

THINKING OCCUPANCE IS GEDANKEN PHYSICS

SECOND EDITION

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DEDICATION

Most people study physics to satisfy some requirement. Some study physics to learn the tricks of Nature so they may find out how to make things bigger or smaller or faster or stronger or more sensitive. But a few, a very few, study physics because they wonder — not how things work, but why they work. They wonder what is at the bottom of things — the very bottom, if there is a bottom.

This book is dedicated to those who wonder.

HOW TO USE

The best way to use this book is NOT to simply read it or study it, but to read a question and STOP. Even close the book. Even put it away and THINK about the question. Only after you have formed a reasoned opinion should you read the solution. Why torture yourself thinking? Why jog? Why do push-ups?

If you are given a hammer with which to drive nails at the age of three you may think to yourself, "OK, nice." But if you are given a hard rock with which to drive nails at the age of three, and at the age of four you are given a hammer, you think to yourself, "What a marvelous invention!" You see, you can't really appreciate the solution until you first appreciate the problem.

What are the problems of physics? How to calculate things? Yes—but much more. The most important problem in physics is *perception*, how to conjure mental images, how to separate the non-essentials from the essentials and get to the heart of a problem, HOW TO ASK YOURSELF QUESTIONS. Very often these questions have little to do with calculations and have simple yes or no answers: Does a heavy object dropped at the same time and from the same height as a light object strike the earth first? Does the observed speed of a moving object depend on the observer's speed? Does a particle exist or not? Does a fringe pattern exist or not? These qualitative questions are the most vital questions in physics.

THIS BOOK

You must guard against letting the quantitative superstructure of physics obscure its qualitative foundation. It has been said by more than one wise old physicist that you really understand a problem when you can intuitively guess the answer *before* you do the calculation. How can you do that? By developing your physical intuition. How can you do THAT? The same way you develop your physical body—by exercising it.

Let this book, then, be your guide to mental pushups. Think carefully about the questions and their answers before you read the answers offered by the author. You will find many answers don't turn out as you first expect. Does this mean you have no sense for physics? Not at all. Most questions were deliberately chosen to illustrate those aspects of physics which seem contrary to casual surmise. Revising ideas, even in the privacy of your own mind, is not painless work. But in doing so you will revisit some of the problems that haunted the minds of Archimedes, Galileo, Newton, Maxwell, and Einstein.* The physics you cover here in hours took them centuries to master. Your hours of thinking will be a rewarding experience. Enjoy!

Lewis Epstein

^{*}Gedanken Physics was Einstein's expression for Thinking Physics.



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Mechanics

Mechanics began with the energy crisis—which began with the beginning of civilization. To make a machine that would put out more work than went into it is an ancient dream. Is it an unreasonable dream? After all, a lever puts out more force at one end than is applied to the other end. But does it put out more work? Does it put out more motion? If the lever fails, might some other scheme lead to the ultimate goal, perpetual motion? It may be said the (unsuccessful) quest to make gold launched chemistry and the (unsuccessful) quest of astrology launched astronomy. The (unsuccessful) quest for perpetual motion launched mechanics.

You may have noticed that the biggest section of this book (as well as many other physics books) is the MECHANICS section. Why is mechanics so important? Because it is the goal of physics to reduce every other subject in physics to mechanics. Why? Because we understand mechanics best. Once heat was thought to be some sort of a substance; later it was found to be just mechanics. Heat could be understood as little balls called molecules bouncing about in space or connected to each other by springs and vibrating back and forth. Sound has similarly been reduced to mechanics. Much effort has been spent trying to reduce light to mechanics.

Mechanics has two parts—the easier part, **statics**, where all forces balance out to zero so nothing much happens, and the dramatic part, **dynamics**, where all the forces do not cancel each other, leaving a net force that makes things happen. How much happens depends on how long the force acts. But "long" is ambiguous. Does it mean long distance or long duration? The simple but subtle distinction between a force acting so many feet and a force acting so many seconds is the magic key to understanding dynamics.

You'll also notice that a good deal of attention is devoted to situations involving collisions (Splat, Gush, Smush, and so on). Granted collisions are interesting in their own right, but are they all that important? Many physicists believe they are. Why? Because if all the world is to be explained mechanically in terms of little balls (molecules, electrons, photons, gravitons, etc.), then the only way one ball affects another ball is if the little balls hit. If that is so, collision becomes the essence of physical interaction.

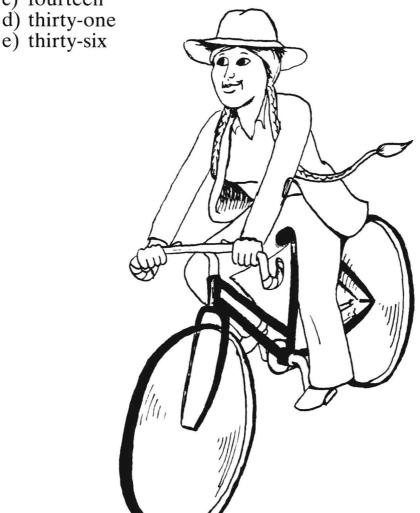
Now it may be the goal of physics to reduce every subject to mechanics and to reduce mechanics to collisions, but certainly that goal has not been and might never be reached. Nonetheless, if you are to understand physics, you must first understand mechanics. Perhaps even love mechanics.

VISUALIZE IT

Suppose you are going for a long bicycle ride. You ride one hour at five miles per hour. Then three hours at four miles per hour and then two hours at seven miles per hour. How many miles did you ride?

- a) five
- b) twelve
- c) fourteen

d) thirty-one



ANSWER: VISUALIZE IT

The answer is: d. Remember speed multiplied by time is distance. But what is the speed? It changes during the ride. So split the trip up into segments. One hour at five mph gives five miles. Three hours at four mph gives twelve miles and two hours at seven mph gives fourteen miles. Then add the segments. Five plus twelve plus fourteen sum to thirty-one. So that is the answer, that's it.

Yes, that is the answer, but that is not it. That is just some arithmetic. Arithmetic is blind. Can you visualize what you are doing? To visualize, use geometry. Geometry has eyes.

Make a graph showing the history of the ride. For one hour it is at five mph. Then it drops to four mph and stays there for three hours. Then it jumps up to seven mph for two hours and finally it drops to zero which means the bike stops.

