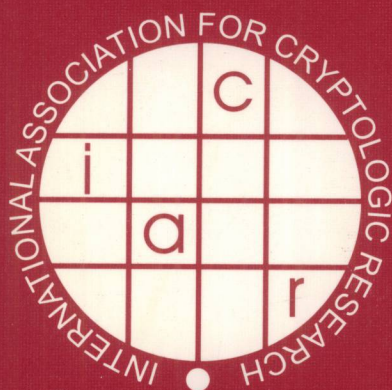


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Preface

These are the proceedings of Eurocrypt 2007, the 26th Annual IACR Eurocrypt Conference. The conference was sponsored by the International Association for Cryptologic Research (IACR; see www.iacr.org), this year in cooperation with the Research Group on Mathematics Applied to Cryptography at UPC and the Research Group on Information Security at UMA. The Eurocrypt 2007 Program Committee (PC) consisted of 24 members whose names are listed on the next page.

The PC decided on several policies: zero PC papers - no Program Committee member could submit papers; optional anonymity - authors could choose to anonymize their papers or not. Anonymous papers were treated as usual, i.e., the author's identity was not revealed to the PC. The submission software used was "Web Submission and Review Software" written and maintained by Shai Halevi. There were 173 papers submitted to the conference and the PC chose 33 of them. Each paper was assigned to at least three PC members, who either handled it themselves or assigned it to an external referee. After the reviews were submitted, the committee deliberated both online for several weeks and finally in a face-to-face meeting held in Paris. In addition to notification of the decision of the committee, authors received reviews. Our goal was to provide meaningful comments to authors of all papers (both those selected for the program and those not selected). The default for any report given to the committee was that it should be available to the authors as well.

The committee decided to give the Best Paper Award to Shien Jin Ong and Salil Vadhan for their paper "Zero Knowledge and Soundness are Symmetric." In addition the PC chose two more notable papers for invitation to the *Journal of Cryptology*. These are "Chosen-prefix Collisions for MD5 and Colliding X.509 Certificates for Different Identities," by Marc Stevens, Arjen Lenstra and Benne de Weger, and "An $L(1/3 + \varepsilon)$ Algorithm for the Discrete Logarithm Problem for Low-Degree Curves," by Andreas Enge and Pierrick Gaudry. The conference program included two invited lectures: by Jacques Stern (IACR Distinguished Lecture) titled "Cryptography from A to Z" and by Victor Miller titled "Elliptic Curves and Cryptography: Invention and Impact."

I wish to thank all the people who made the conference possible. First and foremost the authors who submitted their papers. The hard task of reading, commenting, debating and finally selecting the papers for the conference fell on the PC members. I am indebted to the committee members' collective knowledge, wisdom and effort. I have learned a lot from the experience. The committee also used external reviewers, whose names are listed on the following pages, to extend the expertise and ease the burden. My deepest gratitude to them as well. I thank Shai Halevi for handling the submissions and reviews server and Michel Abdalla

for organizing the PC Meeting in Paris. I am grateful to previous PC Chairs who have shared their experiences with me. Finally, the Eurocrypt General Chairs Javier López and Germán Sáez and the local organizing committee Monica Breitman, Paz Morillo and Jorge L. Villar deserve many thanks from all the IACR community for the organization of the conference.

March 2007

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Chosen-Prefix Collisions for MD5 and Colliding X.509 Certificates for Different Identities

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Abstract. We present a novel, automated way to find differential paths for MD5. As an application we have shown how, at an approximate expected cost of 2^{50} calls to the MD5 compression function, for any two chosen message prefixes P and P' , suffixes S and S' can be constructed such that the concatenated values $P\|S$ and $P'\|S'$ collide under MD5. Although the practical attack potential of this construction of *chosen-prefix collisions* is limited, it is of greater concern than random collisions for MD5. To illustrate the practicality of our method, we constructed two MD5 based X.509 certificates with identical signatures but different public keys *and* different Distinguished Name fields, whereas our previous construction of colliding X.509 certificates required identical name fields. We speculate on other possibilities for abusing chosen-prefix collisions. More details than can be included here can be found on www.win.tue.nl/hashclash/ChosenPrefixCollisions/.

1 Introduction

In March 2005 we showed how Xiaoyun Wang's ability [17] to quickly construct random collisions for the MD5 hash function could be used to construct two different valid and unsuspecting X.509 certificates with identical digital signatures (see [10] and [11]). These two *colliding certificates* differed in their public key values only. In particular, their Distinguished Name fields containing the identities of the certificate owners were equal. This was the best we could achieve because

- Wang's hash collision construction requires identical Intermediate Hash Values (IHVs);
- the resulting colliding values look like random strings: in an X.509 certificate the public key field is the only suitable place where such a value can unsuspiciously be hidden.

A natural and often posed question (cf. [7], [3], [1]) is if it would be possible to allow more freedom in the other fields of the certificates, at a cost lower than 2^{64}

calls to the MD5 compression function. Specifically, it has often been suggested that it would be interesting to be able to select Distinguished Name fields that are different and, preferably, chosen at will, non-random and human readable as one would expect from these fields. This can be realized if two arbitrarily chosen messages, resulting in two different IHVs, can be extended in such a way that the extended messages collide. Such collisions will be called *chosen-prefix collisions*.

We describe how chosen-prefix collisions for MD5 can be constructed, and show that our method is practical by constructing two MD5 based X.509 certificates with different Distinguished Name fields and identical digital signatures. The full details of the chosen-prefix collision construction and the certificates can be found in [16] and [14], respectively.

Section 2 contains a bird's eye view of the chosen-prefix collision construction method and its complexity. Its potential applications are discussed in Section 3 with Section 4 containing implications and details of the application to X.509 certificates. Details of the automated differential path construction for MD5 are provided in Section 5.

2 Chosen-Prefix Collisions for MD5

The main contribution of this paper is a method to construct MD5 collisions starting from two arbitrary IHVs. Given this method one can take any two chosen message prefixes and construct bitstrings that, when appended to the prefixes, turn them into two messages that collide under MD5. We refer to such a collision as a *chosen-prefix collision*. Their possibility was mentioned already in [3, Section 4.2 case 1] and, in the context of SHA-1, in [1] and on www.iaik.tugraz.at/research/krypto/collision/.

We start with a pair of arbitrarily chosen messages, not necessarily of the same length. Padding with random bits may be applied so that the padded messages have the same bitlength which equals 416 modulo 512 (incomplete last block). Equal length is unavoidable, because Merkle-Damgård strengthening, involving the message length, is applied after the last message block has been compressed by MD5. The incomplete last block condition is a technical requirement. In our example of colliding certificates the certificate contents were constructed in such a way that padding was not necessary, to allow for shorter RSA moduli.

Given the padded message pair, we followed a suggestion by Xiaoyun Wang¹ to find a pair of 96-bit values that, when used to complete the last blocks by appending them to the messages and applying the MD5 compression function, resulted in a specific form of difference vector between the IHVs. Finding these 96-bit values was done using a birthdaying procedure.

The remaining differences between the IHVs were then removed by appending *near-collision blocks*. Per pair of blocks this was done by constructing new differential paths using an automated, improved version of Wang's original approach. This innovative differential path construction is described in detail in Section 5

¹ Private communication.

below. Due to the specific form of the near-collisions and the first difference vector, essentially one triple of bit differences could be removed per near-collision block, thus shortening the overall length of the colliding values. For our example 8 near-collision blocks were needed to remove all differences. Thus, a total of $96 + 8 \times 512 = 4192$ bits were appended to each of the chosen message prefixes to let them collide.

The birthdaying step can be entirely avoided, thereby making it harder to find the proper differential paths and considerably increasing the number of near-collision blocks. Or the birthdaying step could be simplified, increasing the number of near-collision blocks from 8 to about 14. Our approach was inspired by our desire to minimize the number of near-collision blocks. Using a more intricate differential path construction it should be possible to remove more than a single triple of bit differences per block, which would reduce the number of near-collision blocks. Potential enhancements and variations, and the full details of the construction as used, will be discussed in [16].

The expected complexity of the birthdaying step is estimated at 2^{49} MD5 compression function calls. Estimating the complexity of the near-collision block construction is hard, but it turned out to be a small fraction of the birthdaying complexity. Based on our observations we find it reasonable to estimate the overall expected complexity of finding a chosen-prefix collision for MD5 at about 2^{50} MD5 compression function calls. For the example we constructed, however, we had some additional requirements and also were rather unlucky in the birthdaying step, leading to about 2^{52} MD5 compression function calls. Note that, either way, this is substantially faster than the trivial birthday attack which has complexity 2^{64} .

The construction of just a single example required, apart from the development of the automated differential path construction method, substantial computational efforts. Fortunately, the work is almost fully parallelizable and suitable for grid computing. It was done in the “HashClash” project (see www.win.tue.nl/hashclash/) and lasted about 6 months: using BOINC software (see boinc.berkeley.edu/) up to 1200 machines contributed, involving a cluster of computers at TU/e and a grid of home PCs. We expect that another chosen-prefix collision can be found much faster, but that it would again require substantial effort, both human and computationally: say 2 months real time assuming comparable computational resources.

3 Applications of Chosen-Prefix Collisions

We mention some potential applications of chosen-prefix collisions.

- The example presented in the next section, namely colliding X.509 certificates with different fields before the appended bitstrings that cause the collision. Those bitstrings are ‘perfectly’ hidden inside the RSA moduli, where ‘perfect’ means that inspection of either one of the RSA moduli does not give away anything about the way it is constructed (namely, crafted such