The NEWSPAPER DESIGNER'S HANDBAR4 th edition

NSIDE

PHOTOS
How to size, crop and
edit photos in dynamic,
dramatic ways

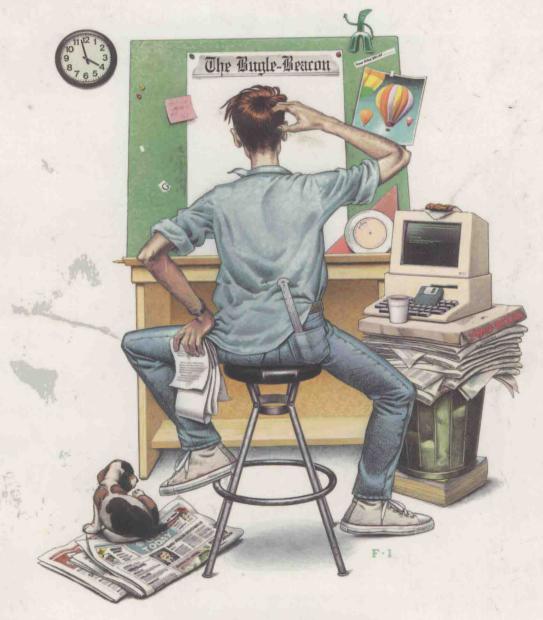


How illustrations can add impact to any story — or to any page design



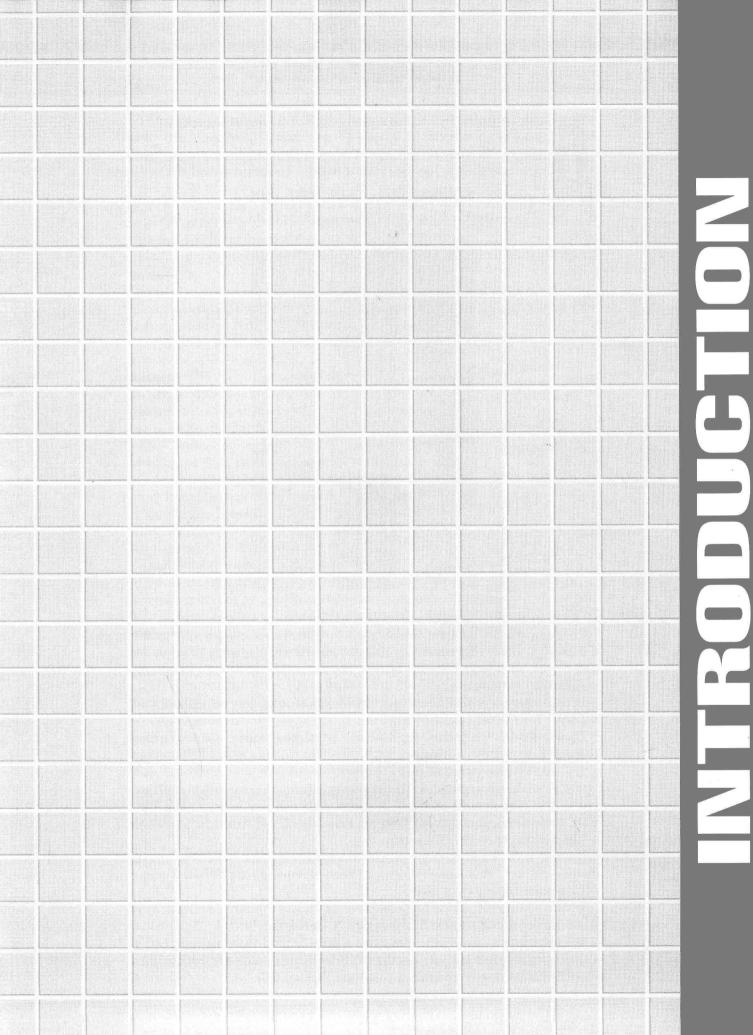
How charts, graphs and maps can decode complex news topics







BY TIM HARROWER



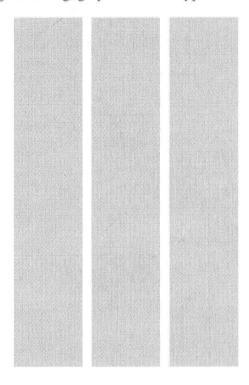
FOREWORD

long, long time ago, people actually enjoyed reading newspapers. Imagine.

They'd flip a nickel to the newsboy, grab a paper from the stack, slap it open and gawk at headlines that shouted:

SOLONS MULL LEVY HIKE BID!

They'd gaze at long, gray columns of type that looked like this:



- and they'd say: "Wow! What a lot of news!"

Today, people are different. We've got color TVs. Home computers. Portable CD players. Glitzy magazines. We collect data in a dizzying array of ways. We don't need long, gray columns of type anymore. We won't *read* long, gray columns of type anymore.

In fact, when we look at newspapers and see those long, gray columns of type, we say: "Yow! What a waste of time!"

Today's readers want something different. Something snappy. Something easy to grasp and instantly informative.

And that's where you come in.

If you can design a newspaper that's inviting, informative and easy to read, you can — for a few minutes each day — successfully compete with all those TVs, CDs, computers and magazines. You can keep a noble old American institution — the newspaper — alive for another day.

Because let's face it: To many people, newspapers are dinosaurs. They're big, clumsy and slow. And though they've endured for eons, it may be only a matter of time before newspapers either:

- become extinct (this has happened to other famous forms of communication
 remember smoke signals? The telegraph?). Or else they'll:
- evolve into a new species (imagine a combination video newspaper/TV shopping catalog that lets you surf the sports highlights, scan some comics, then view the hottest fashions on sale at your local TechnoMall).

FOREWORD

Those days are still a ways off. For now, we need to do our best with what we have: Black ink. White paper. Lots of lines, dots, letters and numbers. A good designer can put all those things together quickly and smoothly, so that today's news feels both familiar and . . . new.

But where do newspaper designers come from, anyway? Face it: You never hear children saying, "When I grow up, my dream is to *lay out the Opinion page*." You never hear college students saying, "I've got a major in rocket science and a minor in *sports infographics*."

No, most journalists stumble into design. Usually it's by accident. Without warning.

Maybe you're a reporter on a small weekly, and one day your editor says to you, "Congratulations! I'm promoting you to assistant editor. You'll start Monday. Oh, and . . . you know how to lay out pages, don't you?"

Or maybe you've just joined a student newspaper. You want to be a reporter, a movie critic, a sports columnist. So you write your first story. When you finish, the adviser says to you, "Uh, we're a little shorthanded in production right now. It'd really help us if you'd design that page your story's on. OK?"

Now, journalism textbooks usually discuss design in broad terms. They ponder vague concepts like *balance* and *harmony* and *rhythm*. They show award-winning pages from The New York Times or USA Today.

"Cool pages," you think. But meanwhile, you're in a hurry. And you're still confused: "How do I connect *this* picture to *this* headline?"

That's where this book comes in.

This book assumes you need to learn the rules of newspaper design as quickly as you can. It assumes you've been reading a newspaper for a while, but you've never really paid attention to things like headline sizes. Or column logos. Or whether pages use five columns of text instead of six.

I am not the editor of a newspaper and shall always try to do right and be good, so that God will not make me one."

- MARK TWAIN

This book will introduce you to the building blocks of newspaper design: head-lines, text, photos, cutlines. We'll show you how to shape them into a story — and how to shape stories into pages.

After that, we'll look at the small stuff (logos, teasers, charts and graphs, type trickery) that makes more complicated pages work. We'll even show you a few reader-grabbing gimmicks, like subheads, to break up gray columns of type:

YO! CHECK OUT THIS READER-GRABBING SUBHEAD

And bullets, to make short lists "pop" off the page:

- ◆ This is a bullet item.
- And so is this.
- Ditto here.

We'll even explore liftout quotes, which let you dress up a quote from somebody famous — say, Mark Twain — to catch your reader's eye.*

Yes, some writers will do *anything* to get you to read their forewords. And if you made it all this way, ask yourself:

Did design have anything to do with it?

— Tim Harrower

SOME QUICK HISTORY

THE SIMPLE **BEGINNINGS**

Publick Occurrences, America's first newspaper, made its debut 300 years ago. But like most colonial newspapers, it was printed on paper smaller than the pages in this book and looked more like a pamphlet or newsletter.

Most colonial weeklies ran news items one after another in deep, wide columns of text. There were no headlines and very little art (though it was young Ben Franklin who printed America's first newspaper cartoon in 1754).

After the Revolutionary War, dailies first appeared and began introducing new design elements: thinner columns, primitive headlines (one-line labels such as PROCLAMATION) and — this will come as no surprise - an increasing number of ads, many of them parked along the bottom of the front page.

PUBLICK **OCCURRENCES**

THE Christianized Indians In Some parts of Visuasis, have newly appointed a day of Thanksgiving to God for his Mercy is supplying their extreasts and post-long New York in Some Corn, & for files muster, their extreasts of Corn, & for files muster, their extreasts of Corn, & for files in more their kine extreasts. The God Corn, & for files in the Corn, and the Corn

PRIOR TWO CENTS

Colonial printing presses couldn't handle large sheets of paper. so when Publick Occurrences was printed in Boston on Sept. 25, 1690, it was only 7 inches wide, with two 3-inch columns of text. The 4-page paper had 3 pages of news (the last page was blank), including mention of a "newly appointed" day of Thanksgiving in Plimouth. (Plimouth? Publick? Where were all the copy editors in those days?)

THE 19TH **CENTURY**

Throughout the 19th century, all newspapers looked more or less the same. Text was hung like wallpaper, in long rows, with vertical rules between columns. Maps or engravings were sometimes used as art.

During the Civil War, papers began devoting more space to headline display, stacking vertical layers of deckers or decks in a dizzying variety of typefaces. For instance, The Chicago Tribune used 15 decks to trumpet its report on the great fire of 1871: FIRE! Destruction of Chicago! 2,000 Acres of Buildings Destroyed

The first newspaper photograph was published in 1880. News photos didn't become common, however, until the early 1900s.

MURDER PRESIDENT LINCOLN : monities Lain Right. A Forth Thesian. The statement of the control of the contr

The Philadelphia Inquirer.

This 1865 edition of The Philadelphia Inquirer reports the assassination of President Lincoln with 15 headline decks. Like most newspapers of its era, it uses a very vertical text format: When a story hits the bottom of one column, it leaps to the top of the next to continue.

MORE QUICK HISTORY

THE EARLY 20TH CENTURY

By about 1900, newspapers began looking more like — well, like newspapers. Headlines grew bigger, bolder and wider. Those deep stacks of decks were gradually eliminated to save space. Page designs developed greater variety as newsbecame departmentalized (Crime, Foreign, Sports and so on).

The '20s saw the rise of tabloids — those small, half-sheet papers packed with photos and sensational sledgehammer headlines.

As the years went by, papers kept increasing the traffic on each page, using ever more photos, stories and ads.



This 1898 edition of the New York Journal tries to stir up readers with sensational allegations about the destruction of the battleship Maine. Notice how loud the type is and how horizontal the page's design elements are: The headline, the illustration and even the text run the full width of the page in a very symmetrical layout.

THE NOT-TOO-DISTANT PAST

By today's standards, even the handsomest papers from 20 years ago look clumsy and old-fashioned. Others, like the page at right, look downright ugly.

Still, most of the current trends in page design were in place by the late '60s:

- more and bigger photos;
- quieter, more refined headline type (except for special feature stories and frontpage banners);
- ♦ a move from 8- and 9column pages to a standardized 6-column page;
- white gutters between columns instead of rules.

As printing presses continued to improve, full-color photos became common in the early '80s — thus ushering in a new era of newspaper design.



This 1966 sports page from The Oregon Journal is astoundingly bad - but to be fair, it's a typical example of mid-'60s design. The bizarre shapes of its photos and stories collide in a disorganized jumble. After printing pages like these for years, editors finally realized that taking page design seriously might not be such a bad idea.





The Sun in Bremerton, Wash., devotes threefourths of its front page to a special feature centerpiece on local gangs. Notice the stylish treatment of the story's lead art and headline. Alongside the flag, teasers promote stories inside the paper; two other news stories, without art, run along the right side of the page.



Many newspapers have considered using Page One as a menu that shows readers what's inside the paper. The Pittsburgh Post-Gazette is one of the few to actually try the idea. There are no stories on this front page – just colorful promos for the day's top stories. (This edition is sold only on the street, not delivered to subscribers.)



When war broke out in the Persian Gulf, most papers filled their front pages with text. But The Detroit News takes a different approach when major news breaks. Below that huge headline there's a map, diagrams of military hardware, a few key facts and an index. It's a bold, fast-paced billboard that instantly alerts and updates you.

PAGE ONE DESIGN

Today's Page One is a blend of traditional reporting and modern marketing that tries to answer the question: What *grabs* readers?

Is it loud headlines? Big photos? Juicy stories? Splashy colors? Or do readers prefer thoughtful, serious analyses of current events?

Hard to say. Though newspaper publishers spend fortunes on readership surveys, they're still unsure what front-page formula is guaranteed to fly off the racks. As a result, most papers follow one of these Page One design philosophies:

- ◆ **The traditional:** No fancy bells or whistles just the top news of the day. (For tabloids, that means 2-4 stories; for broadsheets, 4-7.) Editors combine photos, headlines, and text usually lots of text in a sober, straightforward style.
- ◆ The magazine cover: These pages use big art and dynamic headlines to highlight a special centerpiece. In tabloids, this package dominates the cover (and may even send you inside for the text); in broadsheets, a front-page package is given lavish play, flanked by a few subordinate stories.
- ◆ **The information center:** Here, the key words are *volume* and *variety*. By blending graphics, photos, promos and briefs, these fast-paced front pages provide a window to what's inside the paper, a menu serving up short, appetizing tidbits to guide readers through the best of the day's entrees.

But the options don't end there. Some papers run editorials on Page One. Some add cartoons. Some print obituaries, calendars, contests — even ads. Almost anything goes, as long as readers accept it, enjoy it and *buy* it.



All three of these feature pages were produced by The Oregonian in Portland. Here, a daily Living cover offers a variety of story styles — a hiking how-to, a chatty columnist, a TV promo, an art show preview and a humor column running down the left edge of the page. While many papers offer just two or three stories on their feature fronts, this one strives for a higher traffic flow.



On Sunday, life slows down for many readers, which is why the editors save these single-topic stories for the weekend. Many papers call them "poster pages." They're more reliant on strong photos and fancy design than traditional text, and often feature fashions, home furnishings or offbeat gift ideas. (This page, incidentally, is the second open page in the Sunday Living section.)



This food page uses some outrageous design devices—note the hot-pepper cutouts running down the left side of the page, the silhouetted bodybuilder at the bottom speaking in a cartoon balloon ("Let me prove that hot & spicy food can CHANGE YOUR LIFE!"). In the headlines, text and artwork, this page blends humor and design flair to communicate its message.

FEATURE PAGES & SECTIONS

As time goes by, feature sections become more popular — and their range gets more ambitious. Most modern feature sections offer a mix of:

- ◆ Lifestyle coverage: consumer tips, how-to's, trends in health, fitness, fashion a compendium of personal and social issues affecting readers' lives.
- ◆ Entertainment news: reviews and previews of music, movies, theater, books and art (including comprehensive calendars and TV listings). Juicy celebrity gossip is always popular, too.
- ◆ Food: recipes, nutrition advice, new products for home and kitchen all surrounded by coupon-laden advertising that shoppers clip and save.
- ◆ Comics, columnists and crosswords: from Dear Abby to Blondie, from Hagar to the horoscope, these local and syndicated features have faithful followings.

Feature sections often boast the most lively, stylish page designs in the paper. It's here that designers haul out the loud type, play with color, experiment with unusual artwork and photo treatments.

Many feature sections dress up their front pages by giving one key story a huge "poster page" display. Other papers prefer more traffic, balancing the page with an assortment of stories, briefs, calendars and lists.

And while most papers devote a few inside pages to features, some bigger publications — those with plenty of writers and designers — produce daily themed magazines: *Money* on Mondays, *Health & Fitness* on Tuesdays, *Food* on Wednesdays, and so on.



An eye-catching sports page from The Seattle Times. Daily sports pages usually offer readers lots of variety — but here, in mid-October, most of our attention is drawn to yesterday's Big Game (and to do that, the designer used a big photo and a big headline). Other papers try to speed up the traffic flow by adding more scores and briefs — but today, the Times is trying for impact.



Speaking of impact — here's a souvenir page from The Seattle Times that cheerleads as much as it reports the news. Whenever a local team competes for a championship, designers have a golden opportunity to create special logos, run jumbo photos — and empty the page of all competing stories. Note the tasty typography and the symmetrical design on this award-winning page.



Scholastic newsrooms produce outstanding sports packages, too. This tabloid soccer page is from The Epitaph in Cupertino, Calif. All the basics—the photo, text, soccer standings and calendar—are effectively displayed. But notice the graphic extras: the profiles along the bottom, the sidebars down the side (the outstanding athlete, the soccer trivia, the "Looking Back" box).

SPORTS PAGES & SECTIONS

Television seems to be the perfect medium for sports coverage. It's immediate. Visual. Colorful. Yet in many cities, more readers buy newspapers for sporting news than for any other reason. Why?

A good sports section combines dramatic photos, lively writing, snappy headlines and shrewd analysis into a package with a personality all its own. And while sports coverage centers around meat-and-potatoes reporting on games, matches and meets, a strong sports section includes features you won't find in any other medium:

- ◆ **Statistics:** scores, standings, players' records, team histories true sports junkies can't get enough of this minutiae. It's often packaged on a special scoreboard page or run in tiny type (called *agate*).
- ◆ Calendars and listings: whether in small schools or big cities, fans depend on newspapers for the times and locations of sporting events, as well as team schedules, ski reports, TV and radio listings.
- ◆ **Columnists:** opinionated writers whom sports fans can love or loathe the more outspoken, the better.
- ◆ Inside poop and gossip: scores, injury reports, polls, predictions, profiles and analyses that simply aren't available anywhere else.

Sports pages (like features) offer opportunities for designers to run photos more boldly, to write headlines more aggressively — and to create dynamic graphics packages that capture the thrill of victory in a visual way.



This editorial page from The News in Boca Raton, Fla., contains the usual elements, but with a few modern twists: the sideways Opinion Page header; the editorial headline (which highlights THE ISSUE and what WE SUGGEST); the sidebar inset into the editorial (which explains how to write to the president); and, at bottom right, a smattering of opinions phoned in by readers.



Here's a creative alternative to the traditional editorial page. The Little Hawk, an Iowa City high-school paper, uses a variety of photos and a minimum of text to present its editorial comments. (Note the small boxes accompanying each photoeditorial, where the staff summarizes its position.) Down the right edge of the page, editors give thumbs-up/thumbs-down to a variety of issues.



Opinion pages often run provocative cartoons to satirize public issues. On this Commentary page from The Washington Times, the lead story focuses on efforts to "carve up" then-House Speaker Jim Wright of Texas; the huge caricature shows Wright being roasted on a barbecue grill. The smaller stories on this page use more conventional art: a chart and a photo.

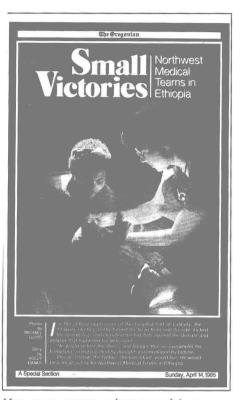
OPINION PAGES & EDITORIALS

Juxtaposing news and commentary is a dangerous thing. How are readers to know where cold facts end and heated opinions begin? That's why nearly every newspaper sets aside a special page or two for backbiting, mudslinging, pussy-footing and pontificating: It's called the editorial page, and it's one of America's noblest journalistic traditions.

The basic ingredients for editorial pages are nearly universal, consisting of:

- ◆ **Editorials**, unsigned opinion pieces representing the newspaper's stance on topical issues;
- ◆ **Opinion columns** written by the paper's editors, by local writers or by nationally syndicated columnists;
- ◆ An editorial cartoon, a sarcastic illustration that lampoons public figures or political policy;
 - ◆ Letters from readers, and
- ◆ **The masthead,** which lists the paper's top brass (editors, publishers, etc.) along with the office address and phone number.

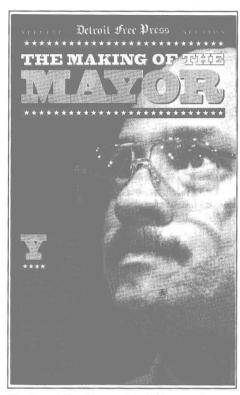
In addition — because editorial pages are often rigidly formatted — many papers run a separate opinion page (see example, top center). These pages provide commentary and opinion, too, as they examine current issues in depth. And like sports and feature sections, they set themselves apart from ordinary news pages by using stylized headlines, interpretive illustrations, and more elaborate design techniques.



Most newspapers try, at least several times a year, to give their readers special reports on topical issues. These reports are printed either as a daily series or as a special section — such as the one shown here. This 12-page package, which ran in The Oregonian back in the Eighties, documented a local medical team's efforts to treat Ethiopian famine victims.



How can you entice kids to read the newspaper? Many papers produce special sections like this one—"X-Press" from The St. Petersburg Times—in hopes of attracting young readers. Along with bright colors, zoomy images and wacky layouts, these pages usually offer cartoons, puzzles, hobby tips, movie reviews, and opportunities for children to read their own words in print.



The Detroit Free Press printed this special election section two days after Detroit's new mayor was elected in 1993. The six-page section featured behind-the-scenes profiles of the candidates, photos from the campaign trail, exit polls, complete election totals and demographic analyses of voting trends. This bold, aggressive cover treatment has real stopping power.

SPECIAL PAGES & SECTIONS

Most newspapers settle into predictable routines from issue to issue, repeating the same standard formats — news, opinion, features, sports — day after day. (Fortunately, a little predictability is good: It keeps readers happy and editors sane.)

But opportunities often arise for producing special pages or sections with design formats all their own. These include:

- ◆ Special enterprise packages on hot topics or trends (AIDS, The Homeless, How You Can Save Our Planet).
- ◆ **Special reports** on news events, either printed in advance (*Baseball '95* or *Summer Olympics Preview*) or as a wrap-up (*The Tragedy of Flight 116* or *That Championship Season: The Phoenix Suns*).
- ◆ **Special-interest packages** often printed regularly that target a specific audience (pages for kids or teens; sections for women, senior citizens, hunters, farmers).

Editors now realize how specialized readers' tastes have become. Just look at the enormous variety of magazines and cable-TV channels consumers can choose from. That's why newspapers offer an increasingly wide range of pages and sections that cater to readers' diverse interests: Fitness. Computers. Religion. Skiing. After extensive readership surveys, one paper created a sewing page; another launched a weekly page of Civil War lore.

Every community is unique. What are your readers most interested in?

THE NEWSPAPER OF THE FUTURE

No, the "Digital Daily" doesn't exist — not yet, anyway.
But imagine a computer that's thin, flat and portable, one that can show movies, play music, and yes — display instant news reports.

As you can see, this electronic newspaper ... is customized: It searches for news topics of interest to the user, then flashes the headlines below.

Simply touch the photo and it plays a video clip, complete with sound. Press the arrow button and the news story fills the screen, complete with text, graphics and videos — true multimedia journalism.



Since this is your personalized newspaper, it keeps track of your personal life, too. Here's your calendar for the day, programmed to alert you as your next appointment approaches.

And since most of your finances are processed electronically, your newspaper tracks your current bank balances — in addition to monitoring the performance of your stocks.

This is the 7:40 a.m. edition of your newspaper. But since the news is constantly revised and updated, you can access the paper anytime you like.

Down the right side of the screen is the index. Press these buttons to read the latest news, watch video clips of sports and movie highlights, enjoy the animated comics, do a little mail-order shopping, answer your electronic mail... Get the picture? Best of all, anytime you want to explore a subject in greater depth, you can search the database in the newspaper's library.

What's to become of newspapers in 10 years? Will paper be plentiful, or will newpapers go digital? Will *advertising* be plentiful, or will papers go bankrupt?

As more and more newspapers bite the dust, publishers ponder their future. Some have begun exploring alternatives for 21st-century journalism:

- ◆ Audiotext: News by telephone, where you can dial up weather, sports scores, horoscopes or restaurant reviews.
- ◆ Fax newspapers: One-page minipapers delivering headlines, scores and stock reports direct to your fax machine.
 - ◆ **Web sites:** The gateway to journalism of the future enabling newspapers to post text and graphics on the Internet and experiment with hypertext, sound, video and other emerging technologies.
 - ◆ **Personalized digital newspapers:** You'll soon watch video clips, listen to sound bites and explore animated graphics on your portable computer. Touch-sensitive screens will let you ask questions, enter commands and search databases. But instead of being a mass-market publication, imagine that this paper caters to *your* person-

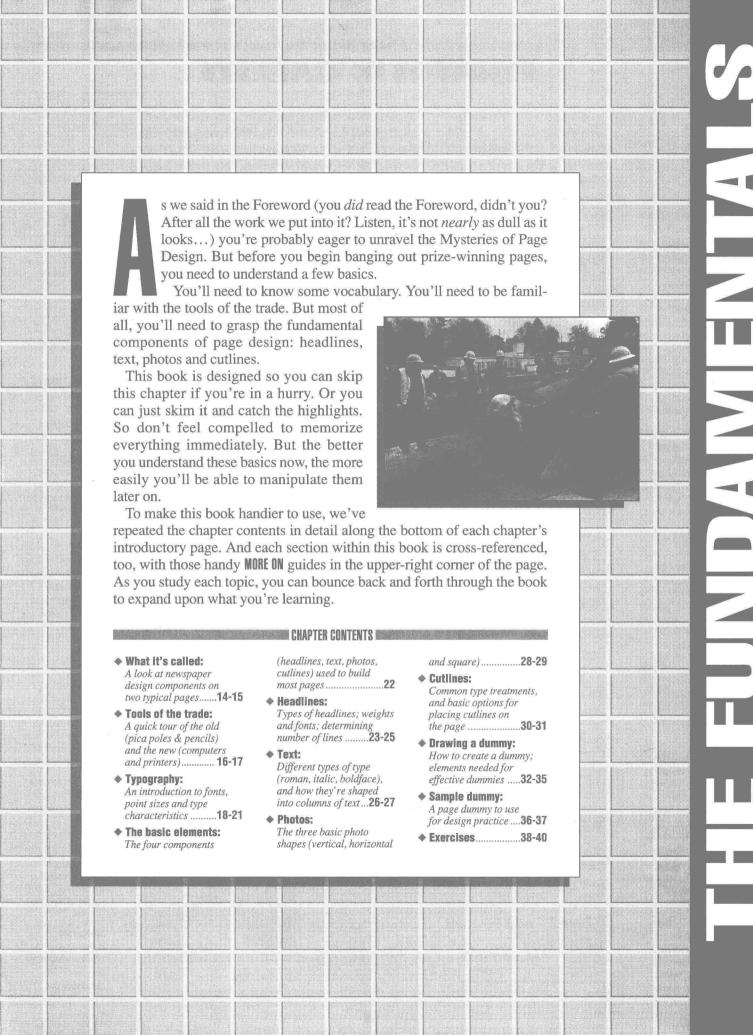
publication, imagine that this paper caters to *your* personal interests. Want a paper that focuses on tennis, tornadoes and Tasmania? Once you program your paper to prioritize your preferences, it'll edit the news for *you*.

Yes, newspaper technology is evolving. But questions remain: Who'll produce this new media? Who'll pay for this expensive technology? What sort of device will *play* these computerized pages? And most importantly:

How will you wrap fish in it?



The World Wide Web version of USA Today uses a point-and-click interface that relies on labels and images to guide readers to the actual stories.



IT'S CALLED

To succeed in the design world, you need to speak the lingo. In a typical newsroom, for instance, you'll find slugs, bugs, bastards, dummies, maybe even a widow in the gutter. (If our mothers knew we talked like this, they'd never let us become journalists).

Not all newsrooms use the same jargon, but there's plenty of agreement on most terms. Here are some common elements found on Page One:

Teasers

These promote the best stories inside the paper (also called promos or skyboxes)

Headline

The story's title or summary, in large type above or beside the text

Byline

The writer's name, often followed by key credentials

Display head

A jazzed-up headline that adds emphasis to special stories

Initial cap

A large capital letter set into the opening paragraph of a special feature (also called a drop cap)

Standing head

A label used for packaging special items (graphics, teasers, briefs, columns, etc.)

Index

A directory of contents

Logo

A small, boxed title (with art) used for labeling special stories or series







The Sunday Oregonian

Linking drugs to crime

☐ A sampling of men and women arrested in Portland showed one of the nation's highest rates of narcotics use. according to a study By KATHIE DURBIN

☐ Migrants naturally gravitate

to a hospitable community that has a large population speaking their own language

By NANCY McCARTHY



Aquino paves way for Marcos' return. newspapers report

☐ The Philippines president finally agrees to allow the return of the deposed le although no times have been set

Reverse type

Flag

White words set against a dark background

The newspaper's

name (also called the nameplate)

Infographic

A diagram, chart or map that conveys information pictorially

Deck

A smaller headline added below the main headline (shown here is a summary deck, which summarizes news stories)

Mug shot

A small photograph (usually just the face) of someone in the story

Refer

A brief reference to a related story elsewhere in the paper

Cutline

Information about a photo or illustration (also called a caption)

Jump line

A line telling the reader what page this story continues on



Long-term nursing aid poses dilemma



☐ The much-evaded issue surrounding the elderly looms for the next administration By ROBERT P. HET O O O O





ject. But they are more willing to talk about what they are doing to hain others — which is, in fact, how

WHAT IT'S CALLED

As you can see, Page One is often loaded with devices designed to entice and entrap prospective readers. Inside the paper, however, graphic elements become more subtle, less decorative. They're there to inform and guide readers, not sell papers.

Here are some typical design elements used on inside pages:

70.00

MORE ON >

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Standing head

A label used for packaging special stories or features

Jump headline

A headline treatment reserved for stories jumping from another page (styles vary from paper to paper)

Photo credit

A line giving the photographer's name (often adding the paper or wire service he or she works for)

Text

Type for stories set in a standard size and typeface, stacked in columns (or legs)

Sidebar

A related story. often boxed, that accompanies the main story

Cutoff rule\

A line used to separate elements on a page

Cutout

A photo in which the background has been cut away (also called a silhouette)

Folio

A line showing the page number, date, paper's name, etc.

Jump line

The page number this story continues from

Liftout quote

A quotation from the story given graphic emphasis (also called a pull quote or breakout)

Subhead

A boldface line of type used to organize the story and break up gray text

Gutter

The white space running vertically between elements on a page

Bastard measure

Type set in a different width than the standard column measure

A special label set into stories giving typographic emphasis to the topic, title, writer's name, etc. (also called a bug or logo)

THE SUNDAY OREGONIAN, JUNE 12, 1988

Japan: Clubs hope when money talks, U.S. players listen

much money to us."



Not everyone likes Japan's best-loved team





Is expansion in the works?

Drysdale's streak was highlight of 1968 — season of the pitcher

FOR THE RECORD



TOOLS OF THE TRADE

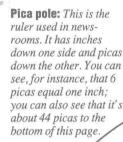
In the old days, page designers spent a lot of time drawing boxes (to show where photos went). And drawing lines (to show where text went). And drawing *more* boxes (for graphics and sidebars and logos).

Nowadays, most designers do their drawing on computers. But those old tools of the trade are still handy: pencils (for drawing lines), rulers (for measuring lines), calculators (for estimating the sizes of those lines and boxes), and our old favorite, the proportion wheel (to calculate the dimensions of boxes as they grow larger or smaller).

Even if you're a computer whiz, you should know these tools and terms:

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INCHES



Proportion wheel:

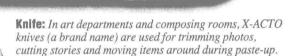
This handy gizmo is used to calculate proportions. For instance, if a photo is 5 inches wide and 7 inches deep, how deep will it be if you enlarge it to 8 inches wide? Using a proportion wheel can show you instantly.

HelesOneds-

Pencil: Yes, your basic pencil (with eraser) is used for drawing dummies. Designers who draw page dummies with pens are just showing off.

Berol CHINA MAR

Grease pencil: These are used for making crop marks on photos. Afterward, these markings can easily be rubbed off with cloth.



POINTS, PICAS, INCHES: HOW NEWSPAPERS MEASURE THINGS

If you're trying to measure something very short or thin, inches are clumsy and imprecise. So printers use *picas* and *points* for precise calibrations. There are 12 points in one pica, 6 picas in one inch — or, in all, 72 points in one inch.

This is a 1-point rule; 72 of these would be one inch thick.

This is a 12-point rule. It's 1 pica thick; 6 of these would be 1 inch thick.

Points, picas and inches are used in different places. Here's what's usually measured with what:

Points

Calculator: Designers

often use calculators

for sizing photos and

computing line lengths

a whiz with fractions).

have an 18-inch story,

and it's divided into 5

columns (or legs) with

a map in the second leg

that's 3 inches deep -

how deep are each of

the legs?

Test yourself: If you

in a hurry (unless you're

- ♦ Thickness of rules
- ◆ Type sizes (cutlines, headlines, text, etc.)
- ♦ All measurements smaller than a pica

Picas

- ♦ Lengths of rules
- ♦ Widths of text, photos, cutlines, gutters, etc.

Inches

- ♦ Story lengths
- ◆ Depths of photos and ads (though some papers use picas for all photos)

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