

# **FUNDAMENTALS OF ENGINEERING DRAWING**

TENTH EDITION

**Warren J. Luzadder - Jon M. Duff**

T E N T H

# ***FUNDAMENTALS ENGINEERING***

***With an Introduction  
to Interactive Computer  
Graphics for Design  
and Production***

江苏工业学院图书馆  
藏书章

***Warren J. Luzadder, P.E.***

Purdue University

***Jon M. Duff, Ph.D.***

Purdue University

LUZADDER, WARREN JACOB.

Fundamentals of engineering drawing.

Bibliography:

Includes index.

1. Mechanical drawing. 2. Computer graphics.

I. Duff, Jon M., (date) II. Title.

T353.L88 1989 604.2'4 88-9826

ISBN 0-13-338443-8

**Fundamentals of Engineering Drawing, Tenth Edition**  
Warren J. Luzadder, P.E., and Jon M. Duff, Ph.D.

**Editorial/production supervision:** Joan McCulley  
**Art direction and interior design:** Anne T. Bonanno  
**Cover photo:** Imtek Imagineering/Masterfile  
**Cover design:** Anne T. Bonanno



© 1989, 1986, 1981, 1977, 1971, 1965, 1959, 1952, 1946, 1943 by Prentice-Hall, Inc.  
A Division of Simon & Schuster, Englewood Cliffs, New Jersey 07632

All rights reserved. No part of this book may be reproduced in any form  
or by any means without permission in writing from the publisher.

Portions of this text have been printed in previous editions.

#### **other books by Duff**

*Industrial Technical Illustration*, Van Nostrand Reinhold, 1982.  
*Introduction to Engineering Drawing*, Prentice Hall, 1989.

#### **other books by Luzadder**

*Innovative Design with an Introduction to Design Graphics*, Prentice-Hall, Inc., 1975.  
*Basic Graphics for Design, Analysis, Communications and the Computer*,  
2nd ed., Prentice-Hall, Inc., 1968.  
*Fundamentos De Dibujo Para Ingenieros*, 6th ed., Compania Editoria Continental, 1977.  
*Graphics for Engineers*, Prentice Hall of India Private Limited, 1964.  
*Technical Drafting Essentials*, 2nd ed., Prentice-Hall, Inc., 1956.  
*Problems in Engineering Drawing, Vol. I*, 9th ed., Prentice-Hall, Inc., 1986,  
with Botkin and Gross.  
*Problems in Engineering Drawing, Vol. II*, 1st ed., Prentice-Hall, Inc., 1981,  
with Gross.  
*Engineering Graphics Problems for Design, Analysis and Communications*, Prentice-Hall, Inc., 1968.  
*Problems in Drafting Fundamentals*, Prentice-Hall, Inc., 1956.  
*Purdue University Engineering Drawing Films*, with J. Rising et al.  
*Introduction to Engineering Drawing*, Prentice Hall, 1989.

Printed in the United States of America

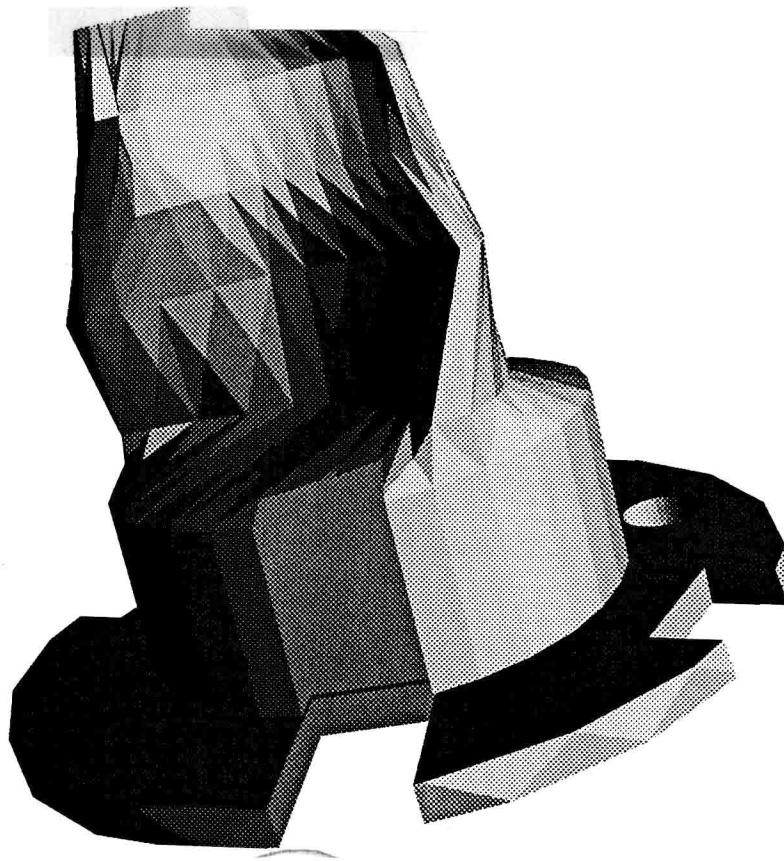
10 9 8 7 6 5 4 3 2 1

ISBN 0-13-338443-8

Prentice-Hall International (UK) Limited, London  
Prentice-Hall of Australia Pty. Limited, Sydney  
Prentice-Hall Canada Inc., Toronto  
Prentice-Hall Hispanoamericana, S.A., Mexico  
Prentice-Hall of India Private Limited, New Delhi  
Prentice-Hall of Japan, Inc., Tokyo  
Simon & Schuster Asia Pte. Ltd., Singapore  
Editora Prentice-Hall do Brasil, Ltda., Rio de Janeiro

E D I T I O N

# ***OF DRAWING***



Prentice Hall, Englewood Cliffs, New Jersey 07632

# ***FUNDAMENTALS OF ENGINEERING DRAWING***



# Preface

This edition of *Fundamentals of Engineering Drawing* begins the most extensive process of evolution in its nine edition history. Computer-aided Drafting and Design (CADD) is a reality across American industry, signaling a new approach to the study and practice of engineering drawing. This, and subsequent editions, will be based on the authors' shared belief that the more powerful the tools available for making engineering drawings, the greater is the importance that the fundamentals of engineering drawing be stressed and understood. Powerful CADD equipment in the hands of engineers or technologists well trained in design and drafting can result in greater productivity, better response to changing needs, and, in the end, a more competitive workforce.

This new edition is not based on one particular CADD software product. There are daily developments in the areas of standardization of CADD drawings, CADD equipment, and the methods used for operating CADD programs. Since this is a textbook on engineering drawing and not computer graphics, *Fundamentals of Engineering Drawing* will, over the next editions, reflect developments in computer science and computer graphics as they apply to the making of engineering documents. The field of expert systems has a bright future in the selection, preparation, and use of CADD drawings, and we expect future editions to reflect this.

Engineering drawing and CADD are both moving toward being based on solid geometry and solid modeling. The time when a designer would lay out flat diagrams on paper and then try to visualize the design in three dimensions is rapidly coming to a close. This edition stresses developing an ability to manipulate three-dimensional geometry—whether on the surface of a drawing or as a solid computer model.

The promise of a Computer-Integrated Manufacturing Technology, where CADD and CAM and Computer-aided Engineering work as a team has been realized. In such an environment, CADD becomes an extension of the engineer's mind, allowing the design, testing, manufacture, and evaluation of products in the memory of the computer before the first part is ever made. It is now imperative that everyone involved in the engineering process understand the relationship of the computer to drawing and design.

This understanding makes each person a valuable member of the engineering team.

This edition has been extensively edited and revised, with outdated techniques eliminated and new material added in the crucial introductory chapters. The emphasis has been in integrating CADD into each chapter as it naturally occurs. Chapter 1 now includes an introduction to CADD as it logically fits into the field of modern engineering drawing. Chapter 2 introduces CADD equipment simply as additional tools available for making engineering drawings along with explaining traditional and CADD lettering techniques. Chapter 3 keeps many of the proven plane geometry constructions of previous editions and introduces new methods computers use for creating these same figures. Also in Chapter 3 is a presentation on solid modeling techniques, a subject critical to successful use of a CADD computer as a design tool. Chapter 4 begins a major expansion of traditional projection theory. This chapter now includes extensive sections on the coordinate axis systems used in CADD, including rotations. Chapters 5 and 9 integrate traditional and CADD techniques for achieving multiple principal and auxiliary views. It is for Chapter 17 then, after the theory has been presented in previous chapters, to apply the material presented on CADD and demonstrate how engineering drawings are actually made using computer devices. Chapter 17 leads the student through the steps necessary to complete an engineering drawing using CADD. Chapter 18 continues to present the latest developments in Computer-aided Manufacturing (CAM) and how CADD and CAM are integrated into a manufacturing system.

Elsewhere in this edition, several sections have been combined or deleted, most notably the inclusion of pipe fittings and welding in a chapter on joining and fastening, and the deletion of sections on reprographic techniques. The Glossary has been expanded into a full Appendix with shop and CADD terms, and the Bibliography has been updated.

To bring this text abreast of new technological developments, a number of leading industrial organizations have generously assisted the authors by supplying appropriate illustrations that were needed in developing specific topics. Every commercial illustration supplied by American in-

dustry has been identified using a courtesy line. The authors deeply appreciate the kindness and generosity of these many companies and the busy people in their employment who found the time to select these drawings and photographs that appear in almost every chapter.

The authors also would like to reaffirm their indebtedness to Professors George Shiers, W. L. Baldwin, R. H. Hammond, and Dennis R. Short. The chapter on electronics drawing has been used again in this edition. Professor Baldwin contributed the material on linkages in the chapter covering machine elements. Professor Hammond prepared the coverage on graphical algebra. Professor Short contributed computer-generated drawings which are displayed throughout the text as well as help on the preparation of Chapter 17. Commercial CADD drawings have been furnished by Computervision, IBM, Micro Control Systems, Hewlett-Packard, CalComp-Sanders, and the Ross Gear Division of TRW.

Professor Larry D. Goss of The University of Southern Indiana previously contributed material in Chapters 1 and 21, much of which has been carried over to this edition.

Special appreciation is extended for the assistance of Morris Buchanan and John Mitchell. Mr. Buchanan's con-

tribution of the IBM Metric Standards and drawings in the ninth edition appears again in this text. Mr. Mitchell of Cincinnati Milicron was instrumental in securing photographs of industrial robots and examples of numerical control programs for machine tools which continue to be used in this new edition.

The authors are grateful as well for the assistance and encouragement given by Professors Jerry V. Smith, Dennis R. Short, Mary A. Sadowski, and others of the Department of Technical Graphics at Purdue University. Many of the new illustrations and text passages were critiqued and evaluated by the faculty.

Last, we would like to acknowledge two people for their outstanding work on this text. The first, Joan McCulley, production editor, handled the task of coordinating new and previous sections and illustrations in this vanguard edition. The second, Anne Bonanno, book designer, executed a handsome book, easy to use by teachers and students alike. Our sincere thanks go to both of them.

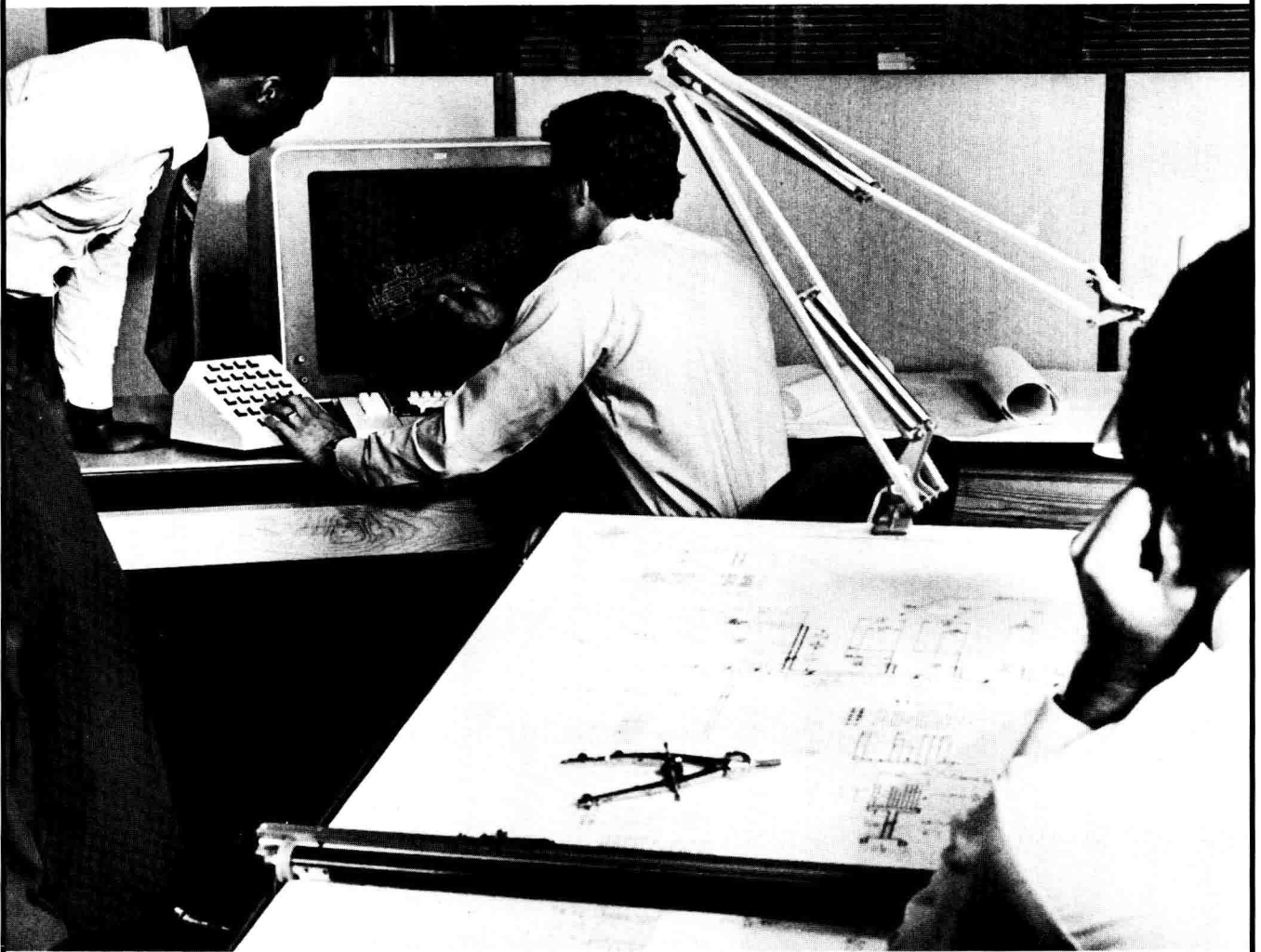
W.J.L.

J.M.D.

Purdue University

# ***FUNDAMENTALS OF ENGINEERING DRAWING***





**The IBM Interactive Graphics Display System unlocks man's imagination.** With the IBM system product designs can be prepared and plots and maps displayed in their expected form. Under program control data can be entered, displayed, and modified as needed by using the light pen, program function keyboard, or alphanumeric keyboard.

Technical drawings may be created by techniques similar to those used at a regular drawing board. Drafting requirements for arcs, lines, dimensioning, notes, automatic scaling, parts lists, and three-dimensional pictorials are fully met in accordance with ANSI drafting standards by the applications program. (Courtesy IBM Corporation)

# Contents

*Preface* xi

**1 Introduction 1**

## **P A R T ■ 1**

### **BASIC GRAPHICAL TECHNIQUES 10**

**2 *Drawing Instruments, Computer Drafting Equipment, and Drafting Techniques* 11**

- A Manual Drawing Equipment and Its Use 11
- B Computer-aided Drawing Equipment 29
- C Technical Lettering—Manual, Mechanical, and CADD 39

**3 *Engineering Geometry* 53**

- A Plane Geometry—Engineering Constructions 53
- B Geometry and the Computer—Plane and Solid, Two- and Three-Dimensional 71

## **P A R T ■ 2**

### **SPATIAL GRAPHICS: SHAPE DESCRIPTION AND SPATIAL RELATIONSHIPS 80**

**4 *The Representation of Space Relationships: Two- and Three-Dimensional* 81**

- A One-plane Projection—Pictorial 82
- B Coordinate Planes (2-D) Projection 82
- C CADD Construction Planes 86
- D Coordinate Axes 87

- 5 *Multiview Representation for Design and Product Development* 95**
  - A Multiview Projection—Coordinate Plane Method 95
  - B CADD Strategies for Principal Views 98
  - C Projection of Points, Lines, and Planes 99
  - D Conventional Practices 113
  
- 6 *Freehand Sketching for Visualization and Communication* 129**
  - A Sketching and Design 129
  - B Sketching Techniques 132
  - C Multiview Sketches 134
  - D Sketching in Isometric, Oblique, and Perspective 137
  
- 7 *Sectional Views* 149**
  
- 8 *Auxiliary Views* 165**
  - A Primary (Inclined) Auxiliary Views 165
  - B Secondary Auxiliary Views 175
  
- 9 *Basic Spatial Geometry for Design and Analysis* 183**
  - A Basic Descriptive Geometry 183
  - B Revolution—Coordinate Planes 195
  - C CADD Strategies for Displaying the Normal Views of Oblique Surfaces 199
  - D Vector Geometry 199
  
- 10 *Developments and Intersections* 215**
  - A Developments 216
  - B Intersections 227
  
- 11 *Pictorial Presentation* 245**
  - A Axonometric Projection 247
  - B Oblique Projection 254
  - C Perspective Projection 260
  - D Industrial Illustrations 268

**P A R T ■ 3****DESIGN 278****12 The Design Process and Graphics 279**

- A The Design Process 279
- B Implications of the Computer in the Design and Production Processes 299
- C Patents and Design Records 301

**P A R T ■ 4****GRAPHICS FOR DESIGN AND COMMUNICATION 308****13 Dimensions, Notes, Limits, and Geometric Tolerances 309**

- A Fundamentals and Techniques 309
- B General Dimensioning Practices 313
- C Limit Dimensioning and Cylindrical Fits: Cylindrical Fits—Inches 324
- D Limits and Fits: SI Metric System 329
- E Tolerances of Location, Tolerances of Form, Profile, Orientation, and Runout 332
- F Designation of Surface Texture 341

**14 Fastening and Connecting Methods for Assembly 353**

- A Screw Threads 353
- B Fasteners 365
- C Riveting 373
- D Welding 374
- E Pipe-threads and Fittings 382

**15 Shop Processes and Tool Drawings 395****16 Production Drawings and Process Models 413**

- A Production (shop) Drawings 413
- B Process Models 425
- C Reproduction and Duplication of Engineering Drawings 426

**P A R T ■ 5**

**CAD/CAM: COMPUTER-AIDED DRAFTING  
AND COMPUTER-AIDED MANUFACTURING 454**

**17 Computer-aided Design  
and Drafting 455**

- A Fundamental Practices of CADD Drawing 456
- B General Tasks—New CDD Drawing 470

**18 Numerically Controlled Machine  
Tools and Robots 479**

**P A R T ■ 6**

**GRAPHIC METHODS FOR ENGINEERING  
COMMUNICATION, DESIGN, AND COMPUTATION 490**

**19 Graphic Methods for Engineering  
Communication and  
Computation 491**

- A Graphs and Charts 491
- B Empirical Equations 500
- C Alignment Charts 504

**20 Graphical Mathematics 519**

- A Graphical Algebra 519
- B Graphical Calculus 521

**P A R T ■ 7**

**DESIGN AND COMMUNICATION DRAWING  
IN SPECIALIZED FIELDS 532**

**21 Design and Selection of Machine  
Elements: Gears, Cams, Linkages,  
Springs, and Bearings 533**

- A Gears 533
- B Cams 539
- C Linkages 540

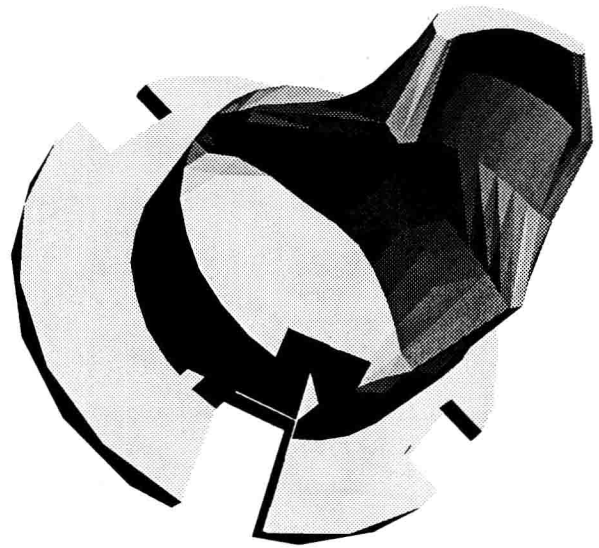
- D Springs 543
- E Bearings 545
- 22 *Electronic Drawings* 549**
- 23 *Structural Drawings* 563**
  - A Classes of Structural Drawings 564
  - B Dimensioning Practices 570
- 24 *Topographic and Engineering Map Drawings* 581**

## **APPENDICES**

- A *Glossary: Shop Terms; Computer-Aided Drafting Terms; Structural Drafting Terms* 592**
- B *ANSI Abbreviations and Symbols for Electrical Diagrams and Pipe Fittings* 599**
- C *Trigonometric Functions* 603**
- D *Metric Tables* 605**
- E *Inch Tables* 630**
- F *American National Standards and ISO Standards* 658**
- G *Bibliography of Engineering Drawing and Allied Subjects* 661**
- Index 663**



# Introduction



## 1.1 A Brief History of Drawing

For almost twenty thousand years a drawing has been the main way that ideas have been communicated. The first drawings were made even longer ago, when prehistoric man tried to communicate ideas by marking in the dirt floors of caves. It is natural for humans to graphically draw their ideas because *drawing is a universal language*. Even today, when some drawings are made by computers, this is true. The first permanent drawings, made on the rock walls of caves, depicted people, deer, buffalo, and other animals. These drawings were made to express emotion and record experiences, long before the development of writing. When writing developed, drawing came to be

used primarily by artists and engineers as a means of showing design concepts for pyramids, war chariots, buildings, and simple mechanisms.

One of the earliest drawings, found in Mesopotamia, shows the use of the wheel about 3200 B.C. The drawing depicts a wheelbarrow-like mechanism being used by a man to transport his wife. This early drawing was a crude picture, without depth or perspective. Another example of early drawing is a floor plan of a fortress made on a clay tablet around 4000 B.C.

At the beginning of the Christian era, *Roman architects* had become skilled in making drawings of proposed buildings. They used straight edges and compasses to prepare plan (top), elevation (front and side), and perspective

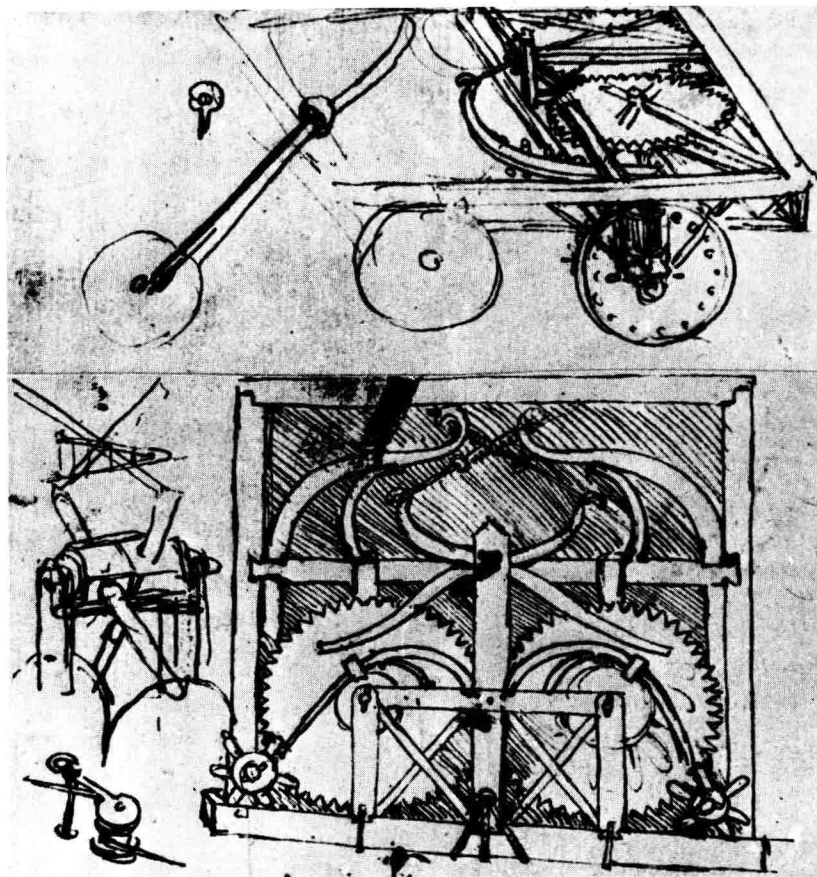


FIG. 1.1 Idea sketch prepared by Leonardo da Vinci (1452–1519). Leonardo's "automobile" was to have been powered by two giant springs and steered by the tiller, at the left in the picture, attached to the small wheel. (From Collection of Fine Arts Department, IBM Corporation)

views. However, the theory behind engineering drawing, the theory that enabled architects to depict views on various planes, was not developed until the Renaissance period. Even though *Leonardo da Vinci* was probably aware of these theories, his classical training as an artist influenced his engineering drawings like the one shown in Fig. 1.1. No multiview drawings (top, front, side views) made by Leonardo have been found. He knew the value of pictorial drawing in showing how parts of a mechanism fit together. It is interesting to note that even in this day of space travel, engineers continue to use pictorials to supplement multiview drawings (see the pictorial drawing of Skylab in Fig. 1.2).

Most of the very early drawings still existing today were made on parchment, a very durable type of paper. Although the paper that was developed in Europe in the twelfth century made the use of drawings more prevalent, the paper was too fragile. Of the thousands of engineering drawings of fortresses, buildings, and mechanisms made during the twelfth through fifteenth centuries, only a few exist today. Pictures made into pottery, carvings, and weavings were more permanent than paper drawings, and many of these artifacts have survived.

## 1.2 The Interrelationship of Engineering Drawing and Design

*Engineering design* uses engineering drawing as the way to communicate and document ideas. Engineers, drafters, and other members of the design team must work closely on the design project and speak the same language: *the language of engineering drawing*. A design engineer, though not responsible for the actual production of the drawings, must be able to read and understand all aspects of the drawing. At the very least, the design engineer must be able to make clear, concise sketches that can be given to technologists and drafting technicians for the actual preparation of the drawings.

Any person on the design team who makes engineering drawings must combine *classroom study* of engineering graphics with *practical experience* in company methods, standards, and practices. This knowledge may include such things as manufacturing methods, numerical control, and digital computer applications (Chapters 1–5 and 12–18).

Engineering drawings present technical information to tens or even hundreds of individuals who may be engineers, managers, suppliers, machinists, installers, or repairmen.

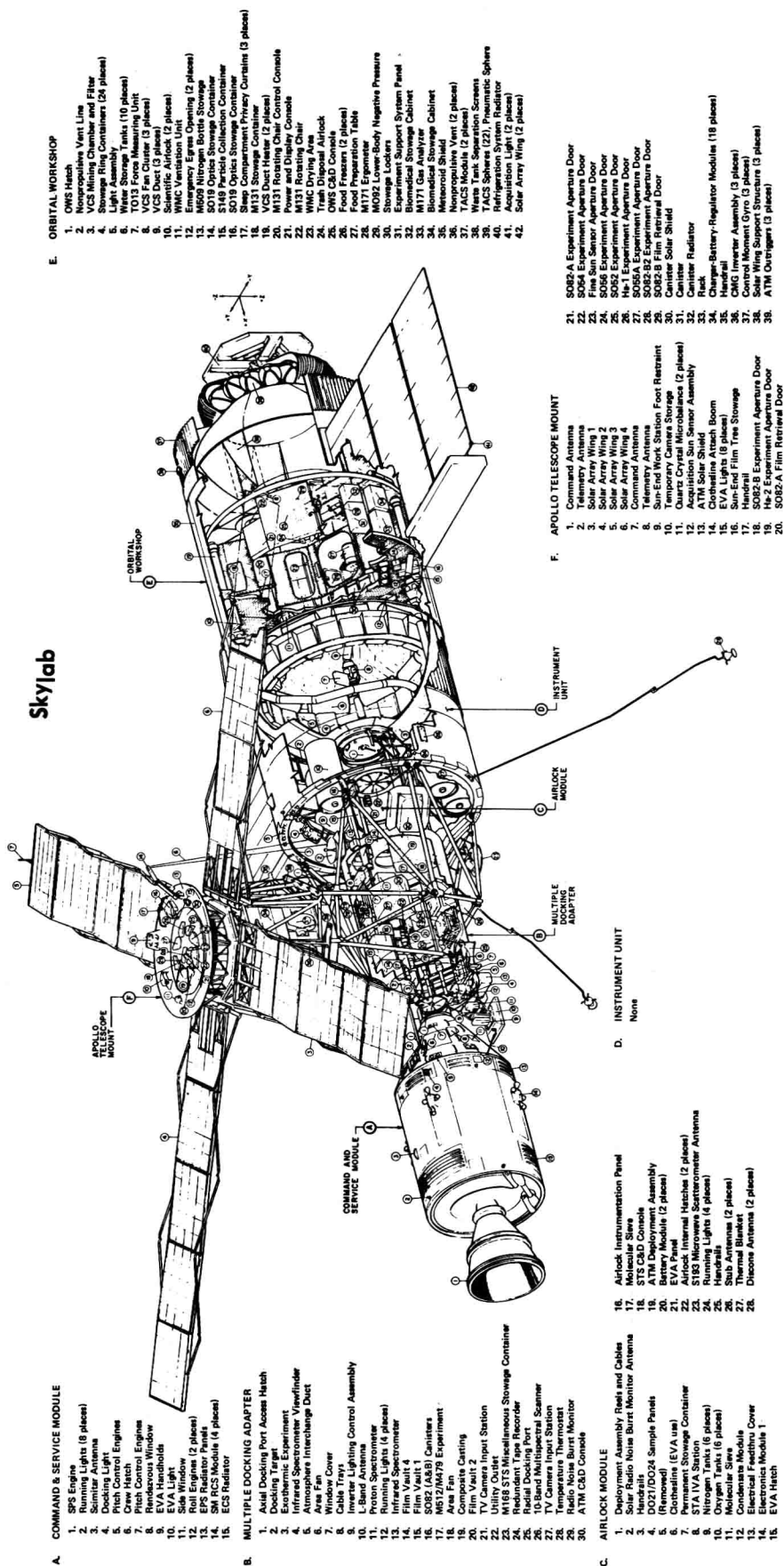


FIG. 1.2 Skylab—manned orbital scientific space station. The Skylab was designed to expand our knowledge of manned earth-orbital operations and to accomplish carefully selected scientific, technological, and medical investigations. (Courtesy National Aeronautics and Space Administration)