ESSENTIALS EDITION

# Bluetooth Application Programming with the











TN915.04 T477

# BLUETOOTH® APPLICATION PROGRAMMING WITH THE JAVA<sup>TM</sup> APIS ESSENTIALS EDITION

**TIMOTHY J. THOMPSON** 

**PAUL J. KLINE** 

**C BALA KUMAR** 





#### MORGAN KAUFMANN PUBLISHERS

AN IMPRINT OF ELSEVIER SCIENCE

AMSTERDAM BOSTON LONDON NEW YORK

OXFORD PARIS SAN DIEGO SAN FRANCISCO
SINGAPORE SYDNEY TOKYO



Publishing Director:

Joanne Tracy

Publisher:

Denise E. M. Penrose

Acquisitions Editor:

Rick Adams

Publishing Services Manager: Production Editor: George Morrison Lianne Hong

Assistant Editor: Design Direction:

Gregory Chalson Joanne Blank

Cover Design: Cover Images: Dick Hannus iStockphoto

Composition:

Integra Software Services

Copyeditor:

Melissa Revell

Proofreader:

Phyllis Coyne et al. Proofreading Service

Indexer: Interior Printer: Keith Shostak

Interior Printer

Sheridan Books, Inc.
Phoenix Color Corporation

Morgan Kaufmann Publishers is an imprint of Elsevier. 30 Corporate Drive, Suite 400, Burlington, MA 01803, USA

This book is printed on acid-free paper.

2008 by Elsevier Inc. All rights reserved.

Designations used by companies to distinguish their products are often claimed as trademarks or registered trademarks. In all instances in which Morgan Kaufmann Publishers is aware of a claim, the product names appear in initial capital or all capital letters. Readers, however, should contact the appropriate companies for more complete information regarding trademarks and registration.

No part of this publication may be reproduced, stored in a retrieval system, or transmitted in any form or by any means—electronic, mechanical, photocopying, scanning, or otherwise—without prior written permission of the publisher.

Permissions may be sought directly from Elsevier's Science & Technology Rights Department in Oxford, UK: phone: (+44) 1865 843830, fax: (+44) 1865 853333, E-mail: permissions@elsevier.com. You may also complete your request online via the Elsevier homepage (http://elsevier.com), by selecting "Support & Contact" then "Copyright and Permission" and then "Obtaining Permissions."

#### Library of Congress Cataloging-in-Publication Data

Thompson, Timothy J.

Bluetooth application programming with the Java APIs/Tim J. Thompson, Paul J. Kline, and C Bala Kumar. – Essentials ed.

p. cm. - (Morgan Kaufmann series in networking)

C. Bala Kumar's name appeared first on t.p. of earlier ed.

Includes bibliographical references and index.

ISBN-13: 978-0-12-374342-8 (pbk.: alk. paper) 1. Bluetooth technology. 2. Java (Computer program language)

3. Application program interfaces (Computer software) 4. Wireless communication systems. I. Kline, Paul J. II. Kumar, C. Bala. III. Kumar, C. Bala. Bluetooth application programming with the Java APIs. IV. Title.

TK5103.3.K86 2008

004.6'2-dc22

2007043858

ISBN: 978-0-12-374342-8

For information on all Morgan Kaufmann publications, visit our Web site at www.mkp.com or www.books.elsevier.com

Printed in the United States of America 08 09 10 11 12 5 4 3 2 1

### Working together to grow libraries in developing countries

www.elsevier.com | www.bookaid.org | www.sabre.org

**ELSEVIER** 

BOOK AID International

Sabre Foundation

## BLUETOOTH® APPLICATION PROGRAMMING WITH THE JAVA<sup>TM</sup> APIs *ESSENTIALS EDITION*

#### The Morgan Kaufmann Series in Networking

Series Editor, David Clark, M.I.T.

Bluetooth Application Programming with the Java APIs, Essentials Edition Timothy J. Thompson, Paul J. Kline, and C Bala Kumar

Internet Multimedia Communications Using SIP

Rogelio Martinez Perea

Information Assurance: Dependability and Security in Networked Systems Yi Qian, James Joshi, David Tipper, and Prashant Krishnamurthy

Network Simulation Experiments Manual, 2e

Emad Aboelela

Network Analysis, Architecture, and Design, 3e

James D. McCabe

Wireless Communications & Networking: An Introduction

Vijay K. Garg

Ethernet Networking for the Small Office and Professional Home Office

Jan L. Harrington

IPv6 Advanced Protocols Implementation Qing Li, Tatuya Jinmei, and Keiichi Shima

Computer Networks: A Systems Approach, 4e

Larry L. Peterson and Bruce S. Davie

Network Routing: Algorithms, Protocols, and Architectures

Deepankar Medhi and Karthikeyan Ramaswami

Deploying IP and MPLS QoS for Multiservice Networks: Theory and Practice

John Evans and Clarence Filsfils

Traffic Engineering and QoS Optimization of Integrated Voice & Data Networks Gerald R. Ash

IPv6 Core Protocols Implementation

Qing Li, Tatuya Jinmei, and Keiichi Shima

Smart Phone and Next-Generation Mobile Computing

Pei Zheng and Lionel Ni

**GMPLS:** Architecture and Applications

Adrian Farrel and Igor Bryskin

Network Security: A Practical Approach

Jan L. Harrington

Content Networking: Architecture, Protocols, and Practice

Markus Hofmann and Leland R. Beaumont

Network Algorithmics: An Interdisciplinary Approach to Designing Fast Networked Devices George Varghese

Network Recovery: Protection and Restoration of Optical, SONET-SDH, IP, and MPLS

Jean Philippe Vasseur, Mario Pickavet, and Piet Demeester

Routing, Flow, and Capacity Design in Communication and Computer Networks

Michał Pióro and Deepankar Medhi

Wireless Sensor Networks: An Information Processing Approach

Feng Zhao and Leonidas Guibas

Communication Networking: An Analytical Approach Anurag Kumar, D. Manjunath, and Joy Kuri

The Internet and Its Protocols: A Comparative Approach Adrian Farrel

Modern Cable Television Technology: Video, Voice, and Data Communications, 2e Walter Ciciora, James Farmer, David Large, and Michael Adams

Bluetooth Application Programming with the Java APIs C Bala Kumar, Paul J. Kline, and Timothy J. Thompson

Policy-Based Network Management: Solutions for the Next Generation John Strassner

MPLS Network Management: MIBs, Tools, and Techniques

Thomas D. Nadeau

Developing IP-Based Services: Solutions for Service Providers and Vendors

Monique Morrow and Kateel Vijayananda

Telecommunications Law in the Internet Age

Sharon K. Black

Optical Networks: A Practical Perspective, 2e Rajiv Ramaswami and Kumar N. Sivarajan

Internet QoS: Architectures and Mechanisms

Zheng Wang

TCP/IP Sockets in Java: Practical Guide for Programmers

Michael J. Donahoo and Kenneth L. Calvert

TCP/IP Sockets in C: Practical Guide for Programmers

Kenneth L. Calvert and Michael J. Donahoo

Multicast Communication: Protocols, Programming, and Applications

Ralph Wittmann and Martina Zitterbart

MPLS: Technology and Applications Bruce Davie and Yakov Rekhter

High-Performance Communication Networks, 2e

Jean Walrand and Pravin Varaiya

Internetworking Multimedia

Jon Crowcroft, Mark Handley, and Ian Wakeman

Understanding Networked Applications: A First Course

David G. Messerschmitt

Integrated Management of Networked Systems: Concepts, Architectures, and Their Operational Application Heinz-Gerd Hegering, Sebastian Abeck, and Bernhard Neumair

Virtual Private Networks: Making the Right Connection

Dennis Fowler

Networked Applications: A Guide to the New Computing Infrastructure

David G. Messerschmitt

Wide Area Network Design: Concepts and Tools for Optimization

Robert S. Cahn

For further information on these books and for a list of forthcoming titles, please visit our Web site at http://www.mkp.com.

To my wife, Karmen, and son, Zane
—Tim

To my daughter, Rose, and her family, Terry, Morgan, and Andrew
—Paul

To my wife, Sundari, and sons, Sailesh and Shiva —Bala

#### **Preface**

Bluetooth<sup>®</sup> wireless technology is a short-range radio standard that provides new opportunities for wireless devices. Originally, Bluetooth wireless technology was designed as a way of eliminating the cables attached to nearly all consumer electronic devices. However, the goals for Bluetooth wireless technology grew as its designers recognized that it enables a new kind of wireless network between electronic devices.

Since 2001, Java developers have had the opportunity to develop applications for a variety of wireless devices and cell phones. In 2000, the Java community recognized the importance of creating a standard extension to the Java programming language for use with Bluetooth devices. A standard application programming interface (API) for Bluetooth was needed because each Bluetooth software protocol stack had its own API for application programmers. These proprietary APIs meant that a Bluetooth application had to be ported to different Bluetooth stacks to run on different devices. Apart from the work involved in writing the code, interoperability testing on the various devices costs time and money for the involved companies. A standard API would help alleviate all these problems.

A team of experts from across the industry was assembled for this effort under Java Specification Request 82 (JSR-82). The result was a specification for Java APIs for Bluetooth wireless technology (JABWT). Since the release of JSR-82 in the spring of 2002, Bluetooth wireless technology has become a standard feature in cell phones with many of these phones also having support for JSR-82.

This book is based on the *Bluetooth Application Programming with the Java APIs* [2] written by the same authors. For this *Essentials Edition*, the authors have updated the background information to reflect the changes that have occurred in the area of Bluetooth wireless technology and

xiv Preface

JSR-82, including support for MIDP Push, since *Bluetooth Application Programming with the Java APIs* was published in 2004. While reading the JSR-82 specification document provides you with a description of the API, this book provides you with the rationale and best practices in utilizing the API.

The objectives of this book are to

Give an overview of  $Java^{TM}$  Platform, Micro Edition (Java ME) and Bluetooth wireless technology

Outline the JABWT architecture

Explain the API in detail

#### Intended Audience

The book is intended for software developers, academics, and other professionals who want to develop Java software for Bluetooth devices. To gain the most out of this book, you will find it helpful to have a working knowledge of Java ME and familiarity with Bluetooth wireless technology. The book cites several references that provide additional information on these subjects. We believe that a Java ME programmer will need no additional reading beyond this book to write JABWT applications.

If you would like more examples or more information on developing and porting JSR-82 to a handset, the authors recommend the predecessor to this book: *Bluetooth Application Programming with the Java APIs*.

#### How This Book Is Organized

Different readers of this book will be seeking different information. We have identified three sets of people:

- 1. Those looking for an overview to make decisions on projects
- 2. Those who will be leading projects or managing projects in this area
- 3. Programmers who need detailed information on how to program using JABWT

Apart from the introductory chapters, the chapters are organized into three main sections to accommodate the three sets of people identified above. The three divisions are

- 1. Overview: The executive introduction
- 2. API capabilities: The explanation for the project manager
- 3. Programming with the API: The programmer's guide

Readers can choose the sections that suit their needs in each chapter. Chapters 1 through 3 are overview chapters. Chapters 4 through 9 detail the various sections of the API. Chapter 9 describes the MIDP Push capabilities added since the last book. Throughout the book many code examples are given to explain the API. The complete JSR-82 API is available at www.jcp.org/en/jsr/detail?id=82.

There is a website for this book where you can access the complete code examples found in the book. In addition, you can find the latest news about JABWT, book errata, and other useful links. To access the website, go to www.mkp.com and use the search option with the title of this book.

The topics in this book are organized as follows:

Chapter 1, Introduction, presents an overview of Bluetooth wireless technology and Java ME. It also provides a context for the JABWT specification.

Chapter 2, An Overview of JABWT, defines the goals, characteristics, and scope of JABWT.

Chapter 3, High-Level Architecture, presents the high-level architecture of JABWT.

Chapter 4, RFCOMM, discusses the APIs for Bluetooth serial port communications using RFCOMM.

Chapter 5, OBEX, introduces the architecture and the APIs for making OBEX connections.

Chapter 6, Device Discovery, discusses the APIs for Bluetooth device discovery.

Chapter 7, Service Discovery, describes the APIs for service discovery and service registration.

Chapter 8, L2CAP, presents the API for Bluetooth communications using the logical link control and adaptation protocol.

Chapter 9, Push Registry, describes the support available in JABWT for the Push Registry as described in MIDP 2.0.

#### **About the Authors**

**Timothy J. Thompson** is a Principal Software Engineer on the Advanced Technology and Architecture team in Motorola's Mobile Device Business. He is currently the JSR-82 Maintenance Lead. He was the OBEX architect on the JABWT specification team at Motorola. He received his Master's degree in Computer Science from Texas A&M University.

**Paul J. Kline** manages a team that develops Linux Board Support Packages for the Multimedia Applications Division at Freescale Semiconductor. Previously, he worked at Motorola where he was a member of the JSR-82 Expert Group and the first JSR-82 Maintenance Lead. He received his Ph.D. in Mathematical Psychology from the University of Michigan.

**C Bala Kumar** manages platform development for the Multimedia Applications Division at Freescale Semiconductor. Previously, he worked at Motorola where he chaired the industry expert group that defined the Java APIs for Bluetooth wireless technology. He received his Master's degree in Electrical Engineering from the University of Texas at Austin.

#### Acknowledgments

A large number of people were involved with the original development of the Java APIs for Bluetooth wireless technology. As the three of us set out to write a book explaining those Bluetooth APIs, we were pleased to discover that we would again receive contributions and assistance from a large number of dedicated and talented individuals.

The authors thank Glade Diviney, Peter Kembro, and Ashwin Kamal Whitchurch for reviewing the book *Bluetooth Application Programming with the Java APIs*, which is the basis of this book, and making valuable comments and suggestions. Thanks also to R. Thiagarajan, N. Murugan, Franck Thibaut, Ramesh Errabolu, Ranjani Vaidyanathan, and Ravi Viswanathan, who commented on various chapters of the original book. Of course, the authors are totally responsible for any errors that remain.

When the original book was in the proposal stage, we received excellent advice and suggestions from Alok Goyal, Teck Yang Lee, Girish Managoli, Brent Miller, Venugopal Mruthyunjaya, N. Ramachandran, Rajeev Shorey, and Mark Vandenbrink. Ashwin Whitchurch, Brent Miller, Glade Diviney, and Girish Managoli provided additional feedback on the proposal for this book.

The Java APIs for Bluetooth wireless technology were developed by a team of industry experts, the JSR-82 expert group, and the team at Motorola that drafted the specification, wrote the reference implementation, and developed the conformance tests. The authors believe that the efforts and contributions of all these individuals produced an API that will have important benefits to the Java community. The authors would like to thank the members of the JSR-82 expert group for all their work on the API: Jouni Ahokas, Patrick Connolly, Glade Diviney, Masahiro Kuroda, Teck Yang Lee, Paul Mackay, Brent Miller, Jim Panian,

xviii Acknowledgments

Farooq Anjum, Charatpong Chotigavanich, Peter Dawson, Peter Duchemin, Jean-Philippe Galvan, Daryl Hlasny, Knud Steven Knudsen, Andrew Leszczynski, Martin Mellody, Anthony Scian, and Brad Threatt.

We greatly appreciate all of the contributions of the other members of the JSR-82 team at Motorola: Lawrence Chan, Judy Ho, Will Holcomb, Judy Lin, Mitra Mechanic, Ramesh Errabolu, Ranjani Vaidyanathan, Ravi Viswanathan, and Allen Peloquin. Jim Erwin, Jim Lynch, Aler Krishnan, Ed Wiencek, and Mark Patrick provided a great deal of assistance to the JSR-82 team.

We would also like to thank Khurram Qureshi and Mark Vandenbrink for their help and support in making this book a reality.

The authors are very grateful to Rick Adams, Gregory Chalson, Lianne Hong, Karyn Johnson, and Mamata Reddy of Morgan Kaufmann for all their hard work

Tim thanks his wife, Karmen, for her encouragement, patience, and support.

Paul thanks his wife, Dianne, for her support and encouragement.

Bala thanks Sundari, Sailesh, and Shiva for their understanding and support through long nights and weekends working on this project. Bala also thanks his mother, Suseela, and sister, Surya, for all their patient nurturing and Mr. B. Kanakasabai for being his lifelong friend and mentor.

Tim Thompson

Paul Kline

C Bala Kumar

#### **Contents**

Preface		xiii
ABOUT THE AL	JTHORS	xvi
<b>A</b> CKNOWLEDGE	MENTS	xvii
CHAPTER <b>1</b>	Introduction	1
	1.1 Wireless Connectivity	1
	1.2 What Is Bluetooth Wireless Technology?	3
	1.2.1 History of Bluetooth Wireless Technology	4
	1.2.2 Bluetooth Vision	5
	1.2.3 Bluetooth Specification	7
	1.3 Overview of Bluetooth Stack Architecture	7
	1.3.1 Bluetooth Protocols	9
	1.3.2 Bluetooth Profiles	11
	1.3.3 Bluetooth Qualification	13
	1.4 What Is JAVA ME?	14
	1.4.1 Configurations	
	1.4.2 Profiles	17
	1.4.3 Optional Packages	18
	1.5 Why JAVA Technology for Bluetooth Devices?	
	1.5.1 Java Community Process <sup>SM</sup> (JCP) and JSR-82	
	1.5.2 What about Java SE?	20
	1.6 Summary	21
CHAPTER 2	An Overview of JABWT	23
	2.1 Goals	23
	2.1.1 Target Devices	
	2.1.2 Keeping up with the Bluetooth Profiles	24
	2.1.3 IABWT Use Cases	26

X

	<ul> <li>2.2 API Characteristics and Hardware Requirements</li> <li>2.2.1 JABWT Specification Characteristics</li> <li>2.2.2 Java ME Device Requirements</li> <li>2.2.3 Bluetooth System Requirements</li> <li>2.3 Scope</li> <li>2.4 Summary</li> </ul>	27 28 29 29 30 34
CHAPTER <b>3</b>	High-Level Architecture	35
	3.1 Architecture of JABWT	35
	3.1.1 CLDC, MIDP, and JABWT	36
	3.1.2 Java Packages	37
	3.1.3 Client and Server Model	38
	3.1.4 Device Properties	41
	3.2 Bluetooth Control Center	41
	3.2.1 Conflict Resolution	43
	3.2.2 Modifying Device Properties	43
	3.2.3 User Interaction	43
	3.2.4 BCC on Devices with No User Interface	44
	3.3 Simple JABWT Application	44
	3.3.1 Development Tools	44
	3.3.2 Sample Application	45
	3.4 Summary	53
CHAPTER 4	RFCOMM	55
CIVIL TEXT	4.1 Overview.	55
	4.2 API Capabilities	60
	4.3 Programming with the API	62
	4.3.1 Establishing a Server Connection	64
	4.3.2 Establishing a Client Connection	70
	4.4 Summary	81
CHAPTER <b>5</b>	OBEX	85
CHAITEN S	5.1 Overview	85
	5.1.1 Use Cases	86
	5.1.2 Protocol Description.	87
	5.1.3 Example Session	

	5.2 API Capabilities	92
	5.3 Programming with the API	95
	5.3.1 Establishing a Connection	
	5.3.2 Manipulating OBEX Headers	98
	5.3.3 Sending a Request to the Server	
	5.3.4 Receiving a Request from a Client	107
	5.3.5 Using OBEX Authentication	111
	5.4 Summary	116
CHAPTER <b>6</b>	Device Discovery	119
	6.1 Overview	119
	6.2 API Capabilities	
	6.3 Programming with the API	124
	6.3.1 Accessing the Local Device	
	6.3.2 Device Discovery via Inquiry	
	6.3.3 Retrieving Information from a Remote Device	
	6.3.4 Using the DeviceClass Class	146
	6.4 Summary	149
CHAPTER <b>7</b>	Service Discovery	151
	7.1 Overview	151
	7.1.1 Key Concepts	153
	7.1.2 Services Defined by Bluetooth Profiles	
	7.1.3 Custom Services	
	7.2 API Capabilities	
	7.2.1 Run-before-Connect Services	155
	7.2.2 Register a Service	
	7.2.3 Modifications to Service Records	169
	7.2.4 Device Service Classes	171
	7.3 Programming with the API	171
	7.3.1 Automatic Generation of Service Records	172
	7.3.2 Modifying a Service Record	
	7.3.3 Support for String Attributes in Several Languages	180
	7.3.4 Service Records for Bluetooth Profiles	
	7.3.5 Service Discovery	191
		202

	7.3.7 Retrieving Additional Attributes after Service Discovery.	207
	7.3.8 Simple Device and Service Discovery	212
	7.4 Summary	. 215
CHAPTER <b>8</b>	L2CAP	. 217
	8.1 Overview	. 217
	8.1.1 L2CAP Channels and L2CAP Packets	219
	8.1.2 Reasons for Using L2CAP	
	8.2 API Capabilities	
	8.2.1 JABWT for L2CAP	
	8.2.2 Open an L2CAP Connection	
	8.2.3 L2CAP Channel Configuration	226
	8.2.4 No Flow Control in L2CAP	229
	8.2.5 Types of Applications Using L2CAP	
	8.3 Programming with the API	
	8.3.1 Example: Echo L2CAP Packets	232
	8.3.2 User Interface for MTU Values	
	8.3.3 L2CAP Clients and Servers Have the Same Capabilities.	245
	8.3.4 Flow Control	245
	8.4 Summary	. 253
CHAPTER <b>9</b>	Push Registry	. 255
	9.1 Overview	. 255
	9.2 API Capabilities	. 257
	9.3 Programming with the API	
	9.3.1 Static Registration	
	9.3.2 Dynamic Registration	
	9.3.3 Retrieving the Connection	
	9.3.4 Lifetime of a Service Record	271
	9.4 Conclusion	. 273
CHAPTER 10	Closing Remarks	. 275
References	***************************************	279
INDEX		202