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影印版

Calculus (Fifth Edition)

微积分（第5版）

（上册）

☐ **James Stewart**

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Calculus
(Fifth Edition)

微积分 （第5版）（上册）

James Stewart

McMaster University

本书如有缺页、倒页、脱页等质量问题，请到所购图书销售部门联系调换。

PREFACE

A great discovery solves a great problem but there is a grain of discovery in the solution of any problem. Your problem may be modest; but if it challenges your curiosity and brings into play your inventive faculties, and if you solve it by your own means, you may experience the tension and enjoy the triumph of discovery.

GEORGE POLYA

The art of teaching, Mark Van Doren said, is the art of assisting discovery. I have tried to write a book that assists students in discovering calculus—both for its practical power and its surprising beauty. In this edition, as in the first four editions, I aim to convey to the student a sense of the utility of calculus and develop technical competence, but I also strive to give some appreciation for the intrinsic beauty of the subject. Newton undoubtedly experienced a sense of triumph when he made his great discoveries. I want students to share some of that excitement.

The emphasis is on understanding concepts. I think that nearly everybody agrees that this should be the primary goal of calculus instruction. In fact, the impetus for the current calculus reform movement came from the Tulane Conference in 1986, which formulated as their first recommendation:

Focus on conceptual understanding.

I have tried to implement this goal through the *Rule of Three*: "Topics should be presented geometrically, numerically, and algebraically." Visualization, numerical and graphical experimentation, and other approaches have changed how we teach conceptual reasoning in fundamental ways. More recently, the Rule of Three has been expanded to become the *Rule of Four* by emphasizing the verbal, or descriptive, point of view as well.

In writing the fifth edition my premise has been that it is possible to achieve conceptual understanding and still retain the best traditions of traditional calculus. The book contains elements of reform, but within the context of a traditional curriculum. (Instructors who prefer a more streamlined curriculum should look at my book *Calculus: Concepts and Contexts, Second Edition.*)

|||| What's New in the Fifth Edition

By way of preparing to write the fifth edition of this text, I spent a year teaching calculus from the fourth edition at the University of Toronto. I listened carefully to my students' questions and my colleagues' suggestions. And as I prepared each lecture I sometimes realized that an additional example was needed, or a sentence could be clarified, or a section could use a few more exercises of a certain type. In addition, I paid attention to the suggestions sent to me by many users and to the comments of the reviewers.

An unusual source of new problems was a phone call I received from a friend of mine, Richard Armstrong. Richard is a partner in an engineering consulting firm and advises

clients who build hospitals and hotels. He told me that, in certain parts of the world, sprinkler systems for large buildings are supplied with water by tanks located on the roofs of the buildings. Of course he knew that the water pressure decreases as the water level decreases, but he needed to be able to quantify this effect so his clients could guarantee a certain pressure for a certain period of time. I told him how he could solve his problem by solving a separable differential equation, but it occurred to me that his problem could be developed into a rather nice project when combined with other ideas. (See the project on page 609).

The structure of *Calculus, Early Transcendentals, Fifth Edition,* remains largely unchanged, but there are hundreds of improvements, small and large:

▫ The review of inverse trigonometric functions has been moved from an appendix to Section 1.6.

▫ Two sections in Chapter 10 have been combined.

▫ I have rewritten Section 12.2 to give more prominence to the geometric description of vectors.

▫ New phrases and margin notes have been added to clarify the exposition.

▫ A number of pieces of art have been redrawn.

▫ The data in examples and exercises have been updated to be more timely.

▫ Examples have been added. For instance, I added the new Example 1 in Section 5.3 (page 394) because students have a tough time grasping the idea of a function defined by an integral with a variable limit of integration. I think it helps to look at Example 1 before considering the Fundamental Theorem of Calculus.

▫ Extra steps have been provided in some of the existing examples.

▫ More than 25% of the exercises in each chapter are new. Here are a few of my favorites:

Exercise	Page	Exercise	Page	Exercise	Page
2.8.34	164	3.9.55	256	4.4.74	315
5.4.52	412	7.7.36	529	9.1.11–12	592
10.3.47–48	678	11.9.40	760	11.12.35	784
13.3.32–34	869	14.3.5–6	920	14.5.15–16	938

I've also added new problems to the Problems Plus sections. See, for instance, Problems 20 and 21 on page 277, Problems 9 and 10 on page 585, and Problems 20 and 22 on page 791.

▫ Five new projects have been added. The one on page 243 asks students to design a roller coaster so the track is smooth at transition points. The project on page 554, the idea for which I thank Larry Riddle, is actually a contest in which the winning curve has the smallest arc length (within a certain class of curves).

▫ A CD called *Tools for Enriching Calculus* (*TEC*) is included with every copy of the fifth edition. See the description on page xvii.

▫ Conscious of the need to control the size of the book, I've put additional topics (with exercises) on the revamped web site www.stewartcalculus.com (see the description on page xvii) rather than in the text itself. These include the new topics Fourier Series and Formulas for the Remainder Term in Taylor Series, as well as topics that appeared in previous editions: Review of Basic Algebra, Rotation of Axes, and Lies My Calculator and Computer Told Me.

ⅠⅠⅠⅠ Features

Conceptual Exercises
The most important way to foster conceptual understanding is through the problems that we assign. To that end I have devised various types of new problems. Some exercise sets begin with requests to explain the meanings of the basic concepts of the section. (See, for instance, the first few exercises in Sections 2.2, 2.5, 2.7, 11.2, 14.2, and 14.3.) Similarly, all the review sections begin with a *Concept Check* and a *True-False Quiz*. Other exercises test conceptual understanding through graphs or tables (see Exercises 2.8.1–3, 2.9.35–38, 3.7.1–4, 9.1.11–12, 10.1.24–27, 11.10.2, 13.2.1–2, 13.3.29–33, 14.1.1–2, 14.1.30–36, 14.3.3–8, 14.6.1–2, 14.7.3–4, 15.1.5–10, 16.1.11–18, 16.2.17–18, and 16.3.1–2).

Another type of exercise uses verbal description to test conceptual understanding (see Exercises 2.5.8, 2.9.48, 4.3.59–60, and 7.8.67). I particularly value problems that combine and compare graphical, numerical, and algebraic approaches (see Exercises 2.6.35–36, 3.3.23, and 9.5.2).

Graded Exercise Sets
Each exercise set is carefully graded, progressing from basic conceptual exercises and skill-development problems to more challenging problems involving applications and proofs.

Real-World Data
My assistants and I spent a great deal of time looking in libraries, contacting companies and government agencies, and searching the Internet for interesting real-world data to introduce, motivate, and illustrate the concepts of calculus. As a result, many of the examples and exercises deal with functions defined by such numerical data or graphs. See, for instance, Figures 1, 11, and 12 in Section 1.1 (seismograms from the Northridge earthquake), Exercise 2.9.36 (percentage of the population under age 18), Exercise 5.1.14 (velocity of the space shuttle *Endeavour*), and Figure 4 in Section 5.4 (San Francisco power consumption). Functions of two variables are illustrated by a table of values of the wind-chill index as a function of air temperature and wind speed (Example 2 in Section 14.1). Partial derivatives are introduced in Section 14.3 by examining a column in a table of values of the heat index (perceived air temperature) as a function of the actual temperature and the relative humidity. This example is pursued further in connection with linear approximations (Example 3 in Section 14.4). Directional derivatives are introduced in Section 14.6 by using a temperature contour map to estimate the rate of change of temperature at Reno in the direction of Las Vegas. Double integrals are used to estimate the average snowfall in Colorado on December 24, 1982 (Example 4 in Section 15.1). Vector fields are introduced in Section 16.1 by depictions of actual velocity vector fields showing San Francisco Bay wind patterns.

Projects
One way of involving students and making them active learners is to have them work (perhaps in groups) on extended projects that give a feeling of substantial accomplishment when completed. I have included four kinds of projects: *Applied Projects* involve applications that are designed to appeal to the imagination of students. The project after Section 9.3 asks whether a ball thrown upward takes longer to reach its maximum height or to fall back to its original height. (The answer might surprise you.) The project after Section 14.8 uses Lagrange multipliers to determine the masses of the three stages of a rocket so as to minimize the total mass while enabling the rocket to reach a desired velocity. *Laboratory Projects* involve technology; the one following Section 10.2 shows how to use Bézier curves to design shapes that represent letters for a laser printer. *Writing Projects* ask students to compare present-day methods with those of the founders of calculus—Fermat's method for finding tangents, for instance. Suggested references are supplied. *Discovery Projects* anticipate results to be discussed later or encourage discovery through pattern recognition (see the one following Section 7.6). Others explore aspects of geometry: tetra-

hedra (after Section 12.4), hyperspheres (after Section 15.7), and intersections of three cylinders (after Section 15.8). Additional projects can be found in the *Instructor's Guide* (see, for instance, Group Exercise 5.1: Position from Samples) and also in the *CalcLabs* supplements.

Problem Solving

Students usually have difficulties with problems for which there is no single well-defined procedure for obtaining the answer. I think nobody has improved very much on George Polya's four-stage problem-solving strategy and, accordingly, I have included a version of his problem-solving principles following Chapter 1. They are applied, both explicitly and implicitly, throughout the book. After the other chapters I have placed sections called *Problems Plus,* which feature examples of how to tackle challenging calculus problems. In selecting the varied problems for these sections I kept in mind the following advice from David Hilbert: "A mathematical problem should be difficult in order to entice us, yet not inaccessible lest it mock our efforts." When I put these challenging problems on assignments and tests I grade them in a different way. Here I reward a student significantly for ideas toward a solution and for recognizing which problem-solving principles are relevant.

Technology

The availability of technology makes it not less important but more important to clearly understand the concepts that underlie the images on the screen. But, when properly used, graphing calculators and computers are powerful tools for discovering and understanding those concepts. This textbook can be used either with or without technology and I use two special symbols to indicate clearly when a particular type of machine is required. The icon ⌸ indicates an exercise that definitely requires the use of such technology, but that is not to say that it can't be used on the other exercises as well. The symbol CAS is reserved for problems in which the full resources of a computer algebra system (like Derive, Maple, Mathematica, or the TI-89/92) are required. But technology doesn't make pencil and paper obsolete. Hand calculation and sketches are often preferable to technology for illustrating and reinforcing some concepts. Both instructors and students need to develop the ability to decide where the hand or the machine is appropriate.

Tools for Enriching™ Calculus

The CD-ROM called *TEC* included with every copy of this book is a companion to the text and is intended to enrich and complement its contents. Developed by Harvey Keynes at the University of Minnesota and Dan Clegg at Palomar College, *TEC* uses a discovery and exploratory approach. In sections of the book where technology is particularly appropriate, marginal icons direct students to *TEC* modules that provide a laboratory environment in which they can explore the topic in different ways and at different levels. Instructors can choose to become involved at several different levels, ranging from simply encouraging students to use the modules for independent exploration, to assigning specific exercises from those included with each module, or to creating additional exercises, labs, and projects that make use of the modules.

TEC also includes *homework hints* for representative exercises (usually odd-numbered) in every section of the text, indicated by printing the exercise number in red. These hints are usually presented in the form of questions and try to imitate an effective teaching assistant by functioning as a silent tutor. They are constructed so as not to reveal any more of the actual solution than is minimally necessary to make further progress.

Web Site: www.stewartcalculus.com

This site has been renovated and now includes the following.

▫ Algebra Review, with tutorial

▫ Additional Topics (complete with exercise sets):

　Fourier Series, Formulas for the Remainder Term in Taylor Series,
　Rotation of Axes, Lies My Calculator and Computer Told Me

- Drill exercises that appeared in previous editions, together with their solutions
- Problems Plus from prior editions
- Links, for particular topics, to outside web resources
- History of Mathematics, with links to the better historical web sites
- Downloadable versions of *CalcLabs* for Derive and TI graphing calculators

⦀ Content

A Preview of Calculus   The book begins with an overview of the subject and includes a list of questions to motivate the study of calculus.

1 ∘ Functions and Models   From the beginning, multiple representations of functions are stressed: verbal, numerical, visual, and algebraic. A discussion of mathematical models leads to a review of the standard functions, including exponential and logarithmic functions, from these four points of view.

2 ∘ Limits and Derivatives   The material on limits is motivated by a prior discussion of the tangent and velocity problems. Limits are treated from descriptive, graphical, numerical, and algebraic points of view. Section 2.4, on the precise ε-δ definition of a limit, is an optional section. Sections 2.8 and 2.9 deal with derivatives (especially with functions defined graphically and numerically) before the differentiation rules are covered in Chapter 3. Here the examples and exercises explore the meanings of derivatives in various contexts.

3 ∘ Differentiation Rules   All the basic functions, including exponential, logarithmic, and inverse trigonometric functions, are differentiated here. When derivatives are computed in applied situations, students are asked to explain their meanings.

4 ∘ Applications of Differentiation   The basic facts concerning extreme values and shapes of curves are deduced from the Mean Value Theorem. Graphing with technology emphasizes the interaction between calculus and calculators and the analysis of families of curves. Some substantial optimization problems are provided, including an explanation of why you need to raise your head 42° to see the top of a rainbow.

5 ∘ Integrals   The area problem and the distance problem serve to motivate the definite integral, with sigma notation introduced as needed. (Full coverage of sigma notation is provided in Appendix E.) Emphasis is placed on explaining the meanings of integrals in various contexts and on estimating their values from graphs and tables.

6 ∘ Applications of Integration   Here I present the applications of integration—area, volume, work, average value—that can reasonably be done without specialized techniques of integration. General methods are emphasized. The goal is for students to be able to divide a quantity into small pieces, estimate with Riemann sums, and recognize the limit as an integral.

7 ∘ Techniques of Integration   All the standard methods are covered but, of course, the real challenge is to be able to recognize which technique is best used in a given situation. Accordingly, in Section 7.5, I present a strategy for integration. The use of computer algebra systems is discussed in Section 7.6.

8 ∘ Further Applications of Integration   Here are the applications of integration—arc length and surface area—for which it is useful to have available all the techniques of integration, as well as applications to biology,

economics, and physics (hydrostatic force and centers of mass). I have also included a section on probability. There are more applications here than can realistically be covered in a given course. Instructors should select applications suitable for their students and for which they themselves have enthusiasm.

9 ▫ Differential Equations

Modeling is the theme that unifies this introductory treatment of differential equations. Direction fields and Euler's method are studied before separable and linear equations are solved explicitly, so that qualitative, numerical, and analytic approaches are given equal consideration. These methods are applied to the exponential, logistic, and other models for population growth. The first five or six sections of this chapter serve as a good introduction to first-order differential equations. An optional final section uses predator-prey models to illustrate systems of differential equations.

10 ▫ Parametric Equations and Polar Coordinates

The sections on areas and tangents for parametric curves and arc length and surface area have been streamlined and combined as *Calculus with Parametric Curves*. Such curves are well suited to laboratory projects; the two presented here involve families of curves and Bézier curves. A brief treatment of conic sections in polar coordinates prepares the way for Kepler's Laws in Chapter 13.

11 ▫ Infinite Sequences and Series

The convergence tests have intuitive justifications (see page 723) as well as formal proofs. Numerical estimates of sums of series are based on which test was used to prove convergence. The emphasis is on Taylor series and polynomials and their applications to physics. Error estimates include those from graphing devices.

12 ▫ Vectors and the Geometry of Space

The material on three-dimensional analytic geometry and vectors is divided into two chapters. Chapter 12 deals with vectors, the dot and cross products, lines, planes, surfaces, and cylindrical and spherical coordinates.

13 ▫ Vector Functions

This chapter covers vector-valued functions, their derivatives and integrals, the length and curvature of space curves, and velocity and acceleration along space curves, culminating in Kepler's laws.

14 ▫ Partial Derivatives

Functions of two or more variables are studied from verbal, numerical, visual, and algebraic points of view. In particular, I introduce partial derivatives by looking at a specific column in a table of values of the heat index (perceived air temperature) as a function of the actual temperature and the relative humidity. Directional derivatives are estimated from contour maps of temperature, pressure, and snowfall.

15 ▫ Multiple Integrals

Contour maps and the Midpoint Rule are used to estimate the average snowfall and average temperature in given regions. Double and triple integrals are used to compute probabilities, surface areas, and (in projects) volumes of hyperspheres and volumes of intersections of three cylinders.

16 ▫ Vector Calculus

Vector fields are introduced through pictures of velocity fields showing San Francisco Bay wind patterns. The similarities among the Fundamental Theorem for line integrals, Green's Theorem, Stokes' Theorem, and the Divergence Theorem are emphasized.

17 ▫ Second-Order Differential Equations

Since first-order differential equations are covered in Chapter 9, this final chapter deals with second-order linear differential equations, their application to vibrating springs and electric circuits, and series solutions.

|||| Ancillaries

Calculus, Early Transcendentals, Fifth Edition, is supported by a complete set of ancillaries developed under my direction. Each piece has been designed to enhance student understanding and to facilitate creative instruction. The tables on pages xxiv–xxv describe each of these ancillaries.

|||| Acknowledgments

The preparation of this and previous editions has involved much time spent reading the reasoned (but sometimes contradictory) advice from a large number of astute reviewers. I greatly appreciate the time they spent to understand my motivation for the approach taken. I have learned something from each of them.

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JAMES STEWART

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TEC provides a laboratory environment in which students can explore selected topics. TEC also includes homework hints for representative exercises.

Interactive Video SkillBuilder CD-ROM
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Study Guide
Single Variable Early Transcendentals by Richard St. Andre
ISBN 0-534-39331-4

Multivariable by Richard St. Andre
ISBN 0-534-39358-6

Contains a short list of key concepts, a short list of skills to master, a brief introduction to the ideas of the section, an elaboration of the concepts and skills, including extra worked-out examples, and links in the margin to earlier and later material in the text and Study Guide.

Student Solutions Manual
Single Variable Early Transcendentals
by Daniel Anderson, Jeffery A. Cole, and Daniel Drucker
ISBN 0-534-39333-0

Multivariable
by Dan Clegg and Barbara Frank
ISBN 0-534-39360-8

Provides completely worked-out solutions to all odd-numbered exercises within the text, giving students a way to check their answers and ensure that they took the correct steps to arrive at an answer.

CalcLabs with Maple
Single Variable
by Philip Yasskin, Albert Boggess, David Barrow, Maurice Rahe, Jeffery Morgan, Michael Stecher, Art Belmonte, and Kirby Smith
ISBN 0-534-39370-5

Multivariable
by Philip Yasskin and Art Belmonte
ISBN 0-534-39361-6

CalcLabs with Mathematica
Single Variable by Selwyn Hollis
ISBN 0-534-39371-3

Multivariable by Selwyn Hollis
ISBN 0-534-39362-4

Each of these comprehensive lab manuals will help students learn to effectively use the technology tools available to them. Each lab contains clearly explained exercises and a variety of labs and projects to accompany the text.

A Companion to Calculus
by Dennis Ebersole, Doris Schattschneider, Alicia Sevilla, and Kay Somers
ISBN 0-534-26592-8

Written to improve algebra and problem-solving skills of students taking a calculus course, every chapter in this companion is keyed to a calculus topic, providing conceptual background and specific algebra techniques needed to understand and solve calculus problems related to that topic. It is designed for calculus courses that integrate the review of precalculus concepts or for individual use.

Linear Algebra for Calculus
by Konrad J. Heuvers, William P. Francis, John H. Kuisti, Deborah F. Lockhart, Daniel S. Moak, and Gene M. Ortner
ISBN 0-534-25248-6

This comprehensive book, designed to supplement the calculus course, provides an introduction to and review of the basic ideas of linear algebra.

To the Student

Reading a calculus textbook is different from reading a newspaper or a novel, or even a physics book. Don't be discouraged if you have to read a passage more than once in order to understand it. You should have pencil and paper and calculator at hand to sketch a diagram or make a calculation.

Some students start by trying their homework problems and read the text only if they get stuck on an exercise. I suggest that a far better plan is to read and understand a section of the text before attempting the exercises. In particular, you should look at the definitions to see the exact meanings of the terms. And before you read each example, I suggest that you cover up the solution and try solving the problem yourself. You'll get a lot more from looking at the solution if you do so.

Part of the aim of this course is to train you to think logically. Learn to write the solutions of the exercises in a connected, step-by-step fashion with explanatory sentences—not just a string of disconnected equations or formulas.

The answers to the odd-numbered exercises appear at the back of the book, in Appendix H. Some exercises ask for a verbal explanation or interpretation or description. In such cases there is no single correct way of expressing the answer, so don't worry that you haven't found the definitive answer. In addition, there are often several different forms in which to express a numerical or algebraic answer, so if your answer differs from mine, don't immediately assume you're wrong. For example, if the answer given in the back of the book is $\sqrt{2} - 1$ and you obtain $1/(1 + \sqrt{2})$, then you're right and rationalizing the denominator will show that the answers are equivalent.

The icon ⌂ indicates an exercise that definitely requires the use of either a graphing calculator or a computer with graphing software. (Section 1.4 discusses the use of these graphing devices and some of the pitfalls that you may encounter.) But that doesn't mean that graphing devices can't be used to check your work on the other exercises as well. The symbol CAS is reserved for problems in which the full resources of a computer algebra system (like Derive, Maple, Mathematica, or the TI-89/92) are required.

You will also encounter the symbol ⊘, which warns you against committing an error. I have placed this symbol in the margin in situations where I have observed that a large proportion of my students tend to make the same mistake.

The icon indicates a reference to the CD-ROM *Journey Through Calculus*. The symbols in the margin refer you to the location in *Journey* where a concept is introduced through an interactive exploration or animation.

The CD-ROM *Tools for Enriching Calculus*, which is included with this textbook, is referred to by means of the symbol . It directs you to modules in which you can explore aspects of calculus for which the computer is particularly useful. *TEC* also provides *Homework Hints* for representative exercises that are indicated by printing the exercise number in red: **23.** These homework hints ask you questions that allow you to make progress toward a solution without actually giving you the answer. You need to pursue each hint in an active manner with pencil and paper to work out the details. If a particular hint doesn't enable you to solve the problem, you can click to reveal the next hint.

The other CD-ROM that comes with this book is *Interactive Video Skillbuilder*, which contains videos of instructors explaining two or three of the examples in every section of the text. Also on the CD is a video in which I offer advice on how to succeed in your calculus course.

I recommend that you keep this book for reference purposes after you finish the course. Because you will likely forget some of the specific details of calculus, the book will serve as a useful reminder when you need to use calculus in subsequent courses. And, because this book contains more material than can be covered in any one course, it can also serve as a valuable resource for a working scientist or engineer.

Calculus is an exciting subject, justly considered to be one of the greatest achievements of the human intellect. I hope you will discover that it is not only useful but also intrinsically beautiful.

JAMES STEWART

|||| Algebra

Arithmetic Operations

$$a(b + c) = ab + ac \qquad \frac{a}{b} + \frac{c}{d} = \frac{ad + bc}{bd}$$

$$\frac{a + c}{b} = \frac{a}{b} + \frac{c}{b} \qquad \frac{\frac{a}{b}}{\frac{c}{d}} = \frac{a}{b} \times \frac{d}{c} = \frac{ad}{bc}$$

Exponents and Radicals

$$x^m x^n = x^{m+n} \qquad \frac{x^m}{x^n} = x^{m-n}$$

$$(x^m)^n = x^{mn} \qquad x^{-n} = \frac{1}{x^n}$$

$$(xy)^n = x^n y^n \qquad \left(\frac{x}{y}\right)^n = \frac{x^n}{y^n}$$

$$x^{1/n} = \sqrt[n]{x} \qquad x^{m/n} = \sqrt[n]{x^m} = \left(\sqrt[n]{x}\right)^m$$

$$\sqrt[n]{xy} = \sqrt[n]{x}\,\sqrt[n]{y} \qquad \sqrt[n]{\frac{x}{y}} = \frac{\sqrt[n]{x}}{\sqrt[n]{y}}$$

Factoring Special Polynomials

$$x^2 - y^2 = (x + y)(x - y)$$
$$x^3 + y^3 = (x + y)(x^2 - xy + y^2)$$
$$x^3 - y^3 = (x - y)(x^2 + xy + y^2)$$

Binomial Theorem

$$(x + y)^2 = x^2 + 2xy + y^2 \qquad (x - y)^2 = x^2 - 2xy + y^2$$
$$(x + y)^3 = x^3 + 3x^2y + 3xy^2 + y^3$$
$$(x - y)^3 = x^3 - 3x^2y + 3xy^2 - y^3$$
$$(x + y)^n = x^n + nx^{n-1}y + \frac{n(n - 1)}{2}x^{n-2}y^2$$
$$+ \cdots + \binom{n}{k}x^{n-k}y^k + \cdots + nxy^{n-1} + y^n$$

where $\binom{n}{k} = \dfrac{n(n - 1)\cdots(n - k + 1)}{1 \cdot 2 \cdot 3 \cdot \cdots \cdot k}$

Quadratic Formula

If $ax^2 + bx + c = 0$, then $x = \dfrac{-b \pm \sqrt{b^2 - 4ac}}{2a}$

Inequalities and Absolute Value

If $a < b$ and $b < c$, then $a < c$.

If $a < b$, then $a + c < b + c$.

If $a < b$ and $c > 0$, then $ca < cb$.

If $a < b$ and $c < 0$, then $ca > cb$.

If $a > 0$, then

$|x| = a$ means $x = a$ or $x = -a$

$|x| < a$ means $-a < x < a$

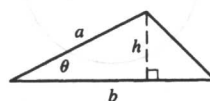$|x| > a$ means $x > a$ or $x < -a$

|||| Geometry

Geometric Formulas

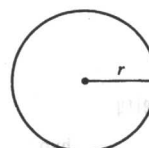Formulas for area A, circumference C, and volume V:

Triangle
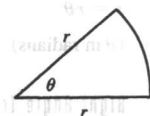$A = \frac{1}{2}bh$
$\quad = \frac{1}{2}ab\sin\theta$

Circle
$A = \pi r^2$
$C = 2\pi r$

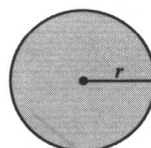**Sector of Circle**
$A = \frac{1}{2}r^2\theta$
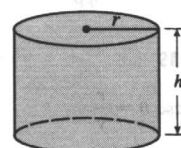$s = r\theta$ (θ in radians)

Sphere
$V = \frac{4}{3}\pi r^3$
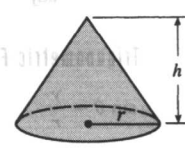$A = 4\pi r^2$

Cylinderi
$V = \pi r^2 h$

Cone
$V = \frac{1}{3}\pi r^2 h$
$A = \pi r\sqrt{r^2 + h^2}$

Distance and Midpoint Formulas

Distance between $P_1(x_1, y_1)$ and $P_2(x_2, y_2)$:

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

Midpoint of $\overline{P_1P_2}$: $\left(\dfrac{x_1 + x_2}{2}, \dfrac{y_1 + y_2}{2}\right)$

Lines

Slope of line through $P_1(x_1, y_1)$ and $P_2(x_2, y_2)$:

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$

Point-slope equation of line through $P_1(x_1, y_1)$ with slope m:

$$y - y_1 = m(x - x_1)$$

Slope-intercept equation of line with slope m and y-intercept b:

$$y = mx + b$$

Circles

Equation of the circle with center (h, k) and radius r:

$$(x - h)^2 + (y - k)^2 = r^2$$

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