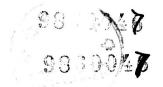


TP242 C799



# Visual Control of Robots:

high-performance visual servoing

Peter I. Corke

CSIRO Division of Manufacturing Technology, Australia





RESEARCH STUDIES PRESS LTD.

Taunton, Somerset, England

JOHN WILEY & SONS INC.

New York · Chichester · Toronto · Brisbane · Singapore



E9860047

### RESEARCH STUDIES PRESS LTD. 24 Belvedere Road, Taunton, Somerset, England TA1 1HD

Copyright © 1996, by Research Studies Press Ltd.

All rights reserved

No part of this book may be reproduced by any means, nor transmitted, nor translated into a machine language without the written permission of the publisher.

#### Marketing and Distribution:

Australia and New Zealand:

Jacaranda Wiley Ltd.

GPO Box 859, Brisbane, Queensland 4001, Australia

Canada:

JOHN WILEY & SONS CANADA LIMITED

22 Worcester Road, Rexdale, Ontario, Canada

Europe, Africa, Middle East and Japan:

JOHN WILEY & SONS LIMITED

Baffins Lane, Chichester, West Sussex, UK, PO19 1UD

North and South America:

JOHN WILEY & SONS INC.

605 Third Avenue, New York, NY 10158, USA

South East Asia:

JOHN WILEY & SONS (SEA) PTE LTD.

37 Jalan Pemimpin 05-04

Block B Union Industrial Building, Singapore 2057

#### Library of Congress Cataloging-in-Publication Data

Corke, Peter I., 1959-

Visual control of robots: high-performance visual servoing / Peter I. Corke.

p. cm. -- (Robotics and mechatronics series; 2)

Includes bibliographical references and index.

ISBN 0-471-96937-0

1. Robots - - Control systems. I. Title. II. Series.

TJ211.35.C68 1997

629.8'92 - - dc20

96-41151

CIP

#### **British Library Cataloguing in Publication Data**

A catalogue record for this book is available from the British Library.

ISBN 0 86380 207 9 (Research Studies Press Ltd.) [Identifies the book for orders except in America.] ISBN 0 471 96937 0 (John Wiley & Sons Inc.) [Identifies the book for orders in USA.]

Printed in Great Britain by SRP Ltd., Exeter

Visual Control of Robots: high-performance visual servoing

#### **ROBOTICS AND MECHATRONICS SERIES**

Series Editor: **Professor J. Billingsley**University of Southern Queensland, Australia

- Making Complex Machinery Move: automatic programming and motion planning David A. Sanders
- Visual Control of Robots: high-performance visual servoing Peter I. Corke

To my family, Phillipa, Lucy and Madeline.

#### **Editorial foreword**

It is no longer necessary to explain the word 'mechatronics'. The world has become accustomed to the blending of mechanics, electronics and computer control. That does not mean that mechatronics has lost its 'art'.

The addition of vision sensing to assist in the solution of a variety of problems is still very much a 'cutting edge' topic of research. Peter Corke has written a very clear exposition which embraces both the theory and the practical problems encountered in adding vision sensing to a robot arm.

There is great value in this book, both for advanced undergraduate reading and for the researcher or designer in industry who wishes to add vision-based control.

We will one day come to expect vision sensing and control to be a regular feature of mechatronic devices from machine tools to domestic appliances. It is research such as this which will bring that day about.

John Billingsley University of Southern Queensland, Toowoomba, QLD4350 August 1996

#### **Author's Preface**

#### **Outline**

This book is about the application of high-speed machine vision for closed-loop position control, or visual servoing, of a robot manipulator. The book aims to provide a comprehensive coverage of all aspects of the visual servoing problem: robotics, vision, control, technology and implementation issues. While much of the discussion is quite general the experimental work described is based on the use of a high-speed binary vision system with a monocular 'eye-in-hand' camera.

The particular focus is on accurate high-speed motion, where in this context 'high speed' is taken to mean approaching, or exceeding, the performance limits stated by the robot manufacturer. In order to achieve such high-performance I argue that it is necessary to have accurate dynamical models of the system to be controlled (the robot) and the sensor (the camera and vision system). Despite the long history of research in the constituent topics of robotics and computer vision, the system dynamics of closed-loop visually guided robot systems has not been well addressed in the literature to date.

I am a confirmed experimentalist and therefore this book has a strong theme of experimentation. Experiments are used to build and verify models of the physical system components such as robots, cameras and vision systems. These models are then used for controller synthesis, and the controllers are verified experimentally and compared with results obtained by simulation.

Finally, the book has a World Wide Web home page which serves as a virtual appendix. It contains links to the software and models discussed within the book as well as pointers to other useful sources of information. A video tape, showing many of the experiments, can be ordered via the home page.

#### **Background**

My interest in the area of visual servoing dates back to 1984 when I was involved in two research projects; video-rate feature extraction<sup>1</sup>, and sensor-based robot control. At that time it became apparent that machine vision could be used for closed-loop control of robot position, since the video-field rate of 50Hz exceeded the position setpoint rate of the Puma robot which is only 36Hz. Around the same period Weiss and Sanderson published a number of papers on this topic [224–226,273] in particular concentrating on control strategies and the direct use of image features — but only in simulation. I was interested in actually building a system based on the feature-extractor and robot controller, but for a number of reasons this was not possible at that time.

<sup>&</sup>lt;sup>1</sup>This work resulted in a commercial unit — the APA-512 [261], and its successor the APA-512+ [25]. Both devices are manufactured by Atlantek Microsystems Ltd. of Adelaide, Australia.

In the period 1988–89 I was fortunate in being able to spend 11 months at the GRASP Laboratory, University of Pennsylvania on a CSIRO Overseas Fellowship. There I was able to demonstrate a 60Hz visual feedback system [65]. Whilst the sample rate was high, the actual closed-loop bandwidth was quite low. Clearly there was a need to more closely model the system dynamics so as to be able to achieve better control performance. On return to Australia this became the subject of my PhD research [52].

#### **Nomenclature**

The most commonly used symbols used in this book, and their units are listed below. Note that some symbols are overloaded in which case their context must be used to disambiguate them.

<u>v</u>	a vector	
	a component of a vector	
$\frac{v_x}{\mathbf{A}}$	a matrix	
$\hat{x}$	an estimate of $x$	
x	error in x	
$x_d$	demanded value of x	
$\mathbf{A}^T$	transpose of A	
$\alpha_x, \alpha_y$	pixel pitch	pixels/mm
В	viscous friction coefficient	N.m.s/rad
C	camera calibration matrix $(3 \times 4)$	
$\mathbf{C}(q,\dot{q})$	manipulator centripetal and Coriolis term	kg.m <sup>2</sup> /s
ceil(x)	returns $n$ , the smallest integer such that $n \ge x$	
E	illuminance (lux)	lx
	force	N
f f F	focal length	m
$\boldsymbol{F}$	<i>f</i> -number	
$F(\dot{q})$	friction torque	N.m
floor(x)	returns $n$ , the largest integer such that $n \leq x$	
G	gear ratio	
φ	luminous flux (lumens)	lm
ф ф <b>G</b>	magnetic flux (Webers)	Wb
G	gear ratio matrix	
$\mathbf{G}(q)$	manipulator gravity loading term	N.m
$\mathbf{G}(\underline{q})$	current	A
	$n \times n$ identity matrix	
$\mathbf{I}_n$ $j$	$\sqrt{-1}$	
$\overset{\circ}{J}$	scalar inertia	kg.m <sup>2</sup>

$\mathbf{J}_{^{A}}\mathbf{J}_{B}$	inertia tensor, $3 \times 3$ matrix Jacobian transforming velocities in frame A to frame B	kg.m <sup>2</sup>
k, K	constant	
$K_i$	amplifier gain (transconductance)	A/V
$K_m$	motor torque constant	N.m/A
$\mathcal{K}\{\}$	forward kinematics	
$\mathcal{K}^{-1}\{\}$	inverse kinematics	
L	inductance	H
L	luminance (nit)	nt
$m_i$	mass of link i	kg
$\mathbf{M}(\underline{q})$	manipulator inertia matrix	kg.m <sup>2</sup>
Ord()	order of polynomial	
$\frac{q}{2}$	generalized joint coordinates	
$\frac{Q}{Q}$	generalized joint torque/force	
	resistance	Ω
θ	angle	rad
$\underline{\Theta}$	vector of angles, generally robot joint angles	rad
S	Laplace transform operator	
$\frac{\underline{s}_i}{\underline{S}_i}$	COM of link $i$ with respect to the link $i$ coordinate frame	m
	first moment of link <i>i</i> . $\underline{S}_i = m_i \underline{s}_i$	kg.m
σ	standard deviation	
t T	time	S
T $T$	sample interval	S
	lens transmission constant	
$T_e$	camera exposure interval	S
$\mathbf{T}_{A}\mathbf{T}_{B}$	homogeneous transformation	
$1_{B}$	homogeneous transform of point B with respect to the	
	frame A. If A is not given then assumed relative to world	
	coordinate frame 0. Note that ${}^{A}\mathbf{T}_{B} = ({}^{B}\mathbf{T}_{A})^{-1}$ .	
τ	torque	N.m
$\tau_C$	Coulomb friction torque	N.m
ν	voltage	V
ω	frequency	rad/s
<u>x</u>	3-D pose, $\underline{x} = [x \ y \ z \ r_x \ r_y \ r_z]^T$ comprising translation	
× 11 7	along, and rotation about the X, Y and Z axes.	
x, y, z $X_0, Y_0$	Cartesian coordinates	minusta
$i_x, i_y$	coordinates of the principal point camera image plane coordinates	pixels
${}^{i}X, {}^{i}Y$	camera image plane coordinates	m pivole
iX	camera image plane coordinates ${}^{i}\underline{X} = ({}^{i}X, {}^{i}Y)$	pixels
$i\frac{X}{X}$	image plane error	pixels
71	mage plane offor	

## z z-transform operator $\mathcal{Z}\{\}$ Z-transform

The following conventions have also been adopted:

- Time domain variables are in lower case, frequency domain in upper case.
- Transfer functions will frequently be written using the notation

$$K(a)[\zeta, \omega_n] = K\left(\frac{s}{a} + 1\right) \left[\frac{1}{\omega_n^2} s^2 + \frac{2\zeta}{\omega_n} s + 1\right]$$

A free integrator is an exception, and (0) is used to represent s.

• When specifying motor motion, inertia and friction parameters it is important that a consistent reference is used, usually either the motor or the load, denoted by the subscripts m or l respectively.

For numeric quantities the units radm and radl are used to indicate the reference frame.

- In order to clearly distinguish results that were experimentally determined from simulated or derived results, the former will always be designated as 'measured' in the caption and index entry.
- A comprehensive glossary of terms and abbreviations is provided in Appendix A.

#### Acknowledgements

The work described in this book is largely based on my PhD research [52] which was carried out, part time, at the University of Melbourne over the period 1991–94. My supervisors Professor Malcolm Good at the University of Melbourne, and Dr. Paul Dunn at CSIRO provided much valuable discussion and guidance over the course of the research, and critical comments on the draft text.

That work could not have occurred without the generosity and support of my employer, CSIRO. I am indebted to Dr. Bob Brown and Dr. S. Ramakrishnan for supporting me in the Overseas Fellowship and PhD study, and making available the necessary time and laboratory facilities. I would like to thank my CSIRO colleagues for their support of this work, in particular: Dr. Paul Dunn, Dr. Patrick Kearney, Robin Kirkham, Dennis Mills, and Vaughan Roberts for technical advice and much valuable discussion; Murray Jensen and Geoff Lamb for keeping the computer systems running; Jannis Young and Karyn Gee, the librarians, for tracking down all manner of references; Les Ewbank for mechanical design and drafting; Ian Brittle's Research Support Group for mechanical construction; and Terry Harvey and Steve Hogan for electronic construction. The PhD work was partially supported by a University of Melbourne/ARC small grant. Writing this book was partially supported by the Cooperative Research Centre for Mining Technology and Equipment (CMTE), a joint venture between AMIRA, CSIRO, and the University of Queensland.

Many others helped as well. Professor Richard (Lou) Paul, University of Pennsylvania, was there at the beginning and made facilities at the GRASP laboratory available to me. Dr. Kim Ng of Monash University and Dr. Rick Alexander helped in discussions on camera calibration and lens distortion, and also loaned me the SHAPE system calibration target used in Chapter 4. Vision Systems Ltd. of Adelaide, through their then US distributor Tom Seitzler of Vision International, loaned me an APA-512 video-rate feature extractor unit for use while I was at the GRASP Laboratory. David Hoadley proof read the original thesis, and my next door neighbour, Jack Davies, fixed lots of things around my house that I didn't get around to doing.

## **Contents**

1	Intro	oduction		1
	1.1	Visual :	servoing	1
		1.1.1	Related disciplines	5
	1.2	Structu	re of the book	5
2	Mod	lelling tl	he robot	7
	2.1	Manipu	ulator kinematics	7
		2.1.1	Forward and inverse kinematics	10
		2.1.2	Accuracy and repeatability	11
		2.1.3	Manipulator kinematic parameters	12
	2.2		ulator rigid-body dynamics	14
	2.2	2.2.1	Recursive Newton-Euler formulation	16
		2.2.2	Symbolic manipulation	19
		2.2.3	Forward dynamics	21
		2.2.4	Rigid-body inertial parameters	21
		2.2.5	Transmission and gearing	27
		2.2.6	Quantifying rigid body effects	28
		2.2.7	Robot payload	30
	2.3		o-mechanical dynamics	31
	2.5	2.3.1	Friction	32
		2.3.2	Motor	35
		2.3.3	Current loop	42
		2.3.4	Combined motor and current-loop dynamics	45
		2.3.5	Velocity loop	49
		2.3.6	Position loop	52
		2.3.7	Fundamental performance limits	56
	2.4		icance of dynamic effects	58
	2.4		oulator control	60
	2.3	2.5.1	-	60
		4	Mela boat a mannes compensation	

		2.5.2	Electro-mechanical dynamics compensation 64
	2.6	Comp	outational issues
		2.6.1	Parallel computation
		2.6.2	Symbolic simplification of run-time equations 66
		2.6.3	Significance-based simplification 67
		2.6.4	Comparison
3	Fur	dament	tals of image capture 73
	3.1		
		3.1.1	Illumination
		3.1.2	Surface reflectance
		3.1.3	Spectral characteristics and color temperature
	3.2	Image	formation
		3.2.1	Light gathering and metering
		3.2.2	Focus and depth of field
		3.2.3	Image quality
		3.2.4	Perspective transform
	3.3	Camer	a and sensor technologies
		3.3.1	Sensors
		3.3.2	Spatial sampling
		3.3.3	CCD exposure control and motion blur
		3.3.4	Linearity
		3.3.5	Sensitivity
		3.3.6	Dark current
		3.3.7	Noise
		3.3.8	Dynamic range
	3.4	Video s	standards
		3.4.1	Interlacing and machine vision
	3.5	Image	digitization
		3.5.1	Offset and DC restoration
		3.5.2	Signal conditioning
		3.5.3	Sampling and aspect ratio
		3.5.4	Quantization
		3.5.5	Overall MTF
		3.5.6	Visual temporal sampling
	3.6	Camera	a and lighting constraints
		3.6.1	Illumination
	3.7	The hui	man eye
			121

CONTENTS xvii

4	Mac	hine vis	sion	123					
	4.1	Image	feature extraction	. 123					
		4.1.1	Whole scene segmentation	. 124					
		4.1.2	Moment features	. 127					
		4.1.3	Binary region features	. 130					
		4.1.4	Feature tracking	. 136					
	4.2	Perspe	ctive and photogrammetry	. 137					
		4.2.1	Close-range photogrammetry	. 138					
		4.2.2	Camera calibration techniques	. 139					
		4.2.3	Eye-hand calibration	. 147					
5	Visu	al servo	oing	151					
	5.1	Funda	mentals	. 152					
	5.2	Prior v	vork	. 154					
	5.3	Positio	on-based visual servoing	. 159					
		5.3.1	Photogrammetric techniques	. 159					
		5.3.2	Stereo vision	. 160					
		5.3.3	Depth from motion	. 160					
	5.4	Image	based servoing	. 161					
		5.4.1	Approaches to image-based visual servoing	. 163					
	5.5	Implen	mentation issues	. 166					
		5.5.1	Cameras	. 166					
		5.5.2	Image processing	. 167					
		5.5.3	Feature extraction	. 167					
		5.5.4	Visual taşk specification	. 169					
6	Mod	Modelling an experimental visual servo system 171							
	6.1	Archit	ectures and dynamic performance	. 172					
	6.2	Experi	mental hardware and software	. 175					
		6.2.1	Processor and operating system						
		6.2.2	Robot control hardware						
		6.2.3	ARCL	. 178					
		6.2.4	Vision system	. 179					
		6.2.5	Visual servo support software — RTVL						
	6.3	Kinem	natics of camera mount and lens						
		6.3.1	Camera mount kinematics	. 184					
		6.3.2	Modelling the lens						
	6.4	Visual	feedback control						
		6.4.1	Control structure						
		6.4.2	"Black box" experiments						
		6.4.3	Modelling system dynamics						

xviii CONTENTS

		6.4.4	The effect of multi-rate sampling				
		6.4.5	A single-rate model				
		6.4.6	The effect of camera shutter interval				
		6.4.7	The effect of target range				
		6.4.8	Comparison with joint control schemes				
		6.4.9	Summary				
7	Con		ign and performance 211				
,	7.1		ol formulation				
	7.1		mance metrics				
	7.2		ensator design and evaluation				
	1.3	7.3.1	Addition of an extra integrator				
		7.3.1	PID controller				
		7.3.3					
		7.3.4	E control of the cont				
	7.4	7.3.5	•				
	7.4		8				
		7.4.1	Torque control				
		7.4.2	Velocity control				
		7.4.3	Position control				
		7.4.4	Discussion				
		7.4.5	Non-linear simulation and model error				
		7.4.6	Summary				
	7.5		feedforward control				
		7.5.1	High-performance axis velocity control				
		7.5.2	Target state estimation				
		7.5.3	Feedforward control implementation				
		7.5.4	Experimental results				
	7.6		rical parallels				
	7.7	Summ	ary				
8	Fur	Further experiments in visual servoing 263					
	8.1	Visual	control of a major axis				
		8.1.1	The experimental setup				
		8.1.2	Trajectory generation				
		8.1.3	Puma 'native' position control				
		8.1.4	Understanding joint 1 dynamics				
		8.1.5	Single-axis computed torque control				
		8.1.6	Vision based control				
		8.1.7	Discussion				
	8 2	High r	performance 3D translational visual servoing 280				

CONTENTS	xix

	8.2.1 Visual control strategy	 283
	8.2.2 Axis velocity control	
	8.2.3 Implementation details	
	8.2.4 Results and discussion	
	8.3 Conclusion	 294
9	Discussion and future directions	297
	9.1 Discussion	297
	9.2 Visual servoing: some questions (and answers)	 299
	9.3 Future work	 302
Bi	ibliography	303
A	Glossary	321
В	This book on the Web	325
C	APA-512	327
D	RTVL: a software system for robot visual servoing	333
	D.1 Image processing control	
	D.2 Image features	
	D.3 Time stamps and synchronized interrupts	
	D.4 Real-time graphics	337
	D.5 Variable watch	 337
	D.6 Parameters	338
	D.7 Interactive control facility	338
	D.8 Data logging and debugging	338
	D.9 Robot control	
	D.10 Application program facilities	
	D.11 An example — planar positioning	
	D.12 Conclusion	 341
E	LED strobe	343