国外电子信息精品著作(影印版)

System Verilog 数字系统设计

Digital System Design with SystemVerilog

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内 容 简 介

SystemVerilog 是 21 世纪电子设计师必须掌握的最重要的语言之一,因为它是设计和验证复杂电子系统核心芯片的重要手段。本书是用 SystemVerilog 语言设计并验证数字系统的基本概念和具体方法。在介绍基本语法的基础上,阐述了如何用 SystemVerilog 构成数字电路、组件和系统,以及应该如何使用 SystemVerilog 搭建测试平台,并对设计进行验证。

本书既适合作电子、自动化和计算机专业本科生和研究生的教科书,也适合已经掌握 Verilog 和 VHDL 硬件描述语言的工程师使用。

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《国外电子信息精品著作》序

20世纪90年代以来,信息科学技术成为世界经济的中坚力量。随着经济全球化的进一步发展,以微电子、计算机、通信和网络技术为代表的信息技术,成为人类社会进步过程中发展最快、渗透性最强、应用面最广的关键技术。信息技术的发展带动了微电子、计算机、通信、网络、超导等产业的发展,促进了生命科学、新材料、能源、航空航天等高新技术产业的成长。信息产业的发展水平不仅是社会物质生产、文化进步的基本要素和必备条件,也是衡量一个国家的综合国力、国际竞争力和发展水平的重要标志。在中国,信息产业在国民经济发展中占有举足轻重的地位,成为国民经济重要支柱产业。然而,中国的信息科学支持技术发展的力度不够,信息技术还处于比较落后的水平,因此,快速发展信息科学技术成为我国迫在眉睫的大事。

要使我国的信息技术更好地发展起来,需要科学工作者和工程技术人员付出艰辛的努力。此外,我们要从客观上为科学工作者和工程技术人员创造更有利于发展的环境,加强对信息技术的支持与投资力度,其中也包括与信息技术相关的图书出版工作。

从出版的角度考虑,除了较好较快地出版具有自主知识产权的成果外,引进国外的优秀出版物是大有裨益的。洋为中用,将国外的优秀著作引进到国内,促进最新的科技成就迅速转化为我们自己的智力成果,无疑是值得高度重视的。科学出版社引进一批国外知名出版社的优秀著作,使我国从事信息技术的广大科学工作者和工程技术人员能以较低的价格购买,对于推动我国信息技术领域的科研与教学是十分有益的事。

此次科学出版社在广泛征求专家意见的基础上,经过反复论证、 仔细遴选,共引进了接近 30 本外版书,大体上可以分为两类,第一 类是基础理论著作,第二类是工程应用方面的著作。所有的著作都涉 及信息领域的最新成果,大多数是 2005 年后出版的,力求"层次高、 内容新、参考性强"。在内容和形式上都体现了科学出版社一贯奉行的严谨作风。

当然,这批书只能涵盖信息科学技术的一部分,所以这项工作还 应该继续下去。对于一些读者面较广、观点新颖、国内缺乏的好书还 应该翻译成中文出版,这有利于知识更好更快地传播。同时,我也希 望广大读者提出好的建议,以改进和完善从书的出版工作。

总之,我对科学出版社引进外版书这一举措表示热烈的支持,并 盼望这一工作取得更大的成绩。

玉越

中国科学院院士 中国工程院院士 2006年12月

Preface

About This Book

When Digital System Design with VHDL was published, the idea of combining a text on digital design with one on a hardware description language seemed novel. At about the same time, several other books with similar themes were published. Digital System Design with VHDL has now been adopted by several universities as a core text and has been translated into Polish, Chinese, Japanese, and Italian. I had thought about writing Digital System Design with Verilog, but I had (and still have) some doubts about using Verilog as a teaching language despite its widespread use. Soon after the second edition of Digital System Design with VHDL was published, a new hardware description language appeared—SystemVerilog. This new language removed many of my doubts about Verilog and even offered some noticeable advantages over VHDL. So the success of the first book and the appearance of the new language convinced me that the time had come for a new edition.

This book is intended as a student textbook for both undergraduate and post-graduate students. The majority of Verilog and SystemVerilog books are aimed at practicing engineers. Therefore, some features of SystemVerilog are not described at all in this book. Equally, aspects of digital design are covered that would not be included in a typical SystemVerilog book.

Syllabuses for electrical, electronic, and computer engineering degrees vary between countries and between universities or colleges. The material in this book has been developed over a number of years for second- and third-year undergraduates and for postgraduate students. It is assumed that students will be familiar with the principles of Boolean algebra and combinational logic design. At the University of Southampton, UK, the first-year undergraduate syllabus also includes introductions to synchronous sequential design and programmable logic. This book therefore builds upon these foundations. It has often been assumed that topics such as SystemVerilog are too specialized for second-year teaching and are best left to final year or postgraduate courses. There are several good reasons why SystemVerilog

xviii Preface

should be introduced earlier into the curriculum. With increasing integrated circuit complexity, there is a need for graduates with knowledge of SystemVerilog and the associated design tools. If left to the final year, there is little or no time for the student to apply such knowledge in project work. Second, conversations with colleagues from many countries suggest that today's students are opting for computer science or computer engineering courses in preference to electrical or electronic engineering. SystemVerilog offers a means to interest computing-oriented students in hardware design. Finally, simulation and synthesis tools and FPGA design kits are now mature and available relatively inexpensively to educational establishments on PC platforms.

Structure of This Book

Chapter 1 introduces the ideas behind this book, namely the use of electronic design automation tools and CMOS and programmable logic technology. We also consider some engineering problems, such as noise margins and fan-out. In Chapter 2, the principles of Boolean algebra and combinational logic design are reviewed. The important matter of timing and the associated problem of hazards are discussed. Some basic techniques for representing data are discussed.

SystemVerilog is introduced in Chapter 3 through basic logic gate models. The importance of documented code is emphasized. We show how to construct netlists of basic gates and how to model delays through gates. We also discuss parameterized models. The idea of using SystemVerilog to verify models with testbenches is introduced.

In Chapter 4, a variety of modeling techniques are described. Combinational building blocks, buffers, decoders, encoders, multiplexers, adders, and parity checkers are modeled using a range of concurrent and sequential SystemVerilog coding constructs. The SystemVerilog models of hardware introduced in this chapter and in Chapters 5, 6, and 7 are, in principle, synthesizable, although discussion of exactly what is supported is deferred until Chapter 10. Testbench design styles are again discussed in Chapter 4. In addition, the IEEE dependency notation is introduced.

Chapter 5 introduces various sequential building blocks: latches, flip-flops, registers, counters, memory, and a sequential multiplier. The same style as Chapter 4 is used, with IEEE dependency notation, testbench design, and the introduction of SystemVerilog coding constructs.

Chapter 6 is probably the most important chapter of the book and discusses what might be considered the cornerstone of digital design: the design of finite state machines. The ASM chart notation is used. The design process from ASM chart to

D flip-flops and next state and output logic is described. SystemVerilog models of state machines are introduced.

In Chapter 7, the concepts of the previous three chapters are combined. The ASM chart notation is extended to include coupled state machines and registered outputs, and hence to datapath-controller partitioning. From this, we explain the idea of instructions in hardware terms and go on to model a very basic microprocessor in SystemVerilog. This provides a vehicle to introduce interfaces and packages.

The design of testbenches is discussed in more detail in Chapter 8. After recapping the techniques given in earlier chapters, we go on to discuss testbench architecture, constrained random test generation, and assertion-based verification.

SystemVerilog remains primarily a modeling language. Chapter 9 describes the operation of a SystemVerilog simulator. The idea of event-driven simulation is first explained, and the specific features of a SystemVerilog simulator are then discussed.

The other, increasingly important, role of SystemVerilog is as a language for describing synthesis models, as discussed in Chapter 10. The dominant type of synthesis tool available today is for RTL synthesis. Such tools can infer the existence of flip-flops and latches from a SystemVerilog model. These constructs are described. Conversely, flip-flops can be created in error if the description is poorly written, and common pitfalls are described. The synthesis process can be controlled by constraints. Because these constraints are outside of the language, they are discussed in general terms. Suitable constructs for FPGA synthesis are discussed. Finally, behavioral synthesis, which promises to become an important design technology, is briefly examined.

Chapters 11 and 12 are devoted to the topics of testing and design for test. This area has often been neglected, but is now recognized as being an important part of the design process. In Chapter 11, the idea of fault modeling is introduced. This is followed by test generation methods. The efficacy of a test can be determined by fault simulation.

In Chapter 12, three important design-for-test principles are described: scan path, built-in self-test (BIST), and boundary scan. This has always been a very dry subject, but a SystemVerilog simulator can be used, for example, to show how a BIST structure can generate different signatures for fault-free and faulty circuits.

We use SystemVerilog as a tool for exploring anomalous behavior in asynchronous sequential circuits in Chapter 13. Although the predominant design style is currently synchronous, it is likely that digital systems will increasingly consist of synchronous circuits communicating asynchronously with each other. We introduce the concept of the fundamental mode and show how to analyze and design

asynchronous circuits. We use SystemVerilog simulations to illustrate the problems of hazards, races, and setup and hold time violations. We also discuss the problem of metastability.

The final chapter introduces Verilog-AMS and mixed-signal modeling. Brief descriptions of digital-to-analog converters (DACs) and analog-to-digital converters (ADCs) are given. Verilog-AMS constructs to model such converters are given. We also introduce the idea of a phase-locked loop (PLL) here and give a simple mixed-signal model.

The Appendix briefly describes how SystemVerilog differs from earlier versions of Verilog.

At the end of each chapter a number of exercises have been included. These exercises are almost secondary to the implicit instruction in each chapter to simulate and, where appropriate, synthesize each SystemVerilog example. To perform these simulation and synthesis tasks, the reader may have to write his or her own testbenches and constraints files. The examples are available on the Web at zwolinski.org.

How to Use This Book

Obviously, this book can be used in a number of different ways, depending on the level of the course. At the University of Southampton, I have been using the material as follows.

Second Year of MEng/BEng in Electronic Engineering

Chapters 1 and 2 are review material, which the students would be expected to read independently. Lectures then cover the material of Chapters 3 through 7. Some of this material can be considered optional, such as Sections 5.3 and 5.7. Additionally, some constructs could be omitted if time is limited. The single-stuck fault model of Section 11.2 and the principles of test pattern generation in Section 11.3, together with the principles of scan design in Section 12.2, would also be covered in lectures.

Third Year of MEng/BEng in Electronic Engineering

Students would be expected to independently re-read Chapters 4 to 7. Lectures would cover Chapters 8 to 13. Verilog-AMS, Chapter 14, is currently covered in a fourth-year module.

In all years, students need to have access to a SystemVerilog simulator and an RTL synthesis tool in order to use the examples in the text. In the second year, a group

Preface xxi

design exercise involving synthesis to an FPGA would be an excellent supplement to the material. In the third year at Southampton, all students do an individual project. Some of the individual projects will involve the use of SystemVerilog.

Web Resources

A Web site accompanies *Digital System Design with SystemVerilog* by Mark Zwolinski. Visit the site at zwolinski.org. Here you will find valuable teaching and learning material including all the SystemVerilog examples and links to sites with SystemVerilog tools.

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About the Author

Mark Zwolinski is a full professor in the School of Electronics and Computer Science, University of Southampton, United Kingdom. He is the author of Digital System Design with VHDL, which has been translated into four languages and widely adopted as a textbook in universities worldwide. He has published over 120 refereed papers in technical journals and has been teaching digital design and design automation to undergraduate and graduate students for twenty years.



Contents

| List of Figures ix | | | |
|-----------------------|---|---|--|
| List of Tables xv | | | |
| Preface xvii | | | |
| Acknowledgments xxiii | | | |
| Abo | ut the Author xxv | | |
| | | | |
| 1. Intro | oduction 1 | | |
| 1.1 | Modern Digital Design 1 | | |
| 1.2 | Designing with Hardware Description Languages | 2 | |
| | 1.2.1 Design Automation 2 | | |
| | 1.2.2 What is SystemVerilog? 2 | | |
| | 1.2.3 What is VHDL? 3 | | |
| | 1.2.4 Simulation 3 | | |
| | 1.2.5 Synthesis 4 | | |
| | 1.2.6 Reusability 4 | | |
| | 1.2.7 Verification 5 | | |
| | 1.2.8 Design Flow 6 | | |
| 1.3 | CMOS Technology 8 | | |
| | 1.3.1 Logic Gates 8 | | |
| | 1.3.2 ASICs and FPGAs 10 | | |
| 1.4 | Programmable Logic 16 | | |
| 1.5 | Electrical Properties 19 | | |
| | 1.5.1 Noise Margins 19 | | |
| | 1.5.2 Fan-Out 20 | | |
| Sur | mmary 22 | | |
| Further Reading 22 | | | |
| Exercises 23 | | | |

ii Contents

| 2. Combinational Logic Design 25 | | |
|----------------------------------|--|--|
| 2.1 | Boolean Algebra 25 | |
| | 2.1.1 Values 25 | |
| | 2.1.2 Operators 25 | |
| | 2.1.3 Truth Tables 26 2.1.4 Rules of Boolean Algebra 28 | |
| | 2.1.4 Rules of Boolean Algebra 282.1.5 De Morgan's Law 28 | |
| | 2.1.6 Shannon's Expansion Theorem 29 | |
| 2.2 | Logic Gates 29 | |
| | Combinational Logic Design 30 | |
| , | 2.3.1 Logic Minimization 32 | |
| | 2.3.2 Karnaugh Maps 33 | |
| 2.4 | Timing 37 | |
| 2.5 | Number Codes 40 | |
| | 2.5.1 Integers 40 | |
| | 2.5.2 Fixed Point Numbers 41 | |
| | 2.5.3 Floating Point Numbers 412.5.4 Alphanumeric Characters 42 | |
| | 2.5.5 Gray Codes 42 | |
| | 2.5.6 Parity Bits 43 | |
| Su | mmary 43 | |
| | rther Reading 44 | |
| | ercises 44 | |
| | • | |
| 2.0 | phinational Logic Using SystemVerilog Gate Models 47 | |
| | Millionia 20810 Come Oyuton Come Guide | |
| | Modules and Files 47 | |
| | Identifiers, Spaces, and Comments 48 | |
| 3.3 | | |
| | A Simple Netlist 51 | |
| | Logic Values 52 | |
| 3.6 | Continuous Assignments 52 3.6.1 SystemVerilog Operators 52 | |
| 3.7 | Delays 53 | |
| 3.8 | Parameters 56 | |
| 3.9 | Testbenches 56 | |
| Summary 58 | | |
| Fu | rther Reading 58 | |
| Exercises 58 | | |

Contents

| 4. Combinational Building Blocks 61 | | |
|-------------------------------------|---|----|
| 4.1 | Multiplexers 61 4.1.1 2 to 1 Multiplexer 61 | |
| | 4.1.2 4 to 1 Multiplexer 63 | |
| 4.2 | | |
| | 4.2.1 2 to 4 Decoder 63 4.2.2 Parameterizable Decoder 65 | |
| | 4.2.2 Parameterizable Decoder 65 4.2.3 Seven-Segment Decoder 66 | |
| 43 | Priority Encoder 68 | |
| | 4.3.1 Don't Cares and Uniqueness 68 | |
| 4.4 | Adders 69 | |
| | 4.4.1 Functional Model 69 | |
| | 4.4.2 Ripple Adder 70 4.4.3 Tasks 71 | |
| 4 | | |
| | Parity Checker 72 | |
| 4.6 | Three-State Buffers 73 4.6.1 Multi-Valued Logic 73 | |
| 4.7 | Testbenches for Combinational Blocks 74 | |
| | immary 76 | |
| | orther Reading 76 | |
| | ercises 76 | |
| | | |
| 5. Syst | temVerilog Models of Sequential Logic Blocks 79 | |
| 5.1 | | |
| | 5.1.1 SR Latch 79 | |
| | 5.1.2 D Latch 81 | |
| 5.2 | 1 1 | |
| | 5.2.1 Edge-Triggered D Flip-Flop 82 | |
| | 5.2.2 Asynchronous Set and Reset 82 | |
| 5 2 | , | 84 |
| 5.4 | JK and T Flip-Flops 86 | |
| 7.4 | Registers and Shift Registers 88 5.4.1 Multiple Bit Register 88 | |
| | 5.4.2 Shift Registers 88 | |
| 5.5 | Counters 90 | |
| , | 5.5.1 Binary Counter 90 | |
| | 5.5.2 Johnson Counter 93 | |
| | 5.5.3 Linear Feedback Shift Register 95 | |

iv Contents

| 5.6 | Memory 97 | |
|--------|---|-----|
| | 5.6.1 ROM 98 | |
| | 5.6.2 SRAM 98 | |
| | 5.6.3 Synchronous RAM 99 | |
| | Sequential Multiplier 100 | |
| 5.8 | Testbenches for Sequential Building Blocks 102 5.8.1 Clock Generation 102 | 2 |
| | 5.8.2 Reset and Other Deterministic Signals 105.8.3 Checking Responses 104 |)4 |
| Su | mmary 106 | |
| | orther Reading 106 | |
| | tercises 106 | |
| | | |
| 6. Syn | chronous Sequential Design 109 | |
| 6.1 | Synchronous Sequential Systems 109 | |
| 6.2 | Models of Synchronous Sequential Systems 110 |) |
| | 6.2.1 Moore and Mealy Machines 110 | |
| | 6.2.2 State Registers 110 | |
| | 6.2.3 Design of a Three-Bit Counter 112 | |
| | Algorithmic State Machines 114 | |
| 6.4 | Synthesis from ASM Charts 119 | |
| | 6.4.1 Hardware Implementation 119 | |
| | 6.4.2 State Assignment 121 6.4.3 State Minimization 125 | |
| 6.5 | | |
| 6.5 | State Machines in SystemVerilog 129 6.5.1 A First Example 129 | |
| | 6.5.2 A Sequential Parity Detector 132 | |
| | 6.5.3 Vending Machine 133 | |
| | 6.5.4 Storing Data 135 | |
| 6.6 | Testbenches for State Machines 137 | |
| Sui | mmary 138 | |
| Fu | rther Reading 138 | |
| Exe | ercises 138 | |
| | | |
| 7. Com | plex Sequential Systems 143 | |
| 7.1 | Linked State Machines 143 | |
| 7.2 | Datapath/Controller Partitioning 147 | |
| 7.3 | Instructions 150 | |
| 7.4 | A Simple Microprocessor 151 | |
| 7.5 | SystemVerilog Model of a Simple Microprocessor | 156 |
| | | |

Contents

| F | ummary 165 urther Reading 165 xercises 165 |
|--------|--|
| 8. W1 | iting Testbenches 167 |
| 8.1 | |
| | 8.1.1 Clock Generation 169 |
| | 8.1.2 Reset and Other Deterministic Signals 1698.1.3 Monitoring Responses 169 |
| | 8.1.4 Dumping Responses 169 |
| | 8.1.5 Test Vectors from a File 170 |
| 8.2 | Testbench Structure 170 |
| | 8.2.1 Programs 172 |
| 8.3 | |
| | 8.3.1 Object-Oriented Programming 174 |
| 0.4 | 8.3.2 Randomization 176 |
| | Assertion-Based Verification 178 |
| | ımmary 182 |
| | urther Reading 183 xercises 183 |
| E | xercises 183 |
| 0 C | temVerilog Simulation 185 |
| - | Event-Driven Simulation 185 |
| | SystemVerilog Simulation 189 |
| | Races 192 |
| 7.7 | 9.3.1 Avoiding Races 193 |
| 9.4 | Delay Models 194 |
| | Simulator Tools 195 |
| | immary 196 |
| | urther Reading 196 |
| | xercises 196 |
| | |
| 10. Sy | stemVerilog Synthesis 199 |
| 10. | 1 RTL Synthesis 200 |
| | 10.1.1 Non-Synthesizable SystemVerilog 201 |
| | 10.1.2 Inferred Flip-Flops and Latches 20210.1.3 Combinational Logic 206 |
| | 10.1.4 Summary of RTL Synthesis Rules 210 |
| 10. | 2 Constraints 210 |
| | 10.2.1 Attributes 211 |