Geyong Min Beniamino Di Martino Laurence T. Yang Minyi Guo Gudula Ruenger (Eds.)

Frontiers of High Performance Computing and Networking – ISPA 2006 Workshops

ISPA 2006 International Workshops FHPCN, XHPC, S-GRACE, GridGIS, HPC-GTP PDCE, ParDMCom, WOMP, ISDF, and UPWN Sorrento, Italy, December 2006, Proceedings



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Volume Editors

Geyong Min

University of Bradford, Bradford, UK

E-mail: g.min@brad.ac.uk

Beniamino Di Martino

Seconda Universita' di Napoli, Roma, Italy

E-mail: beniamino.dimartino@unina.it

Laurence T. Yang

St. Francis Xavier University, Antigonish, Canada

E-mail: lyang@stfx.ca

Minyi Guo

University of Aizu, Fukushima 965-8580, Japan

E-mail: minyi@u-aizu.ac.jp

Gudula Ruenger

Chemnitz University of Technology, Chemnitz, Germany

E-mail: ruenger@informatik.tu-chemnitz.de

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Preface

This proceedings volume contains the refereed and revised papers presented at the ten workshops held in conjunction with the 4th International Symposium on Parallel and Distributed Processing and Applications (ISPA 2006), in Sorrento, Italy, December 4-6, 2006. The objective of the workshops is to provide an outstanding international forum for academics, educators, engineering, and industrial professionals to contribute and to disseminate innovative and state-of-the-art research, to report, discuss and exchange experimental or theoretical results, experience, work-in-progress, and case studies on high-performance computing and networking. These workshops are:

- FHPCN 2006: Workshop on Frontiers of High-Performance Computing and Networking
- XHPC 2006: Workshop on XEN in HPC Cluster and Grid Computing Environments
- S-GRACE 2006: Workshop on Semantic Grid Applications in Computing and Engineering
- GridGIS 2006: Workshop on Fertilization of Grid Computing and Geographic Information Systems
- HPC-GTP 2006: Workshop on High-Performance Computing in Genomic Proteomics and Transcriptomics
- PDCE 2006: Workshop on Parallel and Distributed Computing in Engineering
- ParDMCom 2006: Workshop on Parallel and Distributed Multimedia Computing
- WOMP 2006: Workshop on Middleware Performance
- ISDF 2006: Workshop on Information Security and Digital Forensics
- UPWN 2006: Workshop on Ubiquitous Processing for Wireless Networks

The FHPCN 2006 workshop constituted 40 papers that were carefully selected from manuscripts submitted for potential publication at the conference. These papers are organized in four special tracks: System Architectures; Middleware and Cooperative Computing; Techniques, Algorithms and Applications; and Advanced Networking. Each of the additional nine workshops focused on a particular theme of high-performance computing and networking and complemented the spectrum of the main conference and FHPCN workshop.

We would like to thank the ISPA 2006 General Co-chairs, Beniamino Di Martino, Jack Dongarra, and Laurence T. Yang for their guidance and vision, and the Program Co-chairs, Minyi Guo and Hans Zima, for their support and encouragement. We deeply appreciate the tremendous efforts and contributions of the Chairs of individual workshops. Our thanks also go to all authors for their valuable contributions and to all Program Committee members and reviewers for providing timely and in-depth reviews. Last but not least, we deeply appreciate

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Lan Wang, Shihang Yan, Xiaolong Jin, and Mimmo Di Sivo for their great help and hard work with editing the proceedings.

Geyong Min Gudula Rünger ISPA 2006 Workshop Co-chairs Beniamino Di Martino Jack Dongarra Laurence T. Yang ISPA 2006 General Co-chairs Minyi Guo Hans Zima ISPA 2006 Program Co-chairs

International Workshop on XEN in HPC Cluster and Grid Computing Environments

(XHPC 2006)

The XEN virtual machine monitor is reaching wide spread adoption in a variety of operating systems as well as scientific, educational and operational usage areas. With its low overhead, XEN allows for concurrently running large numbers of virtual machines, providing each with encapsulation, isolation and network-wide CPU migratability. XEN offers a network-wide abstraction layer of individual machine resources to OS environments, thereby opening options for new clusterand grid high-performance computing (HPC) architectures and HPC services. With XEN finding applications in HPC environments, this workshop brought together researchers and practitioners active on XEN in high-performance cluster and grid computing environments.

XHPC 2006 also provided a forum for scientists, engineers, and researchers to discuss and exchange their new ideas, novel results, work in progress and experience on all aspects of virtualization in HPC environments. It covered a wide range of theoretical and applied topics in the area of virtualization including XEN in cluster environments, compute job entry and scheduling, MPI on virtual machines, system sizing, network architectures for XEN clusters, XEN on large SMP machines, performance measurements, management of XEN clusters, dynamic scheduling and load-leveling, and power management in HPC clusters.

We are very proud to have received many high-quality submissions. We conducted a rigorous peer review process for each submission, with the great support of all Program Committee members. Based on the reviews, we selected 11 papers to be included in this program. We congratulate the authors of accepted papers, and regret that many quality submissions could not be included due to the time and space limit.

Finally, we would like to take this opportunity to thank the authors of all the submissions for their contribution. We would also like to thank the Program Committee members for their efforts in reviewing the submissions. Finally, we would like to thank Gudula Rünger and Geyong Min for their guidance in the organization of this workshop.

Hope you all enjoy the workshop proceedings.

 ${\it Michael~Alexander} \\ {\it XHPC~2006~Workshop~Organizers}$

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International Workshop on Semantic GRid Applications in Computing and Engineering

(S-GRACE 2006)

As an extension of current computing grids, a semantic grid is characterized as an open system in which information, computing resources and services are given well-defined meaning in standard ways. This approach helps bring resources virtually together and makes it easier for resources to be discovered and processed automatically. It also opens research opportunities for scientists and engineers. This workshop aims to provide a forum for researchers to discuss and share their findings and ideas in semantic grid applications in computing and engineering, and to envision the future work in this area. This year we are very proud to have received many high-quality submissions. We conducted a rigorous peer review process for each submission, with the great support of all Program Committee members. Based on the reviews, we selected nine papers to be included in the program. We congratulate the authors of accepted papers, and regret that many quality submissions could not be included due to the time and space limit. Taking this opportunity, we would like to thank all the authors for their contributions to the program. We would also like to thank the Program Committee members for their efforts in reviewing the submissions. In conclusion, we would like to thank the ISPA Workshop Chairs Geyong Min and Gudula Rünger for their excellent work in driving and supporting us in the various phases of workshop development.

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International Workshop on Fertilization of Grid Computing and Geographic Information Systems

(GridGIS 2006)

The development of Geographic Information Systems (GIS) sciences and technologies motivates the concern of the next-generation GIS, including multi-resources distributed, high-performance computation and data transfer, and collaborative platform of virtual organization for multiple end users. Grid technology offers the prospect of enabling new types of applications and new ways of working in the area of GIS. Grid computing and geographic information system (GridGIS) is a science at the intersection of grid computing and GIS. It is characterized by modern grid computing technology, by information sharing between geographically distributed sites, and by real-time decisions.

This workshop aims to provide a forum for examining the state of the art of GridGIS. The main objectives are the definitions of theoretical and conceptual fundamentals of GridGIS, the description of applications and the related common fundamental problems as well as the determination of research directions to improve the understanding and applications of GridGIS. It also provides a venue for scientists to network with their peers working in similar fields.

It covers a wide range of theoretical and experimental topics in the area of GridGIS including:

- Definition and Architecture of GridGIS, including spatial information grid theory and technologies
- GridGIS middleware for security, error disposal, and the management of resources, tasks, users, login, messages, duplication, and logging
- Algorithms in GridGIS, including cooperative computing of spatial information, parallel, distributed, and intelligent data processing algorithms, etc.; Security of GridGIS
- Integration of remote sensing and global positioning systems (GPS) with GridGIS
- Data access service, metadata management and information service
- Applications of GridGIS, including online spatial decision support system, location-based service, telegeoprocessing, telemonitoring, Digital Earth, public emergency prevention and monitoring, etc.

We are pleased to have received a number of high-quality submissions. We conducted a rigorous peer-review process for each submission, with the support of all Program Committee members as well as a group of external reviewers. Based on the reviews, we selected five papers to be included in this program. We congratulate the authors of accepted papers, and regret that many excellent submissions could not be included due to the time and space limit.

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Taking this opportunity, we would like to thank the authors of all the submissions for their contributions to the program. We would also like to thank the Program Committee members and external reviewers for their efforts in reviewing the papers.

> Yong Xue Chenghu Zhou GridGIS 2006 Workshop Organizers

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International Workshop on High-Performance Computing in Genomic Proteomics and Transcriptomics

(HPC-GTP 2006)

Data mining and machine learning techniques have been widely applied in many practical problems. The ever-increasing growth of data arising in diverse areas has urged the development of high-performance methods, software and tools to extract useful information from data and to derive knowledge.

Genomics, proteomics and transcriptomics are among the most important areas where information obtained from very large datasets can assist medical researchers in understanding the structure and functions of the humane genome, discovering new personalized drugs, and diagnosing genetic diseases.

The problems arising in these areas have some unique characteristics. First, the quantity of data produced is going to exponentially increase in the next few years, leaving a stable gap of two orders of magnitude between known sequences and identified structures. Furthermore, the data are often updated, which, for example, poses problems to the training step of supervised learning techniques. Finally, the data have the unusual feature of comprising a very large number of variables. Indeed, publicly available datasets can contain data with tens of thousands of characteristics, which are updated regularly. This tendency is going to result in the need for algorithms that can handle such complexity in the next few years.

Due to the size and efficiency problems, it is likely that such very large databases will only be processed or mined using loosely connected supercomputers. Since standard data mining and machine learning algorithms do not achieve a good performance in the considered computational paradigm, special algorithms must be designed to exploit that strong computational infrastructure.

The HPC-GTP 2006 workshop, held in conjunction with The International Symposium on Parallel and Distributed Processing and Applications (ISPA 2006), aimed to bring together researchers who use high-performance computing to solve these computationally demanding problems in genomics, proteomics and transcriptomics. It represents a first attempt to collect the existing expertise in the field and engage researchers in this exciting and rapidly growing research area. Finally, special thanks to all authors for their contributions to the program. We would also like to thank the Program Committee members and external reviewers for their efforts in reviewing the submissions.

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International Workshop on Parallel and Distributed Computing in Engineering (PDCE 2006)

This workshop is an international forum for engineers, developers, and researchers to share experiences, discuss new ideas, and present results on all aspects of parallel and distributed computing applied to engineering. It covers contributions from academia and industry applied to all branches of engineering, such as aeronautical, agricultural, automotive, bioengineering, biological, biomedical, chemical, civil, computer, control, electrical, electronics, environmental, forest, industrial, manufacturing, materials, mechanical, mechatronic, metallurgical, naval, nuclear, optical, transportation, petroleum. Papers may describe new architectures, algorithms, methods, techniques, tools and software applications.

Topics of interest include, but are not limited to: methods for parallel and distributed applications development; parallel and distributed algorithms; parallel and distributed application software; parallel and distributed dedicated architectures; parallel and distributed numerical methods; parallel and distributed optimization methods; parallel and distributed reconfigurable computing; parallel and distributed simulations; performance analysis of parallel and distributed applications; real-time parallel and distributed computing; techniques for parallel and distributed applications development; and tools for parallel and distributed applications development.

This year we are very proud to have received 26 high-quality submissions. We conducted a rigorous peer-review process for each submission, with the great support of all Program Committee members as well as a group of external reviewers. Based on the reviews, we selected eight papers to be included in this program. We congratulate the authors of accepted papers, and regret that many quality submissions could not be included due to the time and space limit.

Taking this opportunity, we would like to thank the authors of all the submissions for their contributions to the program. We would also like to thank the Program Committee members and external reviewers for their efforts in reviewing the submissions. Finally, we would like to thank Geyong Min and Gudula Rünger, the ISPA 2006 Workshop Co-chairs, for the guidance in the organization of this workshop.

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International Workshop on Parallel and Distributed Multimedia Computing

(ParDMCom 2006)

In recent decades, multimedia computing has emerged as an important technology to generate content based on images, video, audio, graphics, and text. Furthermore, the recent new development represented by high-definition(HD) and interactive television will generate important computing problems connected with the creation, processing, and management of multimedia content. Dealing with HD multimedia content (image, video and sound) will generate a huge volume of data to process, which can lead in a natural way to parallel and distributed computing. Moreover, the inherent data parallelism of multimedia content data makes this type of computing a natural application area for parallel and distributed processing.

This workshop aims to merge the recent research achievements in developing new theories, algorithms, architectures, systems and integrated multimedia platforms that exploit parallel and distributed computing. The papers included in this workshop reflect current trends in the parallel and distributed multimedia computing research areas with topics such as parallel and distributed algorithms for multimedia, parallel and distributed architectures for multimedia, and multimedia content creation, processing, and management using parallel and distributed architectures.

Many people contributed to the success of ParDMCom 2006. We wish to thank the Program Committee members and the external referees for their great work. We would also like to express our gratitude towards the ISPA 2006 organizers for their help in this whole process.

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