

Helena Handschuh
M. Anwar Hasan (Eds.)

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Selected Areas in Cryptography

11th International Workshop, SAC 2004
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Revised Selected Papers



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Preface

SAC 2004 was the eleventh in a series of annual workshops on Selected Areas in Cryptography. This was the second time that the workshop was hosted by the University of Waterloo, Ontario, with previous workshops being held at Queen's University in Kingston (1994, 1996, 1998 and 1999), Carleton University in Ottawa (1995, 1997 and 2003), the Fields Institute in Toronto (2001) and Memorial University of Newfoundland in St. John's (2002). The primary intent of the workshop was to provide a relaxed atmosphere in which researchers in cryptography could present and discuss new work on selected areas of current interest. This year's themes for SAC were:

- Design and analysis of symmetric key cryptosystems.
- Primitives for symmetric key cryptography, including block and stream ciphers, hash functions, and MAC algorithms.
- Efficient implementation of cryptographic systems in public and symmetric key cryptography.
- Cryptographic solutions for mobile (web) services.

A record of 117 papers were submitted for consideration by the program committee. After an extensive review process, 25 papers were accepted for presentation at the workshop (two of these papers were merged). Unfortunately, many good papers could not be accommodated this year. These proceedings contain the revised versions of the 24 accepted papers. The revised versions were not subsequently checked for correctness.

Also, we were very fortunate to have two invited speakers at SAC 2004.

- Eli Biham arranged for some breaking news in his talk on “New Results on SHA-0 and SHA-1.” This talk was designated as the Stafford Tavares Lecture.
- Yevgeniy Dodis enlightened us with “Basing Cryptography on Biometrics and Other Noisy Data.”

We are very grateful to the program committee and to the numerous external reviewers for their hard work and precious help. They collectively produced over 380 review reports in less than two months, which was quite a challenge. We have tried to list all of them in these proceedings and we sincerely hope we did not omit anyone.

We are also indebted to the University of Waterloo, Queen's University Kingston, Mitsubishi Electric Corporation, and Research in Motion Ltd. for their financial support of the workshop.

Special thanks are due to K.U.Leuven for kindly providing the Webreview software, Julien Bouchier for running both the submission server and Webreview, Janet Bullock for perfectly handling registrations, and Jaewook Chung and

the local arrangements committee from the University of Waterloo for setting up the website and organizing a very nice and entertaining workshop.

Last but not least we would like to thank all submitters and all the participants who made this year's workshop a great success.

November 2004

Helena Handschuh and M. Anwar Hasan

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Table of Contents

Stream Cipher Cryptanalysis

An Improved Correlation Attack on A5/1 <i>Alexander Maximov, Thomas Johansson, Steve Babbage</i>	1
Extending the Resynchronization Attack <i>Frederik Armknecht, Joseph Lano, Bart Preneel</i>	19
A New Simple Technique to Attack Filter Generators and Related Ciphers <i>Håkan Englund, Thomas Johansson</i>	39

Side-Channel Analysis

On XTR and Side-Channel Analysis <i>Daniel Page, Martijn Stam</i>	54
Provably Secure Masking of AES <i>Johannes Blömer, Jorge Guajardo, Volker Krummel</i>	69

Block Cipher Design

Perfect Diffusion Primitives for Block Ciphers – Building Efficient MDS Matrices <i>Pascal Junod, Serge Vaudenay</i>	84
Security of the MISTY Structure in the Luby-Rackoff Model: Improved Results <i>Gilles Piret, Jean-Jacques Quisquater</i>	100
FOX: A New Family of Block Ciphers <i>Pascal Junod, Serge Vaudenay</i>	114

Efficient Implementations

A Note on the Signed Sliding Window Integer Recoding and a Left-to-Right Analogue <i>Roberto Maria Avanzi</i>	130
--	-----

Fast Irreducibility Testing for XTR Using a Gaussian Normal Basis of Low Complexity
Soonhak Kwon, Chang Hoon Kim, Chun Pyo Hong 144

Modular Number Systems: Beyond the Mersenne Family
Jean-Claude Bajard, Laurent Imbert, Thomas Plantard 159

Efficient Doubling on Genus Two Curves over Binary Fields
Tanja Lange, Marc Stevens 170

Secret Key Cryptography I

About the Security of Ciphers (Semantic Security and Pseudo-Random Permutations)
Duong Hieu Phan, David Pointcheval 182

A Subliminal Channel in Secret Block Ciphers
Adam Young, Moti Yung 198

Blockwise Adversarial Model for On-line Ciphers and Symmetric Encryption Schemes
Pierre-Alain Fouque, Antoine Joux, Guillaume Poupard 212

Cryptanalysis

Cryptanalysis of a White Box AES Implementation
Olivier Billet, Henri Gilbert, Charaf Ech-Chatbi 227

Predicting Subset Sum Pseudorandom Generators
Joachim von zur Gathen, Igor E. Shparlinski 241

Collision Attack and Pseudorandomness of Reduced-Round Camellia
Wu Wenling, Feng Dengguo, Chen Hua 252

Cryptographic Protocols

Password Based Key Exchange with Mutual Authentication
Shaoquan Jiang, Guang Gong 267

Product Construction of Key Distribution Schemes for Sensor Networks
Reizhong Wei, Jiang Wu 280

Deterministic Key Predistribution Schemes for Distributed Sensor
Networks

Jooyoung Lee, Douglas R. Stinson 294

On Proactive Secret Sharing Schemes

Ventzislav Nikov, Svetla Nikova 308

Secret Key Cryptography II

Efficient Constructions of Variable-Input-Length Block Ciphers

Sarvar Patel, Zulfikar Ramzan, Ganapathy S. Sundaram 326

A Sufficient Condition for Optimal Domain Extension of UOWHFs

Mridul Nandi 341

Author Index 355

An Improved Correlation Attack on A5/1

Alexander Maximov¹, Thomas Johansson¹, and Steve Babbage²

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Abstract. A new approach to attack A5/1 is proposed. The proposed attack is a refinement of a previous attack by Ekdahl and Johansson. We make two important observations that lead to a new attack with improved performance.

1 Introduction

The security of GSM conversation is based on usage of the A5 family of stream ciphers. Many hundred million customers in Europe are protected from the over-the-air piracy by the stronger version in this family, the A5/1 stream cipher. Other customers on other markets use the weaker version A5/2. The approximate design of A5/1 was leaked in 1994, and in 1999 the exact design of both A5/1 and A5/2 was discovered by Briceno [1]. As the result, a lot of investigations of the A5 stream ciphers were done.

The first analysis of the A5/1 cipher resulted in “Guess-and-Determine” type of attacks [2]. Then a time-memory trade-off attack was proposed by Biryukov, Shamir, and Wagner [3], which in some cases can break A5/1 in seconds. Unfortunately, it needs to use a huge precomputational time and about $4 \times 73\text{Gb}$ of hard memory. The attack complexity grows exponentially depending on the length of the LFSRs in the design of the cipher. Another attack was presented by Biham and Dunkelman [4]. Their attack breaks the cipher within $2^{39.91}$ A5/1 clocking assuming $2^{20.8}$ bits of keystream available. This attack has expensive asymptotic behaviour. In 2002, Krause, [5] presented a general attack on LFSR-based stream ciphers, called BDD-based cryptanalysis. This attack requires computation complexity of $n^{O(1)}2^{an}$, $a < 1$ polynomial time operations, where a is a constant depending on the cipher and n is the combined shift registers length. For A5/1, the attack achieves $a = 0.6403$, so the complexity is again exponential in the shift registers length.

A completely different way to attack A5/1 was proposed by Ekdahl and Johansson in 2001 [6]. The attack needs a few minutes for computations, and 2-5 minutes of conversation (plaintext). The idea behind the attack came from correlation attacks. This is the only attack for which the complexity does not grow exponentially with the shift register length.

Finally, very recently Barkan, Biham and Keller [7] investigated the usage of the A5 ciphers in GSM. They demonstrated an active attack where a false base station can intercept a conversation and perform a man in the middle attack. By asking for usage of the weak A5/2 algorithm in the conversation with the

base station and then breaking it, the false base station finds the session key which is also used in the A5/1 protected conversation with the mobile unit. In [7] the authors also propose the passive memory-time trade-off ciphertext only attack. As one of the examples, if 5 minutes of conversation is available, then the attack needs one year of precomputations with 140 computers working together, 22×200 GBs hard discs. Then the attack can be done in time 2^{28} by one PC. Obviously, the authors did not try to implement the attack and the complexity was just estimated.

In this paper a new approach to attack the A5/1 stream cipher is proposed. We consider the Ekdahl-Johansson attack as the basis, and apply several new improvements. As the result, the new attack now needs only less than 1 minute of computations, and a few seconds of known conversation. It does not need any notable precomputation time, and needs reasonable space of operation memory.

For the case of a ciphertext-only attack on A5/1, we use the fact that some redundancy is part of the plaintext. There are at least two kinds of redundancy that are explicit and may be used in an attack where only ciphertext is available. *The first* kind is the fact that coding is done before encryption, which results in linear relationships in the plaintext since the parity check symbols are also encrypted. This observation was used in [7]. *The second* kind of redundancy is the fact that during silence, a special frame including a large number of zeros is sent [8]. Silence occurs very often, but unfortunately these frames used for silence are transmitted less frequently, one to initialise a period of silence and then two each second. The attack that we propose can be considered in a ciphertext-only scenario, in which case we use this redundancy during silence to get some known outputs from the cipher.

Although several of the previous attacks are sufficient to break A5/1 in a known plaintext attack, we believe that further progress is very important. The A5/1 stream cipher is perhaps the most used cipher in the world, and from the wireless communication channel interception of the communication is very easy. Mobile base stations are not expensive to buy and they can be used to record GSM conversations.

The paper is organized as follows. In Section 2 a short description of the cipher A5/1 is given. The basic Ekdahl-Johansson attack on A5/1 is briefly described in Section 3. Then, in Section 4, we give new ideas to improve the attack in general. The details and particulars of the attack simulations are described in Section 4.2. Then in Section 5 the results of our simulations are presented.

2 Description of A5/1

A GSM conversation between A and B is a sequence of frames, each sent in about 4.6 milliseconds. Each frame consists of 228 bits – 114 bits of which is the message from A to B , and the second half bits are representing communication from B to A . One session is encrypted with a secret *session key* K . For the j th frame the running key generator is initialised with mixture of K and the publicly known *frame counter*, denoted by F_j . It then generates 228 bits of running key

for the current frame. The ciphertext is a binary xor of the running key and the plaintext.

A5/1 consists of 3 LFSRs of lengths 19, 22, and 23, which are denoted R_1 , R_2 , and R_3 , respectively. The LFSRs are clocked in an irregular fashion. Each of them has one tap-bit, C_1 , C_2 , and C_3 , respectively. In each step, 2 or 3 LFSRs are clocked, depending on the current values of the bits C_1 , C_2 , and C_3 . Thus, the clocking control device implements the majority rule, shown in the table on the right. Note, for each step the probability that an individual LFSR is being clocked is $3/4$.

values of			clocking		
C_1	C_2	C_3	R_1	R_2	R_3
$1 \oplus c$	c	c	\times	\checkmark	\checkmark
c	$1 \oplus c$	c	\checkmark	\times	\checkmark
c	c	$1 \oplus c$	\checkmark	\checkmark	\times
c	c	c	\checkmark	\checkmark	\checkmark

After the initialisation procedure for the LFSRs, 228 bits of running key are produced, using irregular clocking. In each step one bit of the running key is calculated as the binary xor of the current output bits from the LFSRs.

The initialisation process uses the session key K and the known frame counter F_n . First the LFSRs are initialised to zero. They are then clocked 64 times, ignoring the irregular clocking, and the key bits of K are consecutively xored in parallel to the feedback of each of the registers. In the second step the LFSRs are clocked 22 times, ignoring the irregular clocking, and the successive bits of F_n are again xored in parallel to the feedback of the LFSRs. Let us call the state of LFSRs at this time the *initial state* of the frame. In the third step the LFSRs are clocked 100 times *with* irregular clocking, but ignoring outputs. Then, the LFSRs are clocked 228 times with the irregular clocking, producing 228 bits of the running key. For a more detailed description of A5/1 we refer to [1].

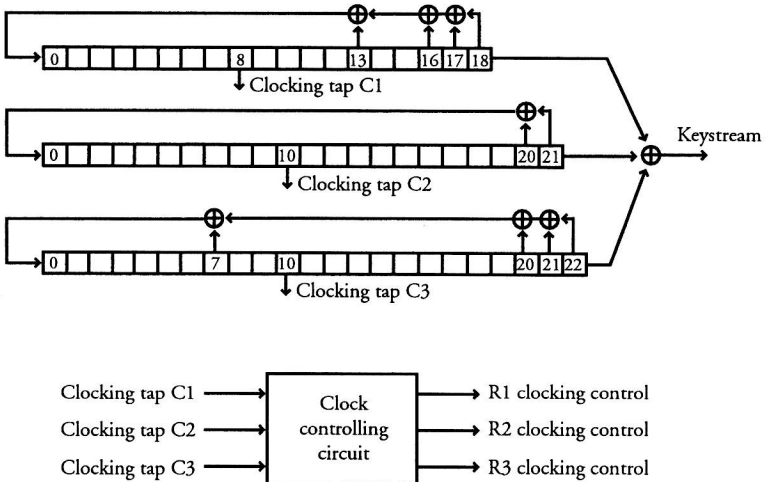


Fig. 1. The structure of A5/1 cipher

3 A Short Description of the Ekdahl-Johansson Attack on A5/1

This attack was proposed in 2002 by Ekdahl and Johansson. The idea behind the attack came from correlation attacks, and is based on the linearity of the initialisation procedure. The attack needs a set of m frames (about 20000-50000 in their attack), during one session, i.e., when the session key K is not changed.

For notation purposes, let the key $K = (k_1, \dots, k_{64})$, and the frame counter $F_j = (f_1, \dots, f_{22})$, where $k_i, f_j \in \mathbf{F}_2$, $i = 1..64, j = 1..22$. Denote by $u_1^j(l_1)$, $u_2^j(l_2)$, and $u_3^j(l_3)$ the output bits of LFSRs, if they are independently clocked l_1, l_2 , and l_3 times, respectively, after the LFSRs being in the initial state, and when the current frame is number j . The 228 bits of the running key are then denoted as $v^j(101), \dots, v^j(100 + 228)$, and every $v^j(t) = u_1^j(l_1) \oplus u_2^j(l_2) \oplus u_3^j(l_3)$, for some unknown l_1, l_2, l_3 .

Note, that $u_1^j(l_1)$ is a linear combination of K and F_j bits, since all operations before the initial state are linear. I.e., $u_1^j(l_1)$ can be represented as $u_1^j(l_1) = X_{1,l_1}(F_j) + Y_{1,l_1}(K)$, where $X_{1,l_1}(F_j)$ is a known fixed value and $Y_{1,l_1}(K) = \sum_{i=1}^{64} y_{1,l_1,i} \cdot k_i$ is a linear function with known coefficients $y_{1,l_1,i} \in \mathbf{F}_2$.

With the same arguments we define

$$\begin{aligned} u_1^j(l_1) &= X_{1,l_1}(F_j) + Y_{1,l_1}(K), \\ u_2^j(l_2) &= X_{2,l_2}(F_j) + Y_{2,l_2}(K), \\ u_3^j(l_3) &= X_{3,l_3}(F_j) + Y_{3,l_3}(K), \end{aligned}$$

where $X_{a,l_a}(F_j)$ and the coefficients $y_{a,l_a,i} \in \mathbf{F}_2$, for $a = 1, 2, 3, l_a = 0, 1, \dots, 100 + 228, i = 1, \dots, 64$ are precomputed and fixed. Let us write

$$s_1(l_1) = Y_{1,l_1}(K), \quad s_2(l_2) = Y_{2,l_2}(K), \quad s_3(l_3) = Y_{3,l_3}(K). \quad (1)$$

Our target is to estimate 19 bits from the first LFSR $s_1(0), \dots, s_1(18)$, 22 bits from the second LFSR $s_2(0), \dots, s_2(21)$, and 23 bits from the third LFSR $s_3(0), \dots, s_3(22)$. These 64 bits map one-to-one to 64 bits of the key K , if the frame counter F_j is given.

For notation purposes we write $E \stackrel{p}{=} \hat{E}$, when \hat{E} appears to be an estimator for E , such that $\Pr\{E = \hat{E}\} = p$, for some probability p . \hat{E} can be derived from accessible data, or assumed (guessed).

One can think about the data we have access to as a binary table of m frames in the form

$$\begin{pmatrix} v^1(101) & v^1(102) & \dots & v^1(100 + 228) \\ v^2(101) & v^2(102) & \dots & v^2(100 + 228) \\ & & \ddots & \\ v^m(101) & v^m(102) & \dots & v^m(100 + 228) \end{pmatrix}.$$

The idea behind the attack is to observe that $v^j(101) \stackrel{p}{=} s_1(l_1) + s_2(l_2) + s_3(l_3) + X_{1,l_1}(F_j) + X_{2,l_2}(F_j) + X_{3,l_3}(F_j)$ for some $p \neq 1/2$, if l_1, l_2, l_3 are chosen properly. The probability $p = \frac{1}{2} + \frac{1}{2}\Pr\{(l_1, l_2, l_3) \text{ at time } t\}$, where $\Pr\{(l_1, l_2, l_3) \text{ at time } t\}$ is the probability that at time 101 the LFSRs were