Dietmar Seipel José María Turull-Torres (Eds.)

Foundations of Information and Knowledge Systems

Third International Symposium, FoIKS 2004 Wilhelminenburg Castle, Austria, February 2004 Proceedings



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Foundations of Information and Knowledge Systems

Third International Symposium, FoIKS 2004 Wilheminenburg Castle, Austria, February 17-20, 2004 Proceedings







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Preface

This volume contains the papers presented at the 3rd International Symposium on Foundations of Information and Knowledge Systems (FoIKS 2004), which was held in Castle Wilhelminenberg, Vienna, Austria, from February 17th to 20th, 2004.

FoIKS is a biennial event focusing on theoretical foundations of information and knowledge systems. It aims at bringing together researchers working on the theoretical foundations of information and knowledge systems and attracting researchers working in mathematical fields such as discrete mathematics, combinatorics, logics, and finite model theory who are interested in applying their theories to research on database and knowledge base theory.

FoIKS took up the tradition of the conference series Mathematical Fundamentals of Database Systems (MFDBS) which enabled East—West collaboration in the field of database theory. The first FoIKS symposium was held in Burg, Spreewald (Germany) in 2000, and the second FoIKS symposium was held in Salzau Castle (Germany) in 2002. Former MFDBS conferences were held in Dresden (Germany) in 1987, Visegrád (Hungary) in 1989, and in Rostock (Germany) in 1991. Proceedings of these previous events were published by Springer-Verlag as volumes 305, 364, 495, 1762, and 2284 of the LNCS series, respectively.

In addition the FoIKS symposium was intended to be a forum for intensive discussions. For this reason the time slots for long and short contributions were 50 and 30 minutes, respectively, followed by 20 and 10 minutes for discussions, respectively. Furthermore, participants were asked in advance to prepare to act as correspondents for the contributions of other authors. There were also special sessions for the presentation and discussion of open research problems.

The FoIKS 2004 call for papers solicited contributions dealing with any foundational aspect of information and knowledge systems, e.g.,

- $-\,$ mathematical foundations: discrete methods, boolean functions, finite model theory
- database design: formal models, dependency theory, schema translations, desirable properties
- query languages: expressiveness, computational and descriptive complexity, query languages for advanced data models, classifications of computable queries
- semi-structured databases and WWW: models of Web databases, querying semi-structured databases, Web transactions and negotiations
- security in data and knowledge bases: cryptography, steganography, information hiding

- integrity and constraint management: verification, validation, and enforcement of consistency, triggers
- information integration: heterogenous data, views, schema dominance and equivalence
- database and knowledge base dynamics: models of transactions, models of interaction, updates, consistency preservation, concurrency control
- intelligent agents: multi-agent systems, autonomous agents, foundations of software agents, cooperative agents
- logics in databases and AI: non-classical logics, spatial and temporal logics, probabilistic logics, deontic logic, logic programming
- knowledge representation: planning, description logics, knowledge and belief, belief revision and update, non-monotonic formalisms, uncertainty
- reasoning techniques: theorem proving, abduction, induction, constraint satisfaction, common-sense reasoning, probabilistic reasoning, reasoning about actions.

The programme committee received 64 submissions. Each paper was carefully reviewed by at least two experienced referees, and most of the papers were reviewed by three referees. Fourteen papers were chosen for long presentations and four papers for short presentations. This volume contains versions of these papers polished based on the comments made in the reviews. A few papers will be selected for further extension and publishing in a special issue of the journal Annals of Mathematics and Artificial Intelligence.

We would like to thank all authors who submitted papers and all workshop participants for the fruitful discussions. We are grateful to the members of the programme committee and the external referees for their timely expertise in carefully reviewing the papers, and we would like to express our thanks to our hosts for the beautiful week in the pleasant surroundings of Castle Wilhelminenberg near Vienna.

February 2004

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Hypergraph Transversals

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Hypergraph Transversals have been studied in Mathematics for a long time, cf. [2]. Generating minimal transversals of a hypergraph is an important problem which has many applications in Computer Science, especially in database Theory, Logic, and AI. We briefly survey some results on problems which are known to be related to computing the transversal hypergraph, where we focus on problems in database theory, propositional Logic and AI (for a more detailed survey and further references cf. [10]).

A hypergraph $\mathcal{H}=(V,E)$ consists of a finite collection E of sets over a finite set V. The elements of E are called hyperedges, or simply edges. A transversal (or hitting set) of \mathcal{H} is a set $T\subseteq V$ that meets every edge of E. A transversal is minimal, if it does not contain any other transversal as a subset. The set T of all minimal transversals of $\mathcal{H}=(V,E)$, constitutes together with V also a hypergraph $Tr(\mathcal{H})=(V,T)$, which is called the transversal hypergraph of \mathcal{H} . The famous Transversal Hypergraph Problem (TRANS-HYP) is then as follows: Given two hypergraphs $\mathcal{G}=(V,E)$ and $\mathcal{H}=(V,F)$ on a finite set V, decide whether $\mathcal{G}=Tr(\mathcal{H})$ holds. The corresponding computation problem is called Transversal Enumeration (TRANS-Enum) and is phrased as follows: Given a hypergraph $\mathcal{H}=(V,E)$ on a finite set V, compute the transversal hypergraph $Tr(\mathcal{H})$.

From the point of computability in polynomial time, the decisional and the computational variant of the transversal hypergraph problem are in fact equivalent: It is known that, for any class $\mathcal C$ of hypergraphs, TRANS-ENUM is solvable in polynomial total time (or output-polynomial time), i.e., in time polynomial in the combined size of $\mathcal H$ and $Tr(\mathcal H)$, if and only if TRANS-HYP is in the class P for all pairs $(\mathcal H,\mathcal G)$ such that $\mathcal H\in\mathcal C$ [3].

The precise complexity of TRANS-HYP is not known to date, and is in fact open for more than 20 years now. Accordingly, it is unknown whether TRANS-ENUM can be solved in output-polynomial time.

The problems TRANS-HYP and TRANS-ENUM have a large number of applications in many areas of Computer Science, including Distributed Systems, Databases, Boolean Circuits and Artificial Intelligence. There, they have important applications in Diagnosis, Machine Learning, Data Mining, and Explanation Finding, see e.g. [9,12,17,20,21,22,24] and the references therein.

We call a decision problem Π TRANS-HYP-hard, if problem TRANS-HYP can be reduced to it by a standard polynomial time transformation. Furthermore, Π is TRANS-HYP-complete, if Π is TRANS-HYP-hard and, moreover, Π can be polynomially transformed into TRANS-HYP; that is, Π and TRANS-HYP are

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equivalent modulo polynomial time transformations. We use analogous terminology of TRANS-ENUM-hardness and TRANS-ENUM-completeness for computations problems, i.e., problems with output (for more details, cf. [10]).

Let us first discuss issues of structural complexity. In a landmark paper, Fredman and Khachiyan [15] proved that TRANS-HYP can be solved in time $n^{o(\log n)}$, and thus in quasi-polynomial time. This shows that the problem is most likely not co-NP-complete, since no co-NP-complete problem is known which is solvable in quasi-polynomial time; if any such problem exists, then all problems in NP and co-NP can be solved in quasi-polynomial time.

A natural question is whether TRANS-HYP lies in some lower complexity class based on other resources than just runtime. In a recent paper [11], it was shown that the complement of this problem is solvable in polynomial time with limited nondeterminism, i.e, by a nondeterministic polynomial-time algorithm that makes only a poly-logarithmic number of guesses in the size of the input. For a survey on complexity classes with limited nondeterminism, and for several references see [18]. More precisely, [11] shows that non-duality of a pair \mathcal{G}, \mathcal{H}) can be proved in polynomial time with $O(\chi(n) \cdot \log n)$ suitably guessed bits, where $\chi(n)$ is given by $\chi(n)^{\chi(n)} = n$; note that $\chi(n) = o(\log n)$.

This result is surprising, because most researchers dealing with the complexity of the transversal hypergraph thought so far that these problems are completely unrelated to limited nondeterminism.

A large number of tractable restrictions of TRANS-HYP and TRANS-ENUM are known in the literature, e.g. [7,5,4,8,9,13,11,16,23,27], and references therein.

Examples of tractable classes are instances $(\mathcal{H},\mathcal{G})$ where \mathcal{H} has the edge sizes bounded by a constant, or where \mathcal{H} is acyclic. Various "degrees" of hypergraph acyclicity have been defined in the literature [14]. The most general notion of hypergraph acyclicity (applying to the largest class of hypergraphs) is α -acyclicity; less general notions are (in descending order of generality) β -, γ -, and Berge-acyclicity (see [14]). In [9], it was shown that Hypergraph transversal instances with β -acyclic \mathcal{H} are tractable. In [11], this tractability result has been recently improved to instances where \mathcal{H} is α -acyclic and simple. This result is a corollary to a more general tractability result for hypergraphs whose degeneracy is bounded by a constant; simple, α -acyclic hypergraphs have degeneracy 1.

Furthermore, [11] shows that instances $(\mathcal{H}, \mathcal{G})$ of TRANS-HYP where the vertex-hyperedge incidence graphs of \mathcal{H} (or of \mathcal{G}) have bounded treewidth are solvable in polynomial time.

In the sequel, we mention a few problems closely related to TRANS-HYP or TRANS-ENUM. These and many other such problems are discussed in detail in [10,9].

Functional Dependency Inference

Given a database relation instance r and a set of functional dependencies (FDs) F, deciding whether F characterizes precisely the FDs holding on r, i.e., deciding whether F^+ is identical with the set FD(r) of all FDs valid on r, is TRANS-HYP-hard and in co-NP. The precise complexity is currently open. The same problem

becomes TRANS-HYP-complete if F is in Boyce-Codd Normal Form (BCNF), i.e., iff all left hand sides of the FDs in F are keys. Given a relation instance r, generating a cover F of FDs such that $F^+ = FD(r)$ is TRANS-ENUM-hard. Viceversa, given a set F, generating a so-called Armstrong relation, i.e., a relation instance r incorporating precisely all FDs of F^+ is also TRANS-ENUM hard. For more details on the Dependency Inference problem and on related problems cf. [24,25,19,26,10], as well as the extended version of [9].

Data Mining: Maximal Frequent Sets

Given a $0/1 \ m \times n$ matrix A and an integral threshold t, associate with each subset $C \subseteq \{1, \ldots, n\}$ of column indices the subset R(C) of all rows $r \in \{1, \ldots, m\}$ in A such that A(r, j) = 1 for every $j \in C$. Then C is called *frequent*, if $|R(C)| \ge t$, and C is called *infrequent*, if |R(C)| < t. Let us denote by $F_t(A)$ and $\hat{F}_t(A)$ the sets of all frequent and infrequent column sets C in A, respectively.

The generation of frequent and infrequent sets in A is a key problem in knowledge discovery and data mining, which occurs in mining association rules, correlations, and other tasks. Of particular interest are the maximal frequent sets $M_t \subseteq F_t$ and the minimal infrequent sets $I_t \subseteq \hat{F}_t$, since they mark the boundary of frequent sets (both maximal and minimal under set inclusion). The following result has been recently proved in [6]: The problem of computing, given a 0/1 matrix A and a threshold t, the sets M_t and I_t is TRANS-ENUM-complete.

Theory Approximation: Horn Envelope

A logical theory Σ is Horn, if it is a set of Horn clauses, i.e., disjunctions $l_1 \vee \cdots \vee l_m$ of literals l_i such that at most one of them is positive. Semantically, Horn theories are characterized by the property that their set of models, $mod(\Sigma)$, is closed under intersection, i.e., $M, M' \in mod(\Sigma)$ implies $M \cap M' \in mod(\Sigma)$; here, $M \cap M'$ is the model M'' which results by atomwise logical conjunction of M and M', i.e., $M'' \models a$ iff $M \models a$ and $M' \models a$, for every atom a.

Any theory Σ has a unique $Horn\ envelope$, which is the strongest (w.r.t. implication) Horn theory Σ' such that $\Sigma \models \Sigma'$. The Horn envelope might be represented by different Horn theories, but there is a unique representation, which we denote by $HEnv(\Sigma)$, which consists of all prime clauses of Σ' . The following result was established in [22], where the TRANS-ENUM hardness part was proved in [21]: The problem of computing, given the models $mod(\Sigma)$ of a propositional theory Σ , the Horn envelope $HEnv(\Sigma)$ is TRANS-ENUM-complete.

Dualization of Boolean Functions

There is a well-known and close connection of TRANS-ENUM to the well-known dualization problem of Boolean Functions: given a CNF ϕ of a Boolean function f, compute a prime CNF ψ of its dual f^d , i.e., the function which has value 1 in input vector $b = (b_1, \ldots, b_n)$ iff f has value 0 on the input vector $\bar{b} = (b_1, \ldots, b_n)$

 $(b_1 \oplus 1, \ldots, b_n \oplus 1)$. Special algorithms for the dualization problem can be tracked down at least to the 60's of the past century, cf. [1]. It is not hard to see that this problem is intractable; in fact, its decisional varian DUAL which given two CNFs φ and ψ of Boolean functions f and g, respectively. consists in deciding whether φ and ψ represent a pair (f,g) of dual Boolean functions is co-NP-complete, where hardness holds even if ψ is asserted to be a prime CNF of g.

In case of monotone Boolean functions, the dualization problem is equivalent to determining the transversal hypergraph. Let MONOTONE DUALIZATION designate the subcase of DUALIZATION where f is a monotone Boolean function, and similarly MONOTONE DUAL the subcase of DUAL where f is a monotone Boolean function.

The following statement summarizes well-known results that are part of the folklore: MONOTONE DUALIZATION is TRANS-ENUM-complete, and MONOTONE DUAL is TRANS-HYP-complete. For a proof see [10].

Restricted Versions of the Satisfiability Problem

We denote by IMSAT (Intersecting Monotone SAT) the restriucted version of the classical SAT problem where each clause contains either only positive literals or only negative literals, and where every pair of a positive and a negative clause resolves, i.e., there is at least one atom which occurs unnegated in the positive clause and negated in the negative clause. The following holds [9,10]: IMSAT is co-TRANS-HYP-complete. This complexity result holds even if we restrict IMSAT instances to clause sets $\mathcal C$ where the negative clauses are precisely all clauses C^- such that $C^- = \{ \neg u : u \in C^+ \}$ for some positive clause $C^+ \in \mathcal C$.

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