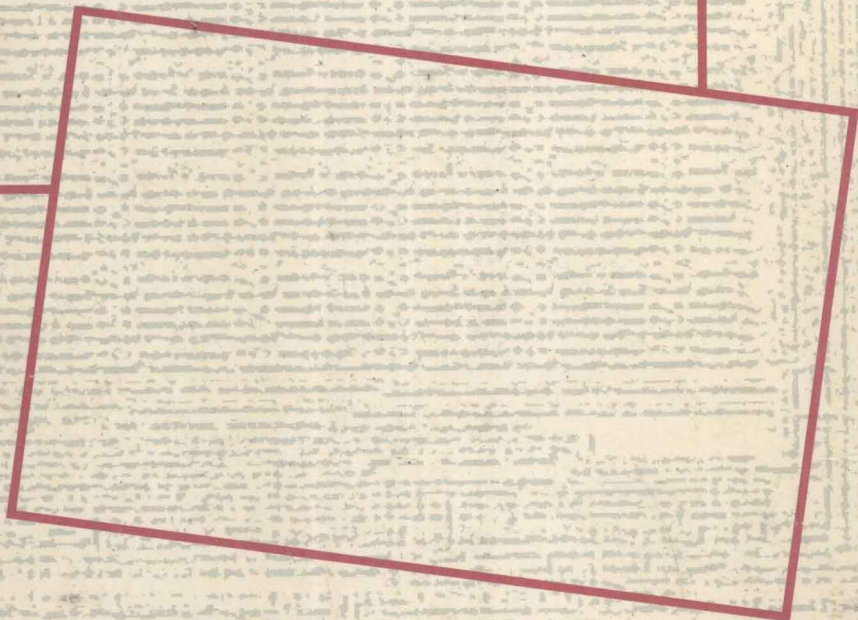
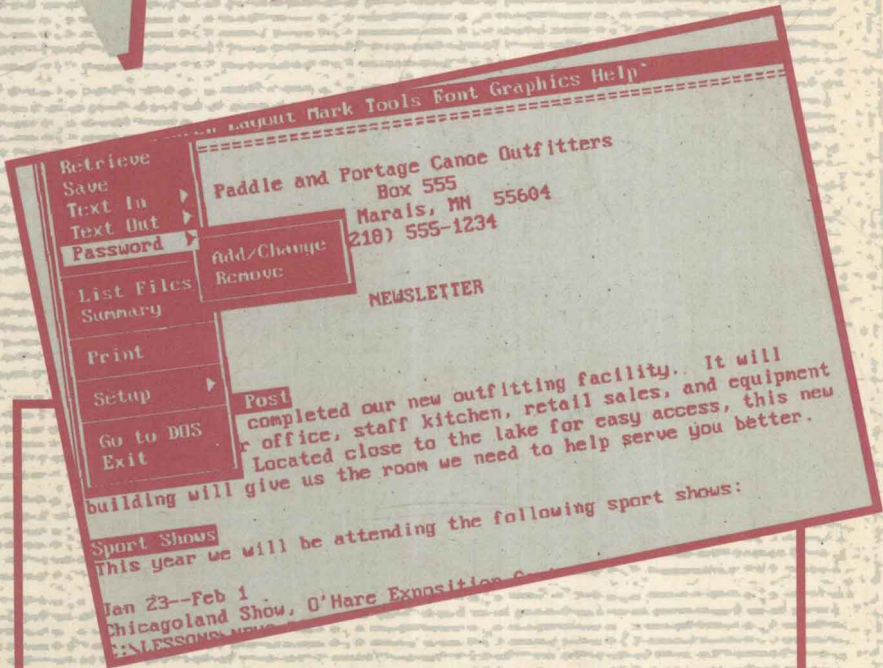


A LABORATORY
COURSE IN

WordPerfect 5.1

ERNEST S. COLANTONIO





A LABORATORY COURSE IN
WORDPERFECT 5.1

ERNEST S. COLANTONIO

D. C. HEATH AND COMPANY
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WORDPERFECT 5.1

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PREFACE

The microcomputer has become standard equipment in most schools, offices, and businesses. A wealth of exceptional software is available to apply this versatile tool to a wide range of tasks. *A Laboratory Course in WordPerfect 5.1* has been written for the novice end-user of microcomputers and application software.

Many microcomputer users work with operating systems and word processing software. This text teaches students how to use such software in their everyday lives. In particular, this text concentrates on the most recent versions of DOS and WordPerfect.

Text Content and Organization

A Laboratory Course in 5.1 has been carefully designed for use in any first course in microcomputer application software.

Computer Skills The text is designed for use in courses with microcomputer laboratory facilities. Specifically, the text teaches DOS 3.3 and 4.0 and WordPerfect 5.1. We assume that students have access to these software packages and a computer that can run them.

Pull-down Menus The biggest change from WordPerfect 5.0 to WordPerfect 5.1 is the addition of pull-down menus. This text shows the student how to use these pull-down menus in every lesson.

Appendixes The text's three appendixes provide additional material that may be of interest to students and instructors. Appendix A, *Selecting a System*, provides valuable tips for those individuals faced with the daunting task of purchasing hardware and software. Appendix B, *Software Installation*, briefly summarizes how to set up DOS and WordPerfect on a computer. Appendix C presents comprehensive command summaries for DOS and WordPerfect 5.1.

Text Learning Aids

A Laboratory Course in WordPerfect 5.1 combines a relaxed writing style with an outstanding array of pedagogical features to facilitate understanding and encourage reader enthusiasm.

Chapter Outline Each chapter opens with *In This Chapter*, an outline of the chapter's headings.

Chapter Preview Students learn more effectively if they are presented with clear learning objectives. Each chapter's *Preview* section introduces the material and provides learning objectives.

Readability The text's engaging writing style ensures that concepts are explained clearly and simply. Editors, course instructors, and reviewers have carefully monitored the reading level to maintain accessibility for students.

Design and Illustrations Students prefer a textbook that will hold their interest. We have created a design that is simple, but that effectively presents the material. High-resolution computer screen views are liberally inserted throughout each chapter to help illustrate major topics.

End-of-Chapter Materials A carefully graded set of review materials is provided at the end of each chapter. First, the *Summary* briefly reviews the information that parallels the learning objectives stated in the chapter's *Preview*. Next, the *Key Terms* presents all of the chapter's boldfaced glossary terms. Twenty *Multiple Choice* and twenty *Fill-In* questions test students' understanding of the material. Ten *Short Problems* and ten *Long Problems* provide computer exercises that let students apply their new skills.

Glossary A complete glossary includes clear definitions for all the boldfaced terms in the text.

Command Summaries Appendix C contains comprehensive command summaries for DOS and WordPerfect 5.1 that serve as quick-reference guides to the software packages.

Keyboard Templates Color-coded keyboard templates for DOS and WordPerfect 5.1 are included just inside the back cover of the book. Designed to be detached from the book and placed on top of the keyboard, these invaluable reminders list the important keyboard commands of each software product. The color-coding indicates at a glance whether the Shift, Control, or Alternate key should be pressed in conjunction with another key to execute a command.

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E.S.C.

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THE MICROCOMPUTER SYSTEM

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System Unit

Display

Keyboard

Printer

Software

System Software

Programming Languages

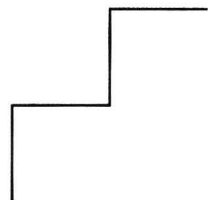
Application Software

Helpful Hints for Using a Microcomputer

Turning on the Computer

Operating the Printer

Caring for Floppy Disks



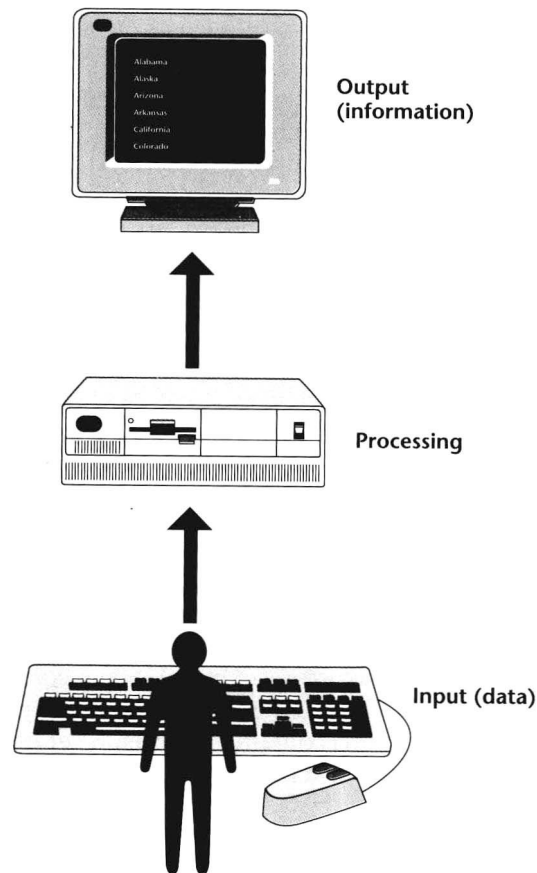
Preview

According to *Business Week*, some 10 million IBM and IBM-compatible microcomputers were being used in businesses around the world by the middle of 1987. Joseph R. (Rod) Canion, president of Compaq Computer Corporation, figures that customers have spent \$80 billion on IBM PCs, IBM-compatibles, and the hardware and software that work with them. IBM sold approximately 2.7 million microcomputers in 1988. Compaq, the leading "clone" manufacturer and number 2 business computer maker in the United States, sold around 500,000 that same year. The number 3 business computer manufacturer is Apple, which makes machines that are not IBM-compatible unless they are fitted with special equipment. Frederic E. Davis, editor-in-chief of *MacUser* magazine, estimates that IBM and IBM-compatibles outnumber Apple Macintoshes in the marketplace six to one. Clearly, IBM and IBM-compatibles are by far the most popular class of microcomputer. The overwhelming majority of these machines are running DOS.

After the original IBM Personal Computer was unveiled in 1981, DOS quickly became popular in offices, large corporations, and other businesses where IBM has traditionally wielded a great deal of influence. As soon as various hardware manufacturers started selling lower cost IBM-compatible computers, DOS also began popping up in small businesses, organizations, and institutions, as well as in schools, libraries, and homes. Because of this "hardware explosion," many software developers began to write application packages to run under DOS. This attracted even more users, who attracted still more software developers. At the same time, hardware manufacturers began to develop expansion boards and peripheral devices to be used with computers that run DOS. Today, a huge body of application software and a multitude of hardware devices are devoted to DOS microcomputers. Despite more advanced operating systems, such as OS/2 and XENIX, designed for high-end IBM and IBM-compatible machines, DOS is still the most popular microcomputer operating system in the world. In 1988 alone, IBM and Microsoft shipped 9.8 million copies of DOS, and approximately 75 percent of all microcomputers sold used DOS. This percentage is expected to increase until at least 1991.

After studying this chapter, you will know how to

- start up DOS with the computer turned off.
- start up DOS with the computer turned on.
- obtain a directory of the files on a disk.
- use the special DOS keys.
- change the default disk drive.
- obtain a disk and memory status report.
- clear the display screen.
- format a diskette.
- format a system diskette.
- copy files.
- copy an entire diskette.
- change file names.
- erase files.
- protect a diskette from accidental erasure.
- display on the screen and print text files.
- run an application package.


Figure 1 What a Computer Does

Although microcomputers perform the same basic operations as larger computers, they differ in speed and capacity. Larger computers can generally process data faster than microcomputers. They can also internally store more data at a time than microcomputers. These factors make larger computers better for performing lots of extremely complex and time-consuming computations. Microcomputers are also less adept than larger computers at handling several different users or tasks at the same time. On the other hand, microcomputers are superbly adapted to help with many work-a-day tasks like typing papers, figuring taxes, maintaining mailing lists, sending messages, drawing charts, managing finances, and even playing games.

Finally, microcomputers generally fall within a given price range. This can be as little as \$100 or as much as \$15,000. Today the average price of a typical microcomputer used in business is around \$2500. This is, however, a good deal less than the cost of much more powerful computers, which may run into many thousands or millions of dollars. Although microcomputers are by no means cheap, their prices have been generally dropping even as their capabilities have increased. For example, in late 1983 the list price of a basic IBM Personal Computer XT was \$5675. The list price of its successor, a similarly-equipped IBM Personal System/2 Model 30, was only \$2545 when first released in mid-1987. Even though the newer Model 30 costs less than half as much as the old XT, it still has more than twice the speed and storage capacity, along with many other improvements.

It is important to know which version of DOS you are using, because some hardware and software can only be used with more recent releases. Fortunately, each new DOS version is **upwardly compatible** with former versions. This means, at least in theory, that every official command that worked with previous versions should work with the new version. In most cases, this is so. However, there always seems to be at least one command that doesn't work quite the same in the new release. Nevertheless, for the most part you probably don't have to change the way you did things before unless you want to take advantage of the added capabilities of a new DOS version.

If you don't need these additional capabilities, you don't have to buy the latest version of DOS each time a new release is issued. As long as the version you have works well with your hardware and software, you can continue using it. Keep in mind that although a new DOS version may add certain capabilities, you must pay for the upgrade and that new DOS versions typically use more memory and more disk space. In many cases, upgrading is simply not worth it. Unless you're buying a new machine or adding a different disk drive, you may not need the latest DOS version.

DOS versions are identified by numbers such as 1.00, 3.30, and 4.01. The number to the left of the decimal point reflects a major classification; the numbers to the right represent more minor differences. The larger the number, the more recent the version. This table summarizes the major DOS versions that have been released so far, along with the primary reason for each upgrade:

Version	Date	Reason for Upgrade (New Capabilities)
1.00	8/81	5¼" 160K single-sided floppy disk drives
1.10	5/82	5¼" 320K double-sided floppy disk drives
2.00	3/83	5¼" 360K floppy, 10M hard disk drives
2.10	10/83	5¼" 360K half-height floppy drives
3.00	8/84	5¼" 1.2M floppy, bigger hard disk drives
3.10	3/85	Network disks and file sharing
3.20	12/85	3½" 720K floppy disk drives
3.30	3/87	3½" 1.44M floppy disk drives
4.00	7/88	Hard disks larger than 35M, DOS Shell
4.01	10/88	Corrected errors in version 4.00

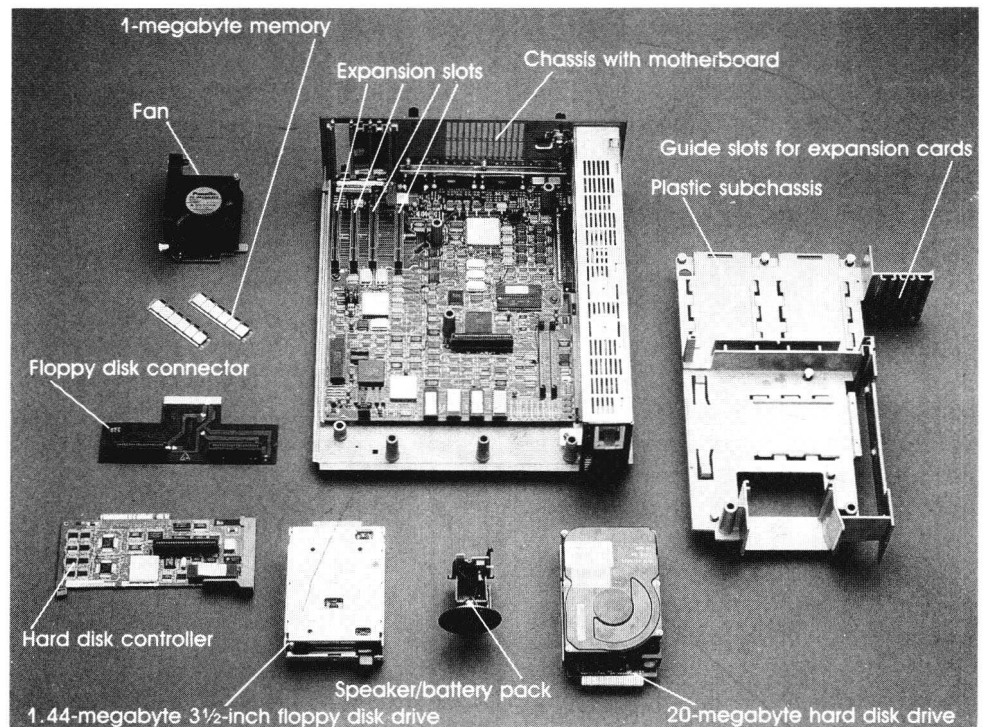
Throughout Part 2 we will be using MS-DOS 4.01 for the examples. Most of what we cover, however, also applies to DOS 2.00 and newer versions. Versions 1.00 and 1.10 are now considered obsolete. If you are using a version of DOS other than 4.01, the screens you see on your computer may be slightly different than the ones shown in this book.

Getting Started

Although DOS is a powerful microcomputer operating system, you can easily learn its most commonly used features. DOS might be set up at your particular computer site in any of several different ways. You are most likely to use DOS in one of the following arrangements:

1. On a microcomputer with two floppy disk drives and DOS installed on one or more diskettes.

Figure 3 Inside the System Unit



In most microcomputers, the bus is accessible through a series of **expansion slots**. Each expansion slot is an internal connector that allows you to plug an additional circuit board into the motherboard. The IBM Personal System/2 Model 50, for example, has four expansion slots, which can be seen in Figure 4. Some computers come with eight or more expansion slots. A circuit board that plugs into an expansion slot is called an **expansion board, card, or adapter**. Such circuit boards make it possible to connect a wide variety of extra equipment to a computer, thus *expanding* its capability.

The motherboard or expansion boards also contain device controllers. A **device controller** is a set of chips or a circuit board that operates a piece of computer equipment such as a disk drive, display, keyboard, mouse, or printer. Recently, there has been a trend toward building device controllers onto microcomputer motherboards. The IBM Personal System/2 Model 50 shown in Figure 4, for example, has most of its device controllers on the motherboard.

Microprocessor As we said, the microprocessor is a microcomputer's central processing unit (CPU). It consists of a single integrated circuit chip that is usually soldered or plugged into a socket on the motherboard (see Figure 4). IBM and IBM-compatible microcomputers use microprocessors from the Intel 8088 family, which includes the 8088, 8086, 80286, 80386, and 80486 chips. The 8088 is used in older IBM and IBM-compatibles such as the original IBM Personal Computer and PC/XT. The slightly more efficient 8086 chip is used in IBM's newer low-end models, such as the IBM Personal System/2 Models 25 and 30. The more capable 80286 chip is used in mid-range microcomputers, such as the original IBM Personal Computer AT and the newer IBM Personal System/2 Models 50 and 60.