Romain Manni-Bucau

Java EE 8 High Performance

Master techniques such as memory optimization, caching, concurrency, and multithreading to achieve maximum performance from your enterprise applications



Packt>

Java EE 8 High Performance

The ease with which we write applications has been increasing, but with this comes the need to address their performance. A balancing act between easily implementing complex applications and keeping their performance optimal is a present-day need. In this book, we explore how to achieve this crucial balance while developing and deploying applications with Java EE 8.

The book starts by analyzing various Java EE specifications to identify those potentially affecting performance adversely. Then, we move on to monitoring techniques that enable us to identify performance bottlenecks and optimize performance metrics. Next, we look at techniques that help us achieve high optimization, performance: memory concurrency, multithreading, scaling, and caching. We also look at fault tolerance solutions and the importance of logging. Lastly, you will learn to benchmark your application and implement solutions for continuous performance evaluation.

By the end of the book, you will have gained insights into various techniques and solutions that will help create high-performance applications in the Java EE 8 environment.

Things you will learn:

- Identify performance bottlenecks in an application
- Locate application hotspots using performance tools
- Understand the work done under the hood by EE containers and its impact on performance
- Identify common patterns to integrate with Java EE applications
- Implement transparent caching on your applications
- Extract more information from your applications using Java EE without modifying existing code
- Ensure constant performance and eliminate regression





Java EE 8 High Performanc



Java EE 8 High Performance

Master techniques such as memory optimization, caching, concurrency, and multithreading to achieve maximum performance from your enterprise applications

Romain Manni-Bucau



BIRMINGHAM - MUMBAI

Java EE 8 High Performance

Copyright © 2018 Packt Publishing

All rights reserved. No part of this book may be reproduced, stored in a retrieval system, or transmitted in any form or by any means, without the prior written permission of the publisher, except in the case of brief quotations embedded in critical articles or reviews.

Every effort has been made in the preparation of this book to ensure the accuracy of the information presented. However, the information contained in this book is sold without warranty, either express or implied. Neither the author, nor Packt Publishing or its dealers and distributors, will be held liable for any damages caused or alleged to have been caused directly or indirectly by this book.

Packt Publishing has endeavored to provide trademark information about all of the companies and products mentioned in this book by the appropriate use of capitals. However, Packt Publishing cannot guarantee the accuracy of this information.

Commissioning Editor: Richa Tripathi Acquisition Editor: Aiswarya Narayanan Content Development Editor: Vikas Tiwari Technical Editor: Diwakar Shukla Copy Editor: Muktikant Garimella Project Coordinator: Ulhas Kambali Proofreader: Safis Editing Indexer: Aishwarya Gangawane Graphics: Tania Dutta Production Coordinator: Shantanu Zagade

First published: January 2018

Production reference: 1250118

Published by Packt Publishing Ltd. Livery Place 35 Livery Street Birmingham B3 2PB, UK.

ISBN 978-1-78847-306-4

www.packtpub.com

This book is dedicated to my family and closest ones, to all the wonderful people I met, to the people who inspire me everyday, Mark, David, Theresa, Jean-Louis, Jean-François, Jean-Baptiste, and to all my other Apache Software Foundation friends.

Finally I would like to dedicate this book to you, reminding you the quote assigned to Margaret Fuller:

"Today a reader, tomorrow a leader!"



mapt.io

Mapt is an online digital library that gives you full access to over 5,000 books and videos, as well as industry leading tools to help you plan your personal development and advance your career. For more information, please visit our website.

Why subscribe?

- Spend less time learning and more time coding with practical eBooks and Videos from over 4,000 industry professionals
- Improve your learning with Skill Plans built especially for you
- Get a free eBook or video every month
- Mapt is fully searchable
- Copy and paste, print, and bookmark content

PacktPub.com

Did you know that Packt offers eBook versions of every book published, with PDF and ePub files available? You can upgrade to the eBook version at www.PacktPub.com and as a print book customer, you are entitled to a discount on the eBook copy. Get in touch with us at service@packtpub.com for more details.

At www.PacktPub.com, you can also read a collection of free technical articles, sign up for a range of free newsletters, and receive exclusive discounts and offers on Packt books and eBooks.

Contributors

About the author

Romain Manni-Bucau is a senior software engineer who has been working in the Java EE space for 7 years and, more recently, with big data. He joined the Apache EE family in 2011 (TomEE, Johnzon, OpenWebBeans, BatchEE, OpenJPA, and Meecrowave). He mainly contributes to open source projects (CukeSpace, Arquillian, Apache Beam, and others) and aims to make development easy and efficient, letting people create what they have in mind without caring for the technical challenges. You can follow Romain on twitter at @rmannibucau.

About the reviewer

Luigi Fugaro has been a developer since he was a little child, doing experiments and trying out any new technologies—that is, video games! Growing up in the Java environment taught him how great and valuable the open source world is, but only when he worked at Red Hat he did get the time and tools to really participate in this big family, the open source community. He has been working for Red Hat for 6 years as an EMEA Middleware Architect.

He has authored two books, WildFly Cookbook and Mastering JBoss EAP 7, both published by Packt.

Packt is searching for authors like you

If you're interested in becoming an author for Packt, please visit authors.packtpub.com and apply today. We have worked with thousands of developers and tech professionals, just like you, to help them share their insight with the global tech community. You can make a general application, apply for a specific hot topic that we are recruiting an author for, or submit your own idea.

Table of Contents

Pretace	1
Chapter 1: Money – The Quote Manager Application	7
Setting up the environment	7
The application architecture	9
Application project highlights	10
The build	10
The persistence layer	11
The service layer	13
The JAX-RS layer	15
The WebSocket layer	16
Provision some data	20
Application summary	24
The application business	24
The application design	24
The application server	25
Testing the application	26
Get a quote price the JAX-RS way	26
Get the price, the WebSocket way	28
Setting up MySQL	28
Conclusion	31
Summary	31
Chapter 2: Looking Under the Cover – What is This EE Thing?	33
Context and Dependency Injection – what did you do to my beans?	33
IoC – a pretty simple example	34
The main features of CDI	37
Injections	37
Scopes	38
Interceptors/decorators Events	39 44
Dynamic lookups	45
JAX-RS – the servlet router	46
The router	47
Marshalling	47
Filter and interceptors	48

@Suspended or asynchronous operation	49
JPA – the database link	50
From JPA to the database	52
Model and implications	57
The Java Transaction API	58
Server resources	59
DataSource configuration	61
Java EE and performances	65
Ensure you know the server	66
Ensure you know your application	68
Ensure you know your resources	68
Summary	69
Chapter 3: Monitor Your Application	71
Java tools to know what my application is doing	71
The jcmd command – the small command line utility that does a lot	72
Thread.print	74
Memory	79
JVisualVM – the UI for JVM monitoring	81
How to connect remotely	86
Java Mission Control	87
GlassFish ad hoc monitoring	92
Libraries monitor your application	95
Counters, gauges, timers, and more	96
Instrumenting the code	98
CDI instrumentation Implementing your own configurable monitoring interceptor	99 101
Javaagent – a complex but powerful instrumentation	106
Sirona javaagent	106
SQL Monitoring	112
Data aggregation	113
Tracing	114
APM	115
Summary	115
Chapter 4: Application Optimization – Memory Management and Server	, , , ,
Configuration	117
Java and the memory	117
Garbage collector	119
Garbage collector algorithms The serial collector	121 121
	'

Parallel and parallel compacting collectors	125
Concurrent Mark Sweep (CMS)	127
Garbage First (G1)	128
Common memory settings	129
Debugging GC behavior	130
Heap dump	135
Java EE and the resources	138
DataSource	139
Java EE and pools	142
Java EE and HTTP pools	143
Java EE implicit features	143
Summary	144
Chapter 5: Scale Up – Threading and Implications	145
Java EE threading model	145
Thread data and consistency	150
Concurrent data access	150
Java and thread safety	152
Synchronized	153
Locks	153
java.util.concurrent	156
The volatile data	156
Java EE and threads	157
CDI asynchronous events	157
EJB @Asynchronous	159
EE concurrency utilities for Java EE	159
ManagedExecutorService	162
ManagedScheduledExecutorService	163
Java EE threads ContextService	164 164
EJB @Lock	165
HTTP threads	
Server side	166 166
Client side	170
Reactive programming and Java EE	171
Message passing and Java EE	174
Summary	175
Chapter 6: Be Lazy; Cache Your Data	177
Caching challenges	177
How does the cache work?	
The cache key	179 179
Eviction policy	183

Least Recently Used (LRU)	183
First In First Out (FIFO)	184
Random	185
Least Frequently Used (LFU)	185
Cache eviction trigger	185
Cache storage – memory or not	186
Consistency of the data	188
HTTP and caching	189
Cache-Control	190
ETag	191
Vary	192
HTTP caching and the Java EE API	193
HTTP 2 promise	195
JCache – the standard cache of Java EE	195
Setting up JCache	196
Programmatic API	197
JCache configuration	198
CDI integration	199
Cache configuration	200
@CacheDefaults	205
Cache key	206
Cache once	208
Summary	210
Chapter 7: Be Fault-Tolerant	211
It will fail, no doubt!	211
Load balancing – pick the best one	213
Transparent load balancing – client versus server	214
Common strategies	215
The round-robin algorithm	215
Random load balancing	216
Link to failover	217
Sticky session	218
The scheduling algorithm	219
Load balancing or proxy – additional features	220
Failover	221
Switching to another system	222
Local fallback	224
Fallback code structure	225
Microprofile to the rescue	226
Failover extension	226
Fallback handling – caching, an alternative solution Circuit breaker	232 237

Bulk head	238
Timeouts	240
Timeouts for code without timeouts	241
Summary	242
Chapter 8: Loggers and Performances – A Trade-Off	243
I log, you log, they log	244
Logging frameworks and concepts	248
Logger	249
Logger Factory	249
LogRecord	250
Handler	251
Filter	252
Formatter	252
Level	252
Logging invocations	253
Filters	254
Formatters	255
Using handlers	256
Logging components and Java EE	257
Logging patterns	257
Testing your level	257
Using templates in your messages	259
Asynchronous or not?	260
Logging implementations – which one to pick	261
Logging facade – the good bad idea	261
Logging frameworks	262
Log4j Log4j2	263 264
Logback	265
JUL	266
Choosing an implementation	267
Summary	268
Chapter 9: Benchmarking Your Application	269
Benchmarking – validating your application against your SLA	270
Benchmark, benchmark	270
Preparing your benchmark	272
Defining the benchmark criteria	272
Defining the metric	273
Defining acceptance criteria	274

Defining the scenario	276
Defining the environment	276
The machines	276
The network	277
Databases and remote services	278
The server	279
Automatize your scenarios	280
JMeter Coddings	280
Gatling Other tools	283 287
Ensuring you have support	287
Time boxing your optimization benchmark	
	288
Installing and resetting procedures	288
Benchmark iterations	289
Iterating	289
Changing a single setting at a time	290
Resetting any state between runs	290
Warming up your system	291
After your benchmark	291
Writing a report	292
Updating your default configurations	293
Reviewing the conclusions	293
Enriching your project backlog	294
Summary	294
Chapter 10: Continuous Performance Evaluation	295
Writing performance tests – the pitfalls	295
Writing performance tests	296
JMH – the OpenJDK tool	
Writing a benchmark with JMH	296 297
The state	298
Creating your first JMH benchmark	299
BlackHole to be a star	302
Running the benchmarks	302
Integrating JMH with JUnit	303
ContiPerf	311
Arquillian and ContiPerf – the diabolic pair	312
JMeter and build integration	316
Gatling and continuous integration	318
Deploying your (benchmark) application	322
Continuous integration platform and performance	324
Summary	325

OD 1	1 7	-	0		
I al	hlp	ot	Con	ten	ts

Another Book You May Enjoy	327
Index	329