DIGITAL SIGNAL PROCESSIONS

A COMPUTER-BASED APPROACH

Sanjit K. Mitra

DIGITAL SIGNAL PROCESSING

A Computer Based Approach

Third Edition

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DIGITAL SIGNAL PROCESSING: A COMPUTER-BASED APPROACH, THIRD EDITION

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About the Author

Sanjit K. Mitra received the M.S. and Ph.D. degrees in Electrical Engineering from the University of California, Berkeley, in 1960 and 1962, respectively. After holding the position of assistant professor at Cornell University until 1965 and working at AT&T Bell Laboratories, Holmdel, New Jersey, until 1967, he joined the faculty of the University of California at Davis. Dr. Mitra then transferred to the Santa Barbara campus in 1977, where he served as department chairman from 1979 to 1982 and is now a Professor of Electrical and Computer Engineering. He has served IEEE in various capacities, including service as the President of the IEEE Circuits & Systems Society in 1986 and as a Member-at-Large of the Board of Governors of the IEEE Signal Processing Society from 1996 to 1999. He is currently a member of the editorial boards for four journals: Signal Processing; Journal of the Franklin Institute; Automatika; and Ingeneiria. He has published over 600 papers in signal and image processing, twelve books, and holds five patents. Dr. Mitra has received many distinguished industry and academic awards, including the 1973 F. E. Terman Award and the 1985 AT&T Foundation Award of the American Society of Engineering Education, the 1989 Education Award of the IEEE Circuits & Systems Society, the 1989 Distinguished Senior U.S. Scientist Award from the Alexander von Humboldt Foundation of Germany, the 1995 Technical Achievement Award and the 2001 Society Award of the IEEE Signal Processing Society, the 1999 Mac Van Valkenburg Society Award and the CAS Golden Jubilee Medal of the IEEE Circuits & Systems Society, the IEEE Millennium Medal in 2000, and the 2002 Technical Achievement Award of the European Association for Signal Processing (EURASIP). He is the co-recipient of the 2000 Blumlein-Browne-Willans Premium of the the Institution of Electrical Engineers (London) and the 2001 IEEE Transactions on Circuits & Systems for Video Technology Best Paper Award. He is a member of the U.S. National Academy of Engineering, an Academician of the Academy of Finland, a member of the Norwegian Academy of Technological Sciences, a foreign member of the Croatian Academy of Sciences and Arts, and a foreign member of the Academy of Engineering of Mexico. He has been awarded Honorary Doctorate degrees from the Tampere University of Technology, Finland and the "Politehnica" University of Bucharest, Romania. Dr. Mitra is a Fellow of the IEEE, AAAS, and SPIE, and a member of EURASIP.



Preface

The field of digital signal processing (DSP) has seen explosive growth during the past four decades, as phenomenal advances both in research and application have been made. Fueling this growth have been the advances in digital computer technology and software development. Almost every electrical and computer engineering department in this country and abroad now offers one or more courses in digital signal processing, with the first course usually being offered at the senior level. This book is intended for a two-semester course on digital signal processing for seniors or first-year graduate students. It is also written at a level suitable for self-study by the practicing engineer or scientist.

Even though the second edition of this book was published barely three years ago, based on the feedback received from professors who adopted this book for their courses and many readers, it became evident that a new edition was needed to incorporate the suggested changes to the contents. Three types of changes were made to the manuscript: inclusion of a number of new topics, elimination of some topics, and a major reorganization of the materials. We believe the materials in each chapter are now organized more logically. In addition more worked-out examples have been included to explain new and difficult concepts.

One major change occurring in the third edition is the splitting of the chapter on transform-domain representations of discrete-time signals and systems into three chapters: one chapter on the discrete-time Fourier transform (DTFT) representation, a second one on the discrete Fourier transform (DFT) representation, and the third one on the z-transform representation. The chapter on discrete-time Fourier transform representation also includes a brief review of the continuous-time Fourier transform (CTFT) representation of continuous-time signals and systems to point out the basic similarities and differences between the two transforms. The concept of the frequency response of a linear, time-invariant discrete-time system and its properties are discussed in this chapter. The chapter containing a discussion of the DFT includes a review of two other finite-length discrete transforms, namely, the discrete cosine transform (DCT) and the Haar transform. These two latter transforms are often used in signal compression. The concept of the transfer function of a linear, time-invariant discrete-time system is reviewed in the chapter on the z-transform representation.

The second major change implemented in this edition is to cover the design of infinite impulse response (IIR) and finite impulse response (FIR) digital filters in two separate chapters. The third major change involves the splitting of the chapter on multirate digital signal processing into two chapters. The first chapter covers a discussion on fundamental concepts of multirate digital signal processing, while the

xvi Preface

second chapter includes a discussion on filter banks and discrete wavelet transform. Finally, relevant materials on discrete-time random signals are included as an appendix.

The new topics included in the third edition are continuous-time Fourier transform (Section 3.1), unwrapped phase function (Section 3.7), phase and group delays (Section 3.9), Fourier-domain filtering (Section 5.8), discrete cosine transform (Section 5.11), Haar transform (Section 5.12), energy compaction properties of the finite-length discrete transforms (Section 5.13), transfer function classification based on magnitude and phase characteristics (Sections 7.1 and 7.2), minimum-phase FIR filter design (Section 10.4), spectral factorization (Section 10.4), computationally efficient FIR filter design (Section 10.6), fast discrete Fourier transform computation using index mapping (Section 11.4), sliding discrete Fourier transform (Section 11.6), discrete Fourier transform computation over a narrow frequency band (Section 11.7), spline interpolation (Section 13.5), discrete-wavelet transform (Section 14.6), digital music synthesis (Section 15.7), and wavelet-based signal compression (Section 15.9).

A key feature of this book is the extensive use of Matlab® -based¹ examples that illustrate the program's powerful capability to solve signal processing problems. The book uses a three-stage pedagogical structure designed to take full advantage of Matlab and to avoid the pitfalls of a "cookbook" approach to problem solving. First, each chapter begins by developing the essential theory and algorithms. Second, the material is illustrated with examples solved by hand calculation. And third, solutions are derived using Matlab. From the beginning, Matlab codes are provided with enough details to permit the students to repeat the examples on their computers. In addition to conventional theoretical problems requiring analytical solutions, each chapter also includes a large number of problems requiring solution via Matlab. This book requires a minimal knowledge of Matlab. We believe students learn the intricacies of problem solving with Matlab faster by using tested, complete programs and then writing simple programs to solve specific problems that are included at the ends of Chapters 2 to 15.

Because computer verification enhances the understanding of the underlying theories, as in the first two editions, a large library of worked-out MATLAB programs are included in the third edition. The original MATLAB programs of the second edition have been updated to run on the newer versions of MATLAB and the *Signal Processing Toolbox*. In addition, new MATLAB programs and code fragments have been added in this edition. All MATLAB programs are included in the CD accompanying this text. The reader can run these programs to verify the results included in the book. All MATLAB programs and code fragments in the text have been tested under version 7 (Release 14) of MATLAB and version 6.2 of the *Signal Processing Toolbox*. Some of the programs listed in this book are not necessarily the fastest with regard to their execution speeds, nor are they the shortest. They have been written for maximum clarity without detailed explanations.

A second attractive feature of this book is the inclusion of extensive simple, but practical, examples that expose the reader to real-life signal processing problems, which has been made possible by the use of computers in solving practical design problems. This book also covers many topics of current interest not normally found in an upper-division text. Additional topics are also introduced to the reader through problems at the end of Chapters 2 through 14. Finally, the book concludes with a chapter that focuses on several important, practical applications of digital signal processing. These applications are easy to follow and do not require knowledge of other advanced-level courses.

The CD accompanying the book also contains several other useful materials, such as files of real signals, review materials, additional examples, a set of frequently asked questions (FAQs), and a short tutorial on Matlab. Where possible, pointers in the text with CD symbols have been used to direct the reader to relevant materials in the CD. From the feedback we hope to receive from the readers of the third edition, we hope to improve the contents on the CD for future editions.

The prerequisite for this book is a junior-level course in linear continuous-time and discrete-time

¹MATLAB is a registered trademark of The MathWorks, Inc., 3 Apple Hill Dr., Natick, MA 01760, Phone: 508-647-7000, http://www.mathworks.com.

Preface

systems, which is usually required in most universities. A minimal review of linear systems and transforms is provided in the text, and basic materials from linear system theory are included, with important materials summarized in tables. This approach permits the inclusion of more advanced materials without significantly increasing the length of the book.

The book is divided into 15 chapters and an appendix. Chapter 1 presents an introduction to the field of signal processing and provides an overview of signals and signal processing methods.

Chapter 2 discusses the time-domain representations of discrete-time signals and discrete-time systems as sequences of numbers and describes classes of such signals and systems commonly encountered. Several basic discrete-time signals that play important roles in the time-domain characterization of arbitrary discrete-time signals and discrete-time systems are then introduced. Next, a number of basic operations to generate other sequences from one or more sequences are described. A combination of these operations is also used in developing a discrete-time system. The problem of representing a continuous-time signal by a discrete-time sequence is examined for a simple case.

Chapter 3 is devoted to the discrete-time Fourier transform (DTFT) representations of discrete-time sequences. It starts with a short review of the continuous-time Fourier transform (CTFT) representations of continuous-time signals and systems. The DTFT and its inverse are introduced, along with a discussion of the convergence of the DTFT. Properties of the DTFT are next reviewed, and the unwrapping of the phase function to remove certain discontinues in the DTFT is discussed. The concept of the frequency response of a linear, time-invariant (LTI) discrete-time system is then introduced, followed by a careful examination of the difference between phase and group delays associated with the frequency response.

Chapter 4 is concerned primarily with the discrete-time processing of continuous-time signals. The conditions for discrete-time representation of a band-limited continuous-time signal under ideal sampling and its exact recovery from the sampled version are first derived. Several interface circuits are used for the discrete-time processing of continuous-time signals. Two of these circuits are the anti-aliasing filter and the reconstruction filter, which are analog lowpass filters. As a result, a brief review of the basic theory behind some commonly used analog filter design methods is included, and their use is illustrated with MATLAB. Other interface circuits discussed in this chapter are the sample-and-hold circuit, the analog-to-digital converter, and the digital-to-analog converter.

The major part of Chapter 5 is concerned with the discrete Fourier transform (DFT), which plays an important role in some digital signal processing applications as it can be used to implement linear convolution efficiently using fast algorithm for its computation. The DFT and its inverse are introduced, along with a discussion of their properties. This chapter also includes a review of the discrete cosine transform (DCT) and the Haar transform. All three transforms discussed in this chapter are examples of orthogonal transforms of a finite-length sequence.

Chapter 6 is devoted to a discussion of z-transform. The transform and its inverse are introduced, along with a discussion of their properties. The convergence condition of the z-transform is examined in details. It also includes a discussion of the concept of the transfer function of a LTI discrete-time system and its relation to the frequency response of the system.

This book concentrates almost exclusively on the linear time-invariant discrete-time systems, and Chapter 7 discusses their transform-domain representations. Specific properties of such transform-domain representations are investigated, and several simple applications are considered.

A structural representation using interconnected basic building blocks is the first step in the hardware or software implementation of an LTI digital filter. The structural representation provides the relations between some pertinent internal variables with the input and the output, which, in turn, provides the keys to the implementation. There are various forms of the structural representation of a digital filter, and two such representations are reviewed in Chapter 8, followed by a discussion of some popular schemes for the realization of real causal IIR and FIR digital filters. In addition, it describes a method for the realization of IIR digital filter structures that can be used for the generation of a pair of orthogonal sinusoidal sequences.

xviii Preface

Chapter 9 considers the IIR digital filter design problem. First, it discusses the issues associated with the filter design problem. Then, it describes the most popular approach to IIR filter design, based on the conversion of a prototype analog transfer function to a digital transfer function. The spectral transformation of one type of IIR transfer function into another type is discussed. The use of MATLAB in IIR digital filter design is illustrated.

Chapter 10 is concerned with the FIR digital filter design problem. A very simple approach to FIR filter design is described, followed by a discussion of a popular algorithm for the computer-aided design of equiripple linear-phase FIR digital filters. The use of MATLAB in FIR digital filter design is illustrated.

Chapter 11 is concerned with the implementation aspects of DSP algorithms. Two major issues concerning implementation are discussed first. The software implementations of digital filtering and DFT algorithms on a computer using MATLAB are reviewed to illustrate the main points. This is followed by a discussion of various schemes for the representation of number and signal variables on digital machines, which is basic to the development of methods for the analysis of finite wordlength effects considered in Chapter 12. Algorithms used to implement addition and multiplication, the two key arithmetic operations in digital signal processing, are reviewed next, along with operations developed to handle overflow. Finally, the chapter outlines two general methods for the design and implementation of tunable digital filters, followed by a discussion of algorithms for the approximation of certain special functions.

Chapter 12 is devoted to analysis of the effects of the various sources of quantization errors; it describes structures that are less sensitive to these effects. Included here are discussions on the effect of coefficient quantization.

Chapters 13 and 14 discuss multirate discrete-time systems with unequal sampling rates at various parts. The chapter includes a review of the basic concepts and properties of sampling rate alteration, design of decimation and interpolation digital filters, and multirate filter bank design.

The final chapter, Chapter 15, reviews a few simple practical applications of digital signal processing to provide a glimpse of its potential.

The materials in this book have been used in a two-quarter course sequence on digital signal processing at the University of California, Santa Barbara, and have been extensively tested in the classroom for over 12 years. Basically, Chapters 2 through 8 form the basis of an upper-division course, while Chapters 8 through 15 form the basis of a graduate-level course.

This text contains 352 examples, 163 MATLAB programs and code fragments, 783 problems, and 158 MATLAB exercises.

Every attempt has been made to ensure the accuracy of all materials in this book, including the MATLAB programs. I would, however, appreciate readers bringing to my attention any errors that may appear in the printed version for reasons beyond my control and that of the publisher. These errors and any other comments can be communicated to me by e-mail addressed to mitra@ece.ucsb.edu.

Finally, I have been particularly fortunate to have had the opportunity to work with outstanding students who were in my research group during my teaching career, which spans over 40 years. I have benefited immensely, and continue to do so, both professionally and personally, from my friendship and association with them, and to them I dedicate this book.

Sanjit K. Mitra

Preface xix

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xx Preface

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Supplements

All Matlab programs included in this book are in the CD accompanying this book and are also available via anonymous file transfer protocol (FTP) from the Internet site **iplserv.ece.ucsb.edu** in the directory **/pub/mitra/Book_3e**.

A solutions manual prepared by Chowdary Adsumilli, Chin-chaye Koh, Gabriel Gomes, Hsin-Han Ho, and Mylene Queiroz de Farias and containing the solutions to all problems and MATLAB exercises is available to instructors from the publisher. PowerPoint slides of most materials of this book are available to instructors from the author.

A companion book *Digital Signal Processing Laboratory Using MATLAB* by the author is also available from McGraw-Hill.

Contents

Signals and Signal Processing 1				
1.1 Characterization and Classification of Signals 1 1.2 Typical Signal Processing Operations 3 1.3 Examples of Typical Signals 12 1.4 Typical Signal Processing Applications 21 1.5 Why Digital Signal Processing? 36				
Discrete-Time Signals and Systems 41				
2.1 Discrete-Time Signals 42 2.2 Typical Sequences and Sequence Representation 56 2.3 The Sampling Process 64 2.4 Discrete-Time Systems 67 2.5 Time-Domain Characterization of LTI Discrete-Time Systems 78 2.6 Simple Interconnection Schemes 87 2.7 Finite-Dimensional LTI Discrete-Time Systems 90 2.8 Classification of LTI Discrete-Time Systems 100 2.9 Correlation of Signals 102 2.10 Random Signals 106 2.11 Summary 107 2.12 Problems 107 2.13 MATLAB Exercises 115				
Discrete-Time Fourier Transform 117				
3.1 The Continuous-Time Fourier Transform 117 3.2 The Discrete-Time Fourier Transform 122 3.3 Discrete-Time Fourier Transform Theorems 136 3.4 Energy Density Spectrum of a Discrete-Time Sequence 141 3.5 Band-Limited Discrete-Time Signals 143 3.6 DTFT Computation Using MATLAB 143 3.7 The Unwrapped Phase Function 145 3.8 The Frequency Response of an LTI Discrete-Time System 146 3.9 Phase and Group Delays 156				

Preface xv

2

3

	3.10	Summary 160		
	3.11	Problems 160		
	3.12	Matlab Exercises 170		
4	Digit	al Processing of Continuous-Time Signals 171		
	4.1	Introduction 171		
	4.2	Sampling of Continuous-Time Signals 172		
	4.3	Sampling of Bandpass Signals 184		
	4.4	Analog Lowpass Filter Design 187		
	4.5	Design of Analog Highpass, Bandpass, and Bandstop Filters 202		
	4.6	Anti-Aliasing Filter Design 209		
	4.7	Sample-and-Hold Circuit 211		
	4.8	Analog-to-Digital Converter 212		
	4.9	Digital-to-Analog Converter 217		
	4.10	Reconstruction Filter Design 221		
	4.11	Effect of Sample-and-Hold Operation 224		
	4.12	Summary 226		
	4.13	Problems 226		
	4.14	Matlab Exercises 231		
5	Finite-Length Discrete Transforms 233			
	5.1	Orthogonal Transforms 233		
	5.2	The Discrete Fourier Transform 234		
	5.3	Relation Between the Fourier Transform and the DFT, and Their Inverses 240		
	5.4	Operations on Finite-Length Sequences 244		
	5.5	Classifications of Finite-Length Sequences 251		
	5.6	DFT Symmetry Relations 256		
	5.7	Discrete Fourier Transform Theorems 259		
	5.8	Fourier-Domain Filtering 264		
	5.9	Computation of the DFT of Real Sequences 266		
	5.10	Linear Convolution using the DFT 268		
	5.11	Discrete Cosine Transform 274		
	5.12	The Haar Transform 283		
	5.13	Energy Compaction Properties 286		
	5.14	Summary 288		
	5.15	Problems 289		
	5.16	MATLAB Exercises 298		
6	z-Tra	ansform 301		
	6.1	Definition and Properties 301		
	6.2	Rational z-Transforms 305		
	6.3	Region of Convergence of a Rational z-Transform 307		
	6.4	The Inverse z-Transform 312		
	6.5	z-Transform Properties 320		
	6.6	Computation of the Convolution Sum of Finite-Length Sequences 329		
	6.7	The Transfer Function 332		
	6.8	Summary 343		
	6.9	Problems 343		
		The state of the s		

	6.10	Matlab Exercises 351
7	7.1 7.2 7.3 7.4 7.5 7.6 7.7 7.8 7.9 7.10 7.11 7.12	Transfer Function Classification Based on Magnitude Characteristics 353 Transfer Function Classification Based on Phase Characteristics 361 Types of linear-Phase Transfer Functions 368 Simple Digital Filters 378 Complementary Transfer Functions 391 Inverse Systems 396 System Identification 401 Digital Two-Pairs 403 Algebraic Stability Test 406 Summary 411 Problems 411 MATLAB Exercises 424
8	8.1 8.2 8.3 8.4 8.5 8.6 8.7 8.8 8.9 8.10 8.11 8.12 8.13 8.14 8.15	Block Diagram Representation 427 Equivalent Structures 430 Basic FIR Digital Filter Structures 432 Basic IIR Digital Filter Structures 437 Realization of Basic Structures Using MATLAB 443 Allpass Filters 445 Tunable IIR Digital Filters 454 IIR Tapped Cascaded Lattice Structures 456 FIR Cascaded Lattice Structures 461 Parallel Allpass Realization of IIR Transfer Functions 467 Digital Sine-Cosine Generator 473 Computational Complexity of Digital Filter Structures 475 Summary 477 Problems 477 MATLAB Exercises 487
9	9.1 9.2 9.3 9.4 9.5 9.6 9.7 9.8 9.9 9.10	Preliminary Considerations 489 Bilinear Transformation Method of IIR Filter Design 494 Design of Lowpass IIR Digital Filters 499 Design of Highpass, Bandpass, and Bandstop IIR Digital Filters 500 Spectral Transformations of IIR Filters 505 IIR Digital Filter Design Using MATLAB 511 Computer-Aided Design of IIR Digital Filters 514 Summary 516 Problems 516 MATLAB Exercises 521
10	FIR I	Digital Filter Design 523

Preliminary Considerations 523

FIR Filter Design Based on Windowed Fourier Series 527

10.1 10.2 xii

10.3 10.4 10.5 10.6 10.7 10.8 10.9	Computer-Aided Design of Equiripple Linear-Phase FIR Filters 541 Design of Minimum-Phase FIR Filters 549 FIR Digital Filter Design Using MATLAB 551 Design of Computationally Efficient FIR Digital Filters 566 Summary 576 Problems 578 MATLAB Exercises 584					
DSP Algorithm Implementation 589						
11.1 11.2 11.3 11.4 11.5 11.6 11.7 11.8 11.9 11.10 11.11 11.12 11.13 11.14	Basic Issues 589 Structure Simulation and Verification Using MATLAB 600 Computation of the Discrete Fourier Transform 607 Fast DFT Algorithms Based on Index Mapping 621 DFT and IDFT Computation Using MATLAB 628 Sliding Discrete Fourier Transform 630 DFT Computation Over a Narrow Frequency Band 630 Number Representation 635 Arithmetic Operations 639 Handling of Overflow 644 Tunable Digital Filters 645 Function Approximation 651 Summary 654 Problems 654 MATLAB Exercises 663					
	sis of Finite Wordlength Effects 665					
12.1 12.2 12.3 12.4 12.5 12.6 12.7 12.8	The Quantization Process and Errors 666 Quantization of Fixed-Point Numbers 667 Quantization of Floating-Point Numbers 669 Analysis of Coefficient Quantization Effects 670 A/D Conversion Noise Analysis 681 Analysis of Arithmetic Round-Off Errors 692 Dynamic Range Scaling 695 Signal-to-Noise Ratio in Low-Order IIR Filters 706					
12.9 12.10 12.11 12.12 12.13 12.14 12.15	Low-Sensitivity Digital Filters 710 Reduction of Product Round-Off Errors Using Error Feedback 716 Limit Cycles in IIR Digital Filters 719 Round-Off Errors in FFT Algorithms 727 Summary 730 Problems 730 MATLAB Exercises 737					
Multi	rate Digital Signal Processing Fundamentals 739					
13.1 13.2 13.3 13.4 13.5	The Basic Sample Rate Alteration Devices 740 Multirate Structures for Sampling Rate Conversion 749 Multistage Design of Decimator and Interpolator 758 The Polyphase Decomposition 761 Arbitrary-Rate Sampling Rate Converter 770					

Contents

	13.6 13.7 13.8 13.9	Nyquist Filters 782 Summary 790 Problems 791 MATLAB Exercises 796			
14	Multi	rate Filter Banks and Wavelets 799			
	14.1 14.2 14.3 14.4 14.5 14.6 14.7 14.8 14.9	Digital Filter Banks 799 Two-Channel Quadrature-Mirror Filter Bank 805 Perfect Reconstruction Two-Channel FIR Filter Banks 815 L-Channel QMF Banks 824 Multilevel Filter Banks 832 Discrete Wavelet Transform 835 Summary 843 Problems 845 MATLAB Exercises 852			
15	Appli	cations of Digital Signal Processing 855			
	15.1 15.2 15.3 15.4 15.5 15.6 15.7 15.8 15.9 15.10 15.11 15.12 15.13 15.14	Dual-Tone Multifrequency Signal Detection 855 Spectral Analysis of Sinusoidal Signals 856 Spectral Analysis of Nonstationary Signals 864 Spectral Analysis of Random Signals 869 Musical Sound Processing 877 Digital Music Synthesis 890 Discrete-Time Analytic Signal Generation 893 Signal Compression 899 Transmultiplexers 905 Discrete Multitone Transmission of Digital Data 909 Oversampling A/D Converter 913 Oversampling D/A Converter 920 Sparse Antenna Array Design 923 Summary 927			
A:	Discr	ete-Time Random Signals 929			
	A.1 A.2 A.3 A.4 A.5 A.6 A.7	Statistical Properties of a Random Variable 929 Statistical Properties of a Random Signal 931 Wide-Sense Stationary Random Signal 932 Concept of Power in a Random Signal 933 Ergodic Signal 934 Transform-Domain representation of a Random Signal 934 White Noise 936 Discrete-Time Processing of Random Signals 937			
Bibliography 941					
Index 961					

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