21世纪高新科技专业 英语阅读系列

计算机与 信息技术

魏 巍 周 霖 主编

图片二章品版社 http://www.ndip.cn

21世纪高新科技专业英语阅读系列

计算机与信息技术

魏巍 周霖 主编

國 庐 - 孝 : 版 社 ·北京·

图书在版编目(CIP)数据

计算机与信息技术/魏巍,周霖主编.一北京:国防工业出版社,2003.7 (21世纪高新科技专业英语阅读系列) ISBN 7-118-03116-x

I. 计 Ⅱ.①魏...②周... Ⅲ. 英语—语言读物, 电子计算机 Ⅳ.H319.4: TP

中国版本图书馆 CIP 数据核字(2003)第 016483 号

國防二華出版社出版发行

(北京市海淀区蒙竹院南路 23 号) (邮政编码 100044) 新艺印刷厂印刷 新华书店经售

开本 850×1168 1/32 印张 13% 350 千字 2003 年 7 月第 1 版 2003 年 7 月北京第 1 次印刷 印数:1-4000 册 定价:18.00 元

(本书如有印装错误,我社负责调换)

世界的发展需要中国,中国的富强也离不开世界。打开国门,与全世界交流,才是中国发展的正确道路。尤其是随着中国成功地加入 WTO,科技英语的地位显得更为重要,国际、国内的许多公司企业迫切需要掌握这项技能的人才。为了适应社会的发展和需要,同时为了配合目前高等学校纷纷设立的双语课程的教学,我们专门组织各高校工科专业的青年教师骨干和学术学科带头人编写了《21世纪高新科技专业英语阅读系列》丛书。

本丛书共分8册,包括:《材料科学与化学工程》、《计算机与信息技术》、《光电世界》、《电子世界》、《现代通信技术》、《航天航空技术》、《生物工程与医学》、《人工智能》。

每个分册都在精选富有时代感和代表性文章的基础上,精心设计了技术背景、词语注释、句子注释三个方面的内容。技术背景能帮助读者进一步了解各项科学技术在全世界的发展、现状以及未来;词语注释、句子注释能使读者更好地理解文章内容,并进一步掌握专业词汇和语句。其中:

《材料科学与化学工程》用通俗易懂的语言讲述了材料科学和 化学工程的各个研究方向,使读者对这两个学科有较全面的了解。 本书在选材方面注意了材料科学和化学工程领域内的最新科技进 展,使读者能够追踪到两个学科的研究发展前沿。

《计算机与信息技术》是一系列当今热点技术的汇总,覆盖了几乎整个计算机与信息技术领域内的相关内容。无论是早期的电

话网、大型电脑和半导体技术,或是新兴的 Internet、局域网、个人电脑及重要软件;无论是最新的理论研究,或是实践中的重大成果,都有相关的英语文章与之相对应。

《光电世界》主要讲述了光电技术的应用,包括电力市场、太阳 能发电、电子碰撞电离现象、电荷耦合器件、全光逻辑器件以及光 子学的研究等知识。

《电子世界》收集了可编程逻辑电路、转换脉冲、数字信号处理、动态随机存储器、混合信号设计及有关电子工程技术各个方面的知识。

(现代通信技术)讲述了现代通信技术的各种方式以及各种通信系统,并对下一代通信方式进行了预测:随着社会经济的发展,电话业务的适度发展和数据业务的超常发展将是未来我国电信业务市场的主要特征,电话业务由主变辅,以互联网技术为核心的数据网络将最终成为网络的主体。

《航空航天技术》基于"航天航空技术的发展显示了中国综合国力的增强"这一认识,对航空航天技术中相关领域分别进行了阐述,不仅介绍了太阳系的成员,探索了外层空间,阐述了飞机的制造,更展望了航空航天技术的发展。

《生物工程与医学》涵盖了人类基因工程、人类基因组数据、 人工制造血管、超级人造细胞、干细胞、人类寿命、遗传、克隆 等生物技术知识,并分析了进餐时间与人体生物钟的关系,人寿 保险与社会的关系,癌症药物的新来源以及过敏、精神分析、肥 胖症和糖尿病等社会医学问题,全面概述了生物与医学等方面的 知识。

《人工智能》讲述了人工智能理论的原理,人类智能与机器之间的关系,人工智能、逻辑推理计算机、模糊计算机和神经网络计算机之间的关系以及人工智能技术开发、人工生命研究、机器人等

知识,能够帮助读者获得有关人工智能各个方面的最新技术发展情况。

通过对丛书的阅读,我们不仅希望能使读者对相关领域内的 常用科技英语词汇、术语有一个全面的初步印象,还想借此机会能 够让大家进一步了解到科技的发展现状与趋势,从而为大家在具 体研究中起到一定的帮助作用。

如果您看完本书后觉得物有所值,能使您的知识有所增长,那就是我们最大的欣慰了。由于时间仓促,作者水平有限,书中难免存在疏漏与不足之处,还望各位专家读者不吝赐教,以便我们修订再版时予以订正。

編者 2003.05

内容简介

21世纪是信息的时代,科技社会的发展使得信息技术 无处不在。本书立足于信息与网络技术的发展前沿,精选 出富有代表性和知识性的 48 篇文章,覆盖了几乎整个计算 机与信息技术领域内的相关内容。从早期的电话网、大型 电脑和半导体技术,到新兴的 Internet、局域网、个人电脑 及重要软件;既包括最新的理论研究,又包括实践中的重大 成果。本书还精心设计了技术背景、词语注释、句子注释。 技术背景能帮助读者进一步了解到计算机与信息技术在全 世界的发展、现状以及未来;词语注释、句子注释能使读者 更好地理解课文内容。

本书可作为高等院校电子工程与计算机专业师生的科 技英语学习指导书,也可作为科研人员和专业人士进行科 技英语学习的参考书。

Content

月 录

Chapter 1	Digital Signal Processing	
	数字信号处理	• 1
Chapter2	A Computer Virus	
	计算机病毒	12
Chapter3	Abstract Data Types (ADTs)	
	抽象数据类型	15
Chapter4	High-definition Television	
	高清晰度电视	19
Chapter5	The Village Telephone System	
	乡村电话系统	22
Chapteró	Compact Disks	
	CD 盘片	25
Chapter7	What New Computers Can Show You?	
	新的计算机能向你展现什么	28
Chapter8	The Structure of Function	
	函数的结构	31
Chapter9	Why Database Design Is Important	
	为什么数据库设计如此重要	34
Chapter 10	The importance of Multimedia	
	多媒体的重要性	37
Chapter 11	Representations and Mappings	
•	丰 가 片 呻 射	40

Chapter 12	Introduction to Unix	
,	Unix 介绍	• 46
Chapter 13	Borland C	
	C 指南 ···································	· 56
Chapter 14	Mobile Phone	
	移动电话	· 75
Chapter 15	Color TV Receiver	
	彩色电视接收机	95
Chapter 16	ADSP-2106x SHARC DSP Micro-Computer Family	(4 f
1 - + +	ADSP-2106x 系列 SHARC DSP 微处理器	106
Chapter 17	Data Communications Systems	
	数据通信系统	128
Chapter 18	Error Detection Techniques	
5 6 1	差错检测技术	136
Chapter 19	Development of Picture Transmission Services	
Opin .	图像传输业务的发展	141
Chapter 20	Optical Fibers	
-	光纤	149
Chapter21	Optical Transmission Lines	
	光纤传输线路	153
Chapter22	Satellite Communications	
	卫星通信	160
Chapter23	Information Network System	1 -
	信息网络系统	168
Chapter24	The early Computers	
	初期的计算机	174
Chapter25	Scientists Laboring to Make Computers Learn to Think	
	科学家为使计算机学会思维而在绞尽脑汁	180
Chapter26	A Long-Term View of Short-Range Wireless	
	对短程无线系统的长期观察	186

Chapter27	Linux: At a Turning Point?
	Linux:正处于转折点吗? 190
Chapter28	Spontaneous, Disposable Connections
	一种自发的易于处理的连接方式 195
Chapter29	Defining Computing Curricula for the Modern Age
	设计当代的计算机课程200
Chapter30	Will Computers Replace Humans?
	计算机会取代人类吗? 209
Chapter31	Information Technology
	信息技术 213
Chapter32	Transmission Network
	信息传输网络
Chapter33	Lower-Income Web Users Are the Fastest-Growing
	Market 1997
	低收入网络用户是增长最快的市场 232
Chapter34	Virus Turns Kids Into Net Victims
	可爱的卡通摇身变成电脑病毒 237
Chapter35	Users see Internet as key information source
	用户将互联网视为主要信息源 240
Chapter36	What is a Computer?
	计算机是什么? 243
Chapter37	Introduction of XML
	XML介绍 245
Chapter38	DRAM flavors shift for post-PC future
	DRAM 使未来的电脑更好 250
Chapter39	Cable net in need of better use
	电缆网络需要得到更好的应用 256
Chapter40	The human brain is a computer made of meat
	人脑就是肉质的电脑 260
Chapter41	Next-Generation Computer Networks

	下一代计算机网络 271
Chapter42	Time for software-defined radio
	软件广播系统来了 284
Chapter43	The Java Programming Language
	Java 编程语言 292
Chapter44	3D Painting on Scanned Surfaces
	在扫描平面上作 3D 绘画 ······328
Chapter45	The Digital Michelangelo [1] Project
	数字米开朗基罗工程 352
Chapter46	Exploring Large Graphs in 3D Hyperbolic Space
	在 3D 双曲线空间上开发大图像 368
Chapter47	What is Object-Oriented Software?
	什么是面向对象软件? 386
Chapter48	An Introduction to Object Oriented Technologies
• •	对面向对象技术的介绍 ······ 404

Chapter 1 Digital Signal Processing 数字信号处理

【原文】

Digital signal processing, a field which has its roots [1] in 17th and 18th century mathematics, has become an important modern tool in a multitude of diverse fields of science and technology (1). The techniques and applications of this field are as old as Newton and Gauss and as new as digital computers and integrated circuits.

Digital signal processing is concerned with the representation of signals by sequences [2] of numbers or symbols and the processing of these sequences. The purpose of such processing may be to estimate characteristic parameters of a signal or to transform a signal into a form which is in some sense more desirable [3]. The classical numerical analysis formulae, such as those designed for interpolation [4], integration [5], and differentiation [6], are certainly digital signal processing algorithms [7](2). On the other hand, the availability of high-speed digital computers has fostered the development of increasingly complex and sophisticated signal processing algorithms, and recent advances in integrated circuit technology promise economical implementations of very complex digital signal processing systems.

Signal processing, in general, has a rich history, and its importance is evident[8] in such diverse[9] fields as biomedical engineering [10], acoustics[11], sonar[12], radar, seismology[13], speech communication, data communication, nuclear [14] science, and many others. In many applications, as, for example, in EEG and ECG analysis[15] or in systems for speech transmission and speech recognition, we may wish to extract some characteristic parameters. Alternatively[16], we may wish to remove interference, such as noise, from the signal or to modify the signal to present it in a form which is more easily interpreted by an expert. As another example, a signal transmitted over a communications channel is generally perturbed[17] in a variety of ways, including channel distortion, fading [18], and the insertion of background noise. One of the objectives at the receiver is to compensate[19] for these disturbances. In each case, processing of the signal is required(3).

Signal processing problems are not confined [20], of course, to one-dimensional signals. Many picture-processing applications require the use of two-dimensional signal processing techniques. This is the case, in X-ray enhancement, the enhancement, and analysis of aerial photographs for detection of forest fires or crop damage, the analysis of satellite weather photos, and the enhancement of television transmissions from lunar and deep-space probes [21]. Seismic data analysis as required in oil exploration, earthquake measurements and nuclear test monitoring [22] also utilizes multidimensional signal processing techniques.

Until recently, signal processing has typically been carried out using analog equipment. Some exceptions to this were evident in the 1950s, particularly [23] in areas where sophisticated [24] signal processing was required. This was the case, for example, in the analysis of some geophysical data, which could be recorded on magnetic

tape for later processing on a large digital computer. This class of problems was one of the first examples of signal processing using digital computers. This type of signal processing could not generally be done in real-time; for example, minutes or even hours of computer time were often required to process only seconds of data. Even so, the flexibility of the digital computer made this alternative extremely inviting [25](4).

During this same period the use of digital computers in signal processing also arose in a different way. Because of the flexibility of digital computers, it was often useful to simulate a signal processing system on a digital computer before implementing it in analog hardware. In this way, a new signal processing algorithm, or system, could be studied in a flexible experimental environment before committing economic and engineering resources to constructing it. Typical examples of such simulations were the vocoder [26] simulations carried out at Lincoln Laboratory and at Bell Laboratories. In the implementation of an analog channel vocoder, the filter characteristics often affect the quality of the resulting speech signal in unpredictable ways. Through computer simulations, these filter characteristics were adjusted and the quality of a system evaluated prior to construction of the analog equipment (5).

In all of the above examples of signal processing using digital computers, the computer offered tremendous [27] advantages in flexibility. However, the processing could not always be done in real-time. Consequently, a prevalent [28] attitude [29] at that time was that the digital computer was being used to approximate, or simulate, an analog signal processing system. In keeping with that style, early work on digital filtering was very much concerned with ways

in which a filter could be programmed on a digital computer to that with analog-to-digital conversion of the signal, followed by the digital filtering, followed by digital-to-analog conversion, the overall system approximated a good analog filter. The notion [30] that digital systems might, in fact, be practical for the actual implementation of signal processing in speech communication or radar processing or any of the variety of other applications seemed at the cost, and size were, of course, three of the important factors in favor of the use of analog components.

As signals were being processed on digital computers, there was a natural tendency to experiment with increasingly sophisticated signal processing algorithms. Some of these algorithms grew out of the flexibility of the digital computer and had no apparent implementation in analog equipment. Thus, many of these algorithms were treated as interesting, but somewhat impractical, ideas. An example of a class of algorithms of this type was the set of techniques referred to as spectrum analysis and homomorphic filtering [31]. It had been clearly demonstrated on digital computers that these techniques could be applied to advantage in speech bandwidth compression systems, deconvolution [32], and echo removal. Implementation of these techniques requires the explicit evaluation of the inverse Fourier transform of the logarithm of the Fourier transform of the input. The required accuracy and resolution [33] of the Fourier transform were such that analog spectrum analyzers were not practical. The development of such signal processing algorithms made the notion of all-digital implementation of signal processing systems even more tempting (6). Active work began on the investigation of digital vocoders, digital spectrum analyzers, and other all-digital systems, with the hope that eventually such systems would become practical.

The evolution of a new point of view toward digital signal processing was further accelerated by the disclosure [34] in 1965 of an efficient algorithm for computation of Fourier transforms. This class of algorithms has come to be known as the fast Fourier transform or FFT. The implications of the FFT were significant from a number of points of view. Many signal processing algorithms which had been developed on digital computers required processing times several orders of magnitude greater than real-time (7). Often this was tied to the facts that spectrum analysis was an important component of the signal processing and that no efficient means had been known for implementing it. The fast Fourier transform algorithm reduced the computation time of the Fourier transform by orders of magnitude. This permitted the implementation of increasingly sophisticated signal processing algorithms with processing times that allowed interaction with the system. Furthermore, with the realization that the fast Fourier transform algorithm might, in fact, be implementable in special purpose digital hardware, many signal processing algorithms which previously had practical implementations with special purpose digital hardware.

Another important implication of the fast Fourier transform algorithm was tied to the fact that it was an inherently [35] discrete-time [36] concept. It was directed toward the computation of the Fourier transform of a discrete-time signal or sequence and involved a set of properties and mathematics that were exact in the discrete-time domain it was not simply an approximation to a continuous—time Fourier transform(8). The importance of this was that it had the effect of stimulating a reformulation of many signal processing concepts and algorithms in terms of discrete-time mathematics and

these techniques then formed an exact set of relationships in the discrete-time domain. This represented a shift away from the notion that signal processing on a digital computer was merely[37] an approximation to analog signal processing techniques. With this shift in point of view there emerged a strong interest in the new or reborn [38] field of digital signal processing.

The techniques and applications of digital signal processing are expanding at a tremendous rate. With the advent of large scale integration and the resulting reduction in cost and size of digital components, together with increasing speed, the class of applications of digital signal processing techniques is growing. Special purpose digital filters can now be implemented at sampling rates in the megahertz range. Special purpose processors for implementing the fast Fourier transform at high data rates are commercially [39] available. Simple digital filters have been integrated on circuit chips. Almost all current discussions of speech bandwidth compression systems are directed toward all digital implementation because these are now the most practical (9). Digital processors also form an integral part of many modern radar and sonar systems. In addition to the development of special purpose digital signal processing hardware, there are available special programmable digital signal processing computers whose architecture is matched to signal processing problems (10). Such computers are finding application in real-time signal processing as well as for real-time simulations directed toward the development of special purpose digital hardware.

The importance of digital processing appears to be increasing with no visible sign of saturation [40]. <u>Indeed [41]</u>, the future development of the field is likely to be even more dramatic than the