

模式识别

(英文版·第2版)

PATTERN RECOGNITION

SECOND EDITION

SERGIOS THEODORIDIS
KONSTANTINOS KOUTROUMBAS

Sergios Theodoridis
(希腊) Konstantinos Koutroumbas 著



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出版者的话

文艺复兴以降，源远流长的科学精神和逐步形成的学术规范，使西方国家在自然科学的各个领域中取得了垄断性的优势；也正是这样的传统，使美国在信息技术发展的六十多年间名家辈出、独领风骚。在商业化的进程中，美国的产业界与教育界越来越紧密地结合，计算机学科中的许多泰山北斗同时身处科研和教学的最前线，由此而产生的经典科学著作，不仅擘划了研究的范畴，还揭橥了学术的源变，既遵循学术规范，又自有学者个性，其价值并不会因年月的流逝而减退。

近年，在全球信息化大潮的推动下，我国的计算机产业发展迅猛，对专业人才的需求日益迫切。这对计算机教育界和出版界都既是机遇，也是挑战；而专业教材的建设在教育战略上显得举足轻重。在我国信息技术发展时间较短、从业人员较少的现状下，美国等发达国家在其计算机科学发展的几十年间积淀的经典教材仍有许多值得借鉴之处。因此，引进一批国外优秀计算机教材将对我国计算机教育事业的发展起积极的推动作用，也是与世界接轨、建设真正的世界一流大学的必由之路。

机械工业出版社华章图文信息有限公司较早意识到“出版要为教育服务”。自1998年开始，华章公司就将工作重点放在了遴选、移译国外优秀教材上。经过几年的不懈努力，我们与Prentice Hall, Addison-Wesley, McGraw-Hill, Morgan Kaufmann等世界著名出版公司建立了良好的合作关系，从它们现有的数百种教材中甄选出Tanenbaum, Stroustrup, Kernighan, Jim Gray等大师名家的一批经典作品，以“计算机科学丛书”为总称出版，供读者学习、研究及收藏。大理石纹理的封面，也正体现了这套丛书的品位和格调。

“计算机科学丛书”的出版工作得到了国内外学者的鼎力襄助，国内的专家不仅提供了中肯的选题指导，还不辞劳苦地担任了翻译和审校的工作；而原书的作者也相当关注其作品在中国的传播，有的还专诚为其书的中译本作序。迄今，“计算机科学丛书”已经出版了近百个品种，这些书籍在读者中树立了良好的口碑，并被许多高校采用为正式教材和参考书籍，为进一步推广与发展打下了坚实的基础。

随着学科建设的初步完善和教材改革的逐渐深化，教育界对国外计算机教材的需求和应用都步入一个新的阶段。为此，华章公司将加大引进教材的力度，在“华章教育”的总规划之下出版三个系列的计算机教材：除“计算机科学丛书”之外，对影印版的教材，则单独开辟出“经典原版书库”；同时，引进全美通行的教学辅导书“Schaum's Outlines”系列组成“全美经典学习指导系列”。为了保证这三套丛书的权威性，同时也为了更好地为学校和老师服务，华章公司聘请了中国科学院、北京大学、清华大学、国防科技大学、复旦大学、上海交通大学、南京大学、浙江大学、中国科技大学、哈尔滨工业大学、西安交通大学、中国人民大学、北京航空航天大学、北京邮电大学、中山大学、解放军理工大学、郑州大学、湖北工学院、中国国

家信息安全测评认证中心等国内重点大学和科研机构在计算机的各个领域的著名学者组成“专家指导委员会”，为我们提供选题意见和出版监督。

这三套丛书是响应教育部提出的使用外版教材的号召，为国内高校的计算机及相关专业的教学度身订造的。其中许多教材均已为M. I. T., Stanford, U.C. Berkeley, C. M. U. 等世界名牌大学所采用。不仅涵盖了程序设计、数据结构、操作系统、计算机体系结构、数据库、编译原理、软件工程、图形学、通信与网络、离散数学等国内大学计算机专业普遍开设的核心课程，而且各具特色——有的出自语言设计者之手、有的历经三十年而不衰、有的已被全世界的几百所高校采用。在这些圆熟通博的名师大作的指引之下，读者必将在计算机科学的宫殿中由登堂而入室。

权威的作者、经典的教材、一流的译者、严格的审校、精细的编辑，这些因素使我们的图书有了质量的保证，但我们的目标是尽善尽美，而反馈的意见正是我们达到这一终极目标的重要帮助。教材的出版只是我们的后续服务的起点。华章公司欢迎老师和读者对我们的工作提出建议或给予指正，我们的联系方式如下：

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PREFACE

This book is the outgrowth of our teaching advanced undergraduate and graduate courses over the past 20 years. These courses have been taught to different audiences, including students in electrical and electronics engineering, computer engineering, computer science and informatics, as well as to an interdisciplinary audience of a graduate course on automation. This experience led us to make the book as self-contained as possible and to address students with different backgrounds. As prerequisite knowledge the reader requires only basic calculus, elementary linear algebra, and some probability theory basics. A number of mathematical tools, such as probability and statistics as well as constrained optimization, needed by various chapters, are treated in four Appendices. The book is designed to serve as a text for advanced undergraduate and graduate students, and it can be used for either a one- or a two-semester course. Furthermore, it is intended to be used as a self-study and reference book for research and for the practicing scientist/engineer. This latter audience was also our second incentive for writing this book, due to the involvement of our group in a number of projects related to pattern recognition.

The philosophy of the book is to present various pattern recognition tasks in a unified way, including image analysis, speech processing, and communication applications. Despite their differences, these areas do share common features and their study can only benefit from a unified approach. Each chapter of the book starts with the basics and moves progressively to more advanced topics and reviews up-to-date techniques. A number of problems and computer exercises are given at the end of each chapter and a solutions manual is available from the publisher. Furthermore, a number of demonstrations based on MATLAB are available via the web at the book's site, <http://www.di.uoa.gr/~stpatrec>.

Our intention is to update the site regularly with more and/or improved versions of these demonstrations. Suggestions are always welcome. Also at this web site, a page will be available for typos, which are unavoidable, despite frequent careful reading. The authors would appreciate readers notifying them about any typos found.

This book would have not be written without the constant support and help from a number of colleagues and students throughout the years. We are especially indebted to Prof. K. Berberidis, Dr. E. Kofidis, Prof. A. Liavas, Dr. A. Rontogiannis, Dr. A. Pikrakis, Dr. Gezerlis and Dr. K. Georgoulakis. The constant support provided by Dr. I. Kopsinis from the early stages up to the final stage, with those long nights, has been invaluable. The book improved a great deal after the careful reading and the serious comments and suggestions of Prof. G. Moustakides, Prof. V. Digalakis, Prof. T. Adali, Prof. M. Zervakis, Prof. D. Cavouras, Prof. A. Böhm, Prof. G. Glentis, Prof. E. Koutsoupas, Prof. V. Zissimopoulos, Prof. A. Likas, Dr. A. Vassiliou, Dr. N. Vassilas, Dr. V. Drakopoulos, Dr. S. Hatzispyros. We are greatly indebted to these colleagues for their time and their constructive criticisms. Our collaboration and friendship with Prof. N. Kalouptsidis have been a source of constant inspiration for all these years. We are both deeply indebted to him.

Last but not least, K. Koutroumbas would like to thank Sophia for her tolerance and support and S. Theodoridis would like to thank Despina, Eva, and Eleni, his joyful and supportive "harem."

CONTENTS

Preface	xv
CHAPTER 1 INTRODUCTION	1
1.1 Is Pattern Recognition Important?	1
1.2 Features, Feature Vectors, and Classifiers	3
1.3 Supervised Versus Unsupervised Pattern Recognition	6
1.4 Outline of the Book	8
CHAPTER 2 CLASSIFIERS BASED ON BAYES DECISION THEORY	13
2.1 Introduction	13
2.2 Bayes Decision Theory	13
2.3 Discriminant Functions and Decision Surfaces	19
2.4 Bayesian Classification for Normal Distributions	20
2.5 Estimation of Unknown Probability Density Functions	27
2.5.1 Maximum Likelihood Parameter Estimation	28
2.5.2 Maximum a Posteriori Probability Estimation	31
2.5.3 Bayesian Inference	32
2.5.4 Maximum Entropy Estimation	34
2.5.5 Mixture Models	35
2.5.6 Nonparametric Estimation	39
2.6 The Nearest Neighbor Rule	44
CHAPTER 3 LINEAR CLASSIFIERS	55
3.1 Introduction	55
3.2 Linear Discriminant Functions and Decision Hyperplanes	55
3.3 The Perceptron Algorithm	57

3.4	Least Squares Methods	65
3.4.1	Mean Square Error Estimation	65
3.4.2	Stochastic Approximation and the LMS Algorithm	68
3.4.3	Sum of Error Squares Estimation	70
3.5	Mean Square Estimation Revisited	72
3.5.1	Mean Square Error Regression	72
3.5.2	MSE Estimates Posterior Class Probabilities	73
3.5.3	The Bias–Variance Dilemma	76
3.6	Support Vector Machines	77
3.6.1	Separable Classes	77
3.6.2	Nonseparable Classes	82
CHAPTER 4	NONLINEAR CLASSIFIERS	93
4.1	Introduction	93
4.2	The XOR Problem	93
4.3	The Two-Layer Perceptron	94
4.3.1	Classification Capabilities of the Two-Layer Perceptron	98
4.4	Three-Layer Perceptrons	101
4.5	Algorithms Based on Exact Classification of the Training Set	102
4.6	The Backpropagation Algorithm	104
4.7	Variations on the Backpropagation Theme	112
4.8	The Cost Function Choice	115
4.9	Choice of the Network Size	118
4.10	A Simulation Example	124
4.11	Networks With Weight Sharing	126
4.12	Generalized Linear Classifiers	127
4.13	Capacity of the l -Dimensional Space in Linear Dichotomies	129
4.14	Polynomial Classifiers	131
4.15	Radial Basis Function Networks	133
4.16	Universal Approximators	137
4.17	Support Vector Machines: The Nonlinear Case	139
4.18	Decision Trees	143
4.18.1	Set of Questions	146
4.18.2	Splitting Criterion	146
4.18.3	Stop-Splitting Rule	147
4.18.4	Class Assignment Rule	147
4.19	Discussion	150

CHAPTER 5	FEATURE SELECTION	163
5.1	Introduction	163
5.2	Preprocessing	164
5.2.1	Outlier Removal	164
5.2.2	Data Normalization	165
5.2.3	Missing Data	165
5.3	Feature Selection Based on Statistical Hypothesis Testing	165
5.3.1	Hypothesis Testing Basics	166
5.3.2	Application of the t -Test in Feature Selection	171
5.4	The Receiver Operating Characteristics CROC Curve	173
5.5	Class Separability Measures	174
5.5.1	Divergence	174
5.5.2	Chernoff Bound and Bhattacharyya Distance	177
5.5.3	Scatter Matrices	179
5.6	Feature Subset Selection	181
5.6.1	Scalar Feature Selection	182
5.6.2	Feature Vector Selection	183
5.7	Optimal Feature Generation	187
5.8	Neural Networks and Feature Generation/Selection	191
5.9	A Hint on the Vapnik–Chernovenkis Learning Theory	193
CHAPTER 6	FEATURE GENERATION I: LINEAR TRANSFORMS	207
6.1	Introduction	207
6.2	Basis Vectors and Images	208
6.3	The Karhunen–Loève Transform	210
6.4	The Singular Value Decomposition	215
6.5	Independent Component Analysis	219
6.5.1	ICA Based on Second- and Fourth-Order Cumulants	221
6.5.2	ICA Based on Mutual Information	222
6.5.3	An ICA Simulation Example	226
6.6	The Discrete Fourier Transform (DFT)	226
6.6.1	One-Dimensional DFT	227
6.6.2	Two-Dimensional DFT	229
6.7	The Discrete Cosine and Sine Transforms	230
6.8	The Hadamard Transform	231
6.9	The Haar Transform	233

6.10	The Haar Expansion Revisited	235
6.11	Discrete Time Wavelet Transform (DTWT)	239
6.12	The Multiresolution Interpretation	249
6.13	Wavelet Packets	252
6.14	A Look at Two-Dimensional Generalizations	252
6.15	Applications	255
CHAPTER 7	FEATURE GENERATION II	269
7.1	Introduction	269
7.2	Regional Features	270
7.2.1	Features for Texture Characterization	270
7.2.2	Local Linear Transforms for Texture Feature Extraction	279
7.2.3	Moments	281
7.2.4	Parametric Models	286
7.3	Features for Shape and Size Characterization	294
7.3.1	Fourier Features	295
7.3.2	Chain Codes	298
7.3.3	Moment-Based Features	301
7.3.4	Geometric Features	302
7.4	A Glimpse at Fractals	303
7.4.1	Self-Similarity and Fractal Dimension	303
7.4.2	Fractional Brownian Motion	306
CHAPTER 8	TEMPLATE MATCHING	321
8.1	Introduction	321
8.2	Measures Based on Optimal Path Searching Techniques	322
8.2.1	Bellman's Optimality Principle and Dynamic Programming	324
8.2.2	The Edit Distance	325
8.2.3	Dynamic Time Warping in Speech Recognition	329
8.3	Measures Based on Correlations	337
8.4	Deformable Template Models	343
CHAPTER 9	CONTEXT-DEPENDENT CLASSIFICATION	351
9.1	Introduction	351
9.2	The Bayes Classifier	351
9.3	Markov Chain Models	352
9.4	The Viterbi Algorithm	353

	9.5 Channel Equalization	356
	9.6 Hidden Markov Models	361
	9.7 Training Markov Models via Neural Networks	373
	9.8 A discussion of Markov Random Fields	375
CHAPTER 10	SYSTEM EVALUATION	385
	10.1 Introduction	385
	10.2 Error Counting Approach	385
	10.3 Exploiting the Finite Size of the Data Set	387
	10.4 A Case Study From Medical Imaging	390
CHAPTER 11	CLUSTERING: BASIC CONCEPTS	397
	11.1 Introduction	397
	11.1.1 Applications of Cluster Analysis	400
	11.1.2 Types of Features	401
	11.1.3 Definitions of Clustering	402
	11.2 Proximity Measures	404
	11.2.1 Definitions	404
	11.2.2 Proximity Measures between Two Points	407
	11.2.3 Proximity Functions between a Point and a Set	418
	11.2.4 Proximity Functions between Two Sets	423
CHAPTER 12	CLUSTERING ALGORITHMS I: SEQUENTIAL ALGORITHMS	429
	12.1 Introduction	429
	12.1.1 Number of Possible Clusterings	429
	12.2 Categories of Clustering Algorithms	431
	12.3 Sequential Clustering Algorithms	433
	12.3.1 Estimation of the Number of Clusters	435
	12.4 A Modification of BSAS	437
	12.5 A Two-Threshold Sequential Scheme	438
	12.6 Refinement Stages	441
	12.7 Neural Network Implementation	443
	12.7.1 Description of the Architecture	443
	12.7.2 Implementation of the BSAS Algorithm	444
CHAPTER 13	CLUSTERING ALGORITHMS II: HIERARCHICAL ALGORITHMS	449
	13.1 Introduction	449

13.2	Agglomerative Algorithms	450
13.2.1	Definition of Some Useful Quantities	451
13.2.2	Agglomerative Algorithms Based on Matrix Theory	453
13.2.3	Monotonicity and Crossover	461
13.2.4	Implementational Issues	464
13.2.5	Agglomerative Algorithms Based on Graph Theory	464
13.2.6	Ties in the Proximity Matrix	474
13.3	The Cophenetic Matrix	476
13.4	Divisive Algorithms	478
13.5	Choice of the Best Number of Clusters	480
CHAPTER 14	CLUSTERING ALGORITHMS III: SCHEMES BASED ON FUNCTION OPTIMIZATION	489
14.1	Introduction	489
14.2	Mixture Decomposition Schemes	491
14.2.1	Compact and Hyperellipsoidal Clusters	493
14.2.2	A Geometrical Interpretation	497
14.3	Fuzzy Clustering Algorithms	500
14.3.1	Point Representatives	505
14.3.2	Quadric Surfaces as Representatives	507
14.3.3	Hyperplane Representatives	517
14.3.4	Combining Quadric and Hyperplane Representatives	519
14.3.5	A Geometrical Interpretation	521
14.3.6	Convergence Aspects of the Fuzzy Clustering Algorithms	522
14.3.7	Alternating Cluster Estimation	522
14.4	Possibilistic Clustering	522
14.4.1	The Mode-Seeking Property	526
14.4.2	An Alternative Possibilistic Scheme	529
14.5	Hard Clustering Algorithms	529
14.5.1	The Isodata or k-Means or c-Means Algorithm	531
14.6	Vector Quantization	533
CHAPTER 15	CLUSTERING ALGORITHMS IV	545
15.1	Introduction	545
15.2	Clustering Algorithms Based on Graph Theory	545
15.2.1	Minimum Spanning Tree Algorithms	546

15.2.2	Algorithms Based on Regions of Influence	549
15.2.3	Algorithms Based on Directed Trees	550
15.3	Competitive Learning Algorithms	552
15.3.1	Basic Competitive Learning Algorithm	554
15.3.2	Leaky Learning Algorithm	556
15.3.3	Conscientious Competitive Learning Algorithms	556
15.3.4	Competitive Learning-Like Algorithms Associated with Cost Functions	558
15.3.5	Self-Organizing Maps	559
15.3.6	Supervised Learning Vector Quantization	560
15.4	Branch and Bound Clustering Algorithms	561
15.5	Binary Morphology Clustering Algorithms (BMCAs)	564
15.5.1	Discretization	564
15.5.2	Morphological Operations	565
15.5.3	Determination of the Clusters in a Discrete Binary Set	568
15.5.4	Assignment of Feature Vectors to Clusters	570
15.5.5	The Algorithmic Scheme	571
15.6	Boundary Detection Algorithms	573
15.7	Valley-Seeking Clustering Algorithms	576
15.8	Clustering Via Cost Optimization (Revisited)	578
15.8.1	Simulated Annealing	579
15.8.2	Deterministic Annealing	580
15.9	Clustering Using Genetic Algorithms	582
15.10	Other Clustering Algorithms	583
CHAPTER 16 CLUSTER VALIDITY		591
16.1	Introduction	591
16.2	Hypothesis Testing Revisited	592
16.3	Hypothesis Testing in Cluster Validity	594
16.3.1	External Criteria	596
16.3.2	Internal Criteria	602
16.4	Relative Criteria	605
16.4.1	Hard Clustering	608
16.4.2	Fuzzy Clustering	614
16.5	Validity of Individual Clusters	621
16.5.1	External Criteria	621
16.5.2	Internal Criteria	622
16.6	Clustering Tendency	624
16.6.1	Tests for Spatial Randomness	628

Appendix A	
Hints from Probability and Statistics	643
Appendix B	
Linear Algebra Basics	655
Appendix C	
Cost Function Optimization	659
Appendix D	
Basic Definitions from Linear Systems Theory	677
Index	681

INTRODUCTION

1.1 IS PATTERN RECOGNITION IMPORTANT?

Pattern recognition is the scientific discipline whose goal is the classification of *objects* into a number of categories or *classes*. Depending on the application, these objects can be images or signal waveforms or any type of measurements that need to be classified. We will refer to these objects using the generic term *patterns*. Pattern recognition has a long history, but before the 1960s it was mostly the output of theoretical research in the area of statistics. As with everything else, the advent of computers increased the demand for practical applications of pattern recognition, which in turn set new demands for further theoretical developments. As our society evolves from the industrial to its postindustrial phase, automation in industrial production and the need for information handling and retrieval are becoming increasingly important. This trend has pushed pattern recognition to the high edge of today's engineering applications and research. Pattern recognition is an integral part in most *machine intelligence* systems built for decision making.

Machine vision is an area in which pattern recognition is of importance. A machine vision system captures images via a camera and analyzes them to produce descriptions of what is imaged. A typical application of a machine vision system is in the manufacturing industry, either for automated visual inspection or for automation in the assembly line. For example, in inspection, manufactured objects on a moving conveyor may pass the inspection station, where the camera stands, and it has to be ascertained whether there is a defect. Thus, images have to be analyzed on line, and a pattern recognition system has to classify the objects into the "defect" or "non-defect" class. After that, an action has to be taken, such as to reject the offending parts. In an assembly line, different objects must be located and "recognized," that is, classified in one of a number of classes known *a priori*. Examples are the "screwdriver class," the "German key class," and so forth in a tools' manufacturing unit. Then a robot arm can place the objects in the right place.

Character (letter or number) recognition is another important area of pattern recognition, with major implications in automation and information handling. Optical character recognition (OCR) systems are already commercially available and more or less familiar to all of us. An OCR system has a "front end" device