



Part of the five-volume
Networking Services Developer's Reference Library
微软网络编程与开发丛书

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深入网络编程与开发
IT从业和网络编程人员必备

The essential reference set for developing with
Microsoft® Windows® networking technologies

David Iseminger
Series Editor
www.isevinger.com

Networking Services

[美] Microsoft 公司 著

Network Protocols and Interfaces

网络协议和接口

(影印版)

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微软网络编程与开发影印丛书

Networking Protocols and Interfaces

网络协议和接口

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内 容 简 介

本书是 NETWORKING SERVICES DEVELOPER'S REFERENCE LIBRARY (微软网络编程与开发影印丛书) 中的一本。简要介绍如何使用重要的 Windows 网络接口、协议和服务。内容包括域名系统 (DNS)、动态主机配置协议 (DHCP)、多播地址动态客户端分配协议 (MADCAP)、网络基本输入/输出系统 (NetBIOS)、简单网络管理协议 (SNMP)、WinSNMP API、网际协议助手 (IP Helper)、同步管理器、系统事件通知服务 (SENS) 以及 Internet 身份验证服务 (IAS)。

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前 言

在我们的生活和工作越来越离不开网络的今天，网络的速度、性能以及如何充分利用现有网络的容量都是至关重要的问题。Windows 2000 的几乎每一个新特性和新组件都必须直接或间接地使用网络。为了帮助用户最大限度地利用 Windows 2000 的网络特性，我们组织影印了这套 5 卷本的丛书，《微软网络编程与开发影印丛书》。本丛书可为编程人员提供完整的、考虑周全的参考资料。本丛书将最广泛使用的、最重要的和最及时的 Windows 网络技术信息搜集整理成册，便于开发人员开发更好的、与网络紧密集成的、在 Windows 平台上运行的应用程序。

本丛书的每一卷都侧重于 Windows 网络技术的不同领域，并结合 Windows 程序员的实际需要，精心编排了完整的索引，便于阅读和查找信息。本丛书的精心设计还有助于程序员方便地找到 Microsoft 的其他参考资料，包括印刷资料和电子版资料。每一本书还包括一个对整套丛书的概述，一个关于编程要素的附录，以及关于所引用的 Microsoft 技术的索引。但本丛书的内容远不止这些。本丛书是关于 Windows 网络特性、协议和服务的最佳资源。

本丛书的主编 David Iseminger 是 Microsoft 的独立顾问，作为网络和路由器性能分析师、通信专家和性能工具开发者，自 Windows NT 3.5 以来，他就一直从事 Windows NT 和 Windows 2000 的研究与开发工作。最近，他作为程序员，正在与开发人员文档组(Developer Documentation Group)一道，创建和维护 MSDN 建立的和新兴的网络技术，包括服务质量(Quality of Service)。作为计算机图书作家，David 的著作颇丰，包括他最新创作、Microsoft 出版的《Active Directory Services for Microsoft Windows 2000 Technical Reference》。David 毕业于华盛顿大学，现居住在华盛顿州的 Puget Sound 城。欲详细了解 David 的工作以及本丛书的其他作品，请访问站点：www.iseminger.com。

本丛书由以下 5 本书组成：

- 《Windows Sockets and QOS》(《Winsock 和 QOS》)
- 《Network Protocols and Interface》(《网络协议和接口》)
- 《RPC and Windows Networking》(《RPC 和 Windows 网络》)
- 《Remote Access Services》(《远程访问服务》)
- 《Routing》(《路由》)

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CHAPTER 1

Getting Around in the Networking Services Library

Networking is pervasive in this digital age in which we live. Information at your fingertips, distributed computing, name resolution, and indeed the entire Internet—the advent of which will be ascribed to our generation for centuries to come—imply and require networking. Everything that has become the buzz of our business and personal lives, including e-mail, cell phones, and Web surfing, is enabled by the fact that networking has been brought to the masses (and we've barely scraped the beginning of the trend). You, the network-enabled Windows application developer, need to know how to lasso this all-important networking services capability and make it a part of your application. You've come to the right place.

Networking isn't magic, but it can seem that way to those who aren't accustomed to it (or to the programmer who isn't familiar with the technologies or doesn't know how to make networking part of his or her application). That's why the *Networking Services Developer's Reference Library* isn't just a collection of programmatic reference information; it would be only half-complete if it were. Instead, the *Networking Services Library* is a collection of explanatory and reference information that combine to provide you with the complete set that you need to create today's network-enabled Windows application.

The *Networking Services Library* is *the* comprehensive reference guide to network-enabled application development. This library, like all libraries in the Windows Programming Reference Series (WPRS), is designed to deliver the most complete, authoritative, and accessible reference information available on a given subject of Windows network programming—without sacrificing focus. Each book in each library is dedicated to a logical group of technologies or development concerns; this approach has been taken specifically to enable you to find the information you need quickly, efficiently, and intuitively.

In addition to its networking services development information, the *Networking Services Library* contains tips designed to make your programming life easier. For example, a thorough explanation and detailed tour of MSDN Online is included, as is a section that helps you get the most out of your MSDN subscription. Just in case you don't have an MSDN subscription, or don't know why you should, I've included information about that too, including the differences between the three levels of MSDN subscription, what each level offers, and why you'd want a subscription when MSDN Online is available over the Internet.

To ensure that you don't get lost in all the information provided in the Networking Services Library, each volume's appendixes provide an all-encompassing programming directory to help you easily find the particular programming element you're looking for. This directory suite, which covers all the functions, structures, enumerations, and other programming elements found in network-enabled application development, gets you quickly to the volume and page you need, saving you hours of time and bucketsful of frustration.

How the Networking Services Library Is Structured

The Networking Services Library consists of five volumes, each of which focuses on a particular aspect of network programming. These programming reference volumes have been divided into the following:

- Volume 1: Winsock and QOS
- Volume 2: Network Interfaces and Protocols
- Volume 3: RPC and WNet
- Volume 4: Remote Access Services
- Volume 5: Routing

Dividing the Networking Services Library into these categories enables you to quickly identify the Networking Services volume you need, based on your task, and facilitates your maintenance of focus for that task. This approach enables you to keep one reference book open and handy, or tucked under your arm while researching that aspect of Windows programming on sandy beaches, without risking back problems (from toting around all 3,000+ pages of the Networking Services Library) and without having to shuffle among multiple less-focused books.

Within the Networking Services Library—and in fact, in all WPRS Libraries—each volume has a deliberate structure. This per-volume structure has been created to further focus the reference material in a developer-friendly manner, to maintain consistency within each volume and each Library throughout the series, and to enable you to easily gather the information you need. To that end, each volume in the Networking Services Library contains the following parts:

- Part 1: Introduction and Overview
- Part 2: Guides, Examples, and Programmatic Reference
- Part 3: Intelligently Structured Indexes

Part 1 provides an introduction to the Networking Services Library and to the WPRS (what you're reading now), and a handful of chapters designed to help you get the most out of networking technologies, MSDN, and MSDN Online. MSDN and WPRS Libraries are your tools in the developer process; knowing how to use them to their fullest will enable you to be more efficient and effective (both of which are generally desirable traits). In certain volumes (where appropriate), I've also provided additional information that you'll need in your network-enabled development efforts, and included such information as concluding chapters in Part 1. For example, Volume 3 includes a chapter that explains terms used throughout the RPC development documentation; by putting it into Chapter 5 of that volume, you always know where to go when you have a question about an RPC term. Some of the other volumes in the Networking Services Library conclude their Part 1 with chapters that include information crucial to their volume's contents, but I've been very selective about including such information. Publishing constraints have limited the amount of information I can provide in each volume (and in the library as a whole), so I've focused on the priority: getting you the most useful information possible within the number of pages I have to work with.

Part 2 contains the networking reference material particular to its volume. You'll notice that each volume contains *much* more than simple collections of function and structure definitions. A comprehensive reference resource should include information about how to use a particular technology, as well as definitions of programming elements. Consequently, the information in Part 2 combines complete programming element definitions with instructional and explanatory material for each programming area.

Part 3 is a collection of intelligently arranged and created indexes. One of the biggest challenges of the IT professional is finding information in the sea of available resources and network programming is probably one of the most complex and involved of any development discipline. In order to help you get a handle on network programming references (and Microsoft technologies in general), Part 3 puts all such information into an understandable, manageable directory (in the form of indexes) that enables you to quickly find the information you need.

How the Networking Services Library Is Designed

The Networking Services Library (and all libraries in the WPRS) is designed to deliver the most pertinent information in the most accessible way possible. The Networking Services Library is also designed to integrate seamlessly with MSDN and MSDN Online by providing a look and feel consistent with their electronic means of disseminating Microsoft reference information. In other words, the way a given function reference appears on the pages of this book has been designed specifically to emulate the way that MSDN and MSDN Online present their function reference pages.

The reason for maintaining such integration is simple: to make it easy for you to use the tools and get the ongoing information you need to create quality programs. Providing a "common interface" among reference resources allows your familiarity with the Networking Services Library reference material to be immediately applied to MSDN or MSDN Online, and vice-versa. In a word, it means *consistency*.

You'll find this philosophy of consistency and simplicity applied throughout WPRS publications. I've designed the series to go hand-in-hand with MSDN and MSDN Online resources. Such consistency lets you leverage your familiarity with electronic reference material, then apply that familiarity to enable you to get away from your computer if you'd like: take a book with you, and—in the absence of keyboards and e-mail and upright chairs—get your programming reading and research done. Of course, each of the Networking Services Library volumes fits nicely right next to your mouse pad as well, even when opened to a particular reference page.

With any job, the simpler and more consistent your tools are, the more time you can spend doing work rather than figuring out how to use your tools. The structure and design of the Networking Services Library provide you with a comprehensive, presharpener toolset to build compelling Windows applications.