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Jos C.M. Baeten Sjouke Mauw (Eds.)

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10th International Conference
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Preface

This volume contains the proceedings of the 10th International Conference on Concurrency Theory (CONCUR'99) held in Eindhoven, The Netherlands, 24-27 August 1999.

The purpose of the CONCUR conferences is to bring together researchers, developers and students in order to advance the theory of concurrency and promote its applications. Interest in this topic is continuously growing, as a consequence of the importance and ubiquity of concurrent systems and their applications, and of the scientific relevance of their foundations. The scope of CONCUR'99 covers all areas of semantics, logics and verification techniques for concurrent systems. A list of specific topics includes (but is not limited to) concurrency-related aspects of: models of computation and semantic domains, process algebras, Petri nets, event structures, real-time systems, hybrid systems, stochastic systems, decidability, model-checking, verification techniques, refinement techniques, term and graph rewriting, distributed programming, logic constraint programming, object-oriented programming, typing systems and algorithms, case studies, and tools and environments for programming and verification.

The first two CONCUR conferences were held in Amsterdam (NL) in 1990 and 1991, the following ones in Stony Brook (USA), Hildesheim (D), Uppsala (S), Philadelphia (USA), Pisa (I), Warsaw (PL) and Nice (F). The proceedings have appeared in Springer LNCS, as Volumes 458, 527, 630, 715, 836, 962, 1119, 1243, and 1466.

Of the 91 regular papers submitted this year, 32 were accepted for presentation at the conference and are included in the present volume. Apart from these, the conference included four invited presentations, by Rance Cleaveland (State University of New York at Stony Brook, USA), Javier Esparza (Technische Universität München, D), Rob van Glabbeek (Stanford University, USA) and Catuscia Palamidessi (Pennsylvania State University, USA), and three invited tutorials, by Petr Jančár (Technical University of Ostrava, CZ), Nils Klarlund (AT&T Labs Research, USA) and Jan Tretmans (Universiteit Twente, NL).

We want to thank all members of the program committee, and their subreferees, for selecting the papers to be presented.

Special thanks are due to the local organization committee, chaired by Jan Friso Groote. Dragan Bošnački arranged the tool demonstrations, André Engels was webmaster, Kees Middelburg was in charge of the tutorials, and Martijn Oostdijk took care of the submission software (written by Vladimiro Sassone). Local arrangements, and help with registration, were provided by Marcella de Rooij, Desiree Meijers, and Anne-Meta Oversteegen.

The conference had three satellite events, all held on 23 August 1999. These were PROBMIV'99 (Workshop on Probabilistic Methods in Verification), EXPRESS'99 (6th International Workshop on Expressiveness in Concurrency), and VFM (Symposium on Visual Formal Methods). We thank Eindhoven University

of Technology for hosting the event and providing many facilities. We thank our sponsors IPA (Institute of Programming Research and Algorithmics, NL), Philips Research Eindhoven, and EESI (Eindhoven Embedded Systems Institute).

Eindhoven
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Temporal Process Logic^{*}

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Abstract of Invited Talk

Research in the specification and verification of concurrent systems falls into two general categories. The *temporal logic* school advocates temporal logic as a language for formulating system requirements, with the semantics of the logic being used as a basis for determining whether or not a system is correct. The *process-algebraic* community focuses on the use of “higher-level” system descriptions as specifications of “lower-level” ones, with a refinement relation being used to determine whether an implementation conforms to a specification. From a user’s perspective, the approaches offer different benefits and drawbacks. Temporal logic supports “scenario-based” specifications, since formulas may be given that focus on single aspects of system behavior. On the other hand, temporal logic specifications suffer from a lack of compositionality, since the language of specifications differs from the system description language. In contrast, compositional specification is the hallmark of process algebraic reasoning, but at the expense of requiring what some view as overly detailed specifications. Although much research has studied the connections between the temporal logic and process algebra, a truly uniform formalism that combines the advantages of the two approaches has yet to emerge.

In my talk I present preliminary results obtained by Gerald Lüttgen, of ICASE, and me on the development of such a formalism. Our approach features a process-algebra-inspired notation that enriches traditional process algebras by allowing linear-time temporal formulas to be embedded in system descriptions. We show how the combined formalism may be given a uniform operational semantics in Plotkin’s Structural Operational Semantics (SOS) style, and we define a refinement relation based on Denicola/Hennessy testing and discuss its congruence properties. We then demonstrate that traditional temporal-logic-style arguments about system correctness can be naturally captured via refinement; we also illustrate how the combination of logical and system operators allows users to define systems in which some “components” remain specified only as formulas.

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An Unfolding Algorithm for Synchronous Products of Transition Systems^{*}

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Abstract. The unfolding method, initially introduced for systems modelled by Petri nets, is applied to synchronous products of transition systems, a model introduced by Arnold [2]. An unfolding procedure is provided which exploits the product structure of the model. Its performance is evaluated on a set of benchmarks.

1 Introduction

The unfolding method is a partial order approach to the verification of concurrent systems introduced by McMillan in his Ph. D. Thesis [6]. A finite state system, modelled as a Petri net, is *unfolded* to yield an equivalent acyclic net with a simpler structure. This net is usually infinite, and so in general it cannot be used for automatic verification. However, it is possible to construct a *complete finite prefix* of it containing as much information as the infinite net itself: Loosely speaking, this prefix already contains all the reachable states of the system. The prefix is usually far smaller than the state space, and often smaller than a BDD representation of it, and it can be used as input for efficient verification algorithms. A rather complete bibliography on the unfolding method, containing over 60 papers on semantics, algorithms, and applications is accessible online [1].

The thesis of this paper is that the unfolding method is applicable to any model of concurrency for which a notion of ‘events occurring independently from each other’ can be defined, and not only to Petri nets—as is often assumed. We provide evidence in favour of this thesis by applying the method to *synchronous products of labelled transition systems*. In this model, introduced by Arnold in [2], a system consists of a tuple of communicating sequential components. The communication discipline, formalised by means of so-called synchronisation vectors, is very general, and contains as special cases the communication mechanisms of process algebras like CCS and CSP.

Readers acquainted with both Arnold’s and the Petri net model will probably think that our task is not very difficult, and they are right. It is indeed straightforward to give synchronous products of transition systems a Petri net semantics, and then apply the usual machinery. But we go a bit further: We show that the

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additional structure of Arnold's model with respect to Petri nets—the fact that we are given a decomposition of the system into sequential components—can be used to simplify the unfolding method. More precisely, in a former paper by Vogler and the authors [4], we showed that the key to an efficient algorithm for the construction of a complete finite prefix is to find a mathematical object called a *total adequate order*, and provided such an order for systems modelled by Petri nets¹. In this paper we present a new total adequate order for synchronous products of labelled transition systems. The proof of adequacy for this new order is simpler than the proof of [4].

In a second part of the paper we describe an efficient implementation of the algorithm, and compare it with the algorithm of [4] on a set of benchmarks.

Very recently, further evidence for the wide applicability of unfoldings has been provided by Langerak and Brinksma in [5]. Independently from us, they have applied the unfolding technique to a CSP-like process algebra, a model even further away from Petri nets than ours. A brief discussion of the relation to our work can be found in the conclusions.

The paper is organised as follows. Section 2 introduces synchronous products of transition systems following [2], and Section 3 gives them a partial order semantics based on unfoldings. Section 4 describes an algorithm to construct a complete finite prefix. Section 5 discusses how to efficiently implement it. Section 6 discusses the performance of the new algorithm.

2 Synchronous Products of Transition Systems

In this section we introduce Arnold's model and its standard interleaving semantics. Notations follow [2] with very few minor changes.

2.1 Labelled Transition Systems

A *labelled transition system* is a tuple $\mathcal{A} = \langle S, T, \alpha, \beta, \lambda \rangle$, where S is a set of *states*, T is a set of *transitions*, $\alpha, \beta : T \rightarrow S$ are the *source* and *target* mappings, and $\lambda : T \rightarrow A$ is a labelling mapping assigning to each transition a letter from an alphabet A . We assume that A contains a special label ϵ , and that for each state $s \in S$ there is a transition ϵ_s such that $\alpha(\epsilon_s) = s = \beta(\epsilon_s)$, and $\lambda(\epsilon_s) = \epsilon$. Moreover, no other transitions are labelled by ϵ . Transitions labelled by ϵ are called *idle* transitions in the sequel.

We use a graphical representation for labelled transition systems. States are represented by circles, and a transition t with $\alpha(t) = s$, $\beta(t) = s'$, and $\lambda(t) = a$ is represented by an arrow leading from s to s' labelled by $t : a$. Idle transitions are not represented. Figure 1 shows two labelled transition systems.

¹ More exactly, systems modelled by 1-safe Petri nets, i.e., Petri nets whose places can hold at most one token.