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Boolean Circuit Rewiring

Bridging Logical and Physical

Designs



BOOLEAN CIRCUIT REWIRING:

BRIDGING LOGICAL AND PHYSICAL DESIGNS

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List of Figures

Figure 1.1	Basic logic gates	3
Figure 1.2	Directed acyclic graph representation of a circuit	3
Figure 1.3	Stuck-at fault	5
Figure 1.4	Untestable stuck-at fault	5
Figure 1.5	Unjustified AND/OR gates and their complete justifications	7
Figure 1.6	Example of recursive learning	Ş
Figure 2.1	Example of rewiring	12
Figure 2.2	Redundancy addition and removal	13
Figure 2.3	Identification of alternative wires in REWIRE	15
Figure 2.4	Mutual target and alternative wires	16
Figure 2.5	Uncontrollability implication for AND, OR, and NOT gates	16
Figure 2.6	Unobservability implication for AND, OR, and NOT gates	17
Figure 2.7	Examples of delete-first rewiring/error cancellation	18
Figure 2.8	General abstract view of error cancellation	19
Figure 2.9	Example of rewiring by logic addition	20
Figure 2.10	Examples of dynamic dominators	21
Figure 2.11	Example of an irredundant alternative wire	22
Figure 2.12	Error propagation of $sa0(b \rightarrow g1)$ and the error frontiers	23
Figure 2.13	Multiple alternatives wires	23
Figure 2.14	Sample graph-based alternate wiring patterns	25
Figure 2.15	DAG representations of the sample GBAW patterns	26
Figure 2.16	Implementation I of $h = ab + cd$	27
Figure 2.17	Karnaugh maps of $SPFD_g$	28
Figure 2.18	Karnaugh maps of $SPFD_e$	28
Figure 2.19	Karnaugh maps of $SPFD_f$	29
Figure 2.20	Karnaugh maps of $SPFD_i$	29
Figure 2.21	Implementation II of $h = ab + cd$	30

Figure 2.22	New Karnaugh maps of $SPFD_e$	30
Figure 2.23	New Karnaugh maps of $SPFD_j$	31
Figure 2.24	SPFD-based rewiring	31
Figure 2.25	Circuit with timing violation	32
Figure 2.26	Circuit without timing violation after rewiring	33
Figure 3.1	Complete set of transformations for single alternative wire addition	40
Figure 3.2	Example of node merging	44
Figure 3.3	Signatures and ODC masks	46
Figure 3.4	Eight ways to construct an alternative node and their corresponding sufficient conditions	50
Figure 3.5	SPFD: Example 1	52
Figure 3.6	SPFD: Example 2	52
Figure 3.7	SPFD-based local rewiring	56
Figure 3.8	SPFD-based global rewiring	58
Figure 3.9	SPFD-GR: GR_Modify_Logic_2 Example	61
Figure 3.10	SPFD-ER: Example	62
Figure 4.1	General abstract view of error cancellation	68
Figure 4.2	Source mandatory assignments	69
Figure 4.3	Rectification network	70
Figure 4.4	Simplified rectification network	71
Figure 4.5	Destination nodes of alternative wires	72
Figure 4.6	Source mandatory assignments of fault $sa1(g1 \rightarrow g2)$	73
Figure 4.7	Removal of semi-redundant and redundant SMAs	74
Figure 4.8	Substitution rules of source mandatory assignments for AND and OR gates	75
Figure 4.9	IRRA rewiring	76
Figure 4.10	Identification of SMA under recursive learning	79
Figure 4.11	Examples of dynamic dominators	81
Figure 4.12	Examples of error cancellation rules	82
Figure 4.13	Generalized wire addition and removal	82
Figure 4.14	Rectification network	83
Figure 4.15	Destination identification	86
Figure 4.16	Empirical runtime of IRRA	88
Figure 4.17	Empirical runtime of ECR	90
Figure 4.18	An error cancelled at dominator that does not have side input	92
Figure 4.19	Error propagation of w_t _error	97
Figure 4.20	Error flow graphs (a) without semi-MA and (b) with semi-MA	98

Figure 4.21	Structural view of error cancellation	100
Figure 4.22	Example of flow-graph-based error cancellation rewiring (FECR)	103
Figure 4.23	Example of flow-graph-based error cancellation rewiring (FECR)	104
Figure 4.24	Example of B - cut and E - cut	108
Figure 4.25	Relationship between dominators and error cuts	109
Figure 4.26	Error propagation using dominators	110
Figure 4.27	Example of E-cuts and E-frontier shifting	111
Figure 4.28	Error propagation using error frontier	112
Figure 4.29	Flow of error-frontier-based error propagation	113
Figure 4.30	Locating new single-node frontier	113
Figure 4.31	Locating new multi-node frontier	114
Figure 4.32	Locating new error frontier with inconsistent path $_{node}$ -MA propagation	115
Figure 4.33	Relationship between (a) dominator-based propagation and (b) error-frontier-based propagations	117
Figure 4.34	Construction of an error graph	118
Figure 4.35	Cut enumeration	119
Figure 4.36	Simplification of rectification networks by node merging	120
Figure 4.37	Structural view of n -to- m error cancellation	122
Figure 4.38	Sub-circuit for rewiring	124
Figure 4.39	Rewiring ability of CECR for different window sizes	128
Figure 5.1	Example of ODCs and node merging	134
Figure 5.2	Typical greedy decaying effect in bin-packing router (Wu and Marek-Sadowska 1995)	136
Figure 5.3	Example of orthogonal greedy coupling (Wu and Marek-Sadowska 1995)	137
Figure 5.4	Difference between node merging and rewiring	138
Figure 5.5	Example of coupling rewiring and node merging	140
Figure 5.6	Rewiring for perturbation	142
Figure 5.7	Reduction of HPWL by logic rewiring	146
Figure 5.8	Estimation of HPWL of a single fanout net	147
Figure 5.9	Estimation of HPWL of multiple fanout nets	147
Figure 5.10	HPWL increase due to AW addition	148
Figure 5.11	Revised HPWL estimation when TW and AW have the same source	148
Figure 5.12	Revised HPWL estimation when AW is in the fanin cone of TW	148
Figure 5.13	Figure Slack distribution graph of an industrial design	152
Figure 5.14	Optimizing circuit from slack mountain boundary resulting in more delay improvement	153
Figure 5.15	Example of AW selection	155

Figure 5.16	Fanout gates of TW and AW	156
Figure 5.17	Slack mountain being smoothed down by timing optimization (valley areas are not shown for clarity)	159
Figure 5.18	Example of ECO path optimization	160
Figure 5.19	NEGO-ROUT flow	163
Figure 5.20	RESTRUCTURING flow	164
Figure 5.21	Framework flow	166
Figure 5.22	Rewiring improvement upon already optimal graph-based tech map	169
Figure 5.23	Conventional FPGA EDA flow	184
Figure 5.24	Alternative function construction using MAs	186
Figure 5.25	Layout-driven synthesis using alternative functions	188
Figure 5.26	Example of external/internal wires	189
Figure 5.27	Example of postlayout logic perturbation by ATPG-based rewiring	189
Figure 5.28	Example of multiple-wire addition	190
Figure 5.29	Example of extra LUT addition	190
Figure 5.30	Rules for identifying alternative candidates	191
Figure 5.31	Example of an "existing" alternative wire $(K = 3)$ (Rule 2)	192
Figure 5.32	Example of gate duplication in technology mapping $(K=4)$	193
Figure 5.33	Example of destination LUT expansion ($K = 4$) (Rule 4)	193
Figure 5.34	Work flow of rewiring-based FPGA router	196
Figure 5.35	Example of clock gating implementation	200
Figure 5.36	Flip-flops that are mutually unobservable	201
Figure 5.37	Examples of clock gating	202
Figure 5.38	Rewiring strategy I	203
Figure 5.39	Rewiring strategy II	204
Figure 5.40	Rewiring strategy III	204

List of Tables

Table 1.1	Behavior of the basic Boolean operators	2
Table 2.1	Truth table and minterms of logical AND function	27
Table 2.2	SPFDs of the gates in Figure 2.16	28
Table 2.3	SPFDs of the gates in Figure 2.21	30
Table 3.1	Comparison of rewiring ability of SPFD-based rewiring algorithms for four-LUT FPGA designs	64
Table 3.2	Comparison of rewiring ability for different atomic SPFD assignment methods	64
Table 4.1	CPU time analysis for IRRA	88
Table 4.2	CPU time analysis for ECR	89
Table 4.3	Comparison on combinational benchmarks between IRRA and ECR	93
Table 4.4	Comparison on sequential benchmarks between IRRA and ECR	94
Table 4.5	Comparison on combinational benchmarks between NAR and ECR	95
Table 4.6	FPGA technology mapping for ILR combined with different rewiring engines on optimized benchmarks, LUT size = 4	96
Table 4.7	Comparison between ECR and FECR	106
Table 4.8	Comparison between ECR, FECR, and CECR	125
Table 4.9	Detailed statistics for CECR	126
Table 4.10	Effectiveness of windowing technique	127
Table 4.11	Effectiveness of different windowing sizes	127
Table 5.1	Experimental results of area reduction by using approaches in Plaza et al. (2007) and Chen and Wang (2010) and our approach	144
Table 5.2	Iterations of optimization in our approach	145
Table 5.3	Benchmark information	150
Table 5.4	Real versus estimated HPWL reduction	150
Table 5.5	Effectiveness of our framework for wirelength reduction of placement and global routing	151

Table 5.6	Effectiveness of our algorithm compared to the traditional peak-first	
	algorithm and a recent work	158
Table 5.7	Comparison of our algorithm and the DCP algorithm	168
Table 5.8	Results of depth-ILR followed by area-ILR with FlowSYN ($K=5$)	174
Table 5.9	Result of area-ILR over DAOMap ($K = 4$)	175
Table 5.10	Result of area-ILR over DAOMap ($K = 6$)	175
Table 5.11	Result of Area-ILR over IMap ($K=4$)	176
Table 5.12	Result of Area-ILR over IMap ($K = 6$)	177
Table 5.13	Result of Area-ILR over imfs + lutpack in $ABC(K = 6)$	178
Table 5.14	Result of Area-ILR on Commercial Benchmarks ($K = 4$)	179
Table 5.15	Effect of area-ILR on VPR Delay performance ($K=4$)	181
Table 5.16	Effect of area-ILR on delay performance in commercial FPGAs ($K=6$)	182
Table 5.17	Result of area-ILR on circuits synthesized by BDS-pga ($K=4$)	183
Table 5.18	q(i): Number of terminals versus net weight	195
Table 5.19	Experimental results on rewiring-based FPGA router	197
Table 5.20	Experimental results on rewiring-based technology mapping and routing	197
Table 5.21	Postlayout optimization by SPFD-ER	198
Table 5.22	Total cell areas of the circuits	205
Table 5.23	Power dissipation statistics	206

Preface

Our group has been working on wire-based logic restructuring (rewiring) for over a decade. Over the years, we have published numerous conference and journal papers on rewiring. As a recent major milestone, we have developed a rewiring scheme that reaches a near-complete rewiring rate (96%). This result demonstrates the high power of this kind of logic transformation techniques and the great potential of applying them on modern electronic design automation (EDA) tools.

Because of the aggressive and continuous scaling down of transistor sizes, to 45, 22 nm, and even below 16 nm, wires have become a dominant factor affecting circuit performance. Hence, rewiring is particularly suitable for today's nanometer technologies.

We could not find a book that focuses on and discusses rewiring techniques. Since rewiring techniques have become much more practical in nanometer technologies, we felt there was a need to publish a reference book to provide readers with the key ideas.

This book is of introductory to intermediate level. We hope this book will help in popularizing science, and the readers will find this book interesting and informative.

TAK-KEI LAM, WAI-CHUNG TANG, XING WEI, YI DIAO, AND DAVID YU-LIANG WU

Introduction

The concepts of various major rewiring techniques are explained throughout the book gradually. First, readers will be presented with the basic ideas of rewiring. Next, the technical details of each kind of rewiring technique will be discussed in detail. Finally, the applications of rewiring techniques in various electronic design automation (EDA) areas will be introduced.

Intended Audience

Students studying computer/electronic engineering, academic staff, and even EDA engineers are the intended readers of this book. The readers should have some basic knowledge of Boolean algebra, logic gates, and graph theory. For readers without the related advanced knowledge, essential concepts will be introduced and explained throughout the book.

Type Conventions

The following conventions are used in this book:

- Mathematical symbols and names of circuit elements, such as a and α, are typeset in this
 font.
- · Codes are typeset in this font.

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Many people have contributed to this book in the forms of research output, implementations of algorithms, suggestions for content, and, last but not least, simply being encouraging. This book could never have been completed without their generous effort. We are very grateful to the following people for all they have done:

- The authors of RAMBO, REWIRE, RAMFIRE, GBAW, IRRA, NAR, ECR, FECR, CECR, SPFD-based and all other rewiring techniques.
- The authors of the typesetting system LATEX and the plugins.

Contents

List	of Figures	ix
List	of Tables	xiii
Pref	ace	xv
Intr	oduction	xvii
1	Preliminaries	1
1.1	Boolean Circuits	1
1.2	Redundancy and Stuck-at Faults	4
1.3	Automatic Test Pattern Generation (ATPG)	6
1.4	Dominators	6
1.5	Mandatory Assignments and Recursive Learning	7
1.6	Graph Theory and Boolean Circuits	8
	References	10
2	Concept of Logic Rewiring	11
2.1	What is Rewiring?	11
2.2	ATPG-based Rewiring Techniques	12
	2.2.1 Add-First	12
	2.2.2 Delete-First	18
2.3	Non-ATPG-based Rewiring Techniques	24
	2.3.1 Graph-based Alternate Wiring (GBAW)	24
	2.3.2 SPFD	25
2.4	Why are Rewiring Techniques Important?	31
	References	33
3	Add-First and Non-ATPG-Based Rewiring Techniques	37
3.1	Redundancy Addition and Removal (RAR)	37
	3.1.1 RAMBO	37
	3.1.2 REWIRE	38
	3.1.3 RAMFIRE	41
	3.1.4 Comparison Between RAR-Based Rewiring Techniques	43

3.2	Node-Based Network Addition and Removal (NAR)	43
	3.2.1 Node Merging	43
	3.2.2 Node Addition and Removal	48
3.3	Other Rewiring Techniques	51
	3.3.1 SPFD-Based Rewiring	51
	References	65
4	Delete-First Rewiring Techniques	67
4.1	IRRA	69
	4.1.1 Destination of Alternative Wires	71
	4.1.2 Source of Alternative Wires	72
4.2	ECR	76
	4.2.1 Destination of Alternative Wires	80
	4.2.2 Source of Alternative Wires	85
	4.2.3 Overview of the Approach of Error-Cancellation-Based Rewiring	86
	4.2.4 Complexity Analysis of ECR	87
	4.2.5 Comparison Between ECR and Other Resynthesis Techniques	90
	4.2.6 Experimental Result	92
4.3	FECR	96
	4.3.1 Error Flow Graph Construction	97
	4.3.2 Destination Node Identification	98
	4.3.3 Source Node Identification	102
	4.3.4 ECR is a Special Case of FECR	104
	4.3.5 Complexity Analysis of FECR	105
	4.3.6 Experimental Result	105
4.4	Cut-Based Error Cancellation Rewiring	107
	4.4.1 Preliminaries	107
	4.4.2 Error Frontier	109
	4.4.3 Cut-Based Error Cancellation Rewiring	117
	4.4.4 Verification of Alternative Wires	121
	4.4.5 Complexity Analysis of CECR	122
	4.4.6 Relationship Between ECR, FECR, and CECR	122
	4.4.7 Extending CECR for n-to-m Rewiring	123
	4.4.8 Speedup for CECR	124
	4.4.9 Experimental Results	125
	References	129
		147
5	Applications	133
5.1	Area Reduction	133
	5.1.1 Preliminaries	134
	5.1.2 Our Methodology ("Long tail" vs "Bump tail" Curves)	135

Contents

	5.1.3	Details of our Approach	140
	5.1.4	Experimental Results	143
5.2	Postp	lacement Optimization	145
	5.2.1	Wire-Length-Driven Rewiring-Based Postplacement Optimization	145
	5.2.2	Timing-Driven Rewiring-Based Postplacement Optimization	151
5.3	ECO '	Timing Optimization	158
	5.3.1	Preliminaries	160
	5.3.2	Nego-Rout Operation	161
	5.3.3	Path-Restructuring Operation	164
	5.3.4	Experimental Results	166
5.4	Area l	Reduction in FPGA Technology Mapping	167
	5.4.1	Incremental Logic Resynthesis (ILR): Depth-Oriented Mode	170
	5.4.2	Incremental Logic Resynthesis (ILR): Area-Oriented Mode	171
	5.4.3	Experimental Results	173
	5.4.4	Conclusion	183
5.5	FPGA	Postlayout Routing Optimization	184
	5.5.1	Optimization by Alternative Functions	185
	5.5.2	Optimization with Mapping-to-Routing Logic Rewirings	187
	5.5.3	Optimization by SPFD-Based Rewiring	198
5.6	Logic	Synthesis for Low Power Using Clock Gating and Rewiring	199
		Mechanism of Clock Gating	199
	5.6.2	Rewiring-Based Optimization	203
	Refere	ences	207
6	Summ	nary	211
Inde	X		213

Preliminaries

1.1 Boolean Circuits

A Boolean variable is a variable whose value can only be either 0 (false) or 1 (true) or unknown. Every Boolean variable has two literals. They are the normal form and the negation/complement of the variable. The negation of a variable always evaluates to the opposite value of the variable. Suppose v is a Boolean variable; then its negation is \bar{v} . When v is v0, v1 is v2, v3 is v4. The literals of variable v3 are then v3 and v5.

A function consisting of Boolean variables is known as a Boolean function. It is a mapping between Boolean spaces. For example, the function $f:B^m\to B^n$ is a mapping between the input space of m Boolean variables and the output space of n Boolean variables. We use $f(x_1,x_2,\ldots,x_{m-1},x_m)$ to indicate the input variables or input values of the Boolean function f.

The mapping between Boolean spaces is achieved by Boolean operators. The basic Boolean operators (operations) AND, OR, NOT, XOR, and XNOR are denoted as $\cdot, +, \sim, \oplus$, and $\bar{\oplus}$, respectively, in this book. We may omit the symbol \cdot for clarity. The behavior of the basic operators is listed in Table 1.1. Complex Boolean operators can be derived from these basic operators. In fact, only AND and NOT, or only OR and NOT, are sufficient to derive all other Boolean operations.

An example of Boolean function is $f(a,b)=a\cdot b$, which computes the logical conjunction of variables a and b. A Boolean function may contain literals. The Boolean function $f(a,b)=a\cdot \bar{b}$ is such an example that computes the logical conjunction of variable a and the negation of variable b. It may be surprising for readers who are not familiar with Boolean algebra to see a function $f(a,b,c)=a\cdot b$. This function is actually nothing special but is normal and valid. It just means that, among the three variables, the value of variable c is "don't care." That is to say, the value of c can be either 0 or 1, and $f(a,b,c)=ab=ab\bar{c}+abc$. For another example, the function f(a,b,c)=(a+b) can be expanded into $f(a,b,c)=(a+b)=(a+b)\bar{c}+(a+b)c$.

Observability don't cares (ODCs) (Damiani and De Micheli 1990) of a Boolean variable are the conditions under which the variable is not affecting any of the primary outputs. For example, if an input i of an AND gate has the controlling value 0, its set of other inputs J are unobservable no matter what values they have. The ODC of J is \bar{i} . Satisfiability don't cares

Operator	When will it returns true?
AND :	All of its operands are true
OR +	Any one of its operands is true
NOT \sim	Its operand is false
XOR ⊕	Both of its operands have different values
XNOR $\bar{\oplus}$	Both of its operands have the same values

Table 1.1 Behavior of the basic Boolean operators

(SDCs) of a circuit node represent the local input patterns at the node that cannot be generated by the node's fanins. As a trivial example of SDC, if we connect all inputs of a two-input AND gate to a common signal, the values of its inputs can never be $\{1,0\}$ or $\{0,1\}$.

Many rules in ordinary algebra, such as commutative addition and multiplication, associative addition and multiplication, and variable distribution, can be applied into Boolean algebra. Therefore, function $f(a,b,c)=(a+b)=(a+b)\bar{c}+(a+b)c=a\bar{c}+b\bar{c}+ac+bc$. For each of the conjunction term, it can be expanded by connecting it with all combinations of the literals of the missing variables by conjunction. Some additional important rules that are obeyed in Boolean algebra only include $a\cdot a=a$ and a+a=a. Regarding our example, it can be expanded as follows:

$$f(a,b,c) = (a+b)$$

$$= (a+b)\bar{c} + (a+b)c$$

$$= (a\bar{c} + b\bar{c}) + (ac+bc)$$

$$= (ab\bar{c} + a\bar{b}\bar{c} + ab\bar{c} + \bar{a}b\bar{c}) + (abc + a\bar{b}c + abc + \bar{a}bc)$$

$$= ab\bar{c} + a\bar{b}\bar{c} + \bar{a}b\bar{c} + abc + a\bar{b}c + \bar{a}bc$$

Other rules can be derived from the basic rules easily. Since Boolean algebra is a vast area of study, even the elementary topics can cover a whole book. In this book, we shall not cover every detail.

Boolean functions can be realized in hardware using logic gates. A Boolean circuit or Boolean network is composed of gates and implements some Boolean functions. We simply use circuits or networks to represent Boolean circuits when the meaning is clear in the context. Figure 1.1 illustrates the logic gates implementing the basic Boolean functions. An example circuit composed of AND, OR, and NOT gates is shown in Figure 1.2(b). For gate e, its inputs are a and b, so it is implementing the function a+b. Regarding gate f, its function is $a\cdot \bar{b}$.

A less famous Boolean operator is the cofactor. The cofactor of a Boolean function $f(x_1,x_2,\ldots,x_{n-1},x_n)$ with respect to a variable x_k is $f|_{x_k}=f(x_1,x_2,\ldots,x_{k-1},1,x_{k+1},\ldots,x_{n-1},x_n)$. Suppose f=ab+c, $f|_a=b+c$, and $f|_c=ab+1=1$. Similarly, the cofactor of a Boolean function $f(x_1,x_2,\ldots,x_{n-1},x_n)$ with respect to the complement of a variable x_k is $f|_{\overline{x_k}}=f(x_1,x_2,\ldots,x_{k-1},0,x_{k+1},\ldots,x_{n-1},x_n)$. Suppose f=ab+c, $f|_{\overline{a}}=0\cdot b+c=c$. Every Boolean function can be expressed using Shannon's expansion. For example, $f(x)=x\cdot f|_x+\overline{x}\cdot f|_{\overline{x}}$. An example of a function with multiple inputs is $f(x,y,z,w)=xyf|_{xy}+\overline{x}yf|_{\overline{x}y}+x\overline{y}f|_{x\overline{y}}+\overline{x}\overline{y}f|_{x\overline{y}}$

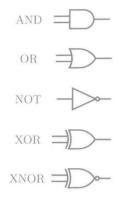


Figure 1.1 Basic logic gates

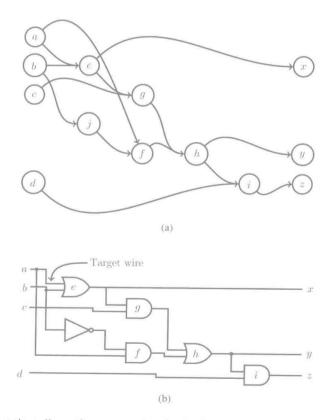


Figure 1.2 Directed acyclic graph representation of a circuit. (a) A directed acyclic graph; (b) a Boolean circuit

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