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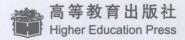
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# 统计与随机过程在信号处理中的应用

Probability and Random Processes with Applications to Signal Processing,3/e

原著 Henry Stark John W. Woods 改编 孟桥



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中国版本图书馆 CIP 数据核字(2007)第 186797 号

所购图书销售部门联系调换。

高等教育出版社 Higher Education Press Original edition, entitled PROBABILITY AND RANDOM PROCESS WITH APPLICATIONS TO SIGNAL PROCESSING; 3rd Edition by STARK, HENRY; WOODS, JOHN W., published by Pearson Education, Inc., publishing as Prentice Hall, Copyright © 2002.

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### 图书在版编目(CIP)数据

统计与随机过程在信号处理中的应用 = Probability and Random Processes with Applications to Signal Processing: 英文/(美)斯塔克(Stark, H.),(美)伍兹(Woods, J. W.)著;孟桥改编.—北京:高等教育出版社,2008.1

ISBN 978 - 7 - 04 - 022582 - 2

I.统… II.①斯…②伍…③孟… III.①统计信号 - 信号处理 - 高等学校 - 教材 - 英文②随机信号 - 信号处理 - 高等学校 - 教材 - 英文 Ⅳ. TN911.7

中国版本图书馆 CIP 数据核字(2007)第 186797 号

出版	发行	高等教育出版社	购书热线	010-58581118
社	址	北京市西城区德外大街 4 号	免费咨询	800-810-0598
邮政	编码	100011	网 址	http://www.hep.edu.cn
总	机	010-58581000		http://www.hep.com.cn
			网上订购	http://www.landraco.com
经	销	蓝色畅想图书发行有限公司		http://www.landraco.com.cn
印	. 刷	涿州市星河印刷有限公司	畅想教育	http://www.widedu.com
开	本	787 × 960 1/16	版次	2008年1月第1版
ED	张	46	・ 印 次	2008年1月第1次印刷
字	数	870 000	定 价	57.00 元

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# Preface

The first edition of this book (1986) grew out of a set of notes used by the authors to teach two one-semester courses on probability and random processes at Rensselaer Polytechnic Institute (RPI). At that time the probability course at RPI was required of all students in the Computer and Systems Engineering Program and was a highly recommended elective for students in closely related areas. While many undergraduate students took the course in the junior year, many seniors and first-year graduate students took the course for credit as well. Then, as now, most of the students were engineering students. To serve these students well, we felt that we should be rigorous in introducing fundamental principles while furnishing many opportunities for students to develop their skills at solving problems.

There are many books in this area and they range widely in their coverage and depth. At one extreme are the very rigorous and authoritative books that view probability from the point of view of measure theory and relate probability to rather exotic theorems such as the Radon-Nikodym theorem (see for example *Probability and Measure* by Patrick Billingsley, Wiley, 1978). At the other extreme are books that usually combine probability and statistics and largely omit underlying theory and the more advanced types of applications of probability. In the middle are the large number of books that combine probability and random processes, largely avoiding a measure theoretic approach, preferring to emphasize the axioms upon which the theory is based. It would be fair to say that our book falls into this latter category. Nevertheless this begs the question: why write or revise another book in this area if there are already several good texts out there that use the same approach and provide roughly the same coverage? Of course back in 1986 there were few books that emphasized the engineering applications of probability and random pro-

cesses and that integrated the latter into one volume. Now there are several such books.

Both authors have been associated (both as students and faculty) with colleges and universities that have demanding programs in engineering and applied science. Thus their experience and exposure have been to superior students that would not be content with a text that furnished a shallow discussion of probability. At the same time, however, the authors wanted to write a book on probability and random processes for engineering and applied science students. A measure-theoretic book, or one that avoided the engineering applications of probability and the processing of random signals, was regarded not suitable for such students. At the same time the authors felt that the book should have enough depth so that students taking 2<sup>nd</sup> year graduate courses in advanced topics such as estimation and detection, pattern recognition, voice and image processing, networking and queuing, and so forth would not be handicapped by insufficient knowledge of the fundamentals and applications of random phenomena. In a nutshell we tried to write a book that combined rigor with accessibility and had a strong self-teaching orientation. To that end we included a large number of worked-out examples, MATLAB codes, and special appendices that include a review of the kind of basic math needed for solving problems in probability as well as an introduction to measure theory and its relation to probability. The MATLAB codes. as well as other useful material such as multiple choice exams that cover each of the book's sections can be found at the book's web site http:// www.prenhall.com/stark.

The normal use of this book would be as follows: for a first course in probability at, say the junior or senior year, a reasonable goal is to cover Chapters 1 through 4. Nevertheless we have found that this may be too much for students not well prepared in mathematics. In that case we suggest a load reduction in which combinatorics in Chapter 1 (parts of Section 1.8), failure rates in Chapter 2 (Section 2.7), more advanced density functions and the Poisson transform in Chapter 3 are lightly or not covered the first time around. The proof of the Central Limit Theorem, joint characteristic functions. and Section 4.8, which deals with statistics all in Chapter 4, can, likewise, also be omitted on a first reading.

Chapters 5 to 9 provide the material for a first course in random processes. Normally such a course is taken in the first year of graduate studies and is required for all further study in signal processing, communications. computer and communication networking, controls, and estimation and detection theory. Here what to cov-

er is given greater latitude. If pressed for time, we suggest that the pattern recognition applications and simultaneous diagonalization of two covariance matrices in Chapter 5 be given lower preference than the other material in that chapter Chapters 6 and 7 are essential for any course in random processes and the coverage of the topics therein should be given high priority. Chapter 9 on signal processing should. likewise be given high priority, because it illustrates the applications of the theory to current state-of-art problems. However, within Chapter 9, the instructor can choose among a number of applications and need not cover them all if time pressure becomes an issue, Chapter 8 dealing with advanced topics is critically important to the more advanced students, especially those seeking further studies toward the Ph. D. Nevertheless it too can be lightly covered or omitted in a first course if time is the critical factor.

Readers familiar with the 2<sup>nd</sup> edition of this book will find significant changes in the 3rd edition. The changes were the result of munerous suggestions made by lecturers and students alike. To begin with, we modified the title to Probability and Random Processes with Applications to Signal Processing, to better reflect the contents. We removed the two chapters on estimation theory and moved some of this material to other chapters where it naturally fitted in with the material already there. Some of the material on parameter estimation e.g. . the Gauss-Markov Theorem has been removed, owing to the need for finding space for new material. In terms of organization, the major changes have been in the random processes part of the book. Many readers preferred seeing discrete-time random phenomena in one chapter and continuous-time phenomena in another chapter. In the earlier editions of the book there was a division along these lines but also a secondary division along the lines of stationary versus non-stationary processes. For some this made the book awkward to teach from. Now all of the material on discrete-time phenomena appears in one chapter (Chapter 6): likewise for continuous-time phenomena (Chapter 7). Another major change is a new Chapter 9 that discusses applications to signal processing. Included are such topics as: the orthogonality principle. Wiener and Kalman filters. The Expectation-Maximization algorithm. Hidden Markov Models, and simulated annealing. Chapter 8 (Advanced Topics) covers much of the same ground as the old Chapter 9 e.g., stochastic continuity, meansquare convergence. Ergodicity etc. and material from the old Chapter 10 on representation of random processes.

There have been significant changes in the first half of the book also. For ex-

ample, in Chapter 1 there is an added section on the misuses of probability in ordinary life. Here we were helped by the discussions in Steve Pinker's excellent book How the Mind Works (Norton Publishers. New York. 1997). Chapter 2 (Random Variables) now includes discussions on more advanced distributions such as the Gamma. Chi-square and the Student-t. All of the chapters have many more worked-out examples as well as more homework problems. Whenever convenient we tried to use MATLAB to obtain graphical results. Also, being a book primarily for engineers, many of the worked-out example and homework problems relate to real-life systems or situations.

We have added several new appendices to provide the necessary background mathematics for certain results in the text and to enrich the reader's understanding of probability. An appendix on Measure Theory falls in the latter category. Among the former are appendices on the delta and gamma functions, probability-related basic math, including the principle of proof-by-induction. Jacobians for *n*-dimensional transformations, and material on Fourier and Laplace inversion.

For this edition, the authors would like to thank Geoffrey Williamson and Yongyi Yang for numerous insightful discussions and help with some of the MAT-LAB programs. Also we thank Nikos Galatsanos. Miles Wernick. Geoffrey Chan. Joseph LoCicero. and Don Ucci for helpful suggestions. We also would like to thank the administrations of Illinois Institute of Technology and Rensselaer Polytechnic Institute for their patience and support while this third edition was being prepared. Of course, in the end, it is the reaction of the students that is the strongest driving force for improvements. To all our students and readers we owe a large debt of gratitude.

Henry Stark John W. Woods

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# Introduction to Probability

# 1.1 INTRODUCTION: WHY STUDY PROBABILITY?

One of the most frequent questions posed by beginning students of probability is: "Is anything truly random and if so how does one differentiate between the truly random and that which, because of a lack of information, is treated as random but really isn't?" First, regarding the question of truly random phenomena: "Do such things exist?" A theologian might state the case as follows: "We cannot claim to know the Creator's mind, and we cannot predict His actions because He operates on a scale too large to be perceived by man. Hence there are many things we shall never be able to predict no matter how refined our measurements."

At the other extreme from the cosmic scale is what happens at the atomic level. Our friends the physicists speak of such things as the *probability* of an atomic system being in a certain state. The uncertainty principle says that, try as we might, there is a limit to the accuracy with which the position and momentum can be simultaneously ascribed to a particle. Both quantities are fuzzy and indeterminate.

Many, including some of our most famous physicists, believe in an essential randomness of nature. Eugen Merzbacher in his well-known textbook on quantum mechanics[1-1]writes:

The probability doctrine of quantum mechanics asserts that the indetermination, of which we have just given an example, is a property inherent in nature and not merely a profession of our temporary ignorance from which we expect to be relieved by a future better and more complete theory. The conventional interpretation thus denies the possibility of an ideal theory which would encompass the present quantum mechanics but would be free of its supposed defects, the most notorious "imperfection" of quantum mechanics being the abandonment of strict classical determinism.

But the issue of determinism versus inherent indeterminism need never even be considered when discussing the validity of the probabilistic approach. The fact remains that there is, quite literally, a nearly uncountable number of situations where we cannot make any categorical deterministic assertion regarding a phenomenon because we cannot measure all the contributing elements. Take, for example, predicting the value of the current i(t) produced by a thermally excited resistor R. Conceivably, we might accurately predict i(t) at some instant t in the future if we could keep track, say, of the  $10^{23}$  or so excited electrons moving in each other's magnetic fields and setting up local field pulses that eventually all contribute to producing i(t). Such a calculation is quite inconceivable, however, and therefore we use a probabilistic model rather than Maxwell's equations to deal with resistor noise. Similar arguments can be made for predicting weather, the outcome of a coin toss, the time to failure of a computer, and many other situations.

Thus to conclude: Regardless of which position one takes, that is, determinism versus indeterminism, we are forced to use probabilistic models in the real world because we do not know, cannot calculate, or cannot measure all the forces contributing to an effect. The forces may be too complicated, too numerous, or too faint.

Probability is a mathematical model to help us study physical systems in an average sense. Thus we cannot use probability in any meaningful sense to answer questions such as: "What is the probability that a comet will strike the earth tomorrow?" or "What is the probability that there is life on other planets?" 

Output

Description:

R.A. Fisher and R. Von Mises, in the first third of the twentieth century, were largely responsible for developing the groundwork of modern probability theory. The modern axiomatic treatment upon which this book is based is largely the re-

① Nevertheless, certain evangelists and others have dealt with this question rather fearlessly. However, whatever probability system these people use, it is not the system that we shall discuss in this book.