Computers and Information Processing

CONCEPTS AND APPLICATIONS



6TH EDITION

Steven L. Mandell



Computers and Information Processing

CONCEPTS AND APPLICATIONS SIXTH EDITION

Steven L. Mandell **BOWLING GREEN STATE UNIVERSITY** Copy Editor: Ben Shriver Illustrations: Randy Miyake

Composition: Parkwood Composition Service, Inc. Cover Art: James Russell, courtesy Unisys Corporation

(Cover art is the design theme of the Unisys brochure "OSI Options for You." Creative director: Anne McCuen. Designer: Shannon Terry. Airbrush artist: James Russell.)

Photo credits appear following the Index.

WEST'S COMMITMENT TO THE ENVIRONMENT

In 1906, West Publishing Company began recycling materials left over from the production of books. This began a tradition of efficient and responsible use of resources. Today, up to 95 percent of our legal books and 70 percent of our college texts are printed on recycled, acid-free stock. West also recycles nearly 22 million pounds of scrap paper annually—the equivalent of 181,717 trees. Since the 1960s, West has devised ways to capture and recycle waste inks, solvents, oils, and vapors created in the printing process. We also recycle plastics of all kinds, wood, glass, corrugated cardboard, and batteries and have eliminated the use of Styrofoam book packaging. We at West are proud of the longevity and the scope of our commitment to the environment.

COPYRIGHT© 1979, 1982, 1985, 1987, 1989

COPYRIGHT © 1992

By WEST PUBLISHING COMPANY By WEST PUBLISHING COMPANY 610 Opperman Drive P.O. Box 64526 St. Paul, MN 55164-0526

All rights reserved

Printed in the United States of America

99 98 97 96 95 94 93 92 8 7 6 5 4 3 2 1 0

Library of Congress Cataloging-in-Publication Data

Mandell, Steven L.

Computers and information processing, concepts and applications / Steven L. Mandell. — 6th ed.

p. cm.Includes index.

ISBN 0-314-92964-9

1. Electronic data processing. 2. Electronic digital computers.

I. Title

QA76.M27472 1992

004—dc20

91-44540



Preface

COMPUTERS & INFORMATION PROCESSING, Sixth Edition marks an exciting departure from its earlier versions. Because of the fast changing market environment, a wide variety of courses exist. These courses differ in their emphasis on traditional topics, microcomputers, hands-on application software coverage, and programming. Because of this diversity in course offerings, a major attempt has been made to ensure that the Sixth Edition is sufficiently flexible to accommodate almost any course within this broad spectrum.

Toward this end, the book is offered in two versions:

- A version with an expanded BASIC supplement.
- A version which is language free.

Additionally, free supplemental manuals are available for Q-Basic and for Macintosh BASIC.

To provide even further flexibility, four separate application software manuals are available to accompany the text. These manuals provide hands-on experience for the following application software packages:

- Word Perfect 5.1, Lotus 2.2, dBASE IV, VP Expert
- Microsoft Works for the IBM
- Microsoft Works for the Macintosh
- PC Type, PC File, PC Calc

The revision work associated with the Sixth Edition has been challenging to say the least. Major developments and advances in information systems have occurred so rapidly that providing current examples is more difficult than ever before. Feedback from instructors using the text continued to provide an excellent source of ideas for making improvements. When it comes to improving content, nothing can replace the actual classroom testing of material. While prior editions of this text have been highly successful, a great deal of care went into updating and refining the latest edition. The result is a Sixth Edition textbook vastly improved in structure and substance.

New Features

Readers familiar with the fifth edition of the text will notice several changes incorporated into the Sixth Edition:

- Updated and revised application software supplement. An entirely new section has been added which covers graphical user interface software in general and, more specifically, applications that are run under Windows 3.0.
- New Articles and Highlights.
- New and updated corporate applications.
- Expanded coverage of business systems.
- Reorganized and improved coverage of computer hardware.
- Increased coverage of portable microcomputers.

- Increased coverage of microcomputer operating systems (including two new appendices).
- Increased coverage of Local Area Networks (LANs).
- Expanded chapter on programming with emphasis on program structure.
- Coverage of Arrays and Sorting has been included in the BASIC supplement.
- Updated coverage on the impact of computers in our society.

Chapter Structure

The most inspiring lectures on computers that I have had the good fortune to attend were presented by Rear Admiral Grace Hopper (Ret.), a leader in the development of early computers. In analyzing her material, which always seemed so interesting, it became apparent to me that she permitted no new concept to remain abstract. Rather, she described actual examples encouraging the listener to visualize their applications. Following Admiral Hopper's example, each chapter in this book is followed by an *Application* that shows how a corporation implements the concepts presented.

Several other important features are included within each chapter. The introductory section serves a dual purpose: as a transition between chapters and a preview of material. An *Article* with high interest appeal draws the student into the chapter. *Highlights* containing interesting computer applications or controversial topics are interspersed throughout the chapter to maintain reader interest. *Concept Summaries* enable students to review quickly the important key topics covered in the text. Chapter summary points, key terms, and review questions are also provided. A comprehensive glossary and index are placed at the end of the text.

Throughout the development of this book the emphasis has been on orienting material to students and assisting students in the learning process. Important concepts are never avoided regardless of their complexity. Many books on information processing emphasize one or two aspects of the subject—either informational relationships or computer capabilities. This book attempts to balance and blend both subjects.

Support Materials for the Instructor

The **Instructor's Manual** by Steven L. Mandell includes answers to review questions, discussion points, exercises and problems, a classroom administration section, enrichment lectures, complete testbank and additional Applications.

Westest 2.0—a computerized testing program for IBM PCs and compatible microcomputers or for the Macintosh.

Transparency acetates. Two and four-color acetates are available to qualified adopters.

Support Materials for the Student

In addition to the supplemental applications software and BASIC manuals, there is a **Student Study Guide** written by the author which includes a summary, review of key terms and definitions, and various self-testing formats for review of each chapter.

XX PREFACE

Acknowledgements

It is appropriate at this point to thank the following people who reviewed the book or provided invaluable comments based on their experience using the Fifth Edition of *Computers and Information Processing*.

Robert A. Barrett

Indiana University-Purdue at Fort Wayne

Alfred G. Borth

San Antonio College

Stephen Brown

Gannon University

Al Campbell, Jr.

Golden West College

Mary Curtis

Louisana State University

Vernon Griffin

Austin Community College

Sharon Hill

Prince George's Community College

John Konvalina

University of Nebraska at Omaha

Diane Krebs

Valparaiso University

James R. Walters

Pikes Peak Community College

Donald J. Weinshank

Michigan State University

Judy Yaeger

Western Michigan University

Of the individuals listed, above, I would like to give special recognition to Professor Donald J. Weinshank and the students of Computer Science 115 at Michigan State University for their suggestions.

In addition, the student feedback from this course had a significant impact on the new edition.

Many individuals and companies have been involved in the development of the material for this book. The corporations whose Applications appear in this book have provided invaluable assistance. Many professionals provided the assistance required for completion of a text of this magnitude: Russ Thompson and Sarah Basinger on chapter development; Meredith Flynn on the application manuals; Sue Baumann on the BASIC Supplement and instructor material; and Sally Oates on the manuscript preparation.

The design of the book is a tribute to the many talents of Ann Rudrud. Jan Lamar carefully guided the text through the development process. And, one final acknowledgment goes to my publisher and valued friend, Clyde Perlee, Jr., for his encouragement and ideas.

Steven L. Mandell

Contents

Preface

ARTICLE: EDS Speeds Chicago Parking Ticket Collection 2 Introduction 3
Computers and Information Processing 3
Information Processing: An Overview 4
Data Organization 4
The Data Flow 6
Concept Summary 1-1: An Overview of Information Processing 8
Why Computers? 9
Concept Summary 1–2: Computer Functions 10
Computer Classifications 10
HIGHLIGHT: Will Cars of the Future Drive Themselves? 11
Analog vs. Digital Computers 11
Microcomputers 12
Minicomputers 13
Mainframes 14
Supercomputers 15
Concept Summary 1-3: Factors to Consider in Buying a Computer System 16
Using Computers In Today's Society 16
Computers in Business 17
Computers in Arts and Entertainment 19
HIGHLIGHT: Automated Rent-A-Car 20
Computers in Education 20
Computers in Medicine 21
Computers in Government 22
Summary Points 22
·
Summary Points 22 Terms for Review 23 Review Questions 24 APPLICATION: Texas Instruments 25

Introduction to Information Processing

The Evolution of Computers

27

1

CHAPTER 1

CHAPTER 2

ARTICLE: Micro Chip Patent Rewrites History 28
Introduction 29
The Technology Race 29
Early Developments 30
First Generation: 1951–1958 34
Second Generation: 1959–1964 36

Second Generation: 1959–1964 36 Third Generation: 1965–1970 38 Fourth Generation: 1971-Today 39

Concept Summary 2–1: The Technology Race:
Generations of Computer Development 41
HIGHLIGHT: Don't Count Silicon Out 42
The Computer Industry 42
The Hardware Industry 42
The Software Industry 44
The Microcomputer Revolution 45
The New Technology 45
HIGHLIGHT: Will Your Next Personal Computer
Be Able to Read Your Handwriting? 46
Microcomputer Pioneers 46
Concept Summary 2-2: The Microcomputer Revolution 48
Summary Points 49
Terms for Review 50
Review Questions 51
APPLICATION: Kodak 52

CHAPTER 3

Introduction to Information Systems

ARTICLE: The Next Frontier is the Text Frontier 56 Introduction 57	
Qualities of Information 57	
Concept Summary 3–1: Qualities of Information 59	
Fundamental Principles of Information Systems 59	
What Is a System? 59	
A System's Interaction with Other Systems 59	
The Organization as a System 60	
Components of an Information System 61	
Hardware as Part of an Information System 61	
Software as Part of an Information System 62	
Data as Part of an Information System 62	
People as Part of an Information System 63	
The Value of Information Systems 64	
How Businesses Use Information Systems 65	
Accounting/Payroll 65	
Finance/Budgeting 65	
Marketing/Sales Order Processing 66	
Human Resources Management/Personnel 67	
Production Management/Materials Requirement Planning (MRP)	67
Engineering/Computer-Aided Engineering 68	07
Careers in Computers 68	
Data-Processing Operations Personnel 68	
HIGHLIGHT: Futuristic Security 69	
System Development Personnel 70	
HIGHLIGHT: A New Twist in Advertising 71	
Data-Base Specialists 72	
Information System Managers 72	

55

```
Professional Associations 73
   AFIPS 73
   ACM 73
   DPMA 74
   ASM 74
   ICCP 74
   SIM 75
 Concept Summary 3-2: Professional Associations 75
 Summary Points 76
 Terms for Review 77
 Review Questions 77
 ■ APPLICATION: Chase Manhattan 78
 Hardware
                                                               81
                                                                         CHAPTER 4
ARTICLE: 'Biochips': Life Mimics Electronics 82
Introduction 83
The Central Processing Unit 83
Concept Summary 4-1: Components of the Central Processing Unit 84
Instructions 84
☐ HIGHLIGHT: A Glimpse into the Future of Supercomputers 86
The Stored-Program Concept 86
Memory 86
   Memory Locations 86
   Primary Memory 87
   Random-Access Memory (RAM) 89
   Read-Only Memory (ROM) 89
Concept Summary 4-2: RAM and ROM 91
  Registers 91
  Cache Memory 91
The Microprocessor 91
Data Representation 92
HIGHLIGHT: Ceramic Computer Chips 93
  Binary Representation 93
  Octal Number System 95
  Hexadecimal Number System 96
  Easy-to-Do Conversion 97
  Computer Codes 98
  Code Checking 99
Summary Points 100
Terms for Review 102
Review Ouestions 102
APPLICATION: IBM 104
Input and Output
                                                             107
                                                                        CHAPTER 5
ARTICLE: Trumpeting Use of Wireless Terminals 108
```

CONTENTS

Introduction 109

Input Devices 109
Keyboards 109
Mice 109
Graphics Tablets 111
Light Pens 111
Scanners 111
Microphones 111
Source-Data Automation 112
HIGHLIGHT: Can Computers Read Chinese? 117
HIGHLIGHT: The Reading Machine 119
Concept Summary 5-1: Input Devices 120
Output Devices 120
Printers 120
Plotters 124
Visual Display Devices 125
Voice Synthesizers 127
Summary Points 127
Terms for Review 128
Review Questions 129
APPLICATION: Federal Express 130

CHAPTER 6

Storage Devices

133

```
■ ARTICLE: Library Releases Data via Laser Disc 134
Introduction 135
Classification of Storage Media 135
Sequential-Access Media 135
   Magnetic Tape 135
   Tape Cartridges 140
Concept Summary 6-1: Characteristics of Magnetic Tape 141
Direct-Access Media 141
   Magnetic Disk 141
   Floppy Disk 145
Concept Summary 6-2: Characteristics of Magnetic Disks 147
Mass Storage 147
Modern Methods of Data Storage 148
   Charge-Coupled Devices 148
HIGHLIGHT: Fighting Crime with Modern Technology 149
  RAM Disks 149
  Laser Technology 150
  Compact Disks 151
HIGHLIGHT: What's All the Hype? 152
  Superconductors 152
Summary Points 153
Terms for Review 153
Review Questions 154
APPLICATION: General Dynamics 155
```

File Organization and Data Base Design 159

CHAPTER 7

ARTICLE: But Can You Read It Like a Book? 160 Introduction 161 File Processing 161 Methods of File Access 163 Batch File Access 163 Online File Access 163 File Designs 163 Sequential File Design 163 ☐ HIGHLIGHT: Data Bases Aid Environmental Scientists 164 Direct-Access File Design 168 Indexed-Sequential File Design 171 ☐ **HIGHLIGHT**: Dictionary Data Base 171 Concept Summary 7-1: Comparison of File Designs 174 Data Bases 174 Structuring Data 175 Data-Base Management Systems 180 Assessment of the Data-Base Approach **Summary Points 181** Terms for Review 181 **Review Questions 182** ■ **APPLICATION:** Art Connection Network 183

Microcomputers

187

CHAPTER 8

```
ARTICLE: Rivals IBM, Apple Team Up for
Open Platform 188
Introduction 189
Microcomputers: An Overview 189
   The Microprocessor 190
   The Instruction Set 190
  The Machines Themselves 191
HIGHLIGHT: Fishing by Computer 194
Concept Summary 8-1: Microcomputer Sizes 195
Microcomputer Operating Systems 195
  Graphic User Interfaces vs. Command-Line User Interfaces 198
Concept Summary 8-2: Graphic User Interfaces vs.
Command-Line User Interfaces 198
  Apple Macintosh Conventions 199
  IBM PC-DOS and MS-DOS Conventions 200
Using Microcomputers 204
  Software Packages 204
  Compatibility 205
  Users Groups 206
Purchasing Microcomputers 207
  The Big Picture 207
```

CONTENTS

☐ HIGHLIGHT: Mail-Order Mania 208	
Evaluating Software 210	
Choosing the Hardware 211	
Buyer's Checklist 214	
Summary Points 215	
Terms for Review 216	
Review Questions 216 APPLICATION: Company Computer Companying 218	
■ APPLICATION: Compaq Computer Corporation 218	
Telecommunications and Networks	22
ARTICLE: Marist Creating a High-Tech Campus 222	
Introduction 223	
Telecommunications 223	
Communication Channels 223	
Types of Channels 224	
Grades of Channels 226	
Concept Summary 9-1: Communication Channels 226	
Modes of Channels 226	
Data Transmission 228	
Input/Output Operations 229	
Communication Hardware 231	
Multiplexers, Concentrators, and Selectors 231	
Programmable Communications Processors 233	
Networks 233	
Single CPU Networks 233	
Multiple CPU Networks 234	
Local-Area Networks (LANS) 236	
HIGHLIGHT: Logistical LAN 237	
Concept Summary 9–2: Network Configurations 238 Telecommunication Standards 239	
Telecommunication and Network Applications 239	
Electronic Banking 239	
HIGHLIGHT: Scheduling Communication Satellites 240	
Telecommuting 241	
Information Services 241	
Bulletin Boards 244	
Summary Points 245	
Terms for Review 246	
Review Questions 247	
APPLICATION: The Dow Chemical Company 248	
S S . C	
System Software	25 1

CHAPTER 10

CHAPTER 9

ARTICLE: Fishing Around with Virtual Computing 252 **Introduction 253**

Categories of Programs 253 System Programs 253 Application Programs 254 Operating Systems 254 Development of Operating Systems 254 Functions of Operating Systems 254 Concept Summary 10-1: Relationships Among User, Operating System, and Computer Hardware 255 Types of Processing Handled by Operating Systems 255 Components of Operating Systems 256 ☐ **HIGHLIGHT**: Why Are Open Systems Important? 259 Concept Summary 10-2: Types of Operating System Programs 260 Multiprogramming 260 HIGHLIGHT: Macintosh User Interface Still on Top 262 Virtual Memory 262 Multiprocessing 265 Concept Summary 10-3: Developments that Improved Computer Efficiency 268

Summary Points 268
Terms for Review 269
Review Questions 270

APPLICATION: Microsoft Corporation 271

Software Development

273

CHAPTER 11

```
■ ARTICLE: An Endless Campaign to Simplify Software 274
 Introduction 275
 Defining and Documenting the Problem 275
Concept Summary 11-1: The Steps in the Software Development Process 276
 Designing and Documenting a Solution 278
   The Four Basic Logic Patterns 278
   Structured Programming Techniques
☐ HIGHLIGHT: The Art of Programming 283
   Top-Down Design 284
   Pseudocode 287
   Flowcharts 288
   Action Diagrams 291
  Using Structured Design Techniques in Industry 292
Writing and Documenting the Program 293
  Structured Coding 294
Concept Summary 11-2: Structured Programming Techniques 295
  Types of Statements 295
Debugging and Testing the Program 296
HIGHLIGHT: Software Development: 2000 297
Summary Points 298
Terms For Review 299
Review Questions 300
APPLICATION: Allied Van Lines 301
```

Programming Languages

■ ARTICLE: Cobol: The Successful Failure 304 Introduction 305
Standardization of Languages 305
Categorizing Languages 306
Translating Languages 307
Low-Level Languages 307
Machine Language 307
Assembly Language 308
HIGHLIGHT: That Really Bugs Me! 310
High-Level Languages 310
FORTRAN 310
BASIC 311
Pascal 314
COBOL 316
Ada 319
C 319
Logo 321
Very-High Level Languages 322
Concept Summary 12-1: Special-Purpose Languages 323
Natural Languages 323
☐ HIGHLIGHT: Object-Oriented Programming 324
Programming Languages—A Comparison 325
Concept Summary 12–2: Levels of Programming Languages 326
Summary Points 326
Terms for Review 327
Review Questions 328
APPLICATION: First Information Processing Company, Inc. 329

CHAPTER 13

Application Software

Turnkey Systems 340

331

ARTICLE: Si, This Word Processor Is Bilingual 332 Introduction 333 Advantages and Disadvantages of Commercial Application Software 333 General Categories of Application Software Packages 334 **Productivity Tools 334** Word Processors 334 Graphic Packages 335 Spreadsheets 335 File Managers 336 Other Productivity Tools 336 Functional Tools 336 Desktop Publishing Packages 337 Accounting Packages 337 Manufacturing Packages 337 CASE Packages 340 Sales and Marketing Packages 340

☐ **HIGHLIGHT**: On the Leading Edge: Cartography 341 **End-User Development Tools 341** Simulation Software 342 Concept Summary 13-1: Illustration of Relationship between Reality and Simulation 343 Expert Systems 345 Statistical Packages Data-base Management Systems 346 Choosing an Application Software Package 347 ☐ HIGHLIGHT: G-Fit to the Rescue 348 Concept Summary 13-2: Categories of Application Software Packages 349 Summary Points 349 Terms for Review 351 Review Questions 351 ■ APPLICATION: Ford Motor Company 352

System Analysis and Design

355

CHAPTER 14

■ ARTICLE: Simon Says Soup Is Good Food 356 Introduction 357 System Analysis 357 Reasons for Conducting System Analysis 358 Data Gathering 359 Concept Summary 14-1: Types of Data Gathering 361 Data Analysis 361 System Analysis Report 368 System Design 368 ☐ HIGHLIGHT: The Design Team 369 Reviewing Goals and Objectives 369 Developing a System Model 370 **Evaluating Organizational Constraints** Developing Alternative Designs 371 Performing Feasibility Analysis 373 Performing Cost/Benefit Analysis 375 Preparing the Design Report 376 System Programming 377 Programming 377 Testing 377 Documentation 377 Special Considerations 377 System Implementation 378 Personnel Training 378 ☐ **HIGHLIGHT:** The Future of CASE 379 Conversion 379 System Audit and Review 380 Evaluating System Performance 380 Making Modifications and Improvements 380 Responding to Change 381 Concept Summary 14-2: The Purpose and Steps of System Development Stages 381

CONTENTS

Protyping 382 **Summary Points 383** Terms for Review 384 Review Ouestions 384 **APPLICATION:** American Airlines 386

CHAPTER 15

Management Information Systems and Decision Support Systems

■ ARTICLE: How Software Is Making Food Sales a Piece of Cake 390

389

Definition of a Management Information System (MIS) 392 Concept Summary 15-1: Data Processing vs. Management Information Systems 392 Levels of Management 392 Top-Level Management 393 Middle-Level Management 393 Lower-Level Management 393 Problems and Differences 394 Concept Summary 15-2: Differences among Decision-Making Levels 395 Types of Reports 395 Scheduled Listings 395 Exception Reports 396 Predictive Reports 396 Demand Reports 396 Management and MIS 396 ☐ **HIGHLIGHT**: Information Center 397 Design Methodology 397 Top-Down Design 397 Design Alternatives 398

The Purpose and Scope of a DSS 402 A Model: The Heart of a DSS 403

Introduction 391

The Future of DSS 404

Decision Support Systems 399

Summary Points 405 Terms for Review 406

Review Questions 407 APPLICATION: Pepsi-Cola Company

CHAPTER 16

The Impact of Computers on People and Organizations

☐ HIGHLIGHT: Who Best to Design a DSS 402

411

ARTICLE: With Complexity, a Threat of Chaos 412 Introduction 413

```
Behavioral Aspects of Computer Use 413
  Computer Anxiety 413
  Computer Literacy 414
  Job Displacement and Retraining 415
  Changes in the Workplace 416
☐ HIGHLIGHT: Computer Related Health Problems and Ergonomics 418
Office Automation 418
  Word Processing 419
  Communications 420
Concept Summary 16-1: Forms of Electronic Communication 423
Computers in Business and Industry 423
  Computers in Business 423
  Computers in Industry 425
☐ HIGHLIGHT: Desktop Manufacturing 427
Concept Summary 16-2: Computers in Industry 428
Summary Points 429
Terms for Review 430
Review Ouestions 431
APPLICATION: Ace Hardware Corporation 423
```

Computer Security, Crime, Ethics, and the Law

435

CHAPTER 17

```
■ ARTICLE: Preventing the Dreaded 'Call' to Virus Busters 436
Introduction 437
Computer Crime and Security 437
   Computer Crime Defined 437
   Types of Computer Crime 438
Concept Summary 17-4: Types of Computer Crime 441
   Crime and Prevention and Detection 441
   Computer Security 443
☐ HIGHLIGHT: Are Our Secrets Safe? 446
Concept Summary 17-2: Computer Security 446
Computer Ethics 446
  Hacking 447
  Employee Loyalty 447
  Software Copying 448
Privacy 448
  Issues 448
  Legislation 450
Warranties, Copyright Law, Public-Domain Software, and Shareware 452
  Warranties 452
  Copyright Law 453
☐ HIGHLIGHT: Apple vs. Microsoft 455
  Public-Domain Software and Shareware 456
Summary Points 456
Terms for Review 458
Review Questions 458
APPLICATION: ALCOA 459
```

CONTENTS