

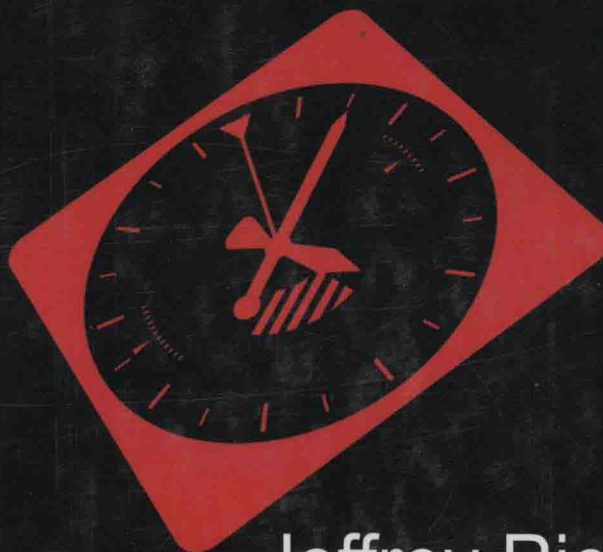


C#与.NET

开发指南

第四版（影印版）

Developer Reference



Jeffrey Richter 著

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Know how.



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Jeffrey Richter 著

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Kristin, words cannot express how I feel about our life together. I cherish our family and all our adventures. I'm filled each day with love for you.

Aidan (age 9) and Grant (age 5), you both have been an inspiration to me and have taught me to play and have fun. Watching the two of you grow up has been so rewarding and enjoyable for me. I am lucky to be able to partake in your lives. I love and appreciate you more than you could ever know.

Foreword

Well, here we are again. Who would've thought? Oh, I know—I would've thought! When you sign up for marriage, you really are living *Groundhog Day*. If you haven't seen that movie, watch it, because you will suddenly see why you have to make the same mistakes over and over again. In this case, when Jeff said he wouldn't write another book, I knew it was the empty promise of an addict. Jeff cannot not write another book. Just today, we were discussing another book he is absolutely not going to write (except that there is already a chapter in progress). It is coded in his DNA. A thoroughbred is born to run and Jeff is born to write.

Jeff is as predictable as the seasons. He cannot stay away from the little 0s and 1s locked inside his hard drive. They cannot be ignored. And while the rest of you are all snug in your beds, Jeff's internal alarm starts ringing around 3:00 a.m. (coincidentally, when our four-year-old climbs into bed with us, another pattern I seem to have no control over) some mysterious force compels Jeff's brain to unlock little solutions, big brainstorms, and frightening bugs that control him. It forces him into his office to work them out of his head. The rest of us can roll over and go back to sleep, safe, knowing that Jeff is out there somewhere solving these problems for us—like a cyber-super hero, saving the thread from becoming just another loose end.

But accruing this knowledge just for himself is not enough for Jeff. He feels selfish hoarding his insights in his little space in the universe. So he must broadcast them; he must write them down. They're like radio waves hurling outward wondering if a listener will pick them up. This he does for you, dear reader; a testament to his passion for Microsoft technologies.

This book is actually adding a new layer of wisdom. Jeff is getting older each time he flies around the sun, and with the accumulation of years, he is starting to look back. Thinking about things in a more mature manner, he has rewritten the chapter covering Reflection. Maybe you too will join him as he waxes poetic on this subject. This is a place where we can learn how to have the code ask about the code and really encouraging some deeper insights as to why Reflection works the way it does. Put on your smoking jackets, sink into a leather chair, and spend some time thinking about your own code and its greater purpose in life.

On a more lively note, there is stuff about `async/await` in here. Apparently, this is the progression of the `AsyncEnumerator` my love has been going on about for some time. Whew, I didn't think we would ever move on from that! The thing is, as many times as he has talked about his `AsyncEnumerator`, it hasn't stuck in my mind at all. I decided if

I knew what enumerator meant, maybe this would help me. According to Wikipedia, it is a census taker. Is this chapter about census takers working out of synchronicity? That seems like a waste of taxpayer dollars. Whatever it means in the computer world must be better than that. Jeff worked with the team at The Big M to perfect async/await, and now it is here in this book laid out for your reading pleasure; I suggest you read it sequentially.

Another major addition to the book is the one I'm most excited about. It is my expectation of you all to read and internalize this WinRT stuff. This is a nerd word that somehow means: "Make Me Really Cool Apps for Some Awesome Slate Device NOW!" That's right; the new Windows Runtime is all about awesome touch screens. My kids would like some birds that fly into pigs. I would like maybe something with flowers, and definitely you could use it for some educational stuff. Just let your imagination go! Come up with Wonderful Innovative Nifty Really Touchy stuff. Use this chapter for my benefit, please. Otherwise, I may run out of patience with Jeff and his continuous book writing and lock him in a room with knitting needles and no electricity. You programmers decide: write cool apps with WinRT or no new books from Jeff!

In summary, with your continued patronage, Jeff has delivered yet another masterpiece. Our family can return to a more normal state. Which is what, really? I think maybe normal is the book writing state.

Ever patiently awaiting the siren call of yet another book,

Kristin Trace (Jeff's wife)

October 2012



Help! Please save Jeff from the knitting!

Introduction

It was October 1999 when some people at Microsoft first demonstrated the Microsoft .NET Framework, the common language runtime (CLR), and the C# programming language to me. The moment I saw all of this, I was impressed and I knew that it was going to change the way I wrote software in a very significant way. I was asked to do some consulting for the team and immediately agreed. At first, I thought that the .NET Framework was an abstraction layer over the Win32 API and COM. As I invested more and more of my time into it, however, I realized that it was much bigger. In a way, it is its own operating system. It has its own memory manager, its own security system, its own file loader, its own error handling mechanism, its own application isolation boundaries (AppDomains), its own threading models, and more. This book explains all these topics (and more) so that you can effectively design and implement software applications and components for this platform.

It is October 2012 as I write this text, making it 13 years now that I've worked with the .NET Framework and C#. Over the 13 years, I have built all kinds of applications and, as a consultant to Microsoft, have contributed quite a bit to the .NET Framework itself. As a partner in my own company, Wintellect (<http://Wintellect.com>), I have worked with numerous customers to help them design software, debug software, performance-tune software, and solve issues they have with the .NET Framework. All these experiences have really helped me learn the spots that people have trouble with when trying to be productive with the .NET Framework. I have tried to sprinkle knowledge from these experiences through all the topics presented in this book.

Who This Book Is For

The purpose of this book is to explain how to develop applications and reusable classes for the .NET Framework. Specifically, this means that I intend to explain how the CLR works and the facilities that it offers. I'll also discuss various parts of the Framework Class Library (FCL). No book could fully explain the FCL—it contains literally thousands of types now, and this number continues to grow at an alarming rate. Therefore, here I'm concentrating on the core types that every developer needs to be aware of. And although this book isn't specifically about Windows Forms, Windows Presentation Foundation (WPF), Microsoft Silverlight, XML web services, Web Forms, Microsoft ASP.NET MVC, Windows Store Apps, and so on, the technologies presented in the book are applicable to *all* these application types.

The book addresses Microsoft Visual Studio 2012, .NET Framework 4.5, and version 5.0 of the C# programming language. Because Microsoft tries to maintain a large degree of backward compatibility when releasing a new version of these technologies, many of the things I discuss in this book apply to earlier versions as well. All the code samples use the C# programming language as a way to demonstrate the behavior of the various facilities. But, because the CLR is usable by many programming languages, the book's content is still quite applicable for the non-C# programmer.



Note You can download the code shown in the book from Wintellect's website (<http://Wintellect.com/Books>).

My editors and I have worked hard to bring you the most accurate, up-to-date, in-depth, easy-to-read, painless-to-understand, bug-free information. Even with this fantastic team assembled, however, things inevitably slip through the cracks. If you find any mistakes in this book (especially bugs) or have some constructive feedback, I would greatly appreciate it if you would contact me at JeffreyR@Wintellect.com.

Acknowledgments

I couldn't have written this book without the help and technical assistance of many people. In particular, I'd like to thank my family. The amount of time and effort that goes into writing a book is hard to measure. All I know is that I could not have produced this book without the support of my wife, Kristin, and my two sons, Aidan and Grant. There were many times when we wanted to spend time together but were unable to due to book obligations. Now that the book project is completed, I really look forward to adventures we will all share together.

For this book revision, I truly had some fantastic people helping me. Several people on the .NET Framework team (many of whom I consider friends) reviewed chapters and participated in stimulating conversations with me. Christophe Nasarre, who I've worked with on several book projects, has done just a phenomenal job of verifying my work and making sure that I'd said everything the best way it could possibly be said. He has truly had a significant impact on the quality of this book. As always, the Microsoft Press team is a pleasure to work with. I'd like to extend a special thank you to Ben Ryan, Devon Musgrave, and Carol Dillingham. Also, thanks to Susie Carr and Candace Sinclair for their editing and production support.

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Contents at a Glance

Introduction

xxiii

PART I CLR BASICS

CHAPTER 1	The CLR's Execution Model	3
CHAPTER 2	Building, Packaging, Deploying, and Administering Applications and Types	33
CHAPTER 3	Shared Assemblies and Strongly Named Assemblies	65

PART II DESIGNING TYPES

CHAPTER 4	Type Fundamentals	91
CHAPTER 5	Primitive, Reference, and Value Types	111
CHAPTER 6	Type and Member Basics	151
CHAPTER 7	Constants and Fields	175
CHAPTER 8	Methods	181
CHAPTER 9	Parameters	209
CHAPTER 10	Properties	227
CHAPTER 11	Events	249
CHAPTER 12	Generics	265
CHAPTER 13	Interfaces	295

PART III ESSENTIAL TYPES

CHAPTER 14	Chars, Strings, and Working with Text	317
CHAPTER 15	Enumerated Types and Bit Flags	361
CHAPTER 16	Arrays	373
CHAPTER 17	Delegates	391
CHAPTER 18	Custom Attributes	421
CHAPTER 19	Nullable Value Types	441

PART IV	CORE FACILITIES	
CHAPTER 20	Exceptions and State Management	451
CHAPTER 21	The Managed Heap and Garbage Collection	505
CHAPTER 22	CLR Hosting and AppDomains	553
CHAPTER 23	Assembly Loading and Reflection	583
CHAPTER 24	Runtime Serialization	611
CHAPTER 25	Interoperating with WinRT Components	643
PAR V	THREADING	
CHAPTER 26	Thread Basics	669
CHAPTER 27	Compute-Bound Asynchronous Operations	691
CHAPTER 28	I/O-Bound Asynchronous Operations	727
CHAPTER 29	Primitive Thread Synchronization Constructs	757
CHAPTER 30	Hybrid Thread Synchronization Constructs	789
	<i>Index</i>	823

Contents

<i>Introduction</i>	<i>xxiii</i>
---------------------------	--------------

PART I CLR BASICS

Chapter 1 The CLR's Execution Model	3
Compiling Source Code into Managed Modules	3
Combining Managed Modules into Assemblies	6
Loading the Common Language Runtime	8
Executing Your Assembly's Code	11
IL and Verification	16
Unsafe Code	17
The Native Code Generator Tool: NGen.exe	19
The Framework Class Library	22
The Common Type System	24
The Common Language Specification	26
Interoperability with Unmanaged Code	30
 Chapter 2 Building, Packaging, Deploying, and Administering Applications and Types	 33
.NET Framework Deployment Goals	34
Building Types into a Module	35
Response Files	36
A Brief Look at Metadata	38

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Combining Modules to Form an Assembly	45
Adding Assemblies to a Project by Using the Visual Studio IDE ...	51
Using the Assembly Linker	52
Adding Resource Files to an Assembly	53
Assembly Version Resource Information	54
Version Numbers	58
Culture	59
Simple Application Deployment (Privately Deployed Assemblies)	60
Simple Administrative Control (Configuration)	62
 Chapter 3 Shared Assemblies and Strongly Named Assemblies	65
Two Kinds of Assemblies, Two Kinds of Deployment	66
Giving an Assembly a Strong Name	67
The Global Assembly Cache	72
Building an Assembly That References a Strongly Named Assembly ...	74
Strongly Named Assemblies Are Tamper-Resistant	75
Delayed Signing	76
Privately Deploying Strongly Named Assemblies	79
How the Runtime Resolves Type References	80
Advanced Administrative Control (Configuration)	83
Publisher Policy Control	86

PART II DESIGNING TYPES

Chapter 4 Type Fundamentals	91
All Types Are Derived from <code>System.Object</code>	91
Casting Between Types	93
Casting with the <code>C#</code> <code>is</code> and <code>as</code> Operators	95
Namespaces and Assemblies	97
How Things Relate at Run Time	101

Chapter 5	Primitive, Reference, and Value Types	111
	Programming Language Primitive Types	111
	Checked and Unchecked Primitive Type Operations.....	115
	Reference Types and Value Types	118
	Boxing and Unboxing Value Types	124
	Changing Fields in a Boxed Value Type by Using Interfaces (and Why You Shouldn't Do This)	136
	Object Equality and Identity	139
	Object Hash Codes	142
	The dynamic Primitive Type	144
Chapter 6	Type and Member Basics	151
	The Different Kinds of Type Members	151
	Type Visibility.....	154
	Friend Assemblies	154
	Member Accessibility.....	156
	Static Classes	158
	Partial Classes, Structures, and Interfaces.....	159
	Components, Polymorphism, and Versioning.....	160
	How the CLR Calls Virtual Methods, Properties, and Events	162
	Using Type Visibility and Member Accessibility Intelligently	166
	Dealing with Virtual Methods When Versioning Types.....	169
Chapter 7	Constants and Fields	175
	Constants	175
	Fields	177
Chapter 8	Methods	181
	Instance Constructors and Classes (Reference Types)	181
	Instance Constructors and Structures (Value Types).....	184
	Type Constructors.....	187

Operator Overload Methods	191
Operators and Programming Language Interoperability	193
Conversion Operator Methods	195
Extension Methods	198
Rules and Guidelines	200
Extending Various Types with Extension Methods	201
The Extension Attribute	203
Partial Methods	204
Rules and Guidelines	207
Chapter 9 Parameters	209
Optional and Named Parameters	209
Rules and Guidelines	210
The DefaultValue and Optional Attributes	212
Implicitly Typed Local Variables	212
Passing Parameters by Reference to a Method	214
Passing a Variable Number of Arguments to a Method	220
Parameter and Return Type Guidelines	223
Const-ness	224
Chapter 10 Properties	227
Parameterless Properties	227
Automatically Implemented Properties	231
Defining Properties Intelligently	232
Object and Collection Initializers	235
Anonymous Types	237
The System.Tuple Type	240
Parameterful Properties	242
The Performance of Calling Property Accessor Methods	247
Property Accessor Accessibility	248
Generic Property Accessor Methods	248