COLLEGE BASIC PROFESSIONAL ENGLISH Of Machinary Electricity

大学专业基础英语(机电分册)

罗英豪 陈志刚 朱肖一 主编

中南工业大学教材科一九九四年三月

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中南工业大学教材科 一九九四年三月 为适应国家发展的需要,为迎接人才市场的竞争,学校决定要进一步提高大学生的外语水平。如何提高,有什么措施?有三条:一曰"加粗一条线",即大学四年必须年年学外语、用外语、四年不断线,这一条线要加粗。基础外语两年,要进一步提高教学水平,提高课堂效率,改进教学效果;通过四年水平考试以后,三、四年级的学生还须继续学好"专业外语",最后一学期则应该结合毕业论文与设计查阅和利用外文文献,边用边学,边巩固边提高;第二条措施叫"把好两道关",第一关即基础外语四级水平考试关,不通过这一关不能学习后续的外语课,不通过这一关拿不到毕业证;第二关,是专业外语关,专业外语也要在毕业前进行校内统考,这一关过不了的也不能算是合格的大学生。学专业外语就是为了更快更好更有针对性地掌握和运用外语工具,真正做到有的放矢,学以致用。第三条措施是搞好"三结合":即外语课、专业基础与专业课以及创造学用外语的环境和气氛,三方面紧密结合。我们坚持提倡有条件的专业课或专业基础课尽量使用部份或全部的外文教材,尽量全部或部份地用外语讲授。

目前,在执行这三条措施中急待改革和加强的是"专业外语"课的教学。各专业都有各自的做法和经验,但总结交流不够,从学校乃至全国范围来说,对本课程的设置缺乏明确具体的要求和有效的办法,在教学内容上,对这种特殊用途的外语的意念表达,结构特点,惯用文体以及专业词汇等方面都缺乏明确具体的设计目标,因而影响了教学效果和效率。

这套专业英语教材就是适应改革与加强的要求,聘请了外语教授、 留学回国又有专业英语教学经验的有关专家们共同合作,经过较长时 间的研讨和准备,并经过试用与修订,才正式出版的,我们希望全体任课教师与学习者共同参与这项改革与探索,通过大家的共同努力,使我校学生的整体外语水平有一个较大的提高。

副校长、教授:梅 炽 一九九四年一月二十八日

Unit One

Before Reading

- Look up the following words in your dictionary:
 infrastructure, analog, multiplex, LAN, WAN,
 asynchromous, peer, adapter, legitimacy, time-slicing
- 2. Read the passage and underline the following information in the text:
- (1). How many separate information infrastructures does our world have?
 - (2). What does ATM mean?
 - (3). How does ATM overcome the delay problems?
- (4). What's the difference between a peer network and a client/server network?
- (5). Why can't peer-to-peer networks perform the high-volume, high-transaction work?

Text

The Future of Networks

Thanks to history, our world has three separate information infrastructures: telephones for voice, televisions for video, and computer networks for data. These separate voice, video, and data infrastructures are all moving from analog to digital for transmission, multiplexing, and switching.

The telephone intrastructure has been digital internally for a long time. So far. a few external digital service offerings, like T1 (1.544Mb per second [Mbps]), have caught on, but only among higher end corporate customers for private voice and wide area computer networking, much of it among LANs. Right

now, however, the telephone companies are attempting to deploy lower end digital services through Intrgrated Services Digital Network (ISDN).

The television infrastructure has evolved from wireless to cable and is on its way to adopting fiber-optic media, but broadcast remains for the most part an analog technology.

The newest information infrastructure, for carrying data among computers, first took off with the development of packet -switching technology in the 1970s. Packet switching was used to transmit data up to 50Kb per second to connect mainframes and minicomputers over wide area networks around the world. Multimegabit shared-media LAN technology in the 1980s adopted packet switching to connect workstations and personal computers within buildings.

So, if your're thinking it's about time for the telephone, television and computer networking infrastuctures to be unified under a single digital technology, you have a head start in understanding ATM, the grand unifier.

Asynchronous Transfer Mode (ATM) is a digital multiplexing and switching technology developed and standardized by the world's telephone companies to integrate the transmission of voice, and data communications.

The problem with packet switching for computer networking is that it works very well, but only if you are stuck in the ASCII-bound applications of the 1970s as is today's Internet. If you want to begin to mix interactive voice and video into your computer network transmissions, you are limited by what used to be packet switching's primary strength.

To efficiently transfer millions of bits per second, packets vary in length, tend to be long, and are routed one by one in

software. These qualities have advantages, especially over the circuit switching technologies they replaced, but they result in delays that make for poor voice and video communication, especially at billions of bits per second.

ATM overcomes these delay problems by using short, fixed -length packets called cells. End-to-end virtual circuit routes are computed prior to the transmissions, allowing data to be transmitted, multiplexed, and switched rapidly by the ATM hardware. Switching, transmission, and routing are currently implemented in software, which has inherent speed limitations.

ATM will allow you to mix voice, video, and data transmissions in the same information infrastructure. It is widely expected that ATM will serve as the grand unifier of the major information infrastructures (voice, video, and data) and the grand unifier of the major computer networking noodes (WAN, LAN, remote, and mobile).

There are plenty of peer-based network operating systems, but in general, all use the same hardware as client/server solutions; Ethernet or Token Ring adapter cards and coaxial or twisted-pair cabling. The difference is in the logical organization of network resources and the underlying operating systems.

In a peer network, every station can function as both a client and a server. A desktop PC, for example, might be running Lotus 1-2-3 for its local user while other users access files on its hard disk. At the same time computer might also act as a print server for other PCs in they area.

This is in marked contrast to a client/server network, where specific computers are dedicated to file, print, and communications functions and aren't used by individuals. In a peer-to

-peer solution, any machine on the network can act as a server for the same services and still be used as a client workstation.

As you might imagine, all this flexibility comes at a price: Peer-to-peer networks can't perform the high-volume, high-tr-ansaction work. That is because peer networks must use DOS as their operating system and compensate for its inherent weaknesses in file and memory management and its lack of multitasking. So you won't find anyone running SQL databases on peer networks.

That may change, however, as both the power and the legitimacy of peer networks grows, Many of the peer-based network operating systems now offer system enhancements such as time -slicing and memory management, further improving performance and reliability.

Peer networks excel at their capability to share files among users, unlike a clinet/server network, where users can't share files unless a network administrator has specifically established file access righs on a server.

Peer networks are typically inexpensive: 10PCs can be connected for less than \$200 a node (plus cabling), much less than what you'd pay for a Microsoft Corp. LAN Manager or Novell Inc. NetWare solution. If you already have the network interface cards and cabling installed, adding a peer network is even cheaper; an upgrade to Windows for Workgroups for a Windows user costs less than \$100. In addition, many peer network operating systems include applications such as E-mail and group scheduling programs, making them an even better value.

It's significant that two of the most important recent networking entries, Windows for Workgroups and Windows NT, make heavy use of the peer-to-peer model. Peer-based networking can

provide a level of flexibility beyound traditional client/server networks or enhance those networks by bringing new power to users. As desktop computers grow more power to users. As desktop computers grow more powerful, it only makes sense to share their horespower in a way that can benefit every user.

Peer-to-peer LANs are great solutions for small and medium -sized companies, and even larger companies are finding that they have become an imseparable part of how they do their business. Looking ahead, it's easy to envision a day when today's alternative will be tomorrow's mainstay.

New words and phrases

- 1. infrastructure
- 2. multiplex
- 3. switch
- 4. a head start in ...
- 5. LAN
- fi. WAN
- 7. peer
- 8. client
- 9. come at a price

- n. 基础; 底层结构
- v. 多路复用
- ♥. 开关; 交换

在....方面领先

- n. 局域网; 局部网络
- n. 广域网
- a. 对等的
- n. 顾客;客户机 付出代价换来的

Notes to the text

- 1. 课文中所有大写缩写符号均为计算机专业名词。如: LAN, ISDN, SQL
- 2. It is widely expected that...

(人们都希望.....)

3. This is in marked contrast to a client/server network, where specific computers are dedicated to file, print, and communica-

tions functions and aren't used by individuals.

(这一点正好与客户机/服务器相反,在客户机/服务器网络中,特定的 计算机专门用于文件打印和通信等功能,而个人是不能使用的。)

in marked contrast to...是一个介词短语,表示"正好与...相反" 关系副词where引导的是非限定性定语从句,修饰network。

Exercises

- 41. Answer the following questions:
 - 1. Which separate information infrastructures does our world have?
 - 2. What does ATM mean?
 - 3. How does ATM overcome the delay problems?
- 4. What's the difference between a peer network and a client/server network?
 - 5. What do you think of peer-to-peer networks?
 - 6. Why can't peer-to-peer networks perform the high-volume, high-tran-saction work?
 - 7. What does ISDN mean?
- 8. What's the difference among various peer-based network operating systems?
 - 9. What do LAN & WAN mean?
 - 10. Which one will be tomorrow's mainstay of network?
- II. Fill in a word or a phrase;
- 1. ____ history, our world has three separate information infrastructures.
- 2. These separate voice, video, and data infrastructures are all moving from ______to digital for transmission.
 - 3. The television infrastructure has evolved from wireless to

4.	To efficiently transfer millions of bits per second, pac-
kets	vary in
	ATM overcomes the delay problems by using, fixed-leng-
th pa	ckets.
6.	End-to-End virtual circuit routes are computedthe
trans	mission.
7.	ATM will allow you to voice, video, and data
	missions in the same information infrastructure.
8.	This is in marked contrast a client/server network.
	As you might imagine, all this flexibility comes a
pric	e.
10.	Peer-to-peer LANs are great solutions small and
mediu	m-sized companies.
DY m	
	ranslate the following into English:
	由于历史的原因,我们的世界存在三种独立的信息基础。
	电话的基础从其内部,早已实现了数字化, 而且迄今已可向外部提
•	R服务了。
	电视的基础已从无线发展到电缆传输了。
	异步传输模式是由世界上的电话公司开发和实现标准化的。
5. <i>1</i>	ATM利用短的、固定长度的分组克服了这种延迟问题。
6.	你在理解ATM方面已领先了一步。
7.	在对等网中每个站既可起服务器又可起客户机的作用。
8. 3	这一点正好与对等网相反。
9.	你可以想象,对等网的这种灵活性是有代价的。
	一般来说,对等网是廉价的。

SCSI-The Smart Subsystem

IV. Translate the following into Chinese:

If powerful PCs are ever going to live up to their potential, they will need an I/O interface like SCSI. The Small Computer Systems Interface is one of the few standard technologies to move out of the domain of minicomputers and workstations down to PC turf.

The move hasn't been a smooth one, SCSI devices still cost more than the I/O devices DOS is geared to handle—the Enhanced Small Device Interface or integrated drive electronics disks. And, because of the lack of PC operating system support, SCSI devices require drivers.

On the other hand, SCSI has evolved beyond the SCSI-1 stage that followed its adoption as an ANSI standard in 1986. At that time vendors embraced different portions of the SCSI command set in their device drivers while claiming to be SCSI-compliant. Hence, two different SCSI peripherals might not work with the same SCSI expansion card (or host adapter, at it is known in the minicomputer world.).

Sensing that user frustration was building, suppliers of SCSI-1 devices finally got together to seek greater compatibility. Most incompatibilities have disappeared with today's SCSI-2 devices.

In addition, a part of the SCSI-2 standard known as Fast SCSI doubled the data transfer rate from 5M to 10M byte/sec., while Wide SCSI increased the data path from 8 to 16 or 32 bits. Teaming up Fast and Wide SCSI over 32-bit path yields a 40M byte/sec. transfer rate, a bandwidth that can stand up to the heaviest demands of PC applications.

SCSI is now one of those technologies that allows you to start small and scale up to the system you want. Starting from a single lisk drive, a SCSI-equipped PC could add up to seven

peripherals of various kinds—say, a mix of disk drives, a CD -ROM, rewritable optical and tape.

In the meantime, buyers with an eye to longevity might be wise to consider SCSI as the I/O bus of choice for the more powerful PCs. Unlike standard PC peripherals, SCSI devices are bidirectional they can send and receive commands through the host adapter.

SCSI thus allows greater use of the multithreading, multitasking power of the a 32-bit operating systems, such as OS/2 or handle requests from several different devices attached to the SCSI bus at the same time.

And the 32-bit power is more fully realized with desktop Unix Solaris, UnixWare and the Santa Cruz Operation's Open Desktop as support for SCSl is built into the operating system kernel. Special drivers do not need to be added.

The Macintosh is one of the few examples where SCSI is standard across the product line. The SCSI underpioning is one of the reasons why Macintosh applications work together more consistently than those in the DOS/Windows world.

Buying into SCSI for Intel-based PCs is more expensive initially—a Fast SCSI hard disk drive will cost \$200 or \$220 more than a non-SCSI drive. But what the extra money buys is a more intellingent subsystem that is better able to support the needs of the desktop of the future.

V. Choose the one answer that best completes the sentence the setence:

1.	Мy	father	did not	go	t o	New	York;	the	doctor	suggested
that	he		there.							

A. not go

C. not to go

B. hada't gone

D. wouldn't go

2. Most people who travel	in the course of their work are
given travelling	
A. allowances	C. wages
B. income	D. pay
3. He failed to supply the	facts relevant the case in
question.	
A. for	C. of
B. with	D. to
4. The service operates 36	libraries throughout the country,
	pecially serve the countryside.
	C. shifting
B. drifting	D. rotating
	day equivalent ofused to
	, from which most of present-day
science arose.	, cold and
A, that	C. all
B. what	D. which
	I asked the builder to give me an
of the cost of repa	
A. assessment	C. estimate
B. announcement	D. evaluation
	to drink more wine is good
for his health.	to dilly mote wife
A. as	C, that
B. but	D. than
	he going around with a
strange set of people and sta	· - ·
A. took up	C, took to
B. took for	D. took on
& A good topohor must brow	how to his ideas

A. consult		C. convey	
B. display		D, confront	
10. I'd rather you	tho	se important documents with	you.
A, not take		C. won't take	
B. don't take		D. didn't take	
11. You should have	e put the mi	1k in the ice-box; I expec	t it
undrinkable	by now.		
A. became		C. has become	
B. had become		D. becomes	
12. Understanding	the cultura	I habits of another nat	ion,
especiallyc	ontaining as	many different subculture	8 8.8
the United States, is	s a complex	task.	
A. one		C, that	
B, the one		D. such	
13. when s	he started c	omplaining complaints	
A. Not until he	arrived	C. No sooner had be arr	ived
B. Hardly had he	arrived	D. Scarcely did he arri	v e
14. The manager pr	omised to hu	we my complaint	
A. looked through	h	C. looked over	
B. looked into.		D. Looked after	
15. You can't be	caref	'ul in making the decision a	s it
was such a critical			
A. very		C. too	
B. quite		D. so	
VI. Cloze			
		ving passage, choose the most	
able word from the 1	ist of words	s provided underneath. Each	word
can be used once onl	у.		
expected	either	of discussed	

related	that	to	mentioned
that	for	of	01
strength	those	thought	on
look at	that	to	annoy
which	live	varying	living
because			

Response to Noise

Response to noise in hospital was clearly related 1 custom and background. All patients of professional classes 2 ward noises, and expressed 3 degrees of dissatisfaction with what they 4 of as 'avoidable noise'. The 74 people who made no comment 5 noise and the 19 who thought 6 the ward was not noisy were 7 in unskilled work, often factories, 8 the wives of unskilled workers 9 a comparatively communal life in tenement property.

There is a suggestion also that noise is 10 to severity of illness, and resultant length 11 stay in hospital. Noises which may not 12 a seriously ill patient 13 of his condition, begin to irritate as he recovers 14. It would not be profitable to list noises 15 by patients, but it would perhaps be useful to 16 what were broadly thought 17 as 'hospital noise', 18 is noise inherent in a sickness situation and accepted, if not 19, by patients; and then to consider the 'avoidable noises' - 20 made through, perhaps, lack of thought or core.

VII. Identify the part of the sentence that is wrong and then write down your correction.

I. I will show you my photographs the moment they will be ready.

A

B

C

D

2.	For	a whole	e hour,	we <u>d</u>	id our	prep	arations	and	at	last
		A]	В					
ever	ythia	ig that	Me Dee	ded wa	s ready	1.				
		C		D						
3.	A me	asurin	g worm	CAD	hold i	tself	straigh	t <u>ou</u> t	fro	m a
				A		В		c		
bran	ch so	that !	looks l	ike a	small t	wig.				
		I)							
4.	The	eruptio	ons of	Mt. St.	Helen	s were	severe (nough	to c	виве
		1	A				В			
nñwe	1 o u s	death.								
(C	D								
5 .	Idah	o ranks	the f	irst an	ong th	e stat	es in pot	ato p	e oduc	tion.
		A	В		C		D			
6.	No b	ank kee	ba epo	ugh cas	sh payi	ng all	its depo	sitor	a in	f u l <u>l</u>
	A		В		C					D
at o	ne ti	me.								
7.	Carb	ohydrat	es, pr	oteins,	and f	ats in	food are	brea!	ked d	ÖMD
							A		B	
into	eimp	ler for	ms in	the dig	estive	tract	«			
C		D								
8.	A co	adition	of the	e soil,	hard	pan",	is disad	vanta	geous	t n
		A]	3	
arm	ing s	ince it	inter	feres t	he dev	e i opme	at of 1	oots	and	the
			c							
irci	ulati	on of n	oistur	9.						
	D									
9.	Kale	is a v	egetabl	e some	like	cabbag	e, but	with	loos	ė,
				A			В		E	