

Nonlinear Computational Solid Mechanics

Jamshid Ghaboussi
David A. Pecknold
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CRC Press
Taylor & Francis Group

A SPON PRESS BOOK

Nonlinear Computational Solid Mechanics presents the fundamentals of nonlinear mechanics within a modern computational approach based mainly on finite element methods. Both material and geometric nonlinearities are treated. The topics build up from the mechanics of finite deformation of solid bodies through to nonlinear structural behaviour including buckling, bifurcation, and snap-through. The principles are illustrated with a series of solved problems. This book serves as a text book for a second year graduate course and as a reference for practitioners using nonlinear analysis in engineering and design.

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CRC Press
Taylor & Francis Group
an **informa** business
www.crcpress.com

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Suite 300, Boca Raton, FL 33487
711 Third Avenue
New York, NY 10017
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Abingdon, Oxon OX14 4RN, UK

K26978

ISBN: 978-1-4987-4612-0



www.sponpress.com

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Boca Raton London New York

CRC Press is an imprint of the
Taylor & Francis Group, an **informa** business

CRC Press
Taylor & Francis Group
6000 Broken Sound Parkway NW, Suite 300
Boca Raton, FL 33487-2742

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CRC Press is an imprint of Taylor & Francis Group, an Informa business

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Printed by CPI on sustainably sourced paper

International Standard Book Number-13: 978-1-4987-4612-0 (Hardback)

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Library of Congress Cataloging-in-Publication Data

Names: Ghaboussi, J., author. | Pecknold, D. A. W., author. | Wu, Xiping S., 1962- author.
Title: Nonlinear computational solid mechanics / by Jamshid Ghaboussi, David A. Pecknold and Xiping S. Wu.
Description: Boca Raton : CRC Press, [2017] | Includes bibliographical references and index.
Identifiers: LCCN 2016059346 | ISBN 9781498746120 (hardback : alk. paper) | ISBN 9781498746137 (ebook)
Subjects: LCSH: Mechanics, Applied--Mathematics. | Nonlinear mechanics--Mathematics. | Solids--Mathematical models. | Materials--Mathematical models.
Classification: LCC TA350 .G454 2017 | DDC 620.1001/511352--dc23
LC record available at <https://lccn.loc.gov/2016059346>

Visit the Taylor & Francis Web site at
<http://www.taylorandfrancis.com>
and the CRC Press Web site at
<http://www.crcpress.com>

Nonlinear Computational Solid Mechanics

To Our Families

Preface

Computational mechanics is well established and widely used in diverse fields of engineering and science. Nevertheless, it is a comparatively recent field that is still rapidly developing. Vast improvements in computational capabilities have made possible the routine computational simulation of mechanical and structural systems that would have been unimaginable only a few decades ago. Recent advances in information technology and bioscience have also led to the development of soft computing systems that provide new directions in computational mechanics.

There are now a number of excellent and widely used commercially available general-purpose software packages for simulating well into the nonlinear range the response of diverse types of structural and mechanical systems. Extensive material model and finite element libraries are a typical feature of these packages. In addition, in-house proprietary software systems for nonlinear analysis remain in use in many industries.

The justification and verification of analysis result from large-scale simulations that have become even more critical than the modeling and analysis itself. Engineering practitioners need a thorough understanding of the underlying fundamentals on which these computational tools are based in order to utilize them most effectively in their work. This book is intended to provide much of that necessary background in an accessible form.

The book can serve as a reference for engineers, analysts, and software developers in practice, as well as a graduate course text. Graduate students in various engineering and science disciplines can benefit from the relatively broad coverage of topics, including an introduction to information-based material modeling (in Chapter 12, “Soft Computing in Computational Mechanics”).

We assume that the reader is familiar with the basics of linear finite element analysis; that of course requires a working knowledge of the fundamentals of mechanics and of linear elasticity theory. We do not therefore cover in detail basic linear finite element theory; that would require an entire book in itself, and there are many excellent references available.

We start with an overview of linear and nonlinear mechanics and some simple examples of nonlinear behavior in Chapter 1. This is followed by three chapters (Chapters 2 through 4) discussing the fundamentals of nonlinear continuum mechanics, including the treatment of large displacements and strains (geometric nonlinearity), definitions of stresses and strains and their rates, and the principle of virtual work. Chapters 5 through 7 describe constitutive laws governing stress-strain relations, including material nonlinearity: Chapter 5 covers linear and nonlinear elastic material properties, Chapter 6 discusses stress invariants and material testing, and Chapter 7 covers elastoplastic material models. In Chapter 8, we discuss applications involving solid continuum mechanics, specifically the total Lagrangian formulation and the updated Lagrangian formulation.

The treatment of large rotations in three dimensions, required for nonlinear applications involving structural finite elements (i.e., beams, plates, and shells) with nodal rotational degrees of freedom, is presented in Chapter 9. Formulations for structural elements, including beams, plates, and shells, are covered in Chapter 10, before the discussion of incremental-iterative numerical solution methods for computational simulation in Chapter 11.

With the exception of this latter presentation of incremental-iterative Newton–Raphson methods, we do not attempt to delve deeply into the large inventory of numerical algorithms that are the cornerstones of numerical computational mechanics. That also requires an entire book in itself (see Ghaboussi and Wu, *Numerical Methods in Computational Mechanics*, CRC Press, Taylor & Francis Group 2016).

Throughout the book, we consistently present simple examples to illustrate and clarify the basic concepts and mechanics fundamentals that are being discussed.

Authors

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He has served as an industrial consultant on many projects, including studies of progressive collapse of offshore oil production platforms under wave and wind loads; investigations of structural vibrations in long-span floors, sports facilities, and other large structures; behavior of railway and subway tunnels; and failure in pressure vessels and containments, large-diameter flexible piping systems, and long-span roof systems.

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