

Steven D. Galbraith (Ed.)

LNCS 4887

# Cryptography and Coding

11th IMA International Conference  
Cirencester, UK, December 2007  
Proceedings



Springer

TN918.1-53

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2007

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Springer



E2008000749

Volume Editor

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Library of Congress Control Number: 2007940956

CR Subject Classification (1998): E.3-4, G.2.1, C.2, J.1

LNCS Sublibrary: SL 4 – Security and Cryptology

ISSN 0302-9743  
ISBN-10 3-540-77271-5 Springer Berlin Heidelberg New York  
ISBN-13 978-3-540-77271-2 Springer Berlin Heidelberg New York

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Printed in Germany

Typesetting: Camera-ready by author, data conversion by Scientific Publishing Services, Chennai, India  
Printed on acid-free paper SPIN: 12203093 06/3180 5 4 3 2 1 0

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# Preface

The 11th IMA Conference on Cryptography and Coding was held at the Royal Agricultural College, Cirencester, UK during December 18–20, 2007. As usual, the venue provided a relaxed and convivial atmosphere for attendees to enjoy the conference programme and discuss current and future research ideas.

The programme comprised three invited talks and 22 contributed papers. The invited speakers were Jonathan Katz (University of Maryland, USA), Patrick Solé (Ecole Polytechnique de l'Université de Nice-Sophia Antipolis, France) and Whit Diffie (Sun Microsystems, USA). Special thanks are due to these speakers. Two of the invited speakers provided papers, included in this volume, which highlight the connections between cryptography, coding theory and discrete mathematics.

The contributed talks were selected from 48 submissions. The accepted papers cover a range of topics in mathematics and computer science, including symmetric and public key cryptography, Boolean functions, sequences, efficient implementation and side-channel analysis.

I would like to thank all the people who helped with the conference programme and organization. First, I thank the Steering Committee for their guidance on the general format of the conference and for suggestions of members of the Programme Committee. I also heartily thank the Programme Committee and the sub-reviewers listed on the following pages for their thoroughness during the review process. Each paper was reviewed by at least three people. There was significant online discussion about a number of papers.

The submission and review process was greatly simplified by the ichair software developed by Thomas Baignères and Matthieu Finiasz. Thanks also to Jon Hart for running the submissions Web server and Sriram Srinivasan for designing and maintaining the conference Web page.

Thanks go to the authors of all submitted papers. I also thank the authors of accepted papers for revising their papers according to referee suggestions and returning latex source files in good time. The revised versions were not checked by the Programme Committee so authors bear full responsibility for their contents. I thank the staff at Springer for their help with producing the proceedings.

I thank Hewlett-Packard and Vodafone for their sponsorship of this event.

Finally, I wish to thank the conference staff of the Institute for Mathematics and its Applications, especially Lucy Nye and Sammi Lauesen, for their help with running the conference and handling the finances.

October 2007

Steven Galbraith

# Cryptography and Coding 2007

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December 18–20, 2007

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# Table of Contents

## Invited Papers

Efficient Cryptographic Protocols Based on the Hardness of Learning Parity with Noise .....	1
<i>Jonathan Katz</i>	
Galois Rings and Pseudo-random Sequences .....	16
<i>Patrick Solé and Dmitrii Zinoviev</i>	

## Signatures I

Finding Invalid Signatures in Pairing-Based Batches .....	34
<i>Laurie Law and Brian J. Matt</i>	
How to Forge a Time-Stamp Which Adobe's Acrobat Accepts .....	54
<i>Tetsuya Izu, Takeshi Shimoyama, and Masahiko Takenaka</i>	

## Boolean Functions

Efficient Computation of the Best Quadratic Approximations of Cubic Boolean Functions .....	73
<i>Nicholas Kolokotronis, Konstantinos Limniotis, and Nicholas Kalouptsidis</i>	
On the Walsh Spectrum of a New APN Function .....	92
<i>Carl Bracken, Eimear Byrne, Nadya Markin, and Gary McGuire</i>	
Non-linear Cryptanalysis Revisited: Heuristic Search for Approximations to S-Boxes .....	99
<i>Juan M.E. Tapiador, John A. Clark, and Julio C. Hernandez-Castro</i>	

## Block Cipher Cryptanalysis

Cryptanalysis of the EPBC Authenticated Encryption Mode .....	118
<i>Chris J. Mitchell</i>	
Blockwise-Adaptive Chosen-Plaintext Attack and Online Modes of Encryption .....	129
<i>Gregory V. Bard</i>	
Algebraic Cryptanalysis of the Data Encryption Standard .....	152
<i>Nicolas T. Courtois and Gregory V. Bard</i>	

**Side Channels**

Cryptographic Side-Channels from Low Power Cache Memory ..... 170  
*Philipp Grabher, Johann Großschädl, and Daniel Page*

New Branch Prediction Vulnerabilities in OpenSSL and Necessary  
Software Countermeasures ..... 185  
*Onur Acıçmez, Shay Gueron, and Jean-Pierre Seifert*

**Linear Complexity**

Remarks on the New Attack on the Filter Generator and the Role of  
High Order Complexity ..... 204  
*Panagiotis Rizomiliotis*

Modified Berlekamp-Massey Algorithm for Approximating the  $k$ -Error  
Linear Complexity of Binary Sequences ..... 220  
*Alexandra Alecu and Ana Sălăgean*

**Public Key Encryption**

Efficient KEMs with Partial Message Recovery ..... 233  
*Tor E. Bjørstad, Alex W. Dent, and Nigel P. Smart*

Randomness Reuse: Extensions and Improvements ..... 257  
*Manuel Barbosa and Pooya Farshim*

On the Connection Between Signcryption and One-Pass Key  
Establishment ..... 277  
*M. Choudary Gorantla, Colin Boyd, and  
Juan Manuel González Nieto*

**Curves**

Optimised Versions of the Ate and Twisted Ate Pairings ..... 302  
*Seiichi Matsuda, Naoki Kanayama, Florian Hess, and Eiji Okamoto*

Extractors for Jacobian of Hyperelliptic Curves of Genus 2 in Odd  
Characteristic ..... 313  
*Reza Rezaeian Farashahi*

Constructing Pairing-Friendly Elliptic Curves Using Gröbner Basis  
Reduction ..... 336  
*Waldyr D. Benits Junior and Steven D. Galbraith*

**RSA Implementation**

Efficient 15,360-bit RSA Using Woop-Optimised Montgomery Arithmetic ..... 346  
*Kamel Bentahar and Nigel P. Smart*

Toward Acceleration of RSA Using 3D Graphics Hardware ..... 364  
*Andrew Moss, Daniel Page, and Nigel P. Smart*

**Signatures II**

Multi-key Hierarchical Identity-Based Signatures ..... 384  
*Hoon Wei Lim and Kenneth G. Paterson*

Verifier-Key-Flexible Universal Designated-Verifier Signatures ..... 403  
*Raylin Tso, Juan Manuel González Nieto, Takeshi Okamoto, Colin Boyd, and Eiji Okamoto*

**Author Index** ..... 423

# Efficient Cryptographic Protocols Based on the Hardness of Learning Parity with Noise

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**Abstract.** The problem of *learning parity with noise* (The LPN problem), which can be re-cast as the problem of decoding a random linear code, has attracted attention recently as a possible tool for developing highly-efficient cryptographic primitives suitable for resource-constrained devices such as RFID tags. This article surveys recent work aimed at designing efficient authentication protocols based on the conjectured hardness of this problem.

## 1 Introduction

### 1.1 The LPN Problem

Fix a binary vector (i.e., a bit-string)  $\mathbf{s}$  of length  $k$ . Given a sequence of randomly-chosen binary vectors  $\mathbf{a}_1, \dots, \mathbf{a}_\ell$  along with the values of their inner-product  $z_i = \langle \mathbf{s}, \mathbf{a}_i \rangle$  with  $\mathbf{s}$ , it is a simple matter to reconstruct  $\mathbf{s}$  in its entirety as soon as  $\ell$  is slightly larger than  $k$ . (All that is needed is to wait until the set  $\{\mathbf{a}_i\}$  contains  $k$  linearly-independent vectors.) In the presence of *noise*, however, where each bit  $z_i$  is flipped (independently) with probability  $\varepsilon$ , determining  $\mathbf{s}$  becomes much more difficult. We refer to the problem of learning  $\mathbf{s}$  in this latter case as the problem of learning parity with noise, or *the LPN problem*.

Formally, let  $\text{Ber}_\varepsilon$  be the Bernoulli distribution with parameter  $\varepsilon \in (0, \frac{1}{2})$  (so if  $\nu \sim \text{Ber}_\varepsilon$  then  $\Pr[\nu = 1] = \varepsilon$  and  $\Pr[\nu = 0] = 1 - \varepsilon$ ), and let  $A_{\mathbf{s}, \varepsilon}$  be the distribution defined by:

$$\{\mathbf{a} \leftarrow \{0, 1\}^k; \nu \leftarrow \text{Ber}_\varepsilon : (\mathbf{a}, \langle \mathbf{s}, \mathbf{a} \rangle \oplus \nu)\}.$$

Let  $A_{\mathbf{s}, \varepsilon}$  also denote an oracle which outputs (independent) samples according to this distribution. Algorithm  $M$  is said to  $(t, q, \delta)$ -solve the  $\text{LPN}_\varepsilon$  problem if

$$\Pr[\mathbf{s} \leftarrow \{0, 1\}^k : M^{A_{\mathbf{s}, \varepsilon}}(1^k) = \mathbf{s}] \geq \delta,$$

and furthermore  $M$  runs in time at most  $t$  and makes at most  $q$  queries to its oracle. (This formulation of the LPN problem follows [18]; an alternative but

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\* Supported in part by NSF CyberTrust grant #0627306 and NSF CAREER award #0447075.

essentially equivalent formulation allows  $M$  to output any  $\mathbf{s}$  satisfying at least a  $(1-\varepsilon)$  fraction of the equations returned by  $A_{\mathbf{s},\varepsilon}$ .) In asymptotic terms, the  $\text{LPN}_\varepsilon$  problem is “hard” if every probabilistic polynomial-time algorithm  $M$  solves the  $\text{LPN}_\varepsilon$  problem with only negligible probability (where the algorithm’s running time and success probability are functions of  $k$ ).

Note that  $\varepsilon$  is usually taken to be a fixed constant independent of  $k$ , as we will assume here. The value of  $\varepsilon$  to use depends on a number of tradeoffs and design decisions: although, roughly speaking, the  $\text{LPN}_\varepsilon$  problem becomes “harder” as  $\varepsilon$  increases, a larger value of  $\varepsilon$  also affects the error rate (for honest parties) in schemes based on the LPN problem; this will become more clear in the sections that follow. For concreteness, the reader can think of  $\varepsilon \approx \frac{1}{8}$ .

The hardness of the  $\text{LPN}_\varepsilon$  problem, for any constant  $\varepsilon \in (0, \frac{1}{2})$ , has been studied in many previous works. It can be formulated also as the problem of decoding a random linear code, and is known to be  $\mathcal{NP}$ -complete [2] as well as hard to approximate within a factor better than 2 (where the optimization problem is phrased as finding an  $\mathbf{s}$  satisfying the most equations) [12]. These worst-case hardness results are complemented by numerous studies of the average-case hardness of the problem [3,4,6,20,13,14,24]. Currently, the best algorithms for solving the  $\text{LPN}_\varepsilon$  problem [4,9,23] require  $t, q = 2^{\Theta(k/\log k)}$  to achieve  $\delta = \mathcal{O}(1)$ . We refer the reader to [23] for additional heuristic improvements, as well as a tabulation of the time required to solve the  $\text{LPN}_\varepsilon$  problem (for various settings of the parameters) using the best-known algorithm.

The LPN problem can be generalized to fields other than  $\mathbb{F}_2$  (or even other algebraic structures such as rings), and these generalizations have interesting cryptographic consequences also [24]. Such extensions will not be discussed here.

## 1.2 Cryptographic Applications of the LPN Problem

It is not too difficult to see that hardness of the  $\text{LPN}_\varepsilon$  problem implies the existence of a one-way function. More interesting is that such hardness would imply *efficient* and *direct* constructions of pseudorandom generators [3,24]; see Lemma 1 for an indication of the basic underlying ideas. Furthermore, generating an instance of the distribution  $A_{\mathbf{s},\varepsilon}$  is extremely “cheap”, requiring only  $k$  bit-wise “AND” operations and  $k-1$  “XOR” operations.<sup>1</sup> Finally, as mentioned earlier, the best-known algorithms for solving the  $\text{LPN}_\varepsilon$  problem are only slightly sub-exponential in the length  $k$  of the hidden vector. Taken together, these observations suggest the possibility of using the  $\text{LPN}_\varepsilon$  problem to construct efficient cryptographic primitives and protocols, as first suggested in [3].

Actually, if the  $\text{LPN}_\varepsilon$  problem is indeed “hard” enough, there is the potential of using it to construct *extremely* efficient cryptographic primitives, suitable either for implementation by humans (using pencil-and-paper) [13,14] or for implementation on low-cost radio-frequency identification (RFID) tags [17] or sensor nodes. Focusing on the case of RFID tags, Juels and Weis [17,25] estimate

<sup>1</sup> This assumes that generating the appropriate random coins is “free”, which may not be a reasonable assumption in practice.

that current RFID tags contain, in the best case,  $\approx 2000$  gate equivalents that can be dedicated to performing security functions; even optimized block cipher implementations may require many more gates than this (see [8,1] for current state-of-the-art).

### 1.3 Efficient Authentication Based on the LPN Problem

In the remainder of this work, we survey recent work directed toward developing authentication protocols based on the LPN problem; these protocols have been suggested as suitable for the secure identification of RFID tags. All protocols we will consider are intended for the shared-key (i.e., symmetric-key) setting, and provide unidirectional authentication only; typically, this would permit an RFID tag, acting as a *prover*, to authenticate itself to a tag reader acting as a *verifier*. We begin with a brief outline of the history of the developments, and defer all technical details to the sections that follow.

The first protocol we will present — following [17], we will refer to it as the *HB protocol* — was introduced by Hopper and Blum [13,14] and provides security against a passive (eavesdropping) adversary. Juels and Weis [17,25] were the first to rigorously prove security of the HB protocol, and to suggest its use for RFID authentication. (Hopper and Blum proposed it as a way to authenticate humans using pencil-and-paper only.) Juels and Weis also proposed a second protocol, called  $HB^+$ , that could be proven secure against an active attacker who can impersonate the tag reader to an RFID tag. In each case, Juels and Weis focus on a single, “basic authentication step” of the protocol and prove that a computationally-bounded adversary cannot succeed in impersonating a tag in this case with probability noticeably better than  $1/2$ ; that is, a single iteration of the protocol has *soundness error*  $1/2$ . The implicit assumption is that repeating these “basic authentication steps” sufficiently-many times yields a protocol with negligible soundness error, though this intuition was not formally proven by Juels and Weis.

Two papers of my own [18,19] (along with Ji-Sun Shin and Adam Smith) provide a simpler and improved analysis of the HB and  $HB^+$  protocols. Besides giving what is arguably a cleaner framework for analyzing the security of these protocols, the proofs in these works also yield the following concrete improvements: (1) they show that the  $HB^+$  protocol remains secure under arbitrary concurrent executions of the protocol; this, in particular, means that the  $HB^+$  protocol can be *parallelized* so as to run in 3 rounds (regardless of the desired soundness error); (2) the proofs explicitly incorporate the dependence of the soundness error on the number of iterations of a “basic authentication step”; and (3) the proofs deal with the inherent error probability in even honest executions of the protocol. (The reader is referred to [18] for further detailed discussion of these points.) The initial work [18] was limited to the case of  $\varepsilon < 1/4$ ; subsequent work [19] extended these results to the case of arbitrary  $\varepsilon < 1/2$ .

In work tangential to the above, Gilbert et al. [10] show that the  $HB^+$  protocol is not secure against a man-in-the-middle attack, in the sense that a man-in-the-middle attacker is able to reconstruct the entire secret key of the RFID tag after

sufficiently-many interactions. (The reader is additionally referred to the work of Wool et al. [21,22], for an illuminating discussion on the feasibility of man-in-the-middle attacks in RFID systems.) This has motivated numerous proposals (e.g., [5]) of HB-variants that are claimed to be secure against the specific attack of Gilbert et al., but I am not aware of any HB-variant that is provably-secure against *all* man-in-the-middle attacks. To my mind, the existence of a man-in-the-middle attack on the  $\text{HB}^+$  protocol shows that the protocol must be used with care, but does not rule out its usefulness; specifically, I view the aim of the line of research considered here to be the development of protocols which are *exceptionally* efficient while still guaranteeing *some* useful level of (provable) security. The possibility of man-in-the-middle attacks does *not* mean that it is useless to explore the security of authentication protocols in weaker attack models. Furthermore, as a practical matter, Juels and Weis [17, Appendix A] note that the man-in-the-middle attack of [10] does not apply in a *detection-based* system where numerous failed authentication attempts immediately raise an alarm. Nevertheless, the design of an HB-variant with provable security against man-in-the-middle attacks remains an interesting open problem.

## 1.4 Overview of This Paper

The remainder of this paper is devoted to a description of the HB and  $\text{HB}^+$  protocols, as well as the technical proofs of security for these protocols (adapted from [18,19]). It is not the goal of this paper to replace [18,19]; instead, the main motivation is to give a high-level treatment of the proofs with a focus on those aspects that might be of greatest interest to coding-theorists. Proof steps that are “technical” but otherwise uninteresting will be glossed over, and some proofs are omitted entirely. The interested reader can find full details of all proofs in [18,19].

## 2 Definitions and Preliminaries

We have already formally defined the LPN problem in the Introduction. Here, we state and prove the main technical lemma on which we will rely. We also define notion(s) of security for identification; these are standard, but some complications arise due to the fact that the HB/ $\text{HB}^+$  protocols do not have perfect completeness.

### 2.1 A Technical Lemma

In this section we prove a key technical lemma due to Regev [24, Sect. 4] (though without the explicit dependence on the parameters given below, which is taken from [18]): hardness of the  $\text{LPN}_\epsilon$  problem implies “pseudorandomness” of  $A_{\mathbf{s},\epsilon}$ . Specifically, let  $U_{k+1}$  denote the uniform distribution on  $(k+1)$ -bit strings. The following lemma shows that oracle access to  $A_{\mathbf{s},\epsilon}$  (for randomly-chosen  $\mathbf{s}$ ) is indistinguishable from oracle access to  $U_{k+1}$ .

**Lemma 1.** *Say there exists an algorithm  $D$  making  $q$  oracle queries, running in time  $t$ , and such that*



$$|\Pr[\mathbf{s} \leftarrow \{0, 1\}^k : D^{A_{\mathbf{s}, \varepsilon}}(1^k) = 1] - \Pr[D^{U_{k+1}}(1^k) = 1]| \geq \delta.$$

Then there exists an algorithm  $M$  making  $q' = O(q \cdot \delta^{-2} \log k)$  oracle queries, running in time  $t' = O(t \cdot k \delta^{-2} \log k)$ , and such that

$$\Pr[\mathbf{s} \leftarrow \{0, 1\}^k : M^{A_{\mathbf{s}, \varepsilon}}(1^k) = \mathbf{s}] \geq \delta/4.$$

(Various tradeoffs are possible between the number of queries/running time of  $M$  and its success probability in solving  $\text{LPN}_\varepsilon$ ; see [24, Sect. 4]. We do not discuss these here.)

*Proof (Sketch).* Algorithm  $M^{A_{\mathbf{s}, \varepsilon}}(1^k)$  proceeds as follows:

1. Fix random coins for  $D$ .
2. Estimate the probability that  $D$  outputs 1 when it interacts with oracle  $U_{k+1}$ . Call this estimate  $p$ .
3. For  $i \in [k]$  do:
  - (a) Estimate the probability that  $D$  outputs 1 when it interacts with an oracle implementing the following distribution:

$$\text{hyb}_i \stackrel{\text{def}}{=} \{\mathbf{a} \leftarrow \{0, 1\}^k; c \leftarrow \{0, 1\}; \nu \leftarrow \text{Ber}_\varepsilon : (\mathbf{a} \oplus (c \cdot \mathbf{e}_i), \langle \mathbf{s}, \mathbf{a} \rangle \oplus \nu)\},$$

where  $\mathbf{e}_i$  is the vector with 1 at position  $i$  and 0s elsewhere. Note that  $M$  can generate this distribution using its own access to oracle  $A_{\mathbf{s}, \varepsilon}$ .

Call the estimate obtained in this step  $p_i$ .

- (b) If  $|p_i - p| \geq \delta/4$  set  $s'_i = 0$ ; else set  $s'_i = 1$ .
4. Output  $\mathbf{s}' = (s'_1, \dots, s'_k)$ .

Let us analyze the behavior of  $M$ . First, note that with “high” probability over choice of  $\mathbf{s}$  and random coins for  $D$  it holds that

$$|\Pr[D^{A_{\mathbf{s}, \varepsilon}}(1^k) = 1] - \Pr[D^{U_{k+1}}(1^k) = 1]| \geq \delta/2, \quad (1)$$

where the probabilities are now taken only over the answers  $D$  receives from its oracle. We restrict our attention to  $\mathbf{s}, \omega$  for which Eq. (1) holds and show that in this case  $M$  outputs  $\mathbf{s}' = \mathbf{s}$  with probability at least  $1/2$ . The lemma follows.

Setting the accuracy of our estimations appropriately, we can ensure that

$$|\Pr[D^{U_{k+1}}(1^k; \omega) = 1] - p| \leq \delta/16 \quad (2)$$

except with probability at most  $O(1/k)$ . Now focus on a particular iteration  $i$  of steps 3(a) and 3(b). We may once again ensure that

$$|\Pr[D^{\text{hyb}_i}(1^k; \omega) = 1] - p_i| \leq \delta/16 \quad (3)$$

except with probability at most  $O(1/k)$ . Applying a union bound (and setting parameters appropriately) we see that with probability at least  $1/2$  both Eqs. (2)