Doron A. Peled Yih-Kuen Tsay (Eds.)

Automated Technology for Verification and Analysis

Third International Symposium, ATVA 2005 Taipei, Taiwan, October 2005 Proceedings



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Third International Symposium, ATVA 2005 Taipei, Taiwan, October 4-7, 2005 Proceedings





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Preface

The Automated Technology for Verification and Analysis (ATVA) international symposium series was initiated in 2003, responding to a growing interest in formal verification spurred by the booming IT industry, particularly hardware design and manufacturing in East Asia. Its purpose is to promote research on automated verification and analysis in the region by providing a forum for interaction between the regional and the international research/industrial communities of the field. ATVA 2005, the third of the ATVA series, was held in Taipei, Taiwan, October 4–7, 2005. The main theme of the symposium encompasses design, complexities, tools, and applications of automated methods for verification and analysis. The symposium was co-located and had a two-day overlap with FORTE 2005, which was held October 2–5, 2005.

We received a total of 95 submissions from 17 countries. Each submission was assigned to three Program Committee members, who were helped by their subreviewers, for rigorous and fair evaluation. The final deliberation by the Program Committee was conducted over email for a duration of about 10 days after nearly all review reports had been collected. In the end, 33 papers were selected for inclusion in the program. ATVA 2005 had three keynote speeches given respectively by Amir Pnueli (joint with FORTE 2005), Zohar Manna, and Wolfgang Thomas. The main symposium was preceded by a tutorial day, consisting of three two-hour lectures given also by the keynote speakers.

ATVA 2005 was supported by National Science Council, Ministry of Education, and Academia Sinica of Taiwan and also by the Center for Information and Electronics Technologies at National Taiwan University and Cadence Design Systems. Their generous sponsorships are gratefully acknowledged. We would like to thank the Program Committee members and their subreviewers for the hard work in evaluating the submissions and selecting the program. We thank the keynote speakers for their extra effort in delivering the tutorials. We thank the Steering Committee for their advice, particularly Farn Wang, who also served as program chair of the two previous ATVA symposia and of FORTE 2005, for providing many valuable suggestions and for being very cooperative with the joint events of ATVA 2005 and FORTE 2005.

For administrative support, we thank the Department of Information Management and the Department of Electrical Engineering at National Taiwan University. In particular, we thank Mr. Yu-Fang Chen for maintaining the conference Web site among many other administrative chores. We thank also the MyReview team for making available a free and convenient submission system.

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Ranking Abstraction as a Companion to Predicate Abstraction*,**

Amir Pnueli^{1,2}

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Abstract. Predicate abstraction has become one of the most successful methodologies for proving safety properties of programs. Unfortunately, it cannot be used for verifying all liveness properties. In order to handle liveness properties, we introduce the method of ranking abstraction. This method augments the analyzed system by a "progress monitor" which observes whether a given ranking function decreases or increases at any step of the program. The fact that the ranking function ranges over a well-founded domain is expressed by a compassion (strong fairness) requirement, which states that a function over a wellfounded domain cannot decrease infinitely many times without also increasing infinitely many times. In analogy to predicate abstraction which uses a predicate base $\mathcal{P} = \{P_1, \dots, P_m\}$ consisting of a set of predicates, we augment the program with a ranking core $\Delta = \{\delta_1, \ldots, \delta_n\}$ consisting of several ranking components. The augmented system is then abstracted using standard predicate abstraction, but retaining all the compassion requirements. The abstracted augmented system is then model checked for an arbitrary LTL property. The ranking abstraction method is shown to be sound and (relatively) complete for proving all LTL properties, including safety and liveness.

In the presented talk we focus on the strong analogy between predicate abstraction and ranking abstraction. Predicate abstraction can be viewed as a process which determines the best inductive invariant which can be formed as a boolean combination of the predicate base. In a similar way, ranking abstraction can be viewed as a search for the best well-founded global ranking function which can be formed as a lexicographic combination of the ranking components included in the ranking core Δ . In the talk, we present an algorithm for an explicit construction of such a global ranking function. Another important element of the predicate abstraction methodology is that of abstraction refinement by which, a coarse abstraction can be refined by analyzing a spurious counterexample. We show that ranking abstraction also possesses an analogous refinement process. We discuss how a spurious counter example can lead to a refinement of either the current predicate base or ranking core.

The talk is based on results obtained through joint research with I. Balaban, Y. Kesten, and L.D. Zuck.

^{*} The full version of this paper is included in the proceedings of FORTE'05.

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D.A. Peled and Y.-K. Tsay (Eds.): ATVA 2005, LNCS 3707, p. 1, 2005.

Termination and Invariance Analysis of Loops

Aaron Bradley and Zohar Manna

Computer Science Department, Stanford University

Abstract. Deductive verification aims to prove deep properties about programs. The classic Floyd-Hoare-style approach to verifying sequential programs reduces program validity queries to first-order validity queries via verification conditions. Proving that a program is totally correct requires proving the safety aspect with invariants and the progress aspect with invariants and ranking functions. Where do the invariants and ranking functions come from?

A verifying compiler that reads program annotations enables the programmer to write desired properties as assertions. Unfortunately, verifying a safety property requires strengthening it to an inductive assertion, while proving termination requires finding ranking functions. The strengthening process often involves writing many tedious facts, while ranking functions are not always intuitive. In practice, programmers do not want or are unable to invent inductive assertions and ranking functions. Instead, the ideal verifying compiler strengthens the given assertions with facts learned through static analysis. Invariant generators are a class of static analyzers that automatically synthesize inductive invariants. Ranking function generators automatically synthesize ranking functions, sometimes with supporting invariants. Together, they reduce the burden on the programmer by automatically learning facts about programs.

In this talk, we discuss our approach to invariant and ranking function generation. A constraint-based method labels program points with parameterized expressions, which encode the shape of the desired inductive assertions or ranking functions. For example, the shape of an inductive invariant could be an inequality between affine combinations of program variables, while the shape of a ranking function could be an affine combination of program variables. It then generates a set of parameterized verification conditions and solves for the parameter values that make them valid. Instantiating the parameterized expressions with these values results in a set of inductive assertions or ranking functions. We discuss recent work for analyzing termination of programs that manipulate variables via affine expressions. We also discuss a constraintbased analysis for programs with integer division and modulo operators. Finally, we present experimental evidence indicating that invariant and ranking function generation is a powerful technique for scaling deductive verification to large programs.

Some Perspectives of Infinite-State Verification

Wolfgang Thomas

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Abstract. We report on recent progress in the study of infinite transition systems for which interesting properties (like reachability of designated states) can be checked algorithmically. Two methods for the generation of such models are discussed: the construction from simpler models via operations like unfolding and synchronized product, and the internal representation of state spaces by regular sets of words or trees.

1 Introduction

The method of model-checking has developed largely in the domain of finite system models, and its success in industrial applications is built on highly efficient data structures for system representation. Over infinite models, the situation is different, and for practical applications the field is still in its beginnings. Even simple properties may be undecidable over infinite state spaces, and thus a careful preparatory analysis is necessary in order to determine the possible range of fully automatic verification.

The purpose of the present short survey is to report on some techniques which yield classes of infinite models such that the model-checking problem is decidable for interesting properties. Our presentation is far from complete; it is biased towards results which were obtained in the author's research group and collaborations with other groups (mostly that of D. Caucal, Rennes). We focus on system models in the form of edge-labelled transition graphs; thus a central aspect is the investigation of structural properties of infinite graphs. An alternative and equally fundamental approach for introducing infinite models, which is not discussed in this paper, is to extend finite transition graphs by infinite data structures, for example over the natural or real numbers (as in timed systems).

Transition graphs are considered in the format $G=(V,(E_a)_{a\in\Sigma})$ where V is the set of states (vertices) and where E_a (for a symbol a from a finite alphabet Σ) is the set of a-labelled edges. We write E for the union of the E_a . State-properties may be introduced by subsets V_a of V, where a is from a second label alphabet Γ .

The logics we consider allow to express the reachability relation E^* , the reflexive transitive closure of E, since reachability is the most fundamental property arising in verification. A prominent logic of this kind is monadic second-order logic MSO. It encompasses most standard temporal logics. On the other end,

as a kind of minimal logic in this context, we consider FO(R) ("first-order logic with reachability"), the extension of first-order logic by a relation symbol for E^* .

We shall address two methods for constructing infinite transition graphs where model-checking (with respect to MSO or FO(R)) is decidable. First we review the effect of fundamental model constructions – namely, interpretation, unfolding, and synchronized product – on the existence of model-checking procedures. Secondly, we discuss model-checking as based on "regular" internal representations of infinite transition graphs, using finite automata over strings or trees, respectively.

2 Operations on Graphs

2.1 Interpretations

Rabin's Tree Theorem [19] states that the MSO-theory of the infinite binary tree T_2 is decidable (or in other terminology: that model-checking the binary tree with respect to MSO-properties is decidable). We can view T_2 as a graph $(\{1,2\}^*,S_1,S_2)$, where $\{1,2\}^*$ is the set of vertices and S_1,S_2 the successor relations with $S_i = \{(v,vi) \mid v \in \{1,2\}^*\}$. Many other theories were shown decidable (already in [19]) using interpretations in the tree T_2 . To show that the model-checking problem for a structure S with respect to formulas of a logic L is decidable one proceeds as follows: One gives an MSO-description of S within the binary tree T_2 , and using this one provides a translation of L-formulas φ into MSO-formulas φ' such that $S \models \varphi$ iff $T_2 \models \varphi'$. Taking L = MSO, we see that an MSO-interpretation (i.e., a model description using MSO-formulas) preserves decidability of model-checking with respect to MSO-formulas.

As a simple example of interpretation consider the n-ary branching tree T_n (for n > 2), with vertices in the set $\{1, \ldots, n\}^*$ rather than $\{1, 2\}^*$ as for T_2 . We may represent the vertex $i_1 \dots i_r$ of T_n by $1^{i_1} 2 \dots 1^{i_r} 2$ in T_2 . It is easy to give an MSO-definition of the range of this coding in T_2 and to supply the translation $\varphi \mapsto \varphi'$ as above. As a second example, consider a pushdown automaton A with stack alphabet $\{1,\ldots,k\}$ and states q_1,\ldots,q_m . Let $G_A=(V_A,E_A)$ be its configuration graph; here V_A consists of A-configurations $(q_j, i_1 \dots i_r)$ (with state q_i and stack content $i_1 \dots i_r$, reading i_1 as top symbol), and we restrict to those configurations which are reachable from the initial one (say $(q_1, 1)$). The edge relation E_A is the one-step transition relation of A between configurations. Choosing $n = \max(k, m)$, we can exhibit an MSO-interpretation of G_A in T_n : Just represent configuration $(q_j, i_1 \dots i_r)$ by the vertex $i_r \dots i_1 j$ of T_n . Note that then the A-steps lead to local moves in T_n , from one T_n -vertex to another, e.g. in a push step from vertex $i_r \dots i_1 j$ to a vertex $i_r \dots i_1 i_0 j'$. These moves are easily definable in MSO, and reachability (from the initial vertex 11) as well. Due to this interpretation, we obtain the fundamental result of Muller and Schupp ([18]): For the configuration graph of a pushdown automaton, checking MSO-properties is decidable.

It is known that the ε -closures of the pushdown transition graphs capture precisely those graphs which are MSO-interpretable in T_2 (or equivalently in T_n);