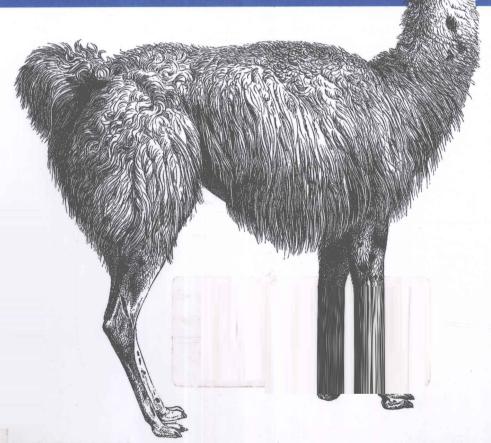
Perl语言入门(影印版)

THE TO THE

Learning Perl



O'REILLY® 東南大學出版社

Randal L. Schwartz, brian d foy & Tom Phoenix 著

Perl语言入门 (影印版)

Learning Perl

brian d foy, and Tom Phoenix

O'REILLY®

Beijing·Cambridge·Farnham·Köln·Sebastopol·Tokyo O'Reilly Media, Inc.授权东南大学出版社出版

东南大学出版社

图书在版编目(CIP)数据

Perl语言入门: 第6版: 英文/(美) 施瓦茨 (Schwartz, R.L.),

(美) 福瓦 (Foy, B.D.), (美) 菲尼克斯 (Phoenix, T.)

著. —影印本. —南京: 东南大学出版社, 2011.12

书名原文: Learning Perl, Six Edition

ISBN 978-7-5641-3084-8

I. ① P… II. ①施… ②福… ③ 菲… III. ① Perl 语

言 - 程序设计 - 英文 IV. ① TP312

中国版本图书馆 CIP 数据核字 (2011) 第 227065 号

江苏省版权局著作权合同登记

图字: 10-2011-410号

©2011 by O'Reilly Media, Inc.

Reprint of the English Edition, jointly published by O'Reilly Media, Inc. and Southeast University Press, 2011. Authorized reprint of the original English edition, 2011 O'Reilly Media, Inc., the owner of all rights to publish and sell the same.

All rights reserved including the rights of reproduction in whole or in part in any form.

英文原版由 O'Reilly Media, Inc. 出版 2011。

英文影印版由东南大学出版社出版 2011。此影印版的出版和销售得到出版权和销售权的所有者 —— O'Reilly Media, Inc. 的许可。

版权所有、未得书面许可、本书的任何部分和全部不得以任何形式重制。

Perl语言入门 第六版 (影印版)

出版发行:东南大学出版社

地 址:南京四牌楼2号 邮编:210096

出版人:江建中

网 址: http://www.seupress.com

电子邮件: press@seupress.com

印 刷: 扬中市印刷有限公司

开 本: 787毫米×960毫米 16开本

印 张: 24.5

字 数:480千字

版 次: 2011年12月第1版

印 次: 2011年12月第1次印刷

书 号: ISBN 978-7-5641-3084-8

定 价: 69.00元(册)

Preface

Welcome to the sixth edition of *Learning Perl*, updated for Perl 5.14 and its latest features. This book is still good even if you are still using Perl 5.8 (although, it's been a long time since it was released; have you thought about upgrading?).

If you're looking for the best way to spend your first 30 to 45 hours with the Perl programming language, you've found it. In the pages that follow, you'll find a carefully paced introduction to the language that is the workhorse of the Internet, as well as the language of choice for system administrators, web hackers, and casual programmers around the world.

We can't give you all of Perl in just a few hours. The books that promise that are probably fibbing a bit. Instead, we've carefully selected a useful subset of Perl for you to learn, good for programs from one to 128 lines long, which end up being about 90% of the programs in use out there. And when you're ready to go on, you can get *Intermediate Perl*, which picks up where this book leaves off. We've also included a number of pointers for further education.

Each chapter is small enough so you can read it in an hour or two. Each chapter ends with a series of exercises to help you practice what you've just learned, with the answers in Appendix A for your reference. Thus, this book is ideally suited for a classroom "Introduction to Perl" course. We know this directly because the material for this book was lifted almost word-for-word from our flagship "Learning Perl" course, delivered to thousands of students around the world. However, we've designed the book for self-study as well.

Perl lives as the "toolbox for Unix," but you don't have to be a Unix guru, or even a Unix user, to read this book. Unless otherwise noted, everything we're saying applies equally well to Windows ActivePerl from ActiveState and pretty much every other modern implementation of Perl.

Although you don't need to know a single thing about Perl to begin reading this book, we recommend that you already have familiarity with basic programming concepts such as variables, loops, subroutines, and arrays, and the all-important "editing a source code file with your favorite text editor." We don't spend any time trying to explain those concepts. Although we're pleased that we've had many reports of people

successfully picking up *Learning Perl* and grasping Perl as their first programming language, of course we can't promise the same results for everyone.

Typographical Conventions

The following font conventions are used in this book:

Constant width

is used for method names, function names, variables, and attributes. It is also used for code examples.

Constant width bold

is used to indicate user input.

Constant width italic

is used to indicate a replaceable item in code (e.g., *filename*, where you are supposed to substitute an actual filename).

Italic

is used for filenames, URLs, hostnames, commands in text, important words on first mention, and emphasis.

Footnotes

are used to attach parenthetical notes that you *should not* read on your first (or perhaps second or third) reading of this book. Sometimes lies are spoken to simplify the presentation, and the footnotes restore the lie to truth. Often the material in the footnote will be advanced material not even mentioned anywhere else in the book.

[2]

at the start of an exercise's text represents our (very rough) estimate of how many minutes you can expect to spend on that particular exercise.

Code Examples

This book is here to help you get your job done. You are invited to copy the code in the book and adapt it for your own needs. Rather than copying by hand, however, we encourage you to download the code from http://www.learning-perl.com.

In general, you may use the code in this book in your programs and documentation. You do not need to contact us for permission unless you're reproducing a significant portion of the code. For example, writing a program that uses several chunks of code from this book does not require permission. Selling or distributing a CD-ROM of examples from O'Reilly books does require permission. Answering a question by citing this book and quoting example code does not require permission. Incorporating a significant amount of example code from this book into your product's documentation does require permission.

We appreciate, but do not require, attribution. An attribution usually includes the title, authors, publisher, and ISBN. For example: "Learning Perl, 6th edition, by Randal L. Schwartz, brian d foy, and Tom Phoenix (O'Reilly). Copyright 2011 Randal L. Schwartz, brian d foy, and Tom Phoenix, 978-1-449-30358-7." If you feel your use of code examples falls outside fair use or the permission given above, feel free to contact us at permissions@oreilly.com

Safari® Books Online

Safari Books Online is an on-demand digital library that lets you easily search over 7,500 technology and creative reference books and videos to find the answers you need quickly.

With a subscription, you can read any page and watch any video from our library online. Read books on your cell phone and mobile devices. Access new titles before they are available for print, and get exclusive access to manuscripts in development and post feedback for the authors. Copy and paste code samples, organize your favorites, download chapters, bookmark key sections, create notes, print out pages, and benefit from tons of other time-saving features.

O'Reilly Media has uploaded this book to the Safari Books Online service. To have full digital access to this book and others on similar topics from O'Reilly and other publishers, sign up for free at http://my.safaribooksonline.com.

How to Contact Us

We have tested and verified all the information in this book to the best of our abilities, but you may find that features have changed or that we have let errors slip through the production of the book. Please let us know of any errors that you find, as well as suggestions for future editions, by writing to:

O'Reilly Media, Inc. 1005 Gravenstein Highway North Sebastopol, CA 95472 800-998-9938 (in the United States or Canada) 707-829-0515 (international or local) 707-829-0104 (fax)

We have a web page for the book, where we'll list examples, errata, and any additional information. It also offers a downloadable set of text files (and a couple of Perl programs) that are useful, but not required, when doing some of the exercises. You can access this page at:

http://www.learning-perl.com

or go to the O'Reilly page at:

http://oreilly.com/catalog/0636920018452/

To comment or ask technical questions about this book, send email to:

bookquestions@oreilly.com

For more information about our books, courses, conferences, and news, see our website at http://www.oreilly.com.

Find us on Facebook: http://facebook.com/oreilly

Follow us on Twitter: http://twitter.com/oreillymedia

Watch us on YouTube: http://www.youtube.com/oreillymedia

History of This Book

For the curious, here's how Randal tells the story of how this book came about:

After I had finished the first Programming perl book with Larry Wall (in 1991), I was approached by Taos Mountain Software in Silicon Valley to produce a training course. This included having me deliver the first dozen or so courses and train their staff to continue offering the course. I wrote the course for them' and delivered it for them as promised.

On the third or fourth delivery of that course (in late 1991), someone came up to me and said, "You know, I really like Programming perl, but the way the material is presented in this course is so much easier to follow—you oughta write a book like this course." It sounded like an opportunity to me, so I started thinking about it.

I wrote to Tim O'Reilly with a proposal based on an outline that was similar to the course I was presenting for Taos—although I had rearranged and modified a few of the chapters based on observations in the classroom. I think that was my fastest proposal acceptance in history—I got a message from Tim within fifteen minutes, saying "We've been waiting for you to pitch a second book—Programming perl is selling like gangbusters." That started the effort over the next 18 months to finish the first edition of Learning Perl.

During that time, I was starting to see an opportunity to teach Perl classes outside Silicon Valley,† so I created a class based on the text I was writing for Learning Perl. I gave a dozen classes for various clients (including my primary contractor, Intel Oregon), and used the feedback to fine-tune the book draft even further.

^{*} In the contract, I retained the rights to the exercises, hoping someday to reuse them in some other way, like in the magazine columns I was writing at the time. The exercises are the only things that leapt from the Taos course to the book.

[†] My Taos contract had a no-compete clause, so I had to stay out of Silicon Valley with any similar courses, which I respected for many years.

The first edition hit the streets on the first day of November 1993,‡ and became a smashing success, frequently even outpacing *Programming perl* book sales.

The back-cover jacket of the first book said "written by a leading Perl trainer." Well, that became a self-fulfilling prophecy. Within a few months, I was starting to get email from all over the United States asking me to teach at their site. In the following seven years, my company became the leading worldwide on-site Perl training company, and I had personally racked up (literally) a million frequent-flier miles. It didn't hurt that the Web started taking off about then, and the webmasters and webmistresses picked Perl as the language of choice for content management, interaction through CGI, and maintenance.

For two years, I worked closely with Tom Phoenix in his role as lead trainer and content manager for Stonehenge, giving him charter to experiment with the "Llama" course by moving things around and breaking things up. When we had come up with what we thought was the best major revision of the course, I contacted O'Reilly and said, "It's time for a new book!" And that became the third edition.

Two years after writing the third edition of the Llama, Tom and I decided it was time to push our follow-on "advanced" course out into the world as a book, for people writing programs that are "100 to 10,000 lines of code." And together we created the first Alpaca book, released in 2003.

But fellow instructor brian d foy was just getting back from the conflict in the Gulf, and had noticed that we could use some rewriting in both books, because our courseware still needed to track the changing needs of the typical student. So, he pitched the idea to O'Reilly to take on rewriting both the Llama and the Alpaca one final time before Perl 6 (we hope). This edition of the Llama reflects those changes. brian has really been the lead writer here, working with my occasional guidance, and has done a brilliant job of the usual "herding cats" that a multiple-writer team generally feels like.

On December 18, 2007, the Perl 5 Porters released Perl 5.10, a significant new version of Perl with several new features. The previous version, 5.8, had focused on the underpinnings of Perl and its Unicode support. The latest version, starting from the stable 5.8 foundation, was able to add completely new features, some of which it borrowed from the development of Perl 6 (not yet released). Some of these features, such as named captures in regular expressions, are much better than the old ways of doing things, thus perfect for Perl beginners. We hadn't thought about a fifth edition of this book, but Perl 5.10 was so much better that we couldn't resist.

Since then, Perl has been under constant improvement and is keeping a regular release cycle. We didn't have a chance to update this book for Perl 5.12 because development proceeded too quickly. We're pleased to offer this update for Perl 5.14, and are amazed that there's now a sixth edition.

[‡] I remember that date very well, because it was also the day I was arrested at my home for computer-relatedactivities around my Intel contract, a series of felony charges for which I was later convicted.

Changes from the Previous Edition

The text is updated for the latest version, Perl 5.14, and some of the code only works with that version. We note in the text when we are talking about a Perl 5.14 feature, and we mark those code sections with a special use statement that ensures you're using the right version:

```
use 5.014; # this script requires Perl 5.14 or greater
```

If you don't see that use 5.014 in a code example (or a similar statement with a different version), it should work all the way back to Perl 5.8. To see which version of Perl you have, try the -v command-line switch:

\$ perl -v

Here's some of the new features from Perl 5.14 that we cover, and where appropriate, we still show you the old ways of doing the same thing:

- We include Unicode examples and features where appropriate. If you haven't started playing with Unicode, we include a primer in Appendix C. You have to bite the bullet sometime, so it might as well be now. You'll see Unicode throughout the book, most notably in the chapters on Scalars (Chapter 2), Input/Output (Chapter 5), and Sorting (Chapter 14).
- There is more information in the regular expression chapters, covering the new features from Perl 5.14 to deal with Unicode case-folding. The regular expression operators have new /a, /u, and /l switches. We now cover matching by Unicode properties with the \p{} and \P{} regular expression features.
- Perl 5.14 adds a nondestructive substitution operator (Chapter 9), which turns out to be really handy.
- Smart matching and given-when has mutated a bit since their introduction in Perl 5.10, so we update Chapter 15 to cover the new rules.
- We updated and expanded Perl Modules (Chapter 11) to include the latest news, including the zero-conf *cpanm* tool. We add some more module examples as well.
- Some of the items previously in Appendix B, the advanced-but-not-demonstrated features, move into the main text. Notably, that includes the fat arrow => moving into Hashes (Chapter 6) and splice moving into Lists and Arrays (Chapter 3).

Acknowledgments

From Randal

I want to thank the Stonehenge trainers past and present (Joseph Hall, Tom Phoenix, Chip Salzenberg, brian d foy, and Tad McClellan) for their willingness to go out and teach in front of classrooms week after week and to come back with their notes about

what's working (and what's not), so we could fine-tune the material for this book. I especially want to single out my co-author and business associate, Tom Phoenix, for having spent many, many hours working to improve Stonehenge's Llama course and to provide the wonderful core text for most of this book. And brian d foy for being the lead writer beginning with the fourth edition, and taking that eternal to-do item out of my inbox so that it would finally happen.

I also want to thank everyone at O'Reilly, especially our very patient editor and overseer for previous editions, Allison Randal (no relation, but she has a nicely spelled last name), current editor Simon St.Laurent, and Tim O'Reilly himself for taking a chance on me in the first place with the Camel and Llama books.

I am also absolutely indebted to the thousands of people who have purchased the past editions of the Llama so that I could use the money to stay "off the streets and out of jail," and to those students in my classrooms who have trained me to be a better trainer, and to the stunning array of Fortune 1000 clients who have purchased our classes in the past and will continue to do so into the future.

As always, a special thanks to Lyle and Jack, for teaching me nearly everything I know about writing. I won't ever forget you guys.

From Tom

I've got to echo Randal's thanks to everyone at O'Reilly. For the third edition of this book, Linda Mui was our editor, and I still thank her, for her patience in pointing out which jokes and footnotes were most excessive, while pointing out that she is in no way to blame for the ones that remain. Both she and Randal have guided me through the process of writing, and I am grateful. In a previous edition, Allison Randal took charge; now Simon St. Laurent has become the editor. My thanks go to each of them in recognition of their unique contributions.

And another echo with regard to Randal and the other Stonehenge trainers, who hardly ever complained when I unexpectedly updated the course materials to try out a new teaching technique. You folks have contributed many different viewpoints on teaching methods that I would never have seen.

For many years, I worked at the Oregon Museum of Science and Industry (OMSI), and I'd like to thank the folks there for letting me hone my teaching skills as I learned to build a joke or two into every activity, explosion, or dissection.

To the many folks on Usenet who have given me your appreciation and encouragement for my contributions there, thanks. As always, I hope this helps.

Also to my many students, who have shown me with their questions (and befuddled looks) when I needed to try a new way of expressing a concept. I hope that the present edition helps to relieve any remaining puzzlement.

Of course, deep thanks are due especially to my co-author, Randal, for giving me the freedom to try various ways of presenting the material both in the classroom and here in the book, as well as for the push to make this material into a book in the first place. And without fail, I must say that I am indeed inspired by your ongoing work to ensure that no one else becomes ensuared by the legal troubles that have stolen so much of your time and energy; you're a fine example.

To my wife, Jenna, thanks for being a cat person, and everything thereafter.

From brian

I have to thank Randal first, since I learned Perl from the first edition of this book, and then had to learn it again when he asked me to start teaching for Stonehenge in 1998. Teaching is often the best way to learn. Since then, Randal has mentored me not only in Perl but several other things he thought I needed to learn—like the time he decided that we could use Smalltalk instead of Perl for a demonstration at a web conference. I'm always amazed at the breadth of his knowledge. He's the one who told me to start writing about Perl. Now I'm helping out on the book where I started. I'm honored, Randal.

I probably only actually saw Tom Phoenix for less than two weeks in the entire time I worked for Stonehenge, but I had been teaching his version of Stonehenge's *Learning Perl* course for years. That version turned into the third edition of this book. By teaching Tom's new version, I found new ways to explain almost everything, and learned even more corners of Perl.

When I convinced Randal that I should help out on the Llama update, I was anointed as the maker of the proposal to the publisher, the keeper of the outline, and the version control wrangler. Our editor, Allison Randal, helped me get all of those set up and endured my frequent emails without complaining. After Allison went on to other things, Simon St. Laurent has been extremely helpful in the role of editor and inside guy at O'Reilly, patiently waiting for the right phase of the moon to suggest another update.

From All of Us

Thanks to our reviewers, David H. Adler, Alan Haggai Alavi, Andy Armstrong, Dave Cross, Chris Devers, Paul Fenwick, Stephen B. Jenkins, Matthew Musgrove, Jacinta Richardson, Steve Peters, Peter Scott, Wil Wheaton, and Karl Williamson, for providing comments on the draft of this book.

Thanks also to our many students who have let us know what parts of the course material have needed improvement over the years. It's because of you that we're all so proud of it today.

Thanks to the many Perl Mongers who have made us feel at home as we've visited your cities. Let's do it again sometime.

And finally, our sincerest thanks to our friend Larry Wall, for having the wisdom to share his really cool and powerful toys with the rest of the world so that we can all get our work done just a little bit faster, easier, and with more fun.

Table of Contents

Prefa	Preface x		
1.	Introduction	1	
••	Questions and Answers	1	
	Is This the Right Book for You?	1	
	Why Are There So Many Footnotes?	2	
	What About the Exercises and Their Answers?	2	
	What Do Those Numbers Mean at the Start of the Exercise?	4	
	What If I'm a Perl Course Instructor?	4	
	What Does "Perl" Stand For?	4	
	Why Did Larry Create Perl?	5	
	Why Didn't Larry Just Use Some Other Language?	5 5	
	Is Perl Easy or Hard?	6	
	How Did Perl Get to Be So Popular?	7	
	What's Happening with Perl Now?	7	
	What's Perl Really Good For?	8	
	What Is Perl Not Good For?	8	
	How Can I Get Perl?	9	
	What Is CPAN?	10	
	How Can I Get Support for Perl?	10	
	Are There Any Other Kinds of Support?	10	
	What If I Find a Bug in Perl?	12	
	How Do I Make a Perl Program?	12	
	A Simple Program	13	
	What's Inside That Program?	15	
	How Do I Compile My Perl Program?	16	
	A Whirlwind Tour of Perl	17	
	Exercises	18	
2.	Scalar Data	21	
	Numbers	21	

All Numbers Have the Same Format Internally	22
Floating-Point Literals	22
Integer Literals	22
Nondecimal Integer Literals	23
Numeric Operators	23
Strings	24
Single-Quoted String Literals	25
Double-Quoted String Literals	25
String Operators	26
Automatic Conversion Between Numbers and Strings	27
Perl's Built-in Warnings	28
Scalar Variables	29
Choosing Good Variable Names	30
Scalar Assignment	31
Binary Assignment Operators	31
Output with print	32
Interpolation of Scalar Variables into Strings	32
Creating Characters by Code Point	34
Operator Precedence and Associativity	34
Comparison Operators	36
The if Control Structure	37
Boolean Values	38
Getting User Input	39
The chomp Operator	39
The while Control Structure	40
The undef Value	41
The defined Function	42
Exercises	42
Lists and Arrays	43
Accessing Elements of an Array	44
Special Array Indices	45
List Literals	46
The qw Shortcut	46
List Assignment	48
The pop and push Operators	49
The shift and unshift Operators	50
The splice Operator	50
Interpolating Arrays into Strings	51
The foreach Control Structure	53
Perl's Favorite Default: \$_	54
The reverse Operator	54
The sort Operator	54

3.

	The each Operator	55
	Scalar and List Context	55
	Using List-Producing Expressions in Scalar Context	57
	Using Scalar-Producing Expressions in List Context	58
	Forcing Scalar Context	59
	<stdin> in List Context</stdin>	59
	Exercises	60
4.	Subroutines	63
	Defining a Subroutine	63
	Invoking a Subroutine	64
	Return Values	64
	Arguments	66
	Private Variables in Subroutines	68
	Variable-Length Parameter Lists	69
	A Better & max Routine	69
	Empty Parameter Lists	70
	Notes on Lexical (my) Variables	71
	The use strict Pragma	72
	The return Operator	74
	Omitting the Ampersand	74
	Non-Scalar Return Values	76
	Persistent, Private Variables	76
	Exercises	78
5.	Input and Output	81
	Input from Standard Input	81
	Input from the Diamond Operator	. 83
	The Invocation Arguments	85
	Output to Standard Output	86
	Formatted Output with printf	89
	Arrays and printf	90
	Filehandles	91
	Opening a Filehandle	93
	Binmoding Filehandles	95
	Bad Filehandles	96
	Closing a Filehandle	96
	Fatal Errors with die	97
	Warning Messages with warn	99
	Automatically die-ing	99
	Using Filehandles	100
	Changing the Default Output Filehandle	100
	Reopening a Standard Filehandle	101

	Output with say	102
	Filehandles in a Scalar	103
	Exercises	104
6.	Hashes	107
	What Is a Hash?	107
	Why Use a Hash?	109
	Hash Element Access	110
	The Hash As a Whole	112
	Hash Assignment	113
	The Big Arrow	114
	Hash Functions	115
	The keys and values Functions	115
	The each Function	116
	Typical Use of a Hash	118
	The exists Function	118
	The delete Function	118
	Hash Element Interpolation	119
	The %ENV hash	119
	Exercises	120
7.	In the World of Regular Expressions	121
	What Are Regular Expressions?	121
	Using Simple Patterns	121
	Unicode Properties	123
	About Metacharacters	123
	Simple Quantifiers	123
	Grouping in Patterns	125
	Alternatives	127
	Character Classes	128
	Character Class Shortcuts	129
	Negating the Shortcuts	131
	Exercises	131
		131
8.	Matching with Regular Expressions	133
	Matches with m//	133
	Match Modifiers	134
	Case-Insensitive Matching with /i	134
	Matching Any Character with /s	134
	Adding Whitespace with /x	135
	Combining Option Modifiers	135
	Choosing a Character Interpretation	136
	Other Options	138

	Anchors	138
	Word Anchors	140
	The Binding Operator =~	141
	Interpolating into Patterns	142
	The Match Variables	143
	The Persistence of Captures	144
	Noncapturing Parentheses	145
	Named Captures	146
	The Automatic Match Variables	147
	General Quantifiers	149
	Precedence	150
	Examples of Precedence	151
	And There's More	152
	A Pattern Test Program	152
	Exercises	153
9.	Processing Text with Regular Expressions	. 155
	Substitutions with s///	155
	Global Replacements with /g	156
	Different Delimiters	157
	Substitution Modifiers	157
	The Binding Operator	157
	Nondestructive Substitutions	157
	Case Shifting	158
	The split Operator	159
	The join Function	160
	m// in List Context	161
	More Powerful Regular Expressions	161
	Nongreedy Quantifiers	162
	Matching Multiple-Line Text	164
	Updating Many Files	164
	In-Place Editing from the Command Line	166
	Exercises	168
10.	More Control Structures	. 169
	The unless Control Structure	169
	The else Clause with unless	170
	The until Control Structure	170
	Expression Modifiers	171
	The Naked Block Control Structure	172
	The elsif Clause	173
	Autoincrement and Autodecrement	174
	The Value of Autoincrement	175
	**** * ***** ** * * * * * * * * * * * *	