ARTIFICIAL INTELLIGENCE

A Knowledge-Based Approach

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Morris W. Firebaugh University of Wisconsin - Parkside

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PREFACE

This book was written as a text for my class in Artificial Intelligence at the University of Wisconsin – Parkside. This is a course for upper level undergraduates and assumes programming skill in at least one high level language and some familiarity with data structure concepts. The book is designed to provide a broad and comprehensive survey of the field of artificial intelligence with particular emphasis on the role of knowledge in the design of intelligent systems.

Objectives of this text

The primary objective of the text is to introduce students to the major ideas of artificial intelligence so that they will understand and be able to implement AI concepts in their own programming. A thorough study of the material in this text will provide the student with at least a conceptual introduction to all the major areas of AI and a working knowledge of many of the more practical and applied areas. Since AI is rapidly coming out of the laboratory into the marketplace, I believe it is important to stress the role of knowledge engineering in the design of practical, knowledge-based systems.

Features of the text which help in meeting these goals include:

- A comprehensive and detailed discussion of expert systems, including step-by-step instructions for building actual rule-based systems.
- An in-depth discussion of *robotics* from an AI perspective, with suggestions on the role of knowledge in the implementation of robotic systems.
- Identification of several of the bottlenecks to the implementation of useful AI systems and a focus on *machine learning* as the solution of the knowledge acquisition problem.
- A comprehensive survey of *parallel machine architectures*, with particular emphasis on *neural networks* as a promising alternative to traditional, symbol-based representations of knowledge.
- An introduction to AI programming languages, with a survey of several AI languages and an emphasis on both LISP and Prolog.

This text is, in fact, the first to integrate applied areas such as expert systems, robotics, and pattern recognition into the more traditional AI context and to trace the connection from early "toy systems" to these useful practical applications. It is also the first AI text to recognize the limitations of traditional symbol-oriented paradigms for knowledge representation and to suggest alternatives such as biologically-inspired neural networks for certain classes of AI problems.

Artificial intelligence as a discipline is characterized by a unique feature distinguishing it from almost all other disciplines. That is that almost all of the founders of the discipline are still living and many are still productive in AI research. As in all fields of science, AI is not simply a static body of facts and theories, but rather a dynamic collage of ideas and interactions between very human beings. Since I believe that important AI concepts can best be understood and interpreted in the human context in which they evolved, I have attempted to present material in this text within this human context. This is the basis for the historical presentation with frequent reference to the leading AI researchers in a given area and chapter heading photographs of representative authorities in each field. As a student I found it much easier to associate significant scientific contributions with particular faces, and I trust my students will find this a valuable learning tool as well.

Organization of courses using this text

There are at least four distinct modes in which this text may be used for courses in artificial intelligence and/or expert systems. From the least intensive to the most intensive, these modes may be classified as:

- A short course on expert systems Chapters 10—13 provide a basis for a short course on expert systems. Chapter 10 describes production systems which are the most commonly used representation for expert systems, Chapter 11 surveys five benchmark expert systems which established the field, Chapter 12 provides architectural principles and considerations in the design of expert systems, and Chapter 13 examines knowledge engineering tools and presents a step-by-step example of building a simple expert system. It is recommended that the instructor for such a short course augment the text by purchasing one of the many fine, inexpensive expert system shells available for the IBM PC and Macintosh computers.
- A survey of artificial intelligence course By skipping Chapter 2 and Appendix A on AI programming, the text would serve for a lower-level, one-semester survey course in artificial intelligence. The instructor may skip the programming examples in LISP and Prolog and assign concept related discussion questions at the end of each

chapter.

- A one-semester introduction to artificial intelligence course—Including the language chapter and Appendix A the instructor can offer an intensive, one-semester introduction to artificial intelligence at the upper level undergraduate or introductory graduate level. It is recommended that programming assignments be made in LISP and/or Prolog and that the text be augmented by at least the language manuals for the dialect(s) selected. We have also found it useful to specify a one-credit module in Languages of AI to serve as a corequisite course for this mode of instruction. This frees the instructor to concentrate on important conceptual aspects while the language details are relegated to the language course.
- A two-semester artificial intelligence sequence By integrating instruction in AI languages with the text material, the instructor should find the book adequate for a two-semester sequence in artificial intelligence. In this mode of instruction, it is recommended that this text be augmented by one or more of the excellent introductory level language texts now available. This mode allows a more relaxed pace with a deeper exploration of the material through assignment of the more difficult exercises and project work including the design and construction of expert systems.

Through my own experience as student and instructor I have found the most effective learning takes place by doing. Included at the end of each chapter are problems and programs which are intended to illustrate the important concepts presented in the chapter. These exercises are designed to make the material more meaningful and range in difficulty from simple to quite challenging. Students are encouraged to implement assigned programs in either of the two main languages of artificial intelligence, LISP or Projog. The course instructor will provide instruction and language manuals for the dialects available on your particular computer system.

Some observations on the AI environment

It is the author's firm conviction that technological and institutional forces are rapidly converging to create an environment in which many of the past promises of artificial intelligence can be realized. Primary among these forces are two trends which promise to reshape our thinking about AI in particular and computer science in general. First is the trend towards ever more powerful microcomputers with megabytes of RAM, gigabyte optical disks, and clock rates of twenty megahertz or more. These machines provide tools of greater capability

than the largest mainframe computers available to AI researchers during the first 25 years of investigation. Second is the trend toward new computer architectures which much more closely resemble the massively parallel architecture of the brain. Implementations of parallel architectures are now emerging in the form of digital connection machines and analog neural networks with capabilities for pattern recognition and machine learning previously impossible on von Neumann machines.

Such improvements in hardware make possible improved software, operating systems, and computing paradigms which greatly increase the rate at which new ideas may be tested and implemented. Graphically oriented "desk top" operating systems have improved the naturalness and ease with which knowledge engineering concepts may be investigated. The integrated-software capabilities now available on microcomputers are ideally suited for relating and organizing the variety of knowledge recognized as essential for successful knowledge-based expert systems. Successes of neural networks in such applications as content-addressable memories suggest alternate solutions to previously intractable AI problems.

The institutional phenomenon of computer networking in combination with advances in hardware and software provides a new environment from which artificial intelligence may emerge. Local area networks, national networks, information services, and data banks already provide a wealth of information. New techniques are sorely needed for integrating this information and extracting meaningful knowledge for both human consumption and for the education of intelligent systems.

What will be the impact of a network of a million or more powerful work-stations, each with access to virtually unlimited information? If small networks of totally unintelligent neurons exhibit computational capability suggestive of intelligence what might we expect from large networks of reasonably intelligent processors? The implications of these questions have only begun to be explored, and artificial intelligence will provide the tools for the search and the discipline for harnessing the emerging intelligence. Our hope in writing this book is that we might inspire students with both the excitement of the quest for artificial intelligence and an understanding of how to put it to use for human welfare.

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I am also indebted to the UW-Parkside Committee on Research and Creative Activities, the Urban Corridor Consortium, and the Engineering Science Division for continued support of our Distinguished AI Lecturer Series. Campus visits by Roger Schank of Yale University, Larry Wos of Argonne National Laboratory, Ryszard Michalski of the University of Illinois, and Donald Michie of the Turing Institute of Scotland were of great benefit to our students as well as significant contributions to the book. In particular, the thoughtful comments of Professor Michie and his efforts in writing the Foreword are greatly appreciated. I also enjoyed my visit to Stanford University and the opportunity for brief conversations with Nils Nilsson and John McCarthy on their research. I also greatly appreciate the cooperation of the AI researchers who provided photographs and resumes for the chapter headings. And last, I must thank Tom Walker and Margorie Schlaikjer of Boyd and Fraser; Tom for his enthusiasm and forbearance toward this writing project and Marjorie for her hard work and support which finally made it happen.

UW-Parkside January, 1988 Morris W. Firebaugh

FOREWORD

by Donald Michie

The growth in recent years of Artificial Intelligence has been without historical precedent, as also the diversity of impact on human activities. These developments call for a new generation of professional people trained to think in fresh ways. Scientists, philosophers, mathematicians, educationists, engineers, managers, and medical, legal, financial and other specialists — our children will depend on these people to forge from the white heat of innovation a great betterment for human society. We cannot yet fully make out the shape of the coming Knowledge Revolution. But we know that it will be unlike anything seen on earth before.

It is unfortunately typical of white heat to be surrounded by not a little steam, smoke and noise. In the battle, many a hard pressed field commander would trade a wagonload of ammunition for a reliable sketch-map, good binoculars and a compass. In today's battle of the classroom, hard pressed AI instructors will give heart-felt welcome to Morris Firebaugh's book. It is what for a long time they have been

waiting for.

Students and teachers of the subject have lately had their difficulties compounded by a rising tumult of books about AI. Opportunist offerings for the most part, they have tended to swamp from sight the few texts of quality and substance. Dr. Firebaugh's Artificial Intelligence: A Knowledge-Based Approach is one of these very few. It is at the same time different from the others. Rather than aiming to impart in-depth instruction in a few narrowly selected topics, as did the earlier tutorial masterpieces of MIT's Patrick Winston or of the Edinburgh group under Bundy's editorship, Morris Firebaugh's brilliantly motivated sketch-map takes survey of the entire field. Yet, being intended for use as an introductory text, it demands no more from the reader (apart from normal alertness) than that he should have written a few computer programs in at least one high-level programming language.

A reader who wishes to take off for closer study of any particular chapter's special topic finds himself amply equipped with reading distant evaluative signposts. I particularly noted that the author has built

his text by successive refinement in systematic class-testing. To create a superior tutorial product, there is in fact no other way. A practical outcome is that each chapter ends with twenty or so sample "problems and programs" — a windfall of potential "take-home assignments"!

To his 700+ page construction, Dr. Firebaugh has brought skills of apt illustration and anecdotage to lighten the rigors of technical exposition, together with a rare grasp of the interplay of social issues and personality in the birth of a new discipline. I suspect that whoever reads Artificial Intelligence: A Knowledge-Based Approach will succumb to the spell. For him or her there will be no turning back.

There is a voyage of which the poet Tennyson speaks:

"... To follow knowledge like a sinking star Beyond the utmost bounds of human thought."

I wish fair winds and fortune to Morris Firebaugh's ship, and to all who sail with her.

The Turing Institute January, 1988 Donald Michie

CONTENTS

PREFACEx FOREWORD by Donald Michiex	
Chapter 1: CAN MACHINES THINK?1	
1.1 INTRODUCTION	č
1.2 TURING'S IMITATION GAME	1
1.3 CONTRARY OPINION	
1.4 AI AS A DISCIPLINE	
The Flip Sides of AI1	0
An Interdisciplinary Science1	1
1.5 ISSUES IN AI	2
The Issue of Definition1	2
The Over-Promises Issue1	3
The Philosophical Issue1	4
The Military Emphasis Issue1	5
1.6 CAST OF CHARACTERS1	6
First Generation: Pre-19501	6
Second Generation: 1950-19701	
The Third Generation: 1970-Present1	9
Chapter 2: LANGUAGES OF AI2	5
2.1 INTRODUCTION 2	7
The Physical Symbol System Hypothesis2	
Characteristics of AI Languages2	
Summary of Languages2	9
2.2 LISP — LIST PROCESSOR	0
LISP Features	
Elementary LISP Syntax3	1
LISP Examples4	0
· 2.3 DIALECTS OF LISP	3
2.4 PROLOG — PROGRAMMING IN LOGIC4	6
Features of Prolog4	
Syntax of Prolog4	
Arithmetic in Prolog5	2.
Logical Connectives5	3
The "Cut" in Prolog	3
Additional Prolog Examples	1

	2.5	SMALLTALK	
		Characteristics of Object-Oriented Languages	56
		Features of Smalltalk-80	
		Example of a Smalltalk-80 Program	59
9	2.6	POP-11	60
		Features of POP-11	61
Chap	ter	3: BASIC SEARCH TECHNIQUES	71
_	3.1	INTRODUCTION	73
	3.2	CLASSIC PROBLEMS	74
		The Airline Booking Problem	75
		Towers of Hanoi	78
		LISP Solution to the Towers of Hanoi Puzzle	
		The 15-Puzzle	
		Traveling Salesman Problem	81
		GRAPHS AND GOAL TREES	
		DEPTH-FIRST SEARCH	
	3.5	BREADTH-FIRST SEARCH	
		State Evaluation Function	
	3.6	HILL-CLIMBING HEURISTIC	
		Risks of Mountain Climbing	90
	3.7	THE BEST-FIRST HEURISTIC	
		Considerations on the Choice of f*	
		The A* Algorithm	93
	3:8	AND/OR TREES	94
61		4 CANCE BY ANGLE	
Chap	ter	4: GAME PLAYING	101
		INTRODUCTION	
		THE NEED FOR HEURISTICS	
	4.3	HISTORY OF AI IN GAME PLAYING	
		Checkers	
		Backgammon	106
		Chess	
		GO	
	4.4	GAME TREES AND GRAPH THEORY	
		Generation	
		Evaluation	
	4 =	Pruning	114
	4.5	MINIMAX PROCEDURE	115
	16	Negmax ProcedurePRUNING THE GAME TREE	116
	4.0		
		Plausible Move Generator	
		Alpha Bota Cutoff Heuristic	
	17	Alpha-Beta Cutoff ExampleQUIESCENT HEURISTICS AND THE HORIZON	120
		QUIESCENT HEURISTICS AND THE HORIZON	100

Char	ter	5: AUTOMATED REASONING	129
1	5.1	INTRODUCTION	131
		TYPES OF LOGIC	
		Deduction	133
		Induction	
		Abduction	
ž	5.3	LOGIC AS THE GRAMMAR OF REASON	
		Boolean Algebra	136
	5.4	BOOLEAN ALGEBRA OF CLASSES	139
		Postulates of Boolean Algebra	
	5.5	PROPOSITIONAL CALCULUS	143
		The LOGIC THEORIST	
		Limitations of Propositional Logic	
	5.6	PREDICATE CALCULUS	
		Syntax of Predicate Calculus	148
	5.7	AUTOMATIC THEOREM PROVING	149
		Method of Resolution	
		Example	
		Other Theorem Provers	
	5.8	SUCCESSFUL AUTOMATED REASONING	
		STEMS	154
		Prolog Revisited	
		AURA — Automated Reasoning Assistant	
		Is Automated Reasoning the Future Wave of Al	?159
Chap	ter	6: PROBLEM SOLVING	165
_	6.1	INTRODUCTION	167
	6.2	WORKING BACKWARDS	169
	6.3	GENERAL PROBLEM SOLVER	171
		Means-Ends Analysis	172
		Example — Monkey and Banana Problem	175
	6.4	CONTRIBUTIONS OF GPS	179
		Recursive Programming	179
		Problem Representation and Extrapolation	
		Cybernetics and Adaptive Control	180
		Accomplishments of Gps	180
		Limitations of Gps	183
	6.5	OTHER SUCCESSFUL PROBLEM SOLVERS	184
		STUDENT	
		ANALOGY Geometric Program	
		STRIPS	187
	6.6	MATHEMATICS PROBLEM SOLVERS	188
		SAINT and SIN	188
		MACSYMA	188
ú		SMP	

		189
Chanter	7. COMPUTATIONAL LINGUISTICS	195
7.1	7: COMPUTATIONAL LINGUISTICS INTRODUCTION	197
7.1	UNDERSTANDING — THE PROBLEM	199
7.2	DEFINITIONS AND CLASSES OF	
UN	DERSTANDING	200
01	Hendrix and Sacerdoti Classification	201
	Schank's Classification of Understanding	
7.4	TYPES OF GRAMMAR	204
	Chomsky's Theory of Formal Language	204
	Limitations of Formal Language in NLP	209
	A PROLOG Language Generator	210
7.5	EXTENDED GRAMMARS	213
	Transformational Grammar	
	Systemic Grammar	214
	Case Grammars	
	Semantic Grammars	
	CONCLUSIONS ON THE ROLE OF GRAMMAR	
7.7	EARLY APPLICATIONS PROGRAMS	
	Weizenbaum's ELIZA	
	Winograd's SHRDLU	324
Chanter	8: NATURAL LANGUAGE PROCESSING	225
81	INTEROPLICATION	·······200
0.1		227
	INTRODUCTION	237
8.2	MAPPING REPRESENTATIONS	240
8.3	MAPPING REPRESENTATIONSPATTERN MATCHING NLP SYSTEMS	240
8.3	MAPPING REPRESENTATIONSPATTERN MATCHING NLP SYSTEMS	240 242
8.3	MAPPING REPRESENTATIONSPATTERN MATCHING NLP SYSTEMS	240 242
8.3	MAPPING REPRESENTATIONS PATTERN MATCHING NLP SYSTEMS SIR	240 242 243 244
8.3	MAPPING REPRESENTATIONS PATTERN MATCHING NLP SYSTEMS	240 242 243 244
8.3	MAPPING REPRESENTATIONS PATTERN MATCHING NLP SYSTEMS	240 242 243 244 244
8.3	MAPPING REPRESENTATIONS PATTERN MATCHING NLP SYSTEMS SIR STUDENT SYNTACTIC PARSERS: Finite State Transition Diagrams Recursive Transition Networks Augmented Transition Network	
8.3	MAPPING REPRESENTATIONS PATTERN MATCHING NLP SYSTEMS SIR STUDENT SYNTACTIC PARSERS: Finite State Transition Diagrams Recursive Transition Networks Augmented Transition Network A PROLOG Syntactic Parser	240 242 243 244 246 247 248
8.3 8.4 8.5	MAPPING REPRESENTATIONS PATTERN MATCHING NLP SYSTEMS SIR STUDENT SYNTACTIC PARSERS: Finite State Transition Diagrams Recursive Transition Networks Augmented Transition Network A PROLOG Syntactic Parser LUNAR	240 242 243 244 244 246 247 248 252
8.3 8.4 8.5	MAPPING REPRESENTATIONS PATTERN MATCHING NLP SYSTEMS SIR STUDENT SYNTACTIC PARSERS: Finite State Transition Diagrams Recursive Transition Networks. Augmented Transition Network A PROLOG Syntactic Parser LUNAR CONCEPTUAL DEPENDENCY THEORY	240 242 243 244 246 247 248 252 253
8.3 8.4 8.5	MAPPING REPRESENTATIONS PATTERN MATCHING NLP SYSTEMS. SIR STUDENT. SYNTACTIC PARSERS: Finite State Transition Diagrams Recursive Transition Networks Augmented Transition Network A PROLOG Syntactic Parser LUNAR CONCEPTUAL DEPENDENCY THEORY MARGIE	
8.3 8.4 8.5	MAPPING REPRESENTATIONS PATTERN MATCHING NLP SYSTEMS. SIR STUDENT. SYNTACTIC PARSERS: Finite State Transition Diagrams Recursive Transition Networks Augmented Transition Network A PROLOG Syntactic Parser LUNAR CONCEPTUAL DEPENDENCY THEORY MARGIE SAM	
8.3 8.4 8.5 8.6	MAPPING REPRESENTATIONS PATTERN MATCHING NLP SYSTEMS. SIR STUDENT. SYNTACTIC PARSERS: Finite State Transition Diagrams Recursive Transition Networks Augmented Transition Network A PROLOG Syntactic Parser LUNAR CONCEPTUAL DEPENDENCY THEORY MARGIE. SAM PAM	
8.3 8.4 8.5 8.6	MAPPING REPRESENTATIONS PATTERN MATCHING NLP SYSTEMS. SIR STUDENT. SYNTACTIC PARSERS: Finite State Transition Diagrams Recursive Transition Networks Augmented Transition Network A PROLOG Syntactic Parser LUNAR CONCEPTUAL DEPENDENCY THEORY MARGIE SAM PAM OTHER CD-BASED NLP PROGRAMS	
8.3 8.4 8.5 8.6 8.7 8.8	MAPPING REPRESENTATIONS PATTERN MATCHING NLP SYSTEMS. SIR STUDENT. SYNTACTIC PARSERS: Finite State Transition Diagrams Recursive Transition Networks Augmented Transition Network A PROLOG Syntactic Parser LUNAR CONCEPTUAL DEPENDENCY THEORY MARGIE. SAM PAM	
8.3 8.4 8.5 8.6 8.7 8.8	MAPPING REPRESENTATIONS PATTERN MATCHING NLP SYSTEMS. SIR STUDENT. SYNTACTIC PARSERS: Finite State Transition Diagrams Recursive Transition Networks Augmented Transition Network A PROLOG Syntactic Parser LUNAR CONCEPTUAL DEPENDENCY THEORY MARGIE SAM PAM OTHER CD-BASED NLP PROGRAMS MACHINE TRANSLATION	
8.3 8.4 8.5 8.6 8.7 8.8 8.9	MAPPING REPRESENTATIONS PATTERN MATCHING NLP SYSTEMS. SIR STUDENT. SYNTACTIC PARSERS: Finite State Transition Diagrams Recursive Transition Networks Augmented Transition Network A PROLOG Syntactic Parser LUNAR CONCEPTUAL DEPENDENCY THEORY MARGIE SAM PAM OTHER CD-BASED NLP PROGRAMS MACHINE TRANSLATION	

9.2 FEATURES OF KNOWLEDGE REPRESENTATION	
SCHEMES	276
Uses of Knowledge	
Other Characteristics of KR Systems	278
9.3 DESIGN CONSIDERATIONS FOR A KR SYSTEM	280
Property lists	280
Hierarchical structure	280
Semantic power	
9.4 SEMANTIC NETWORKS	282
Example — Winston's Arch	
9.5 MINSKY'S THEORY OF FRAMES	289
Representing Prototypical Situations	289
Demons	
Criticisms of Frames	
9.6 SCRIPT THEORY OF SCHANK AND ABELSON	
Going to a Restaurant Script	
Criticisms of Scripts	
Chapter 10: PRODUCTION SYSTEMS	305
10.1 INTRODUCTION	
10.2 DEFINITION OF PRODUCTION SYSTEMS	308
10.3 EXAMPLE — THE NATURALIST	
10.4 ADVANTAGES OF PRODUCTION SYSTEMS	
10.5 PROBLEMS WITH PRODUCTION SYSTEMS	
10.6 TECHNIQUES OF CONFLICT RESOLUTION	216
10.7 APPLICABILITY OF PRODUCTION SYSTEMS	
10.8 PRODUCTION RULES FOR CELLULAR	316
AUTOMATA	210
Production Rules for LIFE	220
10.9 HUMAN PRODUCTIONS AND FREE WILL	320
Is the Mind a Meat Machine?	
Twins Reunited	
Can We Resolve the Dilemma?	327
Classical Curry of Evernor Cycery (C	
Chapter 11: SURVEY OF EXPERT SYSTEMS	
11.1 INTRODUCTION	335
11.2 CHARACTERISTICS OF EXPERT SYSTEMS	
Structure of Expert Systems	337
Artificial vs Human Experts	338
11.3 DENDRAL — CHEMICAL ANALYSIS EXPERT	
SYSTEM	338
11.4 MACSYMA — MATHEMATICS EXPERT SYSTEM	342
11.5 PROSPECTOR — GEOLOGICAL EXPERT SYSTEM	345
Inference Network Structure	346
Fuzzy Knowledge and Bayes' Rule	348
11.6 MYCIN — MEDICAL DIAGNOSTIC EXPERT	