persistence technologies like JPA (Chapter 4) and JDBC (Chapter 5). Those chapters outline what features the Spring Data modules add on top of the already existing JPA and JDBC support provided by Spring.

After we've finished that, we introduce some of the NoSQL stores supported by the Spring Data project: MongoDB as an example of a document database (Chapter 6), Neo4j as an example of a graph database (Chapter 7), and Redis as an example of a key/value store (Chapter 8). HBase, a column family database, is covered in a later chapter (Chapter 12). These chapters outline mapping domain classes onto the store-specific data structures, interacting easily with the store through the provided application programming interface (API), and using the repository abstraction.

We'll then introduce you to the Spring Data REST exporter (Chapter 10) as well as the Spring Roo integration (Chapter 9). Both projects build on the repository abstraction and allow you to easily export Spring Data–managed entities to the Web, either as a representational state transfer (REST) web service or as backing to a Spring Roo–built web application.

The book next takes a tour into the world of big data—Hadoop and Spring for Apache Hadoop in particular. It will introduce you to using cases implemented with Hadoop and show how the Spring Data module eases working with Hadoop significantly (Chapter 11). This leads into a more complex example of building a big data pipeline using Spring Batch and Spring Integration—projects that come nicely into play in big data processing scenarios (Chapter 12 and Chapter 13).

The final chapter discusses the Spring Data support for Gemfire, a distributed data grid solution (Chapter 14).

Conventions Used in This Book

The following typographical conventions are used in this book:

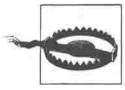
Italic
: Indicates new terms, URLs, email addresses, filenames, and file extensions.

`Constant width`
: Used for program listings, as well as within paragraphs to refer to program elements such as variable or function names, databases, data types, environment variables, statements, and keywords.

`Constant width bold`
: Shows commands or other text that should be typed literally by the user.

`Constant width italic`
: Shows text that should be replaced with user-supplied values or by values determined by context.

This icon signifies a tip, suggestion, or general note.



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