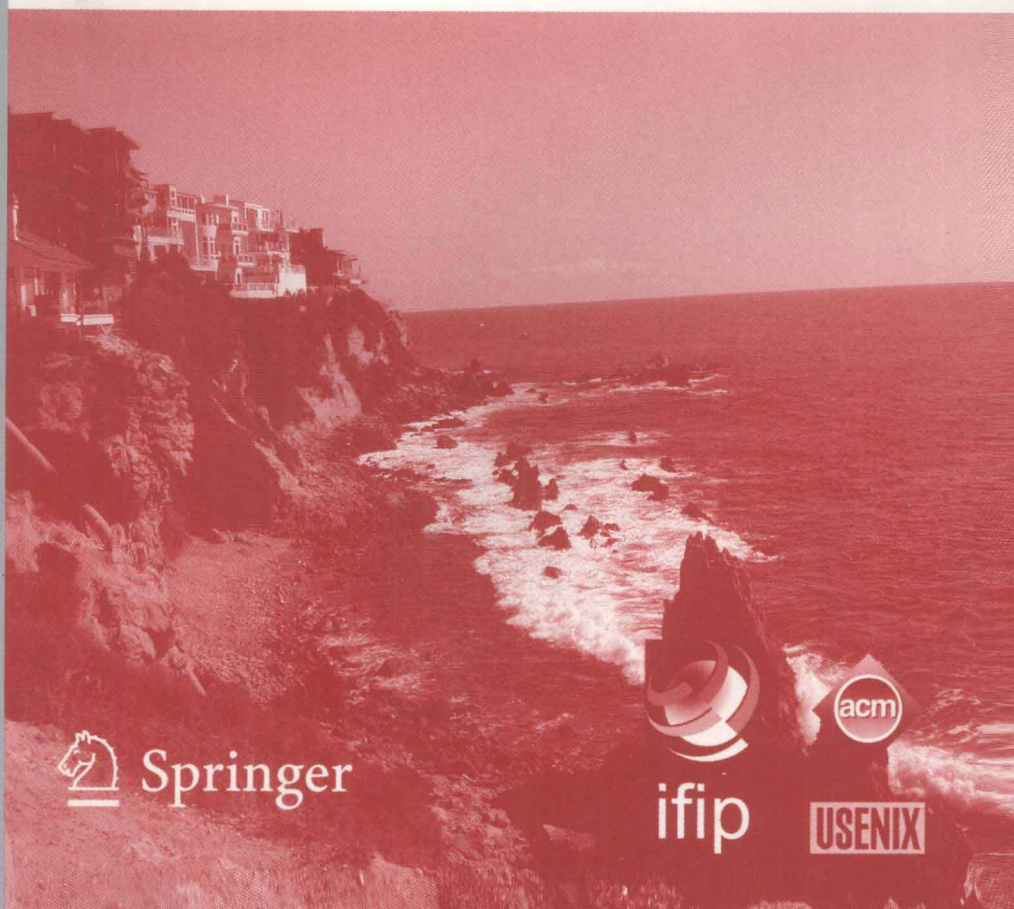


Renato Cerqueira  
Roy H. Campbell (Eds.)

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# Middleware 2007

ACM/IFIP/USENIX 8th International Middleware Conference  
Newport Beach, CA, USA, November 2007  
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Renato Cerqueira Roy H. Campbell (Eds.)

# Middleware 2007

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## Preface

Nowadays, middleware technologies are the main infrastructure to support the development and execution of distributed systems, providing design abstractions, programming models and tools, frameworks, protocols, deployment mechanisms, and runtime services. Due to its broad scope, middleware research encompasses different research areas, such as distributed systems, operating systems, networking, multimedia systems, databases, programming languages, and software engineering.

This volume contains the proceedings of the Eighth Middleware Conference, held in Newport Beach, California, USA, November 26–30, 2007. Middleware is a series of conferences that started in 1998 with the aim of being the premier conference on middleware research and technology, where researchers from academia and industry can present and discuss the latest middleware results. The focus of the conference is the design, implementation, deployment, and evaluation of distributed systems platforms and architectures for future computing environments.

This year, we had 108 submissions from 25 different countries, among which the top 22 papers were selected for inclusion in the technical program of the conference. All papers were evaluated by at least three reviewers with respect to their originality, technical merit, presentation quality, and relevance to the conference themes. The selected papers present the latest results and breakthroughs on middleware research in areas including peer-to-peer computing, event-based and publish/subscribe architectures, mobile and ubiquitous systems, grid and cluster computing, sensor networks, component- and Web-based middleware, virtual machines, adaptive and autonomic systems, communication protocols and architectures, scalability, fault-tolerance, quality-of-service, resource management, multimedia streaming, and novel development paradigms and tools.

Middleware 2007 also featured an Experience Papers session, which consisted of papers with focus on applications and experience from the use of middleware. From the research paper submissions, four papers were invited to be presented in this session. Another eight papers were recommended for inclusion in the conference's Work-in-Progress Papers program.

Apart from the papers, the program included seven workshops, a doctoral symposium, invited talks, poster and demo presentations, and panels. We hope that the attendees enjoyed this year's Middleware Conference, gained new knowledge and insights from our program, participated in the presentations and discussions, and met others working on projects similar to theirs.

We would like to express our deepest appreciation to the authors of the submitted papers, to all Program Committee members for their diligence in the paper review and selection process, and to all external reviewers for their help in evaluating submissions. We would also like to thank ACM, IFIP, and USENIX

for their technical sponsorship, and the corporate sponsors for their financial support. Finally, special thanks go to Nalini Venkatasubramanian and all the other Organizing Committee members for their hard work and effort to make Middleware 2007 a successful conference.

September 2007

Renato Cerqueira  
Roy H. Campbell

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# R-OSGi: Distributed Applications Through Software Modularization

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**Abstract.** In this paper we take advantage of the concepts developed for centralized module management, such as dynamic loading and unloading of modules, and show how they can be used to support the development and deployment of distributed applications. We do so through R-OSGi, a distributed middleware platform that extends the centralized, industry-standard OSGi specification to support distributed module management. To the developer, R-OSGi looks like a conventional module management tool. However, at deployment time, R-OSGi can be used to turn the application into a distributed application by simply indicating where the different modules should be deployed. At run time, R-OSGi represents distributed failures as module insertion and withdrawal operations so that the logic to deal with failures is the same as that employed to deal with dependencies among software modules. In doing so, R-OSGi greatly simplifies the development of distributed applications with no performance cost. In the paper we describe R-OSGi and several use cases. We also show with extensive experiments that R-OSGi has a performance comparable or better than that of RMI or UPnP, both commonly used distribution mechanisms with far less functionality than R-OSGi.

## 1 Introduction

Modular design is a cornerstone of software engineering, and much effort has been invested in concepts and tools to manage modules and the dependencies among them. Nowadays, modularization pervades programming languages, development environments, and even system architectures. In particular, recent years have seen the emergence of “module management systems” which handle loading and unloading of modular program units at runtime, and dynamically creating and destroying bindings between services in different modules.

In this paper we explore using centralized module management as the basis for the design and deployment of distributed applications. Our work is based on the OSGi specification [1], a widely used module management API designed to work on a single system that we extend to work in a distributed setting.



The key insight is that the module boundaries instituted by centralized module management systems are generally well-suited to being repurposed as distribution boundaries. In the past, networked applications have typically distributed their functionality by interposing communication proxies at procedure calls or object method invocation, with mixed results. In particular, the issue of transparency has dogged distributed computing platforms based on these models: as Waldo et. al. [2] point out, a remote procedure invocation has fundamentally different semantics to a local call, and consequently fundamentally different exception handling code must be written by the programmer.

In contrast, module management systems like OSGi are designed to handle unloading of modules at any time, and include event notification functionality to enable programmers (indeed, to require them) to cleanly handle services disappearing without notice. We take advantage of this by representing communication-related failures as local module unloading events.

By doing so, we effectively turn software modules into the potential units of distribution. The result is *Remoting-OSGi* (R-OSGi), a distributed middleware platform that can transparently distribute parts of an application by simply distributing its software modules. R-OSGi is a middleware layer on top of OSGi. This matches the lightweight design of OSGi and allows us to use R-OSGi on any OSGi enabled application.

R-OSGi makes the following contributions:

1. *Seamless embedding in OSGi*: From the OSGi framework's point of view, local and remote services are indistinguishable. Existing OSGi applications can be distributed using R-OSGi without modification.
2. *Reliability*: The distribution of services does not add new failure patterns to an OSGi application. Developers deal with network-related errors in the same way they deal with errors caused by module interaction.
3. *Generality*: The middleware is not tailored to a subset of potential services. Every valid OSGi service is potentially accessible by remote peers.
4. *Portability*: The middleware runs Java VM implementations for typical resource-constrained mobile devices, such as PDAs or smartphones. The resource requirements of R-OSGi are by design modest.
5. *Adaptivity*: R-OSGi does not impose role assignments (e.g., client or server). The relation between modules is generally symmetric and so is the distributed application generated by R-OSGi.
6. *Efficiency*: R-OSGi is fast, its performance is comparable to the (highly optimized) Java 5 RMI implementation, and is two orders of magnitude faster than UPnP.

In the next section we discuss in more detail the relevance of module management systems for distributed applications, using OSGi as a case study. In Section 4 we discuss the architecture and design of R-OSGi, and describe the implementation in detail in Section 5. Section 6 presents performance results for R-OSGi, and Section 7 details several use cases including ubiquitous computing