Jordi Dalmau Royo Go Hasegawa (Eds.)

Management of Multimedia Networks and Services

8th International Conference on Management of Multimedia Networks and Services, MMNS 2005 Barcelona, Spain, October 2005, Proceedings





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8th International Conference on Management of Multimedia Networks and Services, MMNS 2005 Barcelona, Spain, October 24-26, 2005 Proceedings







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Preface

We are delighted to present the proceedings of the 8th IFIP/IEEE International Conference on Management of Multimedia Networks and Services (MMNS 2005).

The MMNS 2005 conference was held in Barcelona, Spain on October 24–26, 2005. As in previous years, the conference brought together an international audience of researchers and scientists from industry and academia who are researching and developing state-of-the-art management systems, while creating a public venue for results dissemination and intellectual collaboration.

This year marked a challenging chapter in the advancement of management systems for the wider management research community, with the growing complexities of the "so-called" multimedia over Internet, the proliferation of alternative wireless networks (WLL, WiFi and WiMAX) and 3G mobile services, intelligent and high-speed networks, scalable multimedia services, and the convergence of computing and communications for data, voice and video delivery. Contributions from the research community met this challenge with 65 paper submissions; 33 high-quality papers were subsequently selected to form the MMNS 2005 technical program. The diverse topics in this year's program included wireless networking technologies, wireless network applications, quality of services, multimedia, Web applications, overlay network management, and bandwidth management.

The conference chairs would first like to thank all those authors who contributed to an outstanding MMNS 2005 technical program, second the Program Committee and Organizing Committee chairs for their support throughout the development of the program and conference, third the worldwide experts who assisted in a rigorous review process, and fourth the sponsors, Universitat Politecnica de Catalunya, IFIP and IEEE, without whose support we would not have had such a professional conference. Last and certainly not least, we express sincere thanks to the company sponsors who were instrumental in helping to ensure a top-quality MMNS 2005.

We truly feel that this year's proceedings mark another significant point in the development of MMNS as a primary venue for the advancement of network and service management, and also novel architectures and designs in technology and network services, to enable multimedia proliferation.

October 2005

Jordi Dalmau and Go Hasegawa

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Table of Contents

Wireless Networking Technologies

A New Performance Parameter for IEEE 802.11 DCF Yun Li, Ke-Ping Long, Wei-Liang Zhao, Qian-Bin Chen, Yu-Jun Kuang	1
An Energy*Delay Efficient Routing Scheme for Wireless Sensor Networks Trong Thua Huynh, Choong Seon Hong	11
Adaptive Supporting Prioritized Soft Handoff Calls for Power-Controlled DS-CDMA Cellular Networks Wen Chen, Feiyu Lei, Weinong Wang, Xi Chen	23
Performance Bounds for Mobile Cellular Networks with Handover Prediction	
Jose Manuel Gimenez-Guzman, Jorge Martinez-Bauset, Vicent Pla	35
Wireless Network Applications	
Adaptive Trunk Reservation Policies in Multiservice Mobile Wireless Networks	
$egin{aligned} David & Garcia-Roger, & M^a_{\cdot} & Jose & Domenech-Benlloch, \ Jorge & Martinez-Bauset, & Vicent Pla & \dots \end{aligned}$	47
Relevance-Based Adaptive Event Communication for Mobile Environments with Variable QoS Capabilities Stephen Workman, Gerard Parr, Philip Morrow,	
Darryl Charles	59
Seamless Network Mobility Management for Realtime Service Hee-Dong Park, Yong-Ha Kwon, Kang-Won Lee, Sung-Hyup Lee, Young-Soo Choi, Yang Li, You-Ze Cho	71
Setup and Maintenance of Overlay Networks for Multimedia Services n Mobile Environments	
Eskindir Asmare, Stefan Schmid, Marcus Brunner	82

Overlay Network Management (1)

O. Moussaoui, A. Ksentini, M. Naïmi, A. Gueroui	96
A Semi-reliable Multicast Protocol for Distributed Multimedia Applications in Large Scale Networks	
Christiane Montenegro Bortoleto, Lau Cheuk Lung, Frank A. Siqueira, Alysson Neves Bessani, Joni da Silva Fraga	109
MDFM: Multi-domain Fault Management for Internet Services Xiaohui Huang, Shihong Zou, Wendong Wang, Shiduan Cheng	121
Multimedia (1)	
Real-Time Audio Quality Evaluation for Adaptive Multimedia Protocols	
Lopamudra Roychoudhuri, Ehab S. Al-Shaer	133
Policy Based Charging in Multimedia Networks Brian Lee, Donal O'Mahony	145
Application-Level Middleware to Proactively Manage Handoff in Wireless Internet Multimedia Paolo Bellavista, Antonio Corradi, Luca Foschini	156
A Voice over IP Quality Monitoring Architecture Leandro C.G. Lustosa, Paulo H. de A. Rodrigues, Fabio David, Douglas G. Quinellato	168
Multimedia (2)	
A Distributed Scheduling Scheme Providing QoS in Multimedia Ad Hoc Wireless Networks	
Hyunho Yang	179
End-to-End 'Data Connectivity' Management for Multimedia Networking K. Ravindran	190
Improving the SLA-Based Management of QoS for Secure Multimedia	
Services Sandrine Duflos, Valérie C. Gay, Brigitte Kervella, Eric Horlait	204

Managing Bandwidth in Multimedia Applications Using a Market-Based Middleware Johan Kristiansson, Jeremiah Scholl, Peter Parnes	216
Web Applications	
Static Weighted Load-Balancing for XML-Based Network Management Using JPVM Mohammed H. Sqalli, Shaik Sirajuddin	228
Application of OWL-S to Define Management Interfaces Based on Web Services Jorge E. López de Vergara, Víctor A. Villagrá, Julio Berrocal	242
Web Services Based Configuration Management for IP Network Devices Sun-Mi Yoo, Hong-Taek Ju, James Won-Ki Hong	254
Overlay Network Management (2)	
A Scalable Contents Distribution Service Using a Java Agent Application Framework Kil-Hung Lee, Jae-Soo Kim, Yong-Hyeon Shin	266
User-Centric Performance and Cost Analysis for Selecting Access Networks in Heterogeneous Overlay Systems Bed P. Kafle, Eiji Kamioka, Shigeki Yamada	277
On Using a CDN's Infrastructure to Improve File Transfer Among Peers Minh Tran, Wallapak Tavanapong	289
Quality of Services	
QoSJava: An End-to-End QoS Solution Xiaohui Huang, Yu Lin, Wendong Wang, Shiduan Cheng	302
Partial Video Replication for Peer-to-Peer Streaming Sailaja Uppalapati, Ali Şaman Tosun	314
Network-Adaptive QoS Control for Relative Service Differentiation-Aware Video Streaming Gooyoun Hwang, Jitae Shin, Jong Won Kim	326

XII Table of Contents

QoS Management in Fixed Broadband Residential Gateways C. Guerrero, J. Garcia, F. Valera, A. Azcorra	338
Bandwidth Management	
Proactive Two-Tier Bandwidth Brokerage for On-Demand Policy-Based Resource Allocation in Stateless IP Networks Kamel Haddadou, Yacine Ghamri-Doudane, Samir Ghamri-Doudane, Nazim Agoulmine	350
Short-Delay Video Streaming with Restricted Supplying Peer Bandwidth Hung-Chang Yang, Hsiang-Fu Yu, Li-Ming Tseng, Yi-Ming Chen	362
Initial Approach Toward Self-configuration and Self-optimization in IP Networks Elyes Lehtihet, Hajer Derbel, Nazim Agoulmine, Yacine Ghamri-Doudane, Sven van der Meer	371
Author Index	383

A New Performance Parameter for IEEE 802.11 DCF*

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Abstract. In this paper, we define a new performance parameter, named PPT, for 802.11 DCF, which binds successful transmission probability and saturation throughput together. An expression of optimal minimum contention windows (CW_{min}) is obtained analytically for maximizing PPT. For simplicity, we give a name DCF-PPT to the 802.11 DCF that sets its CW_{min} according this expression. The simulation results indicate that, compared to 802.11 DCF, DCF-PPT can significantly increase the PPT and successful transmission probability (about 0.95) in condition that the saturation throughput is not decreased.

1 Introduction

Much research has been conducted on the performance of IEEE802.11 DCF[1]. In [2] and [3], the author gave a Markov chain model for the backoff procedure of 802.11 DCF and studied its saturation throughout. Haitao Wu *et al.* [4] considered the maximum retransmit count and improved the model given in [3]. In [5], the authors evaluated the performance of 802.11 DCF in terms of the spatial reuse. Wang C. et al. [6] proposed a new efficient collision resolution mechanism to reduce the collision probability. In [7], an enhancement for DCF is proposed to augment the saturation throughput by adaptively adjusting the contention window.

Although saturation throughput is an important performance parameter for 802.11 DCF because enhancing saturation throughput can utilizes the channel more efficiently, increasing the successful transmission probability is also important for 802.11 DCF. In this paper, we define a novel performance parameter, named Product of successful transmission Probability and saturation Throughput (PPT), for 802.11 DCF. The analysis is given to maximize PPT.

The rest of this paper is organized as follows: In section 2, we define PPT, and analyze how to maximize PPT. In section 3, the performance of DCF-PPT is simulated with different stations on terms of saturation throughput, successful transmission probability and PPT. We conclude this paper in section 4.

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2 PPT: Defining and Maximizing

Before defining PPT, we give the same definition of saturation throughput as in [3] as follows:

Definition 1: The saturation throughput of 802.11 DCF, S, is the limit throughput reached by the system as the offered load increase, which represent the maximum throughput in system's stable condition.

Definition 2: The system's stable condition is the condition on which the transmission queue of each station is nonempty.

We define the successful transmission probability as follows:

Definition 3: The successful transmission probability P is the probability that a given transmission occurring on a slot is successful.

Based on Definition 1 and Definition 3, we define PPT as follows:

Definition 4: The PPT is the product of successful transmission probability and saturation throughput, that is

$$PPT = S \times P \tag{1}$$

The definition of PPT binds saturation throughput and successful transmission probability together. Maximizing PPT can increases the saturation throughput while keeping high successful transmission probability, which is illustrated in the following.

In [3], the author gave a two-dimensional Markov chain $\{b(t),s(t)\}$ to analyze the performance of 802.11 DCF, and obtained the saturation throughput S as follows:

$$S = \frac{P_s \cdot P_{tr} \cdot E[P]}{\left(1 - P_{tr}\right) \cdot \sigma + P_{tr} \cdot P_s \cdot T_s + P_{tr}\left(1 - P_s\right) \cdot T_c} \tag{2}$$

where, E[P] is the average packet payload size, T_s is the average time the channel is sensed busy because of a successful transmission, T_c is the average time the channel is sensed busy during a collision, σ is the duration of an empty slot time, P_{tr} is the probability that there is at least one transmission in the considered slot time, P_s is the probability that a transmission occurring on the channel is successful, and

$$P_{tr} = 1 - \left(1 - \tau\right)^n \tag{3}$$

$$P_{s} = \frac{n\tau \cdot (1-\tau)^{n-1}}{1-(1-\tau)^{n}} \tag{4}$$

where, τ is the probability that a station transmits in a randomly chosen slot, which can be expressed as follows^[3]:

$$\tau = \frac{2 \cdot (1 - 2p)}{(1 - 2p) \cdot (w + 1) + p \cdot w \cdot (1 - (2p)^m)}$$
 (5)

where, w is the contention windows, m is the maximum backoff stage, p is the probability that a transmitted packet encounters a collision, which is expressed as

$$p = 1 - (1 - \tau)^{n-1} \tag{6}$$

Note that in definition 3, P is the probability that a given transmission occurring on a slot is successful, and a given transmission occurring on a slot is successful if and only if the n-1 remaining stations don't transmit in the same slot, so it is easy to obtain that

$$P = (1 - \tau)^{n-1} \tag{7}$$

Plugging expression (2) and (7) into (1), we obtain

$$PPT = \frac{P_s \cdot P_{tr} \cdot E[P]}{(1 - P_{tr}) \cdot \sigma + P_{tr} \cdot P_s \cdot T_s + P_{tr} (1 - P_s) \cdot T_c} \cdot (1 - \tau)^{n-1}$$
(8)

Given the expression of (3) and (4), (8) can be rewritten as:

$$PPT = \frac{n\tau \cdot (1-\tau)^{n-1} \cdot E[P]}{(1-\tau)^n \cdot \sigma + n\tau \cdot (1-\tau)^{n-1} \cdot T_s + [1-(1-\tau+n\tau) \cdot (1-\tau)^{n-1}] \cdot T_c} \cdot (1-\tau)^{n-1}$$
(9)

Expressions (2) and (7) denote that S and P are the function of τ , but the curves of S vs. τ and P vs. τ , which are shown in Fig. 1, are very different. Maximizing S does not means maximizing P simultaneously. However, maximizing PPT can obtain high S and P simultaneously because PPT is their product.

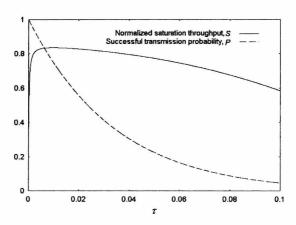


Fig. 1. S vs. τ , P vs. τ , $0 \le \tau \le 0.1$, n=30

Fig.2 indicates that PPT has a maximum value. We will deduce the optimal τ in the following.

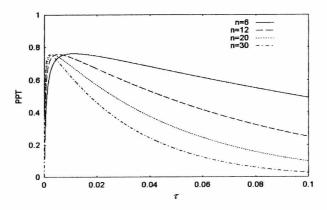


Fig. 2. *PPT* vs. τ , $0 \le \tau \le 0.1$

Taking the derivative of (1) with respect to τ , and imposing it equal to 0, we obtain the following equation:

$$\frac{d(PPT)}{d\tau} = \frac{d(S \cdot P)}{d\tau} = \frac{dS}{d\tau} \cdot P + \frac{dP}{d\tau} \cdot S = 0 \tag{10}$$

Note that

$$S = \frac{n\tau \cdot (1-\tau)^{n-1} \cdot E[P]}{(1-\tau)^n \cdot \sigma + n\tau \cdot (1-\tau)^{n-1} \cdot T_s + \left[1 - (1-\tau + n\tau) \cdot (1-\tau)^{n-1}\right] \cdot T_c}$$
(11)

Taking the derivative of S with respect to τ , and making some simplification, we obtain

$$\frac{dS}{d\tau} = \frac{\left[n \cdot (1-\tau)^{n-1} - n\tau(n-1) \cdot (1-\tau)^{n-2}\right] \cdot f(\tau) - n\tau \cdot n \cdot (1-\tau)^{n-1} \cdot f'(\tau)}{f^{2}(\tau)} \cdot E[P] \tag{12}$$

where,

$$f(\tau) = (1 - \tau)^n \cdot \sigma + n\tau \cdot (1 - \tau)^{n-1} \cdot T_s + \left[1 - (1 - \tau + n\tau) \cdot (1 - \tau)^{n-1}\right] \cdot T_c \tag{13}$$

$$f'(\tau) = -n(1-\tau)^{n-1}\sigma + (n-n^2\tau)\cdot(1-\tau)^{n-2}T_s + n\tau\cdot(n-1)\cdot(1-\tau)^{n-2}T_c$$
 (14)

Taking the derivative of P with respect to τ , we obtain

$$\frac{dP}{d\tau} = -(n-1)\cdot (1-\tau)^{n-2} \tag{15}$$

Plugging expression (12) and (15) into (10), and making some simplification, we obtain

$$(1+\tau-2n\tau)\cdot f(\tau)-\tau\cdot (1-\tau)\cdot f'(\tau)=0$$
(16)