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Tony Field
Peter G. Harrison
Jeremy Bradley
Uli Harder (Eds.)

Computer Performance Evaluation

Modelling Techniques and Tools

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Preface

The argument for performance engineering methods to be employed in computer-communication systems has always been that such systems cannot be designed or modified efficiently without recourse to some form of predictive model, just as in other fields of engineering. This argument has never been more valid than it is with today's highly complex combination of communication and computer technologies. These have created the internet, the grid, and diverse types of parallel and distributed computer systems. To be practical, performance engineering relies on tools to render its use accessible to the non-performance specialist, and in turn these depend on sound techniques that include analytical methods, stochastic models, and simulation. Tools and techniques also need to be parameterised and validated against real world observations, requiring sophisticated measurement techniques in the picosecond cyber-world. The series of "International Conferences on Modelling Techniques and Tools for Computer Performance Evaluation" (TOOLS) has provided a forum for this community of performance engineers with all their diverse interests. TOOLS 2002, held in London in April 2002, was the continuation of this series, which comprises:

| | | |
|-----------------------|-----------------|-----------------|
| 1984 Paris | 1991 Torino | 1997 Saint Malo |
| 1985 Sophia Antipolis | 1992 Edinburgh | 1998 Palma |
| 1987 Paris | 1994 Wien | 2000 Chicago |
| 1988 Palma | 1995 Heidelberg | 2002 London |

This year we were fortunate to have two prominent invited speakers, Onno Boxma, Eindhoven University of Technology, and Peter Key of Microsoft Research, Cambridge. In addition, an invited tutorial was given by Erol Gelenbe, University of Central Florida, one of the leading researchers in Performance Modelling. A total of 57 papers were submitted, including 9 tools proposals. At the Programme Committee meeting in January, 18 excellent papers were considered to be of high enough quality to be accepted, along with 6 tools presentations. The number of tools presentations was somewhat lower than at previous conferences in the series, probably due to the new constraints imposed requiring open source software. These were introduced to facilitate greater ease of dissemination and collaboration. All of the accepted papers have been included in this volume, 10 of them in extended form, up to 20 pages long.

The conference was organised into a single track comprising eight sessions of mixed topics. Some of the papers addressed generic techniques, for example related to Stochastic Process Algebra and the analysis of Petri Nets and Markov Chains. Others concerned the development and practical application of tools in areas such as the Internet, Software Performance Engineering, Parallel and Real-time Systems, and Transaction Processing.

In addition to the 18 main papers, the volume also includes a reduced (up to 6-page) paper for each tool presented.

It is a pleasure for the Program Chairs to acknowledge the staunch efforts made by many to make this conference possible and ensure its success. The whole Program Committee worked tirelessly on a very tight timescale to produce sufficient reviews in time for the meeting in mid-January, only seven weeks after the final submission deadline. There were at least three reviews for every submission and some even had five. Moreover, the large majority gave a careful, in-depth opinion. The same applies to several external referees that supported committee members.

In particular, we wish to thank the following for their administrative, organisational, and IT contributions, without which the schedule could not have been implemented, there would have been nowhere for participants to stay, and we would not have had the superb social events arranged at the *London Eye* and *Bistro 190*:

- Dave Nichol for writing WIMPE and advising us
- Dave Thornley for local arrangements
- Imperial College and the Department of Computing in particular, for hosting the conference and providing technical support
- Denise Grant for helping us to organise the finances

February 2002

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- Vol. 2324: T. Field, P.G. Harrison, J. Bradley, U. Harder (Eds.), Computer Performance Evaluation. Proceedings, 2002. XI, 349 pages. 2002.

Table of Contents

| | |
|--|-----|
| Heavy Tails: The Effect of the Service Discipline | 1 |
| <i>S.C. Borst (CWI, Eindhoven University of Technology and Bell Laboratories, USA), O.J. Boxma, and R. Núñez-Queija (CWI and Eindhoven University of Technology)</i> | |
| The Möbius State-Level Abstract Functional Interface | 31 |
| <i>Salem Derisavi (University of Illinois at Urbana-Champaign), Peter Kemper (Universität Dortmund), William H. Sanders, and Tod Courtney (University of Illinois at Urbana-Champaign)</i> | |
| The ProC/B Toolset for the Modelling and Analysis of Process Chains . . . | 51 |
| <i>F. Bause, H. Beilner, M. Fischer, P. Kemper, and M. Völker (Universität Dortmund)</i> | |
| MRMSolve: Distribution Estimation of Large Markov Reward Models | 71 |
| <i>Sándor Rácz, Árpád Tari, and Miklós Telek (Technical University of Budapest)</i> | |
| PhFit: A General Phase-Type Fitting Tool | 82 |
| <i>András Horváth and Miklós Telek (Technical University of Budapest)</i> | |
| Traffic Modeling of IP Networks Using the Batch Markovian Arrival Process | 92 |
| <i>Alexander Klemm, Christoph Lindemann, and Marco Lohmann (University of Dortmund)</i> | |
| PEPA Nets: A Structured Performance Modelling Formalism | 111 |
| <i>Stephen Gilmore, Jane Hillston (University of Edinburgh), and Marina Ribaldo (Università di Genova)</i> | |
| Validation of GSPN and SWN Models through the PROD Tool | 131 |
| <i>Susanna Donatelli and Liliana Ferro (Università di Torino)</i> | |
| Software Performance Models from System Scenarios in Use Case Maps . . | 141 |
| <i>Dorin C. Petriu and Murray Woodside (Carleton University, Ottawa)</i> | |
| Applying the UML Performance Profile: Graph Grammar-Based Derivation of LQN Models from UML Specifications | 159 |
| <i>Dorina C. Petriu and Hui Shen (Carleton University, Ottawa)</i> | |
| A Passage-Time Preserving Equivalence for Semi-Markov Processes | 178 |
| <i>J.T. Bradley (Imperial College, London)</i> | |

| | |
|---|-----|
| Symbolic Methods for the State Space Exploration of GSPN Models | 188 |
| <i>Ian Davies (University of Cape Town), William J. Knottenbelt (Imperial College, London), and Pieter S. Kritzinger (University of Cape Town)</i> | |
| PRISM: Probabilistic Symbolic Model Checker | 200 |
| <i>Marta Kwiatkowska, Gethin Norman, and David Parker (University of Birmingham)</i> | |
| MAMSolver: A Matrix Analytic Methods Tool | 205 |
| <i>Alma Riska and Eugenia Smirni (College of William and Mary, Williamsburg)</i> | |
| The MOMBASA Software Environment – A Toolkit for Performance Evaluation of Multicast-Based Mobility Support | 212 |
| <i>Andreas Festag, Lars Westerhoff, and Adam Wolisz (Technical University of Berlin)</i> | |
| GILK: A Dynamic Instrumentation Tool for the Linux Kernel | 220 |
| <i>David J. Pearce, Paul H.J. Kelly, Tony Field, and Uli Harder (Imperial College, London)</i> | |
| Geist: A Web Traffic Generation Tool | 227 |
| <i>Krishna Kant, Vijay Tewari, and Ravishankar Iyer (Intel Corporation, USA)</i> | |
| DrawNET++: Model Objects to Support Performance Analysis and Simulation of Systems | 233 |
| <i>Giuliana Franceschinis (Univ. del Piemonte Orientale), M. Gribaudo (Univ. di Torino), M. Iacono, N. Mazzocca (Seconda Univ. di Napoli), and V. Vittorini (Univ. degli Studi di Napoli Federico II)</i> | |
| A Visual Formalism for the Composition of Stochastic Petri Nets | 239 |
| <i>Richard Hopkins and Peter King (Heriot Watt University)</i> | |
| Symbolic Performance Prediction of Data-Dependent Parallel Programs . . . | 259 |
| <i>Hasyim Gautama and Arjan J.C. van Gemund (Delft University of Technology)</i> | |
| Analysis of a Transaction System with Checkpointing, Failures, and Rollback | 279 |
| <i>L. Kumar, M. Misra (Indian Institute of Technology, Roorkee), and I. Mitrani (University of Newcastle upon Tyne)</i> | |
| Analyzing Voice-over-IP Subjective Quality as a Function of Network QoS: A Simulation-Based Methodology and Tool | 289 |
| <i>Adrian E. Conway (Verizon Laboratories, USA) and Yali Zhu (Worcester Polytechnic Institute, USA)</i> | |

| | |
|---|------------|
| Hierarchical Workload Characterization for a Busy Web Server | 309 |
| <i>Adeniyi Oke and Rick Bunt (University of Saskatchewan)</i> | |
| Enabling Network Caching of Dynamic Web Objects | 329 |
| <i>Pankaj K. Garg, Kave Eshghi (HP Labs, USA), Thomas Gschwind (Technische Universität Wien), Boudewijn Haverkort (RWTH Aachen), and Katinka Wolter (Technische Universität Berlin)</i> | |
| A Tool for Controlling Response Time in Real-Time Systems | 339 |
| <i>Pascal Richard (Laboratory of Applied Computer Science, ENSMA)</i> | |
| Author Index | 349 |

Heavy Tails: The Effect of the Service Discipline

S.C. Borst^{1,2,3}, O.J. Boxma^{1,2}, and R. Núñez-Queija^{1,2}

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Abstract. This paper considers the $M/G/1$ queue with regularly varying service requirement distribution. It studies the effect of the service discipline on the tail behavior of the waiting- or sojourn time distribution, demonstrating that different disciplines may lead to quite different tail behavior. The orientation of the paper is methodological: We outline three different methods of determining tail behavior, illustrating them for service disciplines like FCFS, Processor Sharing and LCFS.

This paper is dedicated to the memory of Vincent Dumas, a dear friend and gifted young mathematician.

1 Introduction

Measurements indicate that traffic in high-speed networks exhibits burstiness on a wide range of time scales, manifesting itself in long-range dependence and self-similarity, see for instance Leland *et al.* [29], Paxson & Floyd [38]. The occurrence of these phenomena is commonly attributed to extreme variability and long-tailed characteristics in the underlying activity patterns (connection times, file sizes, scene lengths), see for instance Beran *et al.* [5], Crovella & Bestavros [20], Willinger *et al.* [43]. This has triggered a lively interest in queueing models with long-tailed traffic characteristics.

Although the presence of long-tailed traffic characteristics is widely acknowledged, the practical implications for network performance and traffic engineering remain to be fully resolved. An interesting aspect is the role of scheduling and priority mechanisms in controlling the effect of long-tailed traffic characteristics on network performance. In a fundamental paper, Anantharam [3] considered a single-server queue fed by a Poisson arrival process of sessions, with each session lasting for an independent integer time T for which holds: $\mathbf{P}\{T = k\} \sim \alpha k^{-(\alpha+1)} L(k)$, where $1 < \alpha < 2$ and $L(\cdot)$ is a slowly varying function (see Definition 1). Each session brings in work at unit rate while it

is active. Hence, the work brought in by each arrival is regularly varying and, because $1 < \alpha < 2$, the arrival process of work is long-range dependent, but $ET < \infty$. Anantharam shows that, in the steady-state case, for *any* stationary Non-Preemptive service policy at the queue, the stationary sojourn time of a typical session must stochastically dominate a regularly varying random variable having infinite mean. Non-preemption means that once service on a session has begun, it is continued until all the work associated with it has been completed. Anantharam does not make any assumptions as to whether the service policy is work-conserving, or whether the length of a session is known at the time of arrival. In marked contrast to the above, Anantharam also shows that there exist causal stationary *preemptive* policies, which do not need information about the session durations at the time of their arrival, for which the stationary sojourn time of a session is stochastically dominated by a regularly varying random variable with finite mean.

The results of Anantharam raise several questions, like (i) are there (pre-emptive) service disciplines for which the tail of the sojourn time distribution is not heavier than the tail of the service requirement distribution, and (ii) what is the effect of various well-known scheduling disciplines on the tail behavior of the waiting- or sojourn time distribution?

A related issue arises when there are *several classes* of customers, which may be treated in different ways by the server (e.g., using fixed priorities, or according to a polling discipline). Then it is important to understand under what conditions, or to what extent, the tail behavior of the service requirements of one class affects the performance of other classes. The above issues have recently been investigated by the present authors and some of their colleagues. This paper summarizes the results. We focus on the classical $M/G/1$ queue and its multi-class generalizations (although some of the recently obtained results allow a general renewal arrival process, or a fluid input).

The orientation of the paper is methodological. After introducing the model and reviewing the main results for various basic disciplines in Section 2, we discuss three different methods of obtaining the tail behavior of waiting- or sojourn time distributions for $M/G/1$ -type queues with regularly varying service requirement distribution(s): (i) an analytical one, which relies on Tauberian theorems relating the tail behavior of a probability distribution to the behavior of its Laplace-Stieltjes transform near the origin; (ii) a probabilistic one, which exploits a Markov-type inequality, relating an extremely large sojourn (or waiting) time with a single extremely large service requirement; and (iii) a probabilistic one, which is based on sample-path arguments which lead to lower and upper bounds for probability tails. These three approaches are the topics of Sections 3, 4 and 5, respectively. Sections 3 and 5 also discuss the multi-class case.

2 Model Description and Main Results

In this section, we formally describe the model, introduce some concepts and notation, and give an overview of the main results.

As stated before, we focus on the $M/G/1$ queue. In this system, customers arrive according to a Poisson process, with rate λ , at a single server who works at unit rate. Their service requirements B_1, B_2, \dots are independent and identically distributed, with distribution $B(\cdot)$ with mean β and Laplace-Stieltjes Transform (LST) $\beta\{\cdot\}$. A generic service requirement is denoted by B . There is no restriction on the number of customers in the system. We assume that the offered traffic load $\rho := \lambda\beta < 1$, so that the system reaches steady state. We study the stationary sojourn time S of a customer, and in some cases also the stationary waiting time W until service begins.

Before surveying the tail asymptotics of the waiting-time and sojourn time distributions for various service disciplines, we first introduce some useful notation and terminology. For any two real functions $g(\cdot)$ and $h(\cdot)$, we use the notational convention $g(x) \sim h(x)$ to denote $\lim_{x \rightarrow \infty} g(x)/h(x) = 1$, or equivalently, $g(x) = h(x)(1 + o(1))$ as $x \rightarrow \infty$. For any stochastic variable X with distribution function $F(\cdot)$, with $\mathbf{E}X < \infty$, denote by $F^r(\cdot)$ the distribution function of the residual lifetime of X , i.e., $F^r(x) = \frac{1}{\mathbf{E}X} \int_0^x (1 - F(y))dy$, and by X^r a stochastic variable with distribution $F^r(\cdot)$.

Throughout this paper, we focus on the class \mathcal{R} of *regularly-varying* distributions (which contains the Pareto distribution). This class is a subset of the class of subexponential distributions [27], that contains, a.o., the lognormal and Weibull distributions.

Definition 1. A distribution function $F(\cdot)$ on $[0, \infty)$ is called *regularly varying of index $-\nu$* ($F(\cdot) \in \mathcal{R}_{-\nu}$) if

$$1 - F(x) = x^{-\nu} L(x), \quad \nu \geq 0,$$

where $L : \mathbb{R}_+ \rightarrow \mathbb{R}_+$ is a function of slow variation, i.e., $\lim_{x \rightarrow \infty} L(\eta x)/L(x) = 1$, $\eta > 1$.

The class of regularly varying functions was introduced by Karamata [25], and its potential for probability theory was extensively discussed in Feller [23]. A key reference is Bingham *et al.* [7].

In the remainder of this section, we present an overview of the tail asymptotics of the waiting-time and sojourn time distributions in the $M/G/1$ queue for six key disciplines: (i) First-Come-First Served (FCFS); (ii) Processor Sharing (PS); (iii) Last-Come-First-Served Preemptive-Resume (LCFS-PR); (iv) Last-Come-First-Served Non-Preemptive Priority (LCFS-NP); (v) Foreground-Background Processor Sharing (FBPS); (vi) Shortest Remaining Processing Time First (SRPTF).

(i) The $M/G/1$ FCFS queue

The next theorem characterizes the tail asymptotics of the distribution of the steady-state waiting time W for the FCFS service discipline.