

EFFECTIVE METHODS
FOR SOFTWARE TESTING

Effective Methods for Software Testing

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A Wiley-QED Publication

John Wiley & Sons, Inc.

New York • Chichester • Brisbane • Toronto • Singapore

Publisher: Katherine Schowalter

Editor: Robert Elliott

Managing Editor: Maureen B. Drexel

Text Design & Composition: Publishers' Design and Production Services, Inc.

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Library of Congress Cataloging-in-Publication Data

Perry, William E.

Effective methods for software testing / William Perry.

p. cm.

Includes index.

ISBN 0-471-06097-6 (cloth : alk. paper)

1. Computer software—Testing. I. Title.

QA 76.76.T48P46 1995

005.1'4—dc20

95-16910
CIP

Printed in the United States of America

10 9 8 7 6 5 4

Effective Methods for Software Testing

Preface

Testing is an unnecessary and unproductive activity if its sole purpose is to validate that the specifications were implemented as written. If the developmental processes for software work correctly, they would implement those specifications as written. Thus, testing as performed in most organizations is a process designed to compensate for an ineffective software development process.

It is unrealistic to develop software and not test it. The perfect development process does not exist, and the probability of it existing in the foreseeable future is close to nil. As long as the developmental and maintenance process continues to introduce defects into software, testing will be a very important component of the developmental process. Few users would have confidence in using software if its functions were not validated.

If the assumption that testing will occur is true, then the process should be designed to provide as much value as possible. This can be accomplished by using tests to reduce business risk, not only testing that specifications are implemented as documented, but that those documented specifications are what the business needs, and that the software and its associated manual procedures provide adequate assurance that the associated business risks are reduced to an acceptable level. The objective of this book is to provide a test strategy and tactics based on those assumptions.

As a system analyst and computer programmer, I never found computer testing to be an enjoyable part of my job function. My disenchantment was due partially to the detailed and repetitive nature of testing. However, my real concern over testing dealt with the fact that when I had completed the test process the effectiveness of my work was in doubt. There was no methodology to provide the needed assurance that my system was devoid of defects.

In the last few years, there has been extensive research on the methods of testing as well as testing tools and techniques. The concept of testing has grown from an after-programming evaluation process to a concept that is an integral part of each phase of the system development life cycle. Testing is no longer an adjunct to the system development life cycle (SDLC), but rather, is a key part of it.

The approach outlined in this book will increase the time and effort most organizations expend on testing. The payback comes from detecting problems earlier in the system development life cycle in order to avoid designing and coding the system incorrectly and then correcting those defects. Experience by those organizations using life cycle testing indicates that while the test cost increases, the net cost to develop the system decreases significantly. These concepts work.

Contents

Preface	xv	
Part 1	Developing a Test Approach	1
1	Addressing the Software System Business Risk	3
	What Is Software Testing?	3
	Who Is Associated with Testing?	4
	The Multiple Roles of Testing	4
	What Is a Defect?	5
	<i>Defects versus Failures</i>	5
	<i>Process Problems and Defect Rates</i>	6
	The Business Perspective for Testing	6
	How Good Is Your Existing Testing Process?	7
	Interpretation of Assessment	7
	How to Use This Book to Improve Your Test Process	7
	<i>Based on the Self-Assessment</i>	7
	<i>Based on Software Test Responsibilities</i>	9
2	Defining a Software System Testing Strategy	13
	Computer System Strategic Risks	13
	The Economics of Testing	14
	Common Computer Problems	15
	<i>Software Problems</i>	16
	<i>Data Problems</i>	16
	Economics of System Development Life Cycle (SDLC) Testing	16
	Testing—An Organizational Issue	18

Establishing a Testing Policy	18
<i>Methods</i>	19
The Structured Approach to Testing	20
<i>Requirements</i>	22
<i>Design</i>	22
<i>Program (Build / Construction)</i>	22
<i>Test</i>	23
<i>Installation</i>	23
<i>Maintenance</i>	23
Test Strategy	23
<i>Test Factors</i>	25
<i>Developing a Test Strategy</i>	27
Testing Methodology	29
Status of Software Testing	29
3 Developing Software System Testing Tactics	30
The Workbench Concept	30
Testing Definitions and Concepts	31
The Eight Steps to Develop Testing Tactics	33
1. <i>Acquire and Study Test Strategy</i>	33
2. <i>Determine the Type of Development Project</i>	34
3. <i>Determine the Type of Software System</i>	34
4. <i>Determine the Project Scope</i>	35
5. <i>Identify Tactical Risks</i>	36
6. <i>Determine When Testing Should Occur</i>	37
7. <i>Build a System Test Plan</i>	40
8. <i>Build the Unit Test Plan</i>	41
How Much Time Should Be Spent on Tactics?	41
Part 2 Testing Software Using a Life Cycle Methodology	53
4 Life Cycle Testing Approach	55
The Cost of Computer Testing	55
<i>Quantifying the Cost of Removing Defects</i>	56
<i>Reducing the Cost of Testing</i>	58
Life Cycle Testing Concept	58
Composition of the Test Team	58
<i>Internal IS Test Team Approach</i>	59
<i>External IS Test Team Approach</i>	60
<i>Non-IS Test Team Approach</i>	60
<i>Combination Test Team Approach</i>	60
Testing Concerns	61
Responsibility for Establishing a Test Plan	65
5 Requirements Phase Testing	66
Deliverables	66
Test Concerns	67
<i>Requirements Comply with Methodology (Methodology Test Factor)</i>	67
<i>Functional Specifications Defined (Correctness Test Factor)</i>	67

<i>Usability Specifications Determined (Ease of Use Test Factor)</i>	67
<i>Maintenance Specifications Determined (Maintainable Test Factor)</i>	67
<i>Portability Needs Determined (Portable Test Factor)</i>	68
<i>System Interface Defined (Coupling Test Factor)</i>	68
<i>Performance Criteria Established (Performance Test Factor)</i>	68
<i>Operational Needs Defined (Ease of Operations Test Factor)</i>	68
<i>Tolerances Established (Reliability Test Factor)</i>	68
<i>Authorization Rules Defined (Authorization Test Factor)</i>	68
<i>File Integrity Requirements Defined (File Integrity Test Factor)</i>	69
<i>Reconstruction Requirements Defined (Audit Trail Test Factor)</i>	69
<i>Impact of Failure Defined (Continuity of Processing Test Factor)</i>	69
<i>Desired Service Level Defined (Service Level Test Factor)</i>	69
<i>Access Defined (Security Test Factor)</i>	69
Test Responsibilities	69
Recommended Test Tools	70
<i>Walk-Through Test Tool</i>	70
<i>Risk Matrix Test Tool</i>	72
Requirements Phase Test Process	81
<i>Test Programs</i>	82
6 Design Phase Testing	99
Deliverables	99
Test Concerns	100
<i>Data Integrity Controls Designed</i>	100
<i>Authorization Rules Designed</i>	100
<i>File Integrity Controls Designed</i>	100
<i>Audit Trail Designed</i>	100
<i>Contingency Plan Designed</i>	101
<i>Method to Achieve Service Level Designed</i>	101
<i>Access Procedures Defined</i>	101
<i>Design Complies with Methodology</i>	101
<i>Design Conforms to Requirements</i>	101
<i>Design Facilitates Use</i>	101
<i>Design Is Maintainable</i>	101
<i>Design Is Portable</i>	102
<i>Interface Design Complete</i>	102
<i>Design Achieves Criteria</i>	102
<i>Needs Communicated to Operations</i>	102
Test Responsibilities	102
Recommended Test Tools	102
<i>Scoring Test Tool</i>	103
<i>Design Review Test Tool</i>	105
Test Process	106
7 Program Phase Testing	151
Deliverables	151
Test Concerns	152
<i>Data Integrity Controls Implemented</i>	152
<i>Authorization Rules Implemented</i>	152
<i>File Integrity Controls Implemented</i>	152

<i>Audit Trail Implemented</i>	153
<i>Contingency Plan Written</i>	153
<i>System to Achieve Service Level Designed</i>	153
<i>Security Procedures Implemented</i>	153
<i>Program Complies with Methodology</i>	153
<i>Program Conforms to Design (Correctness)</i>	153
<i>Program Conforms to Design (Ease of Use)</i>	153
<i>Program Is Maintainable</i>	154
<i>Program Conforms to Design (Portability)</i>	154
<i>Program Conforms to Design (Coupling)</i>	154
<i>Operating Procedures Developed</i>	154
<i>Program Achieves Criteria (Performance)</i>	154
Test Responsibilities	154
Recommended Test Tools	155
<i>Desk Debugging</i>	155
<i>Program Peer Review</i>	156
Test Process	157
8 Evaluating Test Results	177
Deliverables	177
Types of Testing	178
<i>Manual, Regression, and Functional Testing (Reliability)</i>	178
<i>Compliance Testing (Authorization)</i>	178
<i>Functional Testing (File Integrity)</i>	178
<i>Functional Testing (Audit Trail)</i>	178
<i>Recovery Testing (Continuity of Testing)</i>	179
<i>Stress Testing (Service Level)</i>	179
<i>Compliance Testing (Security)</i>	179
<i>Testing Complies with Methodology</i>	179
<i>Functional Testing (Correctness)</i>	179
<i>Manual Support and Testing (Ease of Use)</i>	179
<i>Inspections (Maintainability)</i>	179
<i>Disaster Testing (Portability)</i>	180
<i>Functional and Regression Testing (Coupling)</i>	180
<i>Compliance Testing (Performance)</i>	180
<i>Operations Testing (Ease of Operations)</i>	180
Responsibilities	180
Recommended Tools	181
<i>Test Data Test Tool</i>	181
<i>Volume Test Test Tool</i>	185
Test Process	195
9 Installation Phase Testing	213
Deliverables	213
Test Concerns	214
<i>Accuracy and Completeness of Installation Verified (Reliability)</i>	214
<i>Data Changes during Installation Prohibited (Authorization)</i>	215
<i>Integrity of Production Files Verified</i>	215
<i>Installation Audit Trail Recorded</i>	215

<i>Integrity of Previous System Assured (Continuity of Processing)</i>	215
<i>Fail-safe Installation Plan Implemented (Service Level)</i>	215
<i>Access Controlled during Installation (Security)</i>	215
<i>Installation Complies with Methodology</i>	216
<i>Proper Programs and Data Placed into Production</i>	216
<i>Usability Instructions Disseminated</i>	216
<i>Documentation Complete (Maintainability)</i>	216
<i>Documentation Complete (Portability)</i>	216
<i>Interface Coordinated (Coupling)</i>	216
<i>Integration Performance Monitored</i>	216
<i>Operating Procedures Implemented</i>	217
Responsibilities	217
Recommended Test Tools	217
<i>Checklist Test Tool</i>	218
<i>Acceptance Test Criteria Test Tool</i>	219
Test Process	220
10 Acceptance Testing	238
What Is Software Acceptance?	238
Software Acceptance Process	239
1. Define the Buyer's Role	239
2. Define the Acceptance Criteria	240
3. Develop an Acceptance Plan	242
4. Execute the Acceptance Plan (Conduct Acceptance Tests and Reviews)	242
5. Develop the Acceptance Decision	243
Part 3 Testing Changes to Software Systems (Software Maintenance)	245
11 Testing Methodology for Software Maintenance	247
Objectives of Testing and Training	247
Control Concerns	248
Steps Involved in Testing and Training	248
1A. Develop Test Plan	249
1B. Develop Training Plan	250
2A. Prepare Test Data	251
2B. Prepare Training Material	252
3A. Conduct Acceptance Training	252
3B. Conduct Training	253
4A. Automated Application Acceptable?	253
4B. Manual Segment Acceptable?	254
5A. Making Test Adjustments	255
5B. Making Training Adjustments	255
Software Change Feedback	255
Software Change Review Checklist	257
12 Testing the Correctness of Installing a Software Change	278
Objectives of Installing the Change	278
Change Control Concerns	279

CONTENTS

Steps Involved in Testing the Change Installation	280
1. <i>Develop the Restart/Recovery Plan</i>	280
2. <i>Enter the Change into Production</i>	281
3. <i>Delete Any Unneeded Versions</i>	282
4. <i>Operate the Application</i>	282
5. <i>Monitor Production</i>	282
6. <i>Document Problems</i>	283
Software Change Feedback	283
Software Change Review Checklist	285
Part 4	
13	
Testing Methods, Tools, and Techniques	303
How Testers Can Help Manage the Software Development	305
Testing the Validity of a Software Cost Estimate	305
<i>Test Objective</i>	305
<i>Why Software Cost Estimating Is Error Prone</i>	306
<i>Strategies for Software Cost Estimating</i>	306
<i>Types of Parametric Models</i>	307
<i>General Pattern Followed by the Models</i>	307
<i>Testing the Validity of the Software Cost Estimate</i>	309
Discussion of the Influencing Factors	310
<i>Project-Specific Factors</i>	310
<i>Organization-Dependent Factors</i>	312
<i>Verify the Correctness of the Cost-Estimating Model Estimate</i>	314
Testing the Progress of the Software System	314
<i>Overview of the Point Accumulation Tracking System</i>	315
<i>Typical Methods of Measuring Performance</i>	315
<i>How to Use the Point System</i>	317
<i>Extensions</i>	318
<i>Rolling Baseline</i>	320
<i>Reports</i>	321
<i>Using the Point System as a Test Method</i>	321
14	
Inspecting Test Plans and Test Cases	330
How to Conduct Inspections	330
Inspecting Test Plans	330
<i>Definitions</i>	330
<i>Objective</i>	332
Test Plan Description	332
<i>Test Plan Process</i>	333
<i>Participants</i>	333
<i>Preparation</i>	333
<i>Materials</i>	333
<i>Inspection</i>	334
<i>Rework</i>	334
<i>Follow-up</i>	334
Inspecting Test Cases	334
<i>Test Case Description</i>	334
<i>Test Case Process</i>	335

<i>Participants</i>	335
<i>Preparation</i>	335
<i>Materials</i>	335
<i>Inspection</i>	336
<i>Rework</i>	336
<i>Follow-up</i>	336
<i>Form Completion Instructions: Work Paper 14.1 Inspection Report</i> ..	336
<i>Form Completion Instructions: Work Paper 14.2 Test Plan</i>	
<i>Inspection Report</i>	337
<i>Form Completion Instructions: Work Paper 14.3 Test Case Inspection</i> ..	337
15 Assessing Client-Server and LAN Risks	341
Client-Server Readiness	341
Responsibility for Readiness	341
Readiness Dimensions	341
Software Development Process Maturity Levels	342
<i>The Ad Hoc Process (Level 1)</i>	343
<i>The Repeatable Process (Level 2)</i>	344
<i>The Consistent Process (Level 3)</i>	345
<i>The Measured Process (Level 4)</i>	345
<i>The Optimized Process (Level 5)</i>	346
Conducting the Client-Server Readiness Assessment	347
Preparing a Client-Server Readiness Kiviat Chart	347
16 A Testing Strategy for Rapid Prototyping	350
Prototype-Based Testing	350
<i>Test Information from Iteration</i>	351
<i>Test Information about Components</i>	351
<i>Test Information about Performance</i>	351
<i>Recording Test Information</i>	351
Overview of a Testing Support System	352
<i>Shimeall's Testing Within Iterative Rapid Prototyping</i>	352
Spiral Testing	352
<i>The First Test Planning Iterations</i>	353
<i>Subsequent Test Planning Iterations</i>	354
<i>The Final Test Planning Iteration</i>	355
Spiral Testing Summary: Advantages and Disadvantages	356
17 Testing Techniques	357
The Concept of Application Fit	357
Testing Techniques/Tool Selection Process	358
<i>Structural versus Functional Testing</i>	358
<i>Dynamic versus Static Testing</i>	359
<i>Manual versus Automated Tests</i>	360
<i>Selecting Techniques / Tools Flowcharts</i>	360
Difference between Testing Techniques and Tools	361
Structural System Testing Techniques	361
<i>Stress Testing Techniques</i>	361

<i>Execution Testing Technique</i>	363
<i>Recovery Testing Technique</i>	364
<i>Operations Testing Technique</i>	365
<i>Compliance Testing Technique</i>	366
<i>Security Testing Technique</i>	366
Functional System Testing Techniques	367
<i>Requirements Testing Technique</i>	368
<i>Regression Testing Technique</i>	369
<i>Error-Handling Testing Technique</i>	370
<i>Manual-Support Testing Techniques</i>	371
<i>Intersystem Testing Technique</i>	372
<i>Control Testing Technique</i>	373
<i>Parallel Testing Techniques</i>	374
Unit Testing Technique	374
Functional Testing and Analysis	375
Functional Analysis	375
Functional Testing	375
<i>Testing Independent of the Specification Technique</i>	376
<i>Testing Dependent on the Specification Technique</i>	377
<i>Structural Testing and Analysis</i>	377
<i>Error-Oriented Testing and Analysis</i>	379
<i>Managerial Aspects of Unit Testing and Analysis</i>	381
Test Factor/Test Technique Matrix	382
18 Testing Tools	384
Testing Tools—The Hammers of Testing	384
<i>Overview</i>	384
Selecting and Using the Test Tools	391
1. <i>Matching the Tool to Its Use</i>	391
2. <i>Selecting a Tool Appropriate to the Life Cycle Phase</i>	392
3. <i>Matching the Tool to the Skill Level of the Tester</i>	392
4. <i>Selecting an Affordable Tool</i>	397
<i>What if You Finish Step 4 and All Tools Are Excluded?</i>	401
19 Test Documentation	404
Preparation	404
Uses	404
Types	405
Responsibility	405
Storage	406
Test Plan Documentation	406
<i>Section 1—General Information</i>	406
<i>Section 2—Plan</i>	406
<i>Section 3—Specifications and Evaluation</i>	411
<i>Section 4—Test Descriptions</i>	411
Test Analysis Report Documentation	412
<i>Section 1—General Information</i>	414
<i>Section 2—Test Results and Findings</i>	415
<i>Section 3—Software Function Findings</i>	415
<i>Section 4—Analysis Summary</i>	417

Part 5	Evaluating and Reporting Test Results	417
20	Reporting Test Results	419
	What Data Does Testing Produce?	419
	<i>Test Results Data</i>	419
	<i>Test Transactions, Test Suites, Test Events</i>	420
	<i>Defects</i>	420
	<i>Efficiency</i>	420
	<i>Interim Reporting</i>	421
	<i>Functional Testing Status Report</i>	422
	<i>Functions Working Timeline</i>	422
	<i>Expected versus Actual Defects Uncovered Timeline</i>	423
	<i>Defects Uncovered versus Corrected Gap Timeline</i>	424
	<i>Average Age Uncorrected Defects by Type</i>	424
	<i>Defect Distribution Report</i>	426
	<i>Relative Defect Distribution Report</i>	426
	<i>Testing Action Report</i>	427
	Final Test Reporting	428
	<i>Unit Test Reports</i>	429
	<i>Integration Test Report</i>	429
	<i>System Test Report</i>	430
	<i>Acceptance Test Report</i>	430
21	Evaluating Test Effectiveness	434
	Objectives	434
	The Test Measurement Process	434
	<i>Step 1—Establish Assessment Objectives</i>	435
	<i>Step 2—Identify What to Measure</i>	436
	<i>Step 3—Assign Measurement Responsibility</i>	436
	<i>Step 4—Select Evaluation Approach</i>	436
	<i>Step 5—Identify Needed Facts</i>	437
	<i>Step 6—Collect Evaluation Data</i>	437
	<i>Step 7—Assess the Effectiveness of Testing</i>	437
	Use of Testing Metrics	437
	Improving the Test Process	441
Appendices		443
A	Testing Tools	445
B	Testing Metrics	489
C	Software Testing Survey Report	520
	Glossary	529
	Bibliography	533
	Index	535

Developing a Test Approach

Addressing the Software System Business Risk

WHAT IS SOFTWARE TESTING?

The software development effort is a process. The process cycle is comprised of the following four components (see Figure 1.1):

- **Plan (P): Devise a plan.** Define your objective and determine the strategy and supporting methods required to achieve that objective. The plan should be based on an assessment of your current situation, and the strategy should clearly focus upon the strategic initiatives/key units that will drive your improvement plan. Express a specific objective numerically. Determine the procedures and conditions for the means and methods you will use to achieve the objective.
- **Do (D): Execute the plan.** Create the conditions and perform the necessary training to execute the plan. Make sure everyone thoroughly understands the objectives and the plan. Teach workers the procedures and skills they need to fulfill the plan and thoroughly understand the job. Then perform the work according to these procedures.

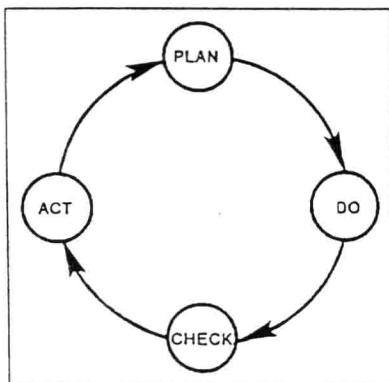


Figure 1.1 The continuous improvement cycle.