

The Cable and Telecommunications Professionals' Reference

3RD EDITION

VOLUME 2

Transport Networks

EDITED BY

Goff Hill



The Cable and Telecommunications Professionals' Reference Transport Networks

Edited by Goff Hill



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The Cable and Telecommunications Professionals' Reference

To my family

Preface

The past decade has seen massive change in the telecommunications industry. Industry structure, regulation, technology, and services have all seen or caused substantial development. New technologies and services are displacing long established ones, and the convergence of different networks, technologies, and services compound the change. The predecessor to this reference was called the *Telecommunication Engineer's Reference Book*. Recent trends toward convergence of voice, data, and video technologies and services have suggested that the title, scope, and content of the book should reflect these changes. For this reason the new reference is entitled *The Cable and Telecommunications Professionals' Reference*. Some of the content in the earlier edition has become dated, and a substantial amount of new material is now included so that it remains an authoritative reference book. However, some of the earlier content remains fundamentally relevant and is retained in this volume. Inevitably this means that some of the earlier material relating to the displaced technologies should, in some cases, be downsized and in other cases removed.

Even so, the huge amount of new material entering the scene means that the full scope would lead to a significant increase in the length of the book. The current edition is therefore divided into three volumes, and I have attempted to associate related material in each. Because of the many relationships between different topics, however, it is not possible to split them into three completely independent volumes.

The first volume dealt with the telecommunications industry and with voice and data and their convergence in both landline and mobile cellular networks. This seemed a logical grouping because of the historical influence of telephone networks on today's communications systems. This volume deals with core transport network technologies and the changes that are enabling them to deal with converged voice, data, and video traffic. The third volume will deal with the broadband access network technologies and the way in which they are used to support new services.

Volume 2 of *The Cable and Telecommunications Professionals' Reference* is arranged into three parts. The parts deal firstly with the digitization and coding of source information, secondly with the properties of the transmission paths across which the signals are carried, and thirdly with the networking techniques that are used to ensure that the signals reach their destination.

Because of the growth in demand for data services and the way in which voice, data, and video services have converged, core transport networks have needed to adapt to become more "data friendly." Transport networks and the services they carry are therefore adopting packet principles to a far greater extent than they did 10 years ago.

Part 1 examines the way voice, data, and video sources are digitized and coded in preparation for transmission over telecommunications networks. This provides a solid introduction to the way signals are carried over transport networks.

Part 2 deals with the physical media commonly used in core transport networks—namely optical fiber and radio. Optical fiber carries the vast majority of telecommunications traffic at regional, national, and international levels. The basic properties of optical fiber itself are discussed, and the principle characteristics and limiting factors of high-capacity, long-range optical systems are explained. Radio systems are used to a lesser extent in core networks. Very good discussions of these were included in the earlier *Telecommunication Engineer's Reference Book*, and selected chapters are reproduced here, with only minor additions, on the grounds that the principles of radio propagation have not changed.

Part 3 presents the main network technologies used today in core transport networks. While the trend is toward data-networking technologies, such as IP/MPLS and carrier-grade Ethernet, the concept of “next-generation networks” is not specific about which technologies should predominate, other than that a packet-networking technology should act as a convergence layer. Indeed, a key principle is that converged traffic can be carried over any underlying transport technology. For example, while SDH is generally considered to be a legacy technology now, its installed base is so huge that it will continue to be a key transport technology for many years to come. Moreover, its life is effectively extended with the application of Next Generation SDH. Other “legacy” technologies are also described, including ISDN, leased lines, Frame Relay, and ATM. In conclusion, IP/MPLS, which is now favored by many operators as a core transport network for data traffic, and the emerging carrier-grade Ethernet, are described.

Where appropriate, chapters that were included in the Second Edition of *Telecommunications Engineer's Reference Book* are reproduced in this volume with changes and updates as needed. I was unfortunately unable to contact four of the previous contributors for their updates. In Part 2 this applies to Chapters 7, 8, and 9 and in Part 3 to Chapter 10. An assessment was that these chapters contained a lot of information that is still very important, relevant, and clearly presented. In most cases the changes to the original text are minor. As for Chapter 10, the previous edition's chapter focused on SDH; for this book, I have rearranged the original text slightly and made some additions to highlight the similarities and differences between SONET and SDH.

I am greatly indebted to the authors who have contributed to this volume of the *Cable and Telecommunications Professionals' Reference*. They are all experts in their fields and working at the forefront of technology. I should like to express my thanks to them and to their respective organizations for all the support they have given.

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Contents

| | |
|--|-----------|
| Preface | ix |
| Contributors | xi |
| Part 1 | 1 |
| 1 Voice Transmission <i>Stuart D. Walker and Rouzbeh Razavi</i> | 3 |
| Speech-Coding Principles | 3 |
| Pulse Code Modulation | 9 |
| Multiplexing | 19 |
| Transmission Performance | 24 |
| Resources | 27 |
| 2 Data Transmission <i>Stuart D. Walker, Emilio Hugues-Salas, Rouzbeh Razavi, and Tahmina Ajmal</i> | 29 |
| Introduction | 29 |
| Data Transmission Basics | 30 |
| Transmission Performance | 43 |
| Timing and Synchronization | 46 |
| Trends in Data Transmission | 52 |
| Resources | 53 |
| 3 Digital Video Transmission <i>John Charles Woods</i> | 55 |
| Digital Representation of Video | 55 |
| Raw Digital Video: Motivation for Compression | 56 |
| Compression Overview | 57 |
| Spatial, Temporal, and Statistical Redundancy | 62 |
| Structure of the Coded Information | 71 |
| Video Transport over the Internet | 73 |
| Countering Loss Effects | 81 |
| Conclusions | 83 |
| References | 83 |
| 4 Coding <i>M. D. Macleod</i> | 85 |
| The Need for Error Control Coding | 85 |
| Principles of ECC | 85 |
| Block Coding | 88 |
| Interleaved and Concatenated Codes | 92 |

| | |
|---------------------------|-----|
| Cyclic Codes | 92 |
| Convolutional Codes | 97 |
| Turbo and LDPC Codes | 100 |
| Lattice and Trellis Codes | 102 |
| Space-Time Codes | 102 |
| Encryption | 102 |
| Spread-Spectrum Systems | 104 |
| References | 106 |

Part 2 Transmission Media 109

| | |
|--|------------|
| 5 Optical Fibers <i>Takis Hadjifotiou</i> | 111 |
| Introduction | 111 |
| The Structure and Physics of an Optical Fiber | 111 |
| Material Characteristics of Fibers—Losses | 115 |
| Material Characteristics of Fibers—Dispersion | 118 |
| Multimode Fibers | 120 |
| Single-Mode Fibers | 127 |
| Special Single-Mode Fibers | 131 |
| Special Fibers | 133 |
| Nonlinear Optical Effects in Fibers | 134 |
| Future Evolution of Optical Fiber Communications | 143 |
| References | 144 |
| 6 Optical Fiber Transmission <i>Paul Urquhart</i> | 145 |
| Introduction | 145 |
| Single-Channel Transmission | 146 |
| Wavelength Division Multiplexing | 150 |
| Amplification in Optical Systems | 155 |
| Amplifier Noise in Optical Systems | 160 |
| Bit Error Rate | 167 |
| Chromatic Dispersion: System Implications | 176 |
| Chromatic Dispersion: Mitigation | 181 |
| Polarization Mode Dispersion | 189 |
| Nonlinear Optical Transmission | 196 |
| Modulation Formats | 200 |
| Forward Error Correction | 203 |
| System Design and Implementation | 206 |
| Conclusion | 212 |
| Resources | 212 |
| 7 Electromagnetic Waves <i>J. H. Causebrook and R. V. Goodman</i> | 219 |
| Fundamental Laws of Electromagnetism | 219 |
| Generation of the Electromagnetic Waves | 226 |
| Reception of the Electromagnetic Waves | 235 |
| The Space Wave | 237 |
| The Sky Wave | 247 |
| Ground Waves and Surface Waves | 251 |
| References | 256 |

| | | |
|--|---|------------|
| 8 Radio Wave Propagation | <i>Mark Holker</i> | 257 |
| Introduction | | 257 |
| The Radio Frequency Spectrum | | 258 |
| Free-Space Propagation | | 259 |
| The Propagation Medium | | 261 |
| Low- and Medium-Frequency Ground Waves | | 263 |
| High-Frequency Sky Wave Propagation | | 265 |
| Terrestrial Line-of-Site Propagation | | 269 |
| Over-the-Horizon Transmissions | | 273 |
| Propagation for Satellite Communications | | 275 |
| Conclusion | | 275 |
| References | | 276 |
| Resources | | 276 |
| 9 Antennas | <i>Martin Smith</i> | 277 |
| Types of Antenna | | 277 |
| Basic Properties | | 279 |
| Generic Antenna Types | | 280 |
| Adaptive Arrays | | 285 |
| Reflective Antenna Types | | 292 |
| Satellite Antennas for Telemetry, Tracking, and Command | | 302 |
| References | | 307 |
| Part 3 Network Technologies | | 309 |
| 10 Synchronous Optical Networks and Synchronous Digital Hierarchy | <i>Mark Matthews and Goff Hill</i> | 311 |
| Introduction | | 311 |
| SONET and SDH: Similarities and Differences | | 312 |
| The Basis of SONET and SDH | | 313 |
| SDH Standards | | 318 |
| Control and Management | | 332 |
| SDH-Based Networks | | 334 |
| Conclusion | | 341 |
| 11 Next Generation Synchronous Digital Hierarchy | <i>Ken Guild</i> | 343 |
| Introduction | | 343 |
| Concatenation | | 344 |
| Link Capacity Adjustment Scheme | | 351 |
| Generic Framing Procedure | | 355 |
| Conclusion | | 359 |
| Resources | | 359 |
| 12 Legacy Packet-Switched Data Overlay Networks | <i>Matthew R. Thomas, Paul A. Veitch, and David K. Hunter</i> | 361 |
| Introduction to WAN Services | | 361 |
| Overlay Network Concepts | | 363 |
| Frame Relay Services | | 368 |
| X.25 Services | | 369 |

| | |
|--|------------|
| Asynchronous Transfer Mode | 370 |
| Commercial ATM/Frame Relay Services Example | 371 |
| ISDN Basic Rate and Primary Rate | 373 |
| Future Trends | 374 |
| References | 374 |
| 13 Multiprotocol Label Switching <i>Martin Reed</i> | 377 |
| Introduction | 377 |
| The MPLS Architecture | 381 |
| Signaling | 387 |
| Traffic Engineering | 389 |
| MPLS Virtual Private Networks | 397 |
| Conclusion | 402 |
| References | 402 |
| 14 Next Generation Ethernet <i>Alan McGuire</i> | 403 |
| Introduction | 403 |
| What Is Carrier-Grade Ethernet? | 404 |
| Ethernet Service Framework | 405 |
| Operations, Administration, and Maintenance | 407 |
| The Evolution of Ethernet | 409 |
| Protection Mechanisms | 415 |
| Synchronous Ethernet | 419 |
| Next Generation Ethernet Transmission | 419 |
| Conclusion | 420 |
| References | 420 |
| List of Acronyms | 423 |
| Index | 429 |

Part 1

For most of the past century, the main purpose of telecommunications networks has been to enable voice communications between people at a distance. To a lesser extent it has included communications between people and voice recording or playback devices, such as automatic voice response systems. In more recent decades, there has also been a steady growth in the use of telecommunications networks to provide data connections for applications such as remote sensing, transferring data between data centers, or carrying TV signals in digital format. However, more recently, the emphasis has shifted very much toward the provision of connections between information systems or between people and information systems capable of carrying voice, video, or data signals.

Voice and video signals are analogue at their source and in early systems were transported over telecommunications networks in analogue form. With the relentless development of digital technology, however, analogue systems have progressively given way to digital transmission, with signals remaining in analogue format for only a short distance before being converted to digital. Data signals, on the other hand, often start out in digital format—for example, from a file or data storage device.

Digital signals generally need more bandwidth for their transmission than analogue ones, but they offer the advantage (with careful systems design) of being highly resistant to noise and other impairments and of being highly extendable. In recent years considerable emphasis has been placed on ways to reduce the bit-rate (and therefore bandwidth) needed to carry analogue signals that have been digitized without significant loss of quality.

Part 1 of Volume 2 of *The Cable and Telecommunications Professionals' Reference* looks at the process of digitizing analogue signals and at the properties of the